Configuration and
Management of
Vega 50 6x4,
Vega 50 Europa,
Vega 400 and Vega 5000
Telephony Gateways



This primer covers firmware releases 7.2, 7.4, 7.5, 8.0, 8.1 and 8.2, 8.3 for both SIP and H.323 protocols.

# **Applicable Products:**

Vega 50 6x4: R7.5 to R8.2 SIP and R7.5 to R8.0 H.323

Vega Europa: R8.1 to R8.2 SIP

Vega 400: R7.2 to R8.2 SIP and R7.2 to R8.2 H.323

Vega 5000: R8.1 to R8.3 SIP

# **Contents**

1.	INTRODUCTION						
2.	POWER ON SELF TEST	9					
2.1	POWER ON SELF TEST (POST)	9					
2	2.1.1 Results	9					
3.	STATUS LED FLASH PATTERNS	9					
4.	DUAL BOOT H.323 / SIP	10					
4.1	DUAL BOOT INTRODUCTION	10					
4.2	BOOT MANAGER AND AUTOEXEC INTERACTION	10					
5.	USER INTERFACES	11					
5.1							
	5.1.1 Access to the CLI						
_	5.1.2 Vega IP address – DHCP or default IP address						
-	5.1.3 Configuration/Management command summary						
5.2	,						
	5.2.1 Features of the WWW interface						
5.3	DISABLING REMOTE USER INTERFACE ACCESS	26					
5.4							
	5.4.1 Choosing the protocol						
	5.4.2 Configuring TFTP						
	5.4.3 Configuring FTP	29					
6.	SYSTEM CONFIGURATION DATABASE	31					
6.1	CONFIGURATION STORAGE AND LAYOUT	31					
6.2							
6.3							
	6.3.1 Displaying values using the Command Line Interface						
(	6.3.2 Displaying values using the web browser						
6.4							
(	6.4.1 Changing configuration values using the web browser	39					
(	6.4.2 Changing configuration values using the Command Line Interface	39					
6.5							
	6.5.1 Manipulating List Sections using the web browser						
(	6.5.2 Manipulating List sections using the Command Line Interface						
6.6	ACTIVATING CONFIGURATION CHANGES	41					
6.7							
6.8							
6.9							
7.	USER ADMINISTRATION						
7.1	USER ACCOUNTS	184					
7.2							
7.3	CHANGING USER PASSWORDS	186					
7.4	LOGGED ON USERS	187					
8.	THE DIAL PLANNER	189					
8.1	Interfaces	190					
8.2							
8.3							
	8.3.1 Show plan						
8	8.3.2 Adding Plan Entries	196					

8.3.3	Moving to a specific Dial Plan entry	196
8.3.4	Creating a Source Expression	
8.3.5	Creating a Destination Expression	
8.3.6	Regular Expressions	
8.3.7	Adding a Cost Index	
	XED LENGTH VS VARIABLE LENGTH	
8.5 Lo	ONGEST MATCH AND COST MATCHING	199
8.5.1	Cost matching	199
8.5.2	Longest matching	199
8.5.3	Show paths command	200
8.5.4	Try command	200
8.6 D	AL PLANNER GROUPS	200
8.6.1	Groups and Redundancy (Call re-presentation)	201
8.6.2	Cause codes for re-presentation	
8.6.3	Groups enabling and disabling dial plans	
8.7 C	ALL PRESENTATION GROUPS	
8.7.1	Configuring a Call Presentation Group	
8.7.2	Interaction of Call Presentation Groups and Call re-presentation	
	OT-LINE FACILITY (LONG-LINE EXTENSION)	
8.8.1	Vega 50 FXS Hot-line	
8.8.2	Vega 50 FXO Hot-line	
8.8.3	Vega 50 BRI and Vega 400 Hot-line	
	OCALDNS NAME TABLE OR DNS-BASED INDIRECTION	
	ATIONAL / INTERNATIONAL DIALLING – TYPE OF NUMBER	
8.10.1	_advanced.setup_mapping	
8.10.2	planner.post_profile	
0.10.2	ριωτίετ.posi_projite	20)
8.10.3	Calling Party Telephone number prefix based on TON	212
	ESTING PLAN ENTRIES	212
	ALL SECURITY – WHITELIST ACCESS LISTS	
	GGING AND STATISTICS	
9. LO	GGING AND STATISTICS	214
9.1 S	GGING AND STATISTICS	<b>214</b>
9.1 St 9.1.1	SGING AND STATISTICS  STEM EVENT LOG  Call Tracing using the Event Log	
9.1 Sv 9.1.1 9.1.2	CALL Tracing using the Event Log	
9.1 St 9.1.1 9.1.2 9.2 St	CATISTICS	
9.1 ST 9.1.1 9.1.2 9.2 ST 9.2.1	CATISTICS  CARREST LOG  Call Tracing using the Event Log  Reboot cause codes  CATISTICS  Show Calls	
9.1 Sy 9.1.1 9.1.2 9.2 Sy 9.2.1 9.2.2	CSTEM EVENT LOG  Call Tracing using the Event Log  Reboot cause codes  CATISTICS  Show Calls  Show Ports	
9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3	CATISTICS	
9.1 Sy 9.1.1 9.1.2 9.2 Sy 9.2.1 9.2.2 9.2.3 9.2.4	CATISTICS	
9.1 Sy 9.1.1 9.1.2 9.2 Sy 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5	CATISTICS	
9.1 Sy 9.1.1 9.1.2 9.2 Sr 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6	CATISTICS  Call Tracing using the Event Log.  Reboot cause codes  CATISTICS  Show Calls.  Show Ports  Status Sockets  Show lan routes.  Show Lancfg.  Show Version.	
9.1 S 9.1.1 9.1.2 9.2 S 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7	STEM EVENT LOG  Call Tracing using the Event Log. Reboot cause codes  ATISTICS  Show Calls. Show Ports  Status Sockets. Show lan routes Show Lancfg Show Version. Show trace.	
9.1 S 9.1.1 9.1.2 9.2 Sc 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8	STEM EVENT LOG  Call Tracing using the Event Log. Reboot cause codes  ATISTICS  Show Calls. Show Ports  Status Sockets. Show lan routes Show Lancfg Show Version. Show trace. Show Stats	
9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9	STEM EVENT LOG  Call Tracing using the Event Log. Reboot cause codes  SATISTICS  Show Calls. Show Ports  Status Sockets. Show lan routes Show Lancfg. Show Version. Show trace. Show Syslog.	
9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10	STEM EVENT LOG  Call Tracing using the Event Log  Reboot cause codes  ATISTICS  Show Calls  Show Ports  Status Sockets  Show lan routes  Show Version  Show trace  Show Stats  Show Syslog  Showdsp	
9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11	SGING AND STATISTICS  Call Tracing using the Event Log. Reboot cause codes  SATISTICS Show Calls. Show Ports Status Sockets Show lan routes Show Lancfg Show Version. Show trace Show Stats Show Syslog. Showdsp Dspdiag	
9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St	SGING AND STATISTICS  Call Tracing using the Event Log. Reboot cause codes.  SATISTICS Show Calls. Show Ports Status Sockets Show lan routes. Show Lancfg. Show Version. Show trace. Show Stats Show Syslog. Showdsp Dspdiag.	
9. LOC 9.1 S 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4 C	GGING AND STATISTICS  Call Tracing using the Event Log.  Reboot cause codes  ATISTICS  Show Calls.  Show Ports  Status Sockets.  Show lan routes.  Show Lancfg.  Show Version.  Show trace.  Show Stats  Show Syslog.  Showdsp.  Dspdiag.  GOW SUPPORT.  DRS – CALL DETAIL RECORDS	
9. LOC 9.1 S 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4 C 9.4.1	SGING AND STATISTICS  Call Tracing using the Event Log.  Reboot cause codes.  SATISTICS.  Show Calls.  Show Ports.  Status Sockets.  Show lan routes.  Show Lancfg.  Show Version.  Show trace.  Show Syslog.  Show Syslog.  Showdsp.  Dspdiag.  IOW SUPPORT.  DRS – CALL DETAIL RECORDS.  CDR Billing via serial / telnet.	
9. LOC 9.1 S 9.1.1 9.1.2 9.2 Sc 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 Sc 9.4.1 9.4.2	SGING AND STATISTICS  Call Tracing using the Event Log. Reboot cause codes SATISTICS Show Calls. Show Ports Status Sockets. Show lan routes Show lan routes Show Version. Show trace. Show Stats Show Syslog. Show Syslog. Showdsp Dspdiag SOW Support DRS – Call Detail Records CDR Billing via serial / telnet CDR Billing via Radius accounting records	
9. LOC 9.1 S 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4 C 9.4.1	SGING AND STATISTICS  Call Tracing using the Event Log.  Reboot cause codes.  SATISTICS.  Show Calls.  Show Ports.  Status Sockets.  Show lan routes.  Show Lancfg.  Show Version.  Show trace.  Show Syslog.  Show Syslog.  Showdsp.  Dspdiag.  IOW SUPPORT.  DRS – CALL DETAIL RECORDS.  CDR Billing via serial / telnet.	
9. LOC 9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4 Ct 9.4.1 9.4.2 9.4.3	SGING AND STATISTICS  Call Tracing using the Event Log. Reboot cause codes SATISTICS Show Calls. Show Ports Status Sockets. Show lan routes Show lan routes Show Version. Show trace. Show Stats Show Syslog. Show Syslog. Showdsp Dspdiag SOW Support DRS – Call Detail Records CDR Billing via serial / telnet CDR Billing via Radius accounting records	
9. LOC 9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4.1 9.4.2 9.4.3 10. DSL	GGING AND STATISTICS  Call Tracing using the Event Log	
9. LOC 9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4.1 9.4.2 9.4.3 10. DSL	GGING AND STATISTICS  Call Tracing using the Event Log	
9. LOC 9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4.1 9.4.2 9.4.3 10. DSL	GGING AND STATISTICS	
9. LOC 9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4 Ct 9.4.1 9.4.2 9.4.3 10. DSL	GGING AND STATISTICS  STEM EVENT LOG  Call Tracing using the Event Log Reboot cause codes  ATISTICS  Show Calls Show Ports  Status Sockets Show lan routes Show lan routes Show Version Show Version Show Stats Show Syslog Show Syslog Show Syslog Show Syslog COR Billing via serial / telnet CDR Billing via Radius accounting records QOS (Quality of Service) CDRs  CONFIGURATION FOR VEGA 400 AND VEGA 50 BRI	
9. LOC 9.1 St 9.1.1 9.1.2 9.2 St 9.2.1 9.2.2 9.2.3 9.2.4 9.2.5 9.2.6 9.2.7 9.2.8 9.2.9 9.2.10 9.2.11 9.3 St 9.4 Ct 9.4.1 9.4.2 9.4.3 10. DSL 10.1 D 10.2 G 10.2.1	CSTEM EVENT LOG	

10.2.5	Inband progress tones	238
10.2.6	Cause code mapping	
10.2.7	Bus master	239
10.2.8	Specific T1 configuration	239
10.2.9	Specific E1 configuration	240
10.3 ISI	DN SPECIFIC CONFIGURATION FOR VEGA 50 BRI AND VEGA 400	240
10.3.1	Introduction	240
10.3.2	ISDN Network Type, Topology and Line Encoding	241
10.3.3	Overlap Dialling	241
10.3.4	NT/TE Configuration	242
10.3.5	Specific BRI configuration	242
10.3.6	Verifying ISDN IEs (Information Elements)	244
10.4 QS	SIG SPECIFIC CONFIGURATION FOR VEGA 400	245
10.4.1	Introduction	245
10.4.2	QSIG Network Type, Topology and Line Encoding	245
10.4.3	NT/TE or Master/Slave Configuration	
10.4.4	Overlap Dialling	
10.4.5	Type of Number configuration	
10.5 Tu	NNELLING SIGNALLING DATA	
	$\wedge$	
10.5.1	4 QSIG tunnelling	248
	^	
10.5.2	Tunnelling Non-QSIG signaling messages	249
10.5.3	Tunnelling full signalling messages and IEs in ISDN (ETSI, ATT, DMS, DMS-M1	, NI, VN 3/4)
and QS	IG	250
10.6 CA	AS T1 SPECIFIC CONFIGURATION	252
10.6.1	Introduction	252
10.6.2	RBS CAS Network Type, Topology, Signal type and Line Encoding	252
10.6.3	Configuring dial_format	253
10.6.4	NT/TE Configuration	254
10.7 CA	AS E1 SPECIFIC CONFIGURATION	254
10.7.1	E1 CAS R2MFC	254
11. POT	S CONFIGURATION	256
	OTS PHONE FACING (FXS) PORTS	
11.1.1	DTMF digit detection	
11.1.2	Hook Flash detection	
11.1.3	Outgoing Analogue Caller ID (CLID)	
11.1.4	Ring Cadence Generation	
11.1.5	Line supervision – Answer and disconnect	
11.1.6	DTMF digits after answer	
	TS NETWORK FACING (FXO) PORTS	
11.2.1	Line voltage detection	
11.2.2	Impedance configuration	
11.2.3	DTMF digit generation	
11.2.4	Hook Flash generation	
11.2.5	Incoming Analogue Caller ID detection (CLID)	
11.2.6	Outgoing Analogue Caller ID (CLID)	
11.2.7	Ring Cadence Detection	
11.2.8	Line Supervision – Answer and Disconnect	
11.2.9	FXO – Slow network cleardown	
11.2.10	FXO – Secondary dial tone	261
11.3 AN	VALOGUE CALLER-ID (CLID)	
11.3.1	FXS – Outbound Analogue Caller ID (CLID) – H.323 and SIP	
11.3.2	FXO – Incoming Analogue Caller ID detection (CLID) – H.323 and SIP	263
11.3.3	FXO - Outgoing Analogue Caller ID presentation (CLID)	
11 / Po	WED EATH EATH BACK OPED ATION	264

12.	H.323 CONFIGURATION	265
12.1	STANDALONE MODE (H323.GATEKEEPER.ENABLE=0)	266
12.2		
12.3	GATEKEEPER REGISTRATION STATUS COMMAND AND MESSAGES	267
12.4	4 GATEKEEPER REGISTRATION COMMANDS	267
12.5	5 FAST START	268
12.6	5 Early H.245	268
12.7	7 H.245 Tunnelling	269
12.8		
1.	2.8.1 Round trip delay (RTD) operation	269
12.9		
1.	2.9.1 Introduction	
	2.9.2 H.450.2 – Call Transfer	
	2.9.3 H.450.3 – Call Diversion (For test purposes only)	
1.	2.9.4 H.450 Configuration	272
13.	MEDIA CHANNELS	274
13.1	MEDIA CHANNELS AND CODECS	274
1.	3.1.1	274
	3.1.2 SIP Media Channels and CODECs	
	3.1.3 CAPDESC – Capability descriptors list	
1.	3.1.4 Defining Fax capabilities	278
13.2	2 SIP MEDIA CHANNELS AND CODECS	279
13.3		279
13.4		
13.5		
1.	3.5.1 A H.323 out of band DTMF	282
1	3.5.2 SIP out of band DTMF	282
13.6		
	3.6.1 Configuring Local Call Progress Tones	
	3.6.2 Fixed Tone Table	
1.	3.6.3 Selecting Generation of Progress Tones vs Media Pass Through	
13.7		
14.	T.38, G711 UP-SPEEDING AND OCTET CODECS TO SUPPORT FAX & MODEM	& DATA293
14.1	FAX AND MODEM OPERATION	293
1	4.1.1 SIP handling of Fax and modem calls	294
1	4.1.2 $\stackrel{ extstyle  op}{ o}$ H.323 handling of Fax and modem calls	
14.2		
	A	
14.3	4.2.1 Secommended values for SIP fax / modem connectivity	298
14.3	S ISDN UNRESTRICTED DIGITAL INFORMATION BEARER CAPABILITY AND OCTEC CODEC	298
15.	SIP GATEWAYS	299
15.1		
15.2		
15.3		
1.	5.3.1 SIP SHOW REG	
1.	5.3.2 SIP SHOW REG [user]	300
1.	5.3.3 SIP REG user	301
	5.3.4 SIP REG ALL	
1.	5.3.5 SIP CANCEL REG user	301

	15.3.6	SIP CANCEL REG ALL	301
	15.3.7	SIP RESET REG	301
15.	.4 SIP	CONFIGURATION	301
	15.4.1	TCP / UDP SIP	302
	15.4.2	Proxy	
	15.4.3	SIP SDP 'a=' ptime and direction attributes	306
	15.4.4	Registration – Vega 400, Vega BRI, Vega FXS, Vega FXO	
	15.4.5	Authentication – Vega 400, Vega BRI, Vega FXS, Vega FXO	
	15.4.6	Incoming INVITEs	
	15.4.7	Local and Remote Rx Ports	
-	15.4.8	PRACK Support	314
-	15.4.9	REFER/REPLACES	315
	15.4.10	RPID – Remote Party ID and RFC 3323 / RFC 3325 Privacy headers	315
-	15.4.11	Session Timers	320
15.	.5 💪	RFC2833	321
	15.5.1	RFC2833 Configuration	321
15.	.6 🔏	RFC 4411 & RFC 4412 Resource-Priority Headers for Preemption Events	323
	15.6.1	Configuring NameSpace for Resource-Priority Headers	324
	15.6.2	Resource-Priority for SIP calls initiated by Vega gateways	
		. ^	
15.	.7 🔼	SIP Music on Hold (MoH)	326
	15.7.1	1xx - SIP Provisional Responses Supported	326
	/6		
15.		SIP Status codes	327
	15.8.1	1xx - SIP Provisional Responses Supported	
	15.8.2	2xx - SIP Success Codes Supported	
	15.8.3	3xx - SIP Redirection Codes Supported (Responded To)	
	15.8.4	4xx - SIP Request Failure Codes Supported	
	15.8.5	5xx - SIP Server Failure Codes Supported	
	15.8.6	6xx - SIP Global Failure Codes Supported (Generated and Responded To)	330
16.	SNM	P MANAGEMENT	331
16.	1 SN	MP Configuration	331
16.		MP Enterprise Object-ID	
16.		AP SUPPORT	
		RADES AND MAINTENANCE	
17.			
17.		GRADING THE VEGA FIRMWARE	
17.		BOOT-TIME RECOVERY MENU	
	17.2.1	Reset System configuration and Clear Passwords	
	17.2.2	Switch Active Boot Partition (- Reverting to a Previous Firmware Image)	334
18.	AUT(	DEXEC SCRIPT	335
18.	.1 Тні	SCRIPT FILE	335
18.	.2 A T	YPICAL SCRIPT FILE	335
18.	.3 Scr	RIPT FILE - PERMITTED COMMAND SET	336
18.		[ COMMAND EXTENSIONS	
18.	.5 Coi	NFIGURING AUTOEXEC PARAMETERS	339
18.	.6 Scr	RIPTFILE NAME – EXPANDABLE CHARACTERS	339
18.		TUS REPORTING	
18.	.8 Ex.	AMPLE SEQUENCE OF EVENTS	340
18	o /s	SIP NOTIFY TRIGGERED AUTOEXEC	341

19.	DHCP BEHAVIOUR AND CONFIGURATION	342
19.1	DHCP Enabled	342
19.2		343
20.	WORKING WITH FIREWALLS	344
21.	WORKING WITH NAT	345
22.	QUALITY OF SERVICE (QOS)	346
22.1	QOS MARKING OF LAN PACKETS	346
	2.1.1 Layer 3 (IP header) – Type Of Service bits	
22	2.1.2 Layer 2 (Ethernet Header) – 802.1p Class of Service tagging and 802.1q VLAN tagging	348
22	2.1.3 Configuring QOS Profiles	349
22.2	QoS event monitoring	353
22.3	QoS statistics reports	354
APPE	NDIX A: SYSTEM EVENT LOG MESSAGES	355
APPE	NDIX B: SIP SIGNALLING MESSAGES	359
APPE	NDIX C: DTMF TONE FREQUENCIES	364
APPE	NDIX D: HEXADECIMAL TO DECIMAL CONVERSION	365

# 1. INTRODUCTION

This Vega primer provides detailed information about the features available on Vega platforms – and how to configure them. It is very useful as a technical reference document, but also provides a good overview of the capabilities of the Vega platforms.

Vega gateways may be loaded with either H.323 or SIP runtime firmware. Some of the features documented in this primer are only available in SIP units, others available only on H.323 products – but most are available on both.

Section headers and configuration parameters may be marked with symbols to indicate their applicability.



= This feature / parameter was introduced in Release 8



= This feature / parameter is supported in SIP products



= This feature / parameter is supported in H.323 products



= This feature / parameter is obsolete from Release 8

VegaStream strives for constant improvement; if you have any comments about this document please forward them to <a href="mailto:Steve.Hight@VegaStream.com">Steve.Hight@VegaStream.com</a>.

# 2. POWER ON SELF TEST

# 2.1 Power On Self Test (POST)

Every time a Vega is powered on or rebooted it goes through a power on self test. The success or failure of the POST is indicated on the bank of LEDs.

#### 2.1.1 Results

On power up and re-boot the Vega illuminates all the DSL / channel LEDs. After POST testing completes, either all LEDs are extinguished and the Vega continues to boot as usual, or if a problem is found then the LEDs flash indefinitely in alternating banks of 4 LEDs (every half second).

NOTE
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The alternating bank of 4 LEDs flashing is used to indicate POST problems to distinguish it from the all on / all flashing scenarios that can be seen if a Vega 50 FXS or FXO has the wrong configuration for the NT (Network Termination) parameter.

# 3. **A** STATUS LED FLASH PATTERNS

From Release 8.2, if the Vega finds itself in a condition where it cannot take calls it will flash its Status LED (labeled 'RDY' on older gateways).

Usually the LED will be off until either there is a status to report, in which case it will flash, or until the Vega is ready to take calls in which case the LED will be on permanently.

The flash pattern indicates the status; the flash pattern used starts with a Dot followed by a Dash and terminated with a pause where the LED is off, i.e.:

Dot, Dash, 4 Dot/Dash status values, pause, repeat.

The status values are:

	Flash Pattern			Status	Priority
Dot	Dot	Dot	Dot	No IP address received from DHCP server Fixed Apipa-compatible IP address configured on LAN 1	2
Dot	Dot	Dot	Dash	Firmware update attempted and failed (autoexec / cron)	6
Dot	Dot	Dash	Dot	Config update attempted and failed (autoexec / cron)	4
Dot	Dot	Dash	Dash	Vega is in factory reset configuration	5
Dot	Dash	Dot	Dot	Vega in Bypass mode	7
Dot	Dash	Dot	Dash		·
Dot	Dash	Dash	Dot	Calls blocked	3
Dot	Dash	Dash	Dash	Duplicate IP address found	1

If the Vega is in more than one of the above states at the same time, the priority indication indicates which message will be displayed Priority 1 is shown in prefernce to priority 2 etc.

# 4. DUAL BOOT H.323 / SIP

### 4.1 Dual Boot Introduction

When the Vega is first powered up after delivery from VegaStream, the user is asked to select either H.323 or SIP operation. The choice made will select the code to be run at all subsequent boots (no further prompts will be made to select the code to run). If a change is subsequently desired then both the CLI and www interfaces allow the code to be changed.

The first time the *admin* user logs into either a Telnet or RS-232 serial interface or the www browser interface they will be presented with the choice of SIP or H.323 code. (Before this choice has been made the Vega will not respond to calls on either the LAN or telephony interfaces).

For full details on selection of H.323 or SIP at initial boot time and afterwards, see Information Note "IN 05 – SIP\_H323 Dual boot operation"

# 4.2 Boot manager and Autoexec interaction

If the autoexec feature (see section 18) is used to load firmware and configuration parameters then this will be used in preference to the boot manager for selecting the required code – no manual intervention will be required.

# 5. USER INTERFACES

Vega products support both a web browser interface and a command line interface. The web browser interface allows the user to configure and manage the Vega in most situations. The command line interface supports all the functionality of the web browser interface plus some additional functionality – though typically the extensions are only required for advanced configuration.

# 5.1 Command Line Interface (CLI)

#### 5.1.1 Access to the CLI

There are three mechanisms for accessing the CLI on the Vega.

The first is via the built-in Serial (RS-232) port. Plug a serial cable from the 9 way D-type serial connector on the rear of the Vega to your computer's serial port. Configure a serial terminal emulator program (like Microsoft's HyperTerminal) with the following parameters:

115200 bps 8 bits No PARITY One stop bit

Press the enter key to see the login screen.

The second is to connect via the LAN using a telnet session. Connect the PC and Vega to a LAN and then using a telnet program connect to the Vega's IP address lan.if.x.ip (see below). Immediately the connection is made the login screen will be displayed.

The third is again to use the LAN, but this time access the command line interface via the web browser. Once logged on to the web browser interface type the CLI command in the CLI

window which can be found on the Advanced page, then select



(See below for details on how to log on to the web browser interface – section <u>5.2 "Web browser interface"</u>).

To access the CLI from either a telnet or a serial session, a username and password must be supplied.

The Username = admin, the default Password = admin

After successful entry of the username and password, the Vega provides a command prompt. Each command can be typed directly into the interface and edited using the backspace (^H) key; the only other control characters supported are carriage return (^M) and line feed (^J).

NOTE

By default telnet sessions connect via the standard well known telnet IP port number 23. If required, this value can be changed in parameter:

[telnet]

port=x

#### 5.1.2 Vega IP address - DHCP or default IP address

#### 5.1.2.1 DHCP address

By default the Vega will try and pick up an IP address on each of its connected LAN interfaces from the DHCP server attached to that interface. Use this IP address to communicate with the Vega.

#### 5.1.2.2 Default IP address

From release 8.1, if the Vega is connected to a network which does not have a DHCP server, after the DHCP protocol times out the Vega will start up with a default IP address.

The default IP address that the Vega sets itself to is 169.254.xxx.yyy

- xxx and yyy are defined by the MAC address of the Vega
- xxx and yyy are both one to three digit decimal values.

The MAC address of the Vega LAN interface can be found on the rear of the Vega, on the barcode label above the LAN interfaces: it will be 00:50:58:WW:XX:YY

- where WW, XX and YY are each 2 hexadecimal digits.
- the LAN 1 MAC address is the same value as the serial number of the Vega and is always even.
- the LAN 2 MAC address if there is a LAN 2 is LAN 1 MAC address plus 1, and so is always odd.

The xxx value in the IP address is the decimal value of the XX hex value from the MAC address.

The yyy value in the IP address is the decimal value of the YY hex value from the MAC address.

A hexadecimal to decimal conversion table may be found in Appendix D at the end of this document.

A n IP calculator is available on <u>www.VegaAssist.com</u>, choose Vega Tools > IP Address Calculator. This will provide the required IP address based on a typed in MAC address.

If a PC is configured to use DHCP and it does not receive an IP address from the DHCP server it too will default its IP address; using the APIPA (Automatic Public IP Addressing) standard PCs' default their IP addresses to 169.254.aaa.bbb with a subnet mask of 255.255.0.0

If your PC does not configure itself with an IP address of this form then manually configure the PC to that IP address and subnet. aaa and bbb can both be any value between 1 and 254, but bbb must be different to the Vega's vvv.

The Vega can now be contacted (using telnet or the web browser) using the IP address 169.254.xxx.yyy

You can set a new IP address for the Vega once you have initially connected to it.

The Vega will create and use a default IP address rather than waiting for ever for a DHCP address if:

If neither LAN port is able to get a DHCP address, only the 1st LAN will be given a 169.254.xxx.yyy address. (Vega gateways do not allow Both LAN 1 and Lan 2 on the same IP subnet).

#### 5.1.2.2.1 Practical aspects of using APIPA compatible operation

When using APIPA deliberately, remember that there are a number of things that must be configured correctly to allow your PC to communicate with the Vega:

- 1. Ensure that the Vega and the PC are connected via a crossover cable or via a standalone hub
  - so that neither the Vega nor the PC are served an IP address by a DHCP server
- 2. Ensure that the PC you are using has an APIPA address
  - from a DOS command prompt type 'ipconfig'
  - if the PC is configured for DHCP, ensure that it is powered up or rebooted whilst connected directly to the Vega without access to a DHCP server (as per item 1) otherwise it may retain a previously acquired IP address.
- 3. The PC and the Vega only get APIPA interoperable IP addresses after timeouts indicate that the DHCP server is not available
  - it will take around 1 minute to decide that the DHCP server is not going to respond ... you need to wait at least this time before PC and Vega will set themselves up with APIPA interoperable IP addresses.
- 4. As the Vega must not have LAN 1 and LAN 2 interfaces in the same subnet, the Vega will only provide an APIPA interoperable IP address to LAN 1 so use LAN 1 for initial connection
  - LAN 2 will get an APIPA interoperable IP only if LAN 1 has a valid, non APIPA interoperable, IP address.

# 5.1.3 Configuration/Management command summary

All commands are available through the CLI interface and they are listed in **Table 1**.

In the table, UPPER CASE is a convention used to mean literal text to be typed (but all commands and parameters are not case sensitive), lower case text refers to a tag or parameter.

The H.323 and SIP columns indicate whether the command is applicable to H.323 and / or SIP code.

	Table 1 - Normal Commands							
H 3 2 3	SIP	Command	Parameter 1	Paramet er 2	Comments			
✓	✓	<u>APPLY</u>			activate all changed parameters that are "APPLY-able"			
✓	✓	BILL	OFF		turn billing to internal buffer off			
			ON		turn billing to internal buffer on for calls with duration >0			
			Z		turn billing to internal buffer on for all calls (duration >=0)			
			CLEAR		clear billing log			
✓	✓	BILL DISPLAY	OFF		turn billing display to screen (from buffer) off			
			ON		turn billing display to screen (from buffer) on			
✓	✓	BLOCK CALLS			block new calls			
✓	<b>√</b>	BOOT MANAGER			enter boot manager menu (to change firmware partition)			
✓	✓	CAP	File	comman	redirect command output to named file on TFTP/FTP server			
			TFTP:file	d	redirect command output to named file on TFTP server			
			FTP:file		redirect command output to named file on FTP server			
✓	✓	CD	path		change current configuration path to path			
✓	✓	CLEAR STATS			Clear entity statistics			
✓	✓	СР	path		change current configuration path to path			
✓	✓	DELAY	timeout		wait a specified number of milliseconds (useful for scripts)			
✓	✓	DELETE	path		delete the last entry in the configuration list given by path			
✓	<b>√</b>	DELETE	path	index	delete the given entry in the configuration list given by path.index			
✓	✓	DISC	index		disconnect call with ID "index" (see SHOW TRACE)			
✓	✓	DISC ALL			disconnect all active calls			
✓	✓	DUMP LOG	Cref in	cref out	dump system log & settings			
<b>√</b>	<b>√</b>	e1t1	bypass	off	If dsl.bypass_mode is set to manual, 'e1t1 bypass off' will switch the calls to be routed to the Vega (remove any bypass)			
					For further details, see IN_44-Vega_400_ByPass_relays on the technical documents page of <a href="https://www.VegaAssist.com">www.VegaAssist.com</a>			
<b>✓</b>	<b>✓</b>	e1t1	bypass	on	If dsl.bypass_mode is set to manual, 'e1t1 bypass on' will switch the calls to be routed to the ByPass connectors - Vega will no longer handle telephony calls  For further details, see IN_44-Vega_400_ByPass_relays on			
					the technical documents page of www.VegaAssist.com			
✓	✓	EXIT			exit command line (logout)			

			Та	able 1 - Norm	nal Commands
H 3 2	S I P	Command	Parameter 1	Paramet er 2	Comments
✓	<b>√</b>	FACTORY RESET			reset config to factory defaults (excludes certain parameters like lan.if.x.ip — see table in section 6.7; entries marked with a P are preserved through a factory reset)
✓		GATEKEEPER	STATUS		gatekeeper registration control / status
			REGISTER		
			UNREGISTE R		
			REREGISTE R		
✓	✓	<u>GET</u>	File		read command file from TFTP/FTP server and execute commands to the console
			TFTP:file		read command file from TFTP server and execute commands to the console
			FTP:file		read command file from FTP server and execute commands to the console
✓	✓	HELP			display (this) help message
✓	✓	HELP	command		display help on specified command
✓	✓	HELP	ADVANCED		display advanced commands help message
<b>✓</b>	<b>√</b>	<u>KILL</u>	Session ALL		Kills a specific or ALL Telnet, web browser and serial interface sessions. To find the session value – see "show ports"
					[Neither variant of this command will kill the session initiating the request]
					[Even though killed, web sessions will remain listed until there is web browser activity, at which point the list is updated]
✓	✓	<u>LOG</u>	OFF		turn Vega event logging off
			ON		turn Vega event logging on
			1		include all log (Information & above) messages in log buffer
			Α		include all alerts and above in log buffer
			W		include all warnings and above in log buffer
			F		include all failures and above in log buffer
			E		include all errors and above in log buffer
			X		include only fatal errors in log buffer
			CLEAR		clear event log buffer
✓	<b>√</b>	LOG DISPLAY	OFF		turn Vega event log message display off
			ON .		turn Vega event log message display on (subject to Log on)
			'		display all types of log messages
			A		display alert and above messages
			W F		display warning and above messages
			E		display failure and above messages display error and above messages
			X		display endi and above messages display only fatal error messages
<b>✓</b>	<b>√</b>	<u>NEW</u>	path		create a new configuration list entry
· ·	· ✓	PASSWORD	paur		change a user's password
<b>→</b>	<b>√</b>	PING	IP/host		ping an IP host
Ľ	•	FING	iF/IIU3l		ping an IF 110st

	Table 1 - Normal Commands							
H 3 2 3	S I P	Command	Parameter 1	Paramet er 2	Comments			
✓	✓	<u>PLAN</u>	number		set dial plan path to specified plan entry			
✓	✓	POST PROFILE	number		set path to planner.post_profile.n			
✓	✓	PROFILE	number		Set path to planner.profile.n			
✓	✓	PURGE	path		delete all except the first entry in the configuration list given by path			
✓	✓	<u>PUT</u>	File	sect	write user configuration section sect to TFTP/FTP server as a command file			
			TFTP:file		write user configuration section sect to TFTP server as a command file			
			FTP:file		write user configuration section sect to FTP server as a command file			
✓	✓	<b>QOS CLEAR</b>			Empty the QOS records buffer			
✓	✓	QOS REPORT	ON OF		Enable / disable QOS stats to this terminal			
✓	✓	REBOOT SYSTEM			reboot system immediately			
✓	✓	SAVE			save changed parameters for next reboot			
✓	✓	SET	string1	string2	set an existing config entry named string1 to string2			
✓	✓	SET DATE	digits		change current date digits = ddmmyy[yy]			
✓	✓	SET TIME	digits		change current time digits = hhmmss (24hr clock format)			
8	8	SHOUT	message		Displays the 'message' to all users logged in on telnet, ssh or serial interfaces.			
✓	✓	<u>SHOW</u>	string		show configuration entry (parameter) named string			
<b>✓</b>	<b>√</b>	SHOW	string	STATUS	list parameters (under path <i>string</i> ) whose value is different from their default or saved value, indicating whether they are different from the factory default value and indicating if they are different from their saved value.			
					If string = ALL then all parameters, including the _advanced parameters will be included			
✓	✓	SHOW	string	5.1.3.1.1.1.	as show status, but also displaying the factory and/or saved values			
					If string = <b>ALL</b> then all parameters, including the _advanced parameters will be included			
<b>✓</b>	✓	SHOW	string	VERBOS E	as show changes, but with non-changed parameters also being listed			
					If string = <b>ALL</b> then all parameters, including the _advanced parameters will be included			
✓	✓	SHOW ARP			show ARP table			
✓	✓	SHOW BANNER			show system identification information			
✓	✓	SHOW BILL			show billing log summary			
<b>√</b>	✓	SHOW CALLS			show call summary table			
✓	✓	SHOW CHECKSUM			show firmware checksum			
✓	✓	SHOW DSP			Show dsp / codec configuration parameters see also status terms			
					555 aloo otatao torrito			

	Table 1 - Normal Commands						
H 3 2 3	S I P	Command	Parameter 1	Paramet er 2	Comments		
✓	✓	SHOW FIXED TONES			Show fixed tones table.		
✓	✓	SHOW GROUPS			Show dial plans by group		
<b>√</b>	✓	SHOW GROUPS	interface		Show dial plans by group for the specified interface		
✓	✓	SHOW HOSTS			show local host table contents		
<b>✓</b>	<b>√</b>	SHOW LANCFG	all ftp tftp dns ntp		Shows ip configuration information for various devices - choosing a device specifically gives more information than that displayed using 'all'		
✓	✓	SHOW LAN ROUTES			show LAN routing information		
✓	✓	SHOW LOG			show event log buffer		
✓	✓	SHOW PATHS	interface		show dialling plan contents per port in priority order		
✓	✓	SHOW PLAN			show dialling plan entries in entry order		
✓	✓	SHOW PORTS			show active port summary table		
✓	✓	SHOW POST PATHS			show dialling plan post_profile contents per port in priority order		
<b>✓</b>	<b>√</b>	SHOW QOS	CDR CDR LAST		Display all per-call QOS CDRs from buffer Display latest per-call QOS CDR fromn the buffer		
			STATS		Calculate and display Gateway statistics		
			STATS LAST		Display last calculated gateway statistics		
<b>✓</b>	<b>√</b>	SHOW SUPPORT			Show logs and statistics that are useful for support purposes		
✓	✓	<b>SHOW STATS</b>			show system memory, network, and task staistics		
<b>✓</b>	<b>√</b>	SHOW SYSLOG			show Syslog settings and status		
✓	✓	SHOW TIME			show current time and date		
<b>✓</b>	✓	SHOW TRACE			show trace information about calls in progress, giving call index numbers for each active call		
<b>√</b>	✓	SHOW VERSION			show Vega version and hardware information		
✓	✓	SHUTDOWN SYSTEM			shut down all calls and communication functions		
	<b>√</b>	SIP MONITOR	ON		Turn on SIP message display onto console		
			OFF	n	Turn off SIP message display		
	✓	SIOPROXY	SHOW REG		Shows cached registration information held in the resilience		
			KILL REG		proxy Kills the cached registration entry n		
	<b>√</b>	SIP SHOW REG	[user]		Show registration status for SIP users – no parameter is an implicit ALL; specifying a user limits the display to that user's registration status.		
	✓	SIP REG	User		Register the user "User"		
			ALL		Register all users		
	✓	SIP CANCEL	User		Un-register the user "User"		

	Table 1 - Normal Commands							
H 3 2 3	S I P	Command	Parameter 1	Paramet er 2	Comments			
		REG	ALL		Un-register all users			
	<b>√</b>	SIP RESET REG			Un-registers then re-registers all users			
✓	✓	STATUS SOCKETS			Show the status of the Vega's LAN socket connections			
		STATUS TERMS			Shows how the media layer is configured to handle audio; shows both the RTP (LAN) and TDM (telephony) configurations for all calls in progress			
					see also showdsp			
✓	✓	SYNC TIME			read time and date from NTP time server			
✓	<b>✓</b>	TCAP	file	comman d	redirect command output to named TFTP file (see also CAP)			
✓	<b>√</b>	<u>TGET</u>	file		read command file from TFTP server and execute commands to the console (GET command is preferred)			
✓	<b>√</b>	<u>TPUT</u>	file	sect	write user configuration section sect to TFTP server as a command file (PUT command is preferred)			
✓	✓	<u>TRY</u>	address		test the dial planner with a sample address			
✓	<b>√</b>	UNBLOCK CALLS			unblock new calls			
✓	✓	<u>UPGRADE</u>			enter system upgrade menu			

	Table 2 - Diagnostics Commands								
NOTE: Only to be used under the direction of your supplier; these									
commands can affect the call handling capability of your Vega.									
H 3	S	Command	Parameter 1	Parameter 2	Comments				
2 3	Р								
✓	✓	DEBUG	OFF		diagnostic debug trace commands				
			ON						
			WATCHON		watchdog on (default state) reboots Vega if code does not reset the watchdog timer regularly				
			WATCHOFF		- watchdog off				
			LIST		- list current settings				
			INC		"inclusive" (trace if either the entity or the module is executing)				
			EXC		"excluding" (trace only if entity AND module are running)				
			SAVE		- Saves current diagnostics settings to RAM – survives reboot but not power down / up				
			STOP		Stop sending debug information to memory –     often used before DUMP				
			MEMORY		Diagnostics dumped to memory instead of the terminal – less load on the Vega				
			DUMP		- Dump debug from memory to terminal				
			FOLLOW						
✓	✓	DEBUG	ENABLE	dparms <sup>1</sup>	enable / disable trace levels				
			DISABLE						
<b>√</b>	<b>✓</b>	DEBUG CONTENT	Name	options <sup>2</sup>	set the content level for diagnostics				
✓	✓	DEBUG DSP	ON		enable / disable / stop / reset / dump DSP log (log = trace of ALL packets in both directions between the MIPS processor and the DSP)				
			OFF						
			STOP		, and an are are a processor and are a con-				
			RESET						
			DUMP						
<b>√</b>	✓	DIAGS			logout and enter the diagnostics menu (RS-232 console only)				
					For engineering use only, do not use this function unless directed by your supplier				
✓	✓	DISP	Х	Y <string></string>	Display the string on the LCD at position X,Y				

<sup>&</sup>lt;sup>1</sup> Details about dparms are provide when required by Support personnel – some information is also available on the VegaStream Support web site.

 $<sup>^{\</sup>rm 2}$  Details about options are provide when required by Support personnel – some information is also available on the VegaStream Support web site.

# **Table 2 - Diagnostics Commands**

NOTE: Only to be used under the direction of your supplier; these

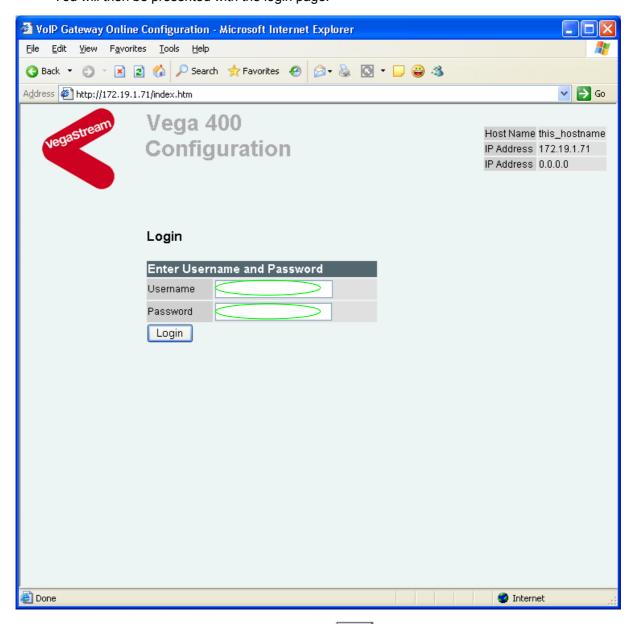
	NOTE: Only to be used under the direction of your supplier; these commands can affect the call handling capability of your Vega.							
H 3 2 3	S I P	Command	Parameter 1	Parameter 2	Comments			
<b>✓</b>	<b>√</b>	DSLRR	dsl	reg	Read a register on a DSL  1xx = SIGX, 2xx= RPSC registers, 3xx=TPSC registers			
<b>✓</b>	✓	DSLWR	dsl	reg value	Write a register on a DSL  1xx = SIGX, 2xx= RPSC registers, 3xx=TPSC registers			
<b>Y</b>	<b>&gt;</b>	DSPDIAG	RAW VSTATS ERROR RXTX LEVELS FMSTATS FSTATS FCSTATS VALL FALL	chan	Send a diagnostic command to a specific DSP channel. (Use SHOWDSP to get the DSP channel number)			
<b>√</b>	✓	FAC	ix	data	Send a FACILITY message with nonStandardData to the H.323 endpoint in ROUTE ix			
✓	✓	HANDLE	handle	level recurse	Display Handle information			
✓	✓	HDUMP			Display all Busy Handles information			
✓	✓	HIGHWAY CHECK			Checks the status of the cross point switch			
<b>✓</b>	✓	HIGHWAY CHECK	ALL		Checks the status of the cross point switch and displays the crosspoint information			
✓	✓	HLIST	type	level recurse	Display Busy Handles information			
·		RAD	OFF ON LEVEL ADD DELETE SHOW STATS		control H.323 logging (requires debug on)			
<b>√</b>	✓	SHOWDSP			display the status of all DSP channels, and codec capabilities			
<b>✓</b>	✓	SHOWDSP	channel		display the status of a specific DSP channel			
<b>√</b>	✓	TCS	call	NORMAL EMPTY	Send TCS for specified call			
<b>✓</b>	✓	TESTDSP	test					

### 5.2 Web browser interface

The web browser interface is accessed by entering the IP address of the Vega into the "Address" field of the web browser:

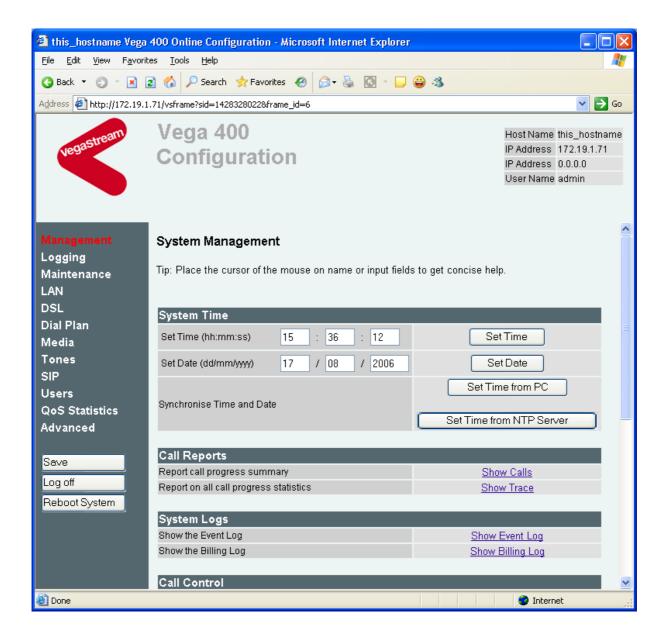


You will then be presented with the login page:



Enter the Username and Password, then select Login

For Username = admin, the default Password = admin



Values can be configured on the web pages by entering the value in the appropriate text box and then pressing the appropriate Set Time Set Date Submit or Apply button adjacent to or immediately below the section being changed.

Commands may be performed by selecting the appropriate command link on the page, e.g. <a href="Show\_Event\_Log">Show\_Event\_Log</a>

The various pages of the interface can be navigated by selecting the appropriate link on the left hand side menu, e.g. <u>Users</u>



By default web sessions connect via the standard well known web browser IP port number 80. If required, this value can be changed in parameter:

the port number can also be configured on the LAN page of the web browser.

### 5.2.1 Features of the WWW interface

# 5.2.1.1 Management menu – Setting the time and date



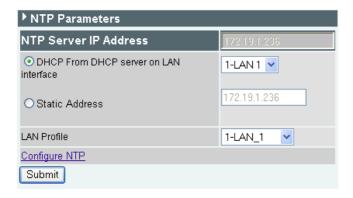
Time can be configured manually by typing in the values hh, mm and ss (in 24hr clock format) and then pressing Set Time, and the date by typing in the values in dd, mm and yyyy format and then pressing Set Date.

Alternatively, to set the Vega time and date to match the time and date on the PC from which you are managing it, click on Set Time from PC.

### 5.2.1.1.1 NTP

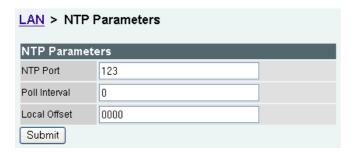
The best method of ensuring that the Vega keeps time, however, is to configure it to get its time from an NTP server, and to access that NTP server and correct its time at regular intervals.

On the LAN page configure the NTP parameters:



The Vega can either pick up the IP address of the NTP server from a DHCP server (in which case you need to select whether the DHCP server to get the NTP IP address is accessed via LAN interface 1 or LAN interface 2) or a static IP address for the NTP server may be configured.

NTP always provides UTC Time (≈ GMT) – the time zone offset can be configured by selecting Configure NTP, and in the window that appears, setting the Local Offset



The value for Local Offset is either in HHMM or for negative offsets -HHMM format.

To configure the Vega to regularly update its time from the NTP server, configure Poll Interval. Poll Interval takes a value in the format HHMM or HHHMM. To update the clock once per day, set Poll Interval = 2400.

With Poll Interval set the Vega wil get the time from the NTP server when it re-boots and then every Poll Interval after that.

Pressing Set Time from NTP Server on the management menu **System Time** section, will cause the Vega to update its time from the configured NTP server at that instant.

# 

From Release 8.1 Vega gateways support Daylight Savings time.

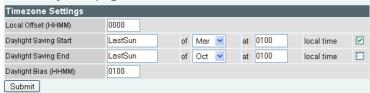
For most purposes, the use of base time is normally best (so that there is no gap in time as time switches base time to DST and no repetition of time as DST switches back to base time). The exception to this is where the output directly affects a user, e.g. where the Vega Caller ID provides the time to an attached telephone which then uses that time to update its displayed clock.

Vega gateways support the option to use DST in:

- FXS caller ID
- CAS RBS Caller ID
- Log display on and show log logging

Daylight savings time can be configured from the CLI or from the web browser interface

### On the System page:



#### [systime]

local\_offset ; HHMM or –HHMM ... base time offset from UTC

dst\_offset ; HHMM or –HHMM ... time offset to apply from base time when

changing to DST

### [systime.dst\_begin]

day ; day that DST starts

localtime ; DO NOT CHANGE – ensure that this is set to 1

mon ; month of change

time ; time of change (specified in base time)

#### [systime.dst\_end]

day ; day that DST ends

localtime ; DO NOT CHANGE – ensure that this is set to 1

mon ; month of change

time ; time of change (specified in DST time)

#### 5.2.1.1.2.1 POTS caller ID

Whether DST (or base time) should be used for FXS caller ID is selectable.

#### On the Pots > Port x page:

▼Interface Profiles										
Profile ID	Profile Name	Caller ID type		Caller ID wait	Caller ID Time	DTMF dial digit	DTMF dial timeout	Line busy cause		
1		off	*	6000	DST 🕶	#	5	17		
2		off	~	6000	DST 💌	#	0	34		
Add Delete Submit										

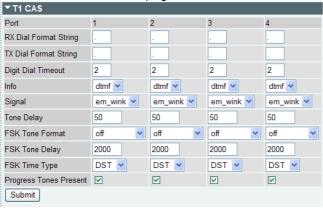
# [pots.profile.x]

callerid\_time ; should caller ID time be DST or base time

### 5.2.1.1.2.2 T1 CAS caller ID

Whether DST (or base time) should be used for CAS RBS caller ID is selectable.

# On the T1/E1 > T1 CAS page:



#### [dsl.port.x.rbs]

fsk\_time\_type ; should caller ID time be DST or base time

#### 5.2.1.1.2.3 Log display on / show log / Syslog logging

Whether DST (or base time) should be used for the timestamp of log messages is selectable.

On the Logging > Event logging modify page:



# [logger]

DST\_adjust

; should log display on / show log / syslog logging timestamps be DST or base time

# 5.2.1.2 General configuration

For information on configuring Vega gateways using the web browser interface, see the initial configuration guides for the Vegas – available in the 'step-by-step configuration' section of the VegaStream support web site (<a href="www.VegaAssist.com">www.VegaAssist.com</a>).

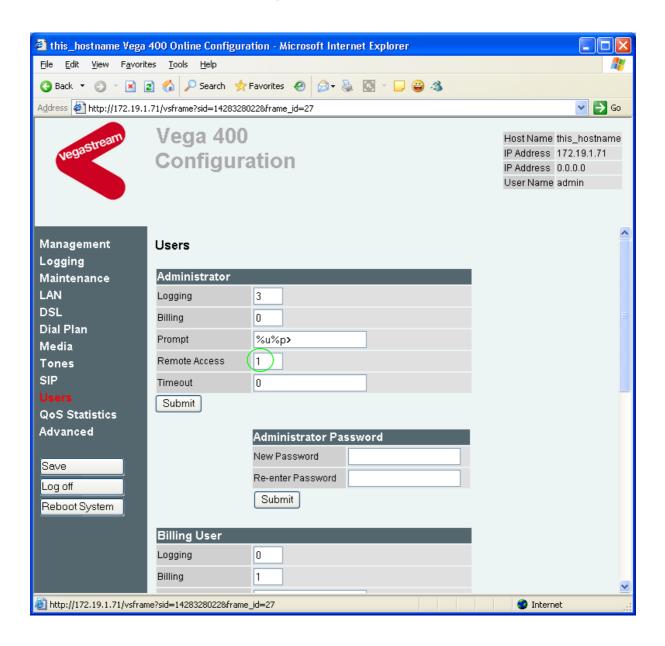
# 5.3 Disabling remote user interface access

Remote access to the Vega (access through the web and telnet interfaces) can be disabled through use of the Command Line Interface parameters:

```
users.admin.remote_access=0/1
users.billing.remote_access=0/1
users.user.remote_access=0/1
```

0 = disable, 1 = enable.

These parameters can also be configured using the web browser – on the <u>Users</u> page.





Disabling remote access to the Administrator user means that the only method of accessing the Vega to configure or manage it is through direct connection to its Serial interface – this can only be done locally.

NOTE

Telnet access for the BILLING user is prevented until the billing user password has been changed from its default value.

#### 5.4 TFTP and FTP

All Vega products support both TFTP and FTP for saving user configuration information to, and for retrieving information from a centralised server. By default file transfer commands use TFTP, but TFTP or FTP can be selected either by configuring a new default or by explicitly defining in the command whether to use TFTP or FTP.

#### FTP / FTTP instructions:

#### Writing a config file:

#### Reading a config file:

# Redirecting a command output to a file:

### Upgrading firmware:

```
download firmware myfile.txt [<options>] - use configured selection TFTP/FTP
download firmware FTP:myfile.txt [<options>] - use FTP
download firmware TFTP:myfile.txt [<options>] - use TFTP
```

#### Upgrading bootstrap code:

# Upgrading ISDN code:

```
download isdn myfile.txt - use configured selection TFTP/FTP download isdn FTP:myfile.txt - use FTP download isdn TFTP:myfile.txt - use TFTP
```

Where the FTP/TFTP is not defined explicitly, the value of the configuration parameter [lan]

```
file_transfer_method
```

defines whether FTP or TFTP will be used.

### 5.4.1 Choosing the protocol

TFTP is the simpler of the two protocols. It is designed to work over short distances, it does not have extensive retries built in and does not require any passwords to be configured.

FTP on the other hand is designed to work over longer distances; retries are integral to the protocol transport layer, so even if packets are lost or discarded in the network they get re-sent so that there is no resultant loss of data.

As far as password security is concerned, FTP clients and servers can work in two modes, i) an "anonymous" mode where no password validation is required, and ii) "password required" mode where a username and password are used.

For short distances both tftp and ftp provide a reliable means of transferring data into or out of the Vega. If longer distances (e.g. across a country) need to be covered, or security is an issue, then ftp is a better option.

# 5.4.2 Configuring TFTP

To use tftp, ensure that there is a tftp server that can be accessed, then configure the Vega parameters as follows:

```
[tftp]
     ip = <ip address of the tftp server>
optionally configure:
    [lan]
     file_transfer_method=tftp
[tftp]
     tftp_ping_test=1 or 0
```

Now use the commands PUT, GET CAP or DOWNLOAD in one of the three forms:

```
put <filename>
tput <filename>
put TFTP:<filename>
```

# 5.4.3 Configuring FTP

To use ftp, ensure that there is an ftp server that can be accessed, then configure the Vega parameters as follows:

```
[ftp]
    ip = <ip address of the tftp server>

optionally configure:
    [lan]
    file_transfer_method=tftp
    [ftp]
     tftp_ping_test=1 or 0
```

If no password authentication is required then set:

```
[ftp]
   anonymous login=1
```

# If password authentication is required then set:

# [ftp]

anonymous\_login=0
username=<username>
\_password=<password>
timeout=<timeout>

Now use the commands PUT, GET CAP or DOWNLOAD in one of the two forms:

```
put <filename>
put FTP:<filename>
```

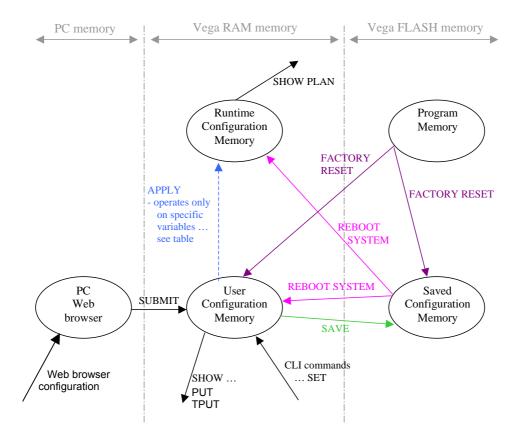
The Vega uses ASCII transfer mode FTP for PUT, GET, CAP and Download

# 6. SYSTEM CONFIGURATION DATABASE

# 6.1 Configuration Storage and Layout

The system configuration database contains all the Vega configuration parameters; it is held as a text file within the Vega gateway memory. The format of the text file is very similar to a Windows® style .ini file, but also includes the ability to list subsections within sections. Each section has a name, as do all parameters within each section. There are four versions of the configuration within the unit:

- 1) Factory configuration in program memory
  Contains factory defaults that can only be changed with a firmware update.
- 2) Saved configuration
  Contains the last saved user configuration and is changed using the SAVE and
  FACTORY RESET commands only.
- 3) User configuration At boot time this memory is loaded with the last saved configuration entries. This area can be viewed and changed directly using the command line interface commands CP, SHOW, SET, NEW, DELETE, FACTORY RESET, and GET commands, also indirectly using the PC web browser.
- 4) Runtime configuration At boot time (power on or after a 'reboot system') this memory is loaded with the last saved configuration entries. The Vega runtime code uses these configuration values to define how the unit operates. The show plan command allows vision of the runtime dial plan entries. Certain parameters – like the dial plan - can be updated from values stored in the user configuration memory using the APPLY command.



Only parameters in the user configuration memory can be viewed directly in their raw stored form. When information is displayed from the run time memory, for example using commands like SHOW PLAN and SHOW PATHS, a processed version of the data is displayed. There are no commands to display the contents of program memory or saved configuration memory.

When using the Web browser to configure the Vega, there is another set of memory that must be considered – the PC memory. When changes are made to the screen contents on the web browser the changes are only made in the PC memory – these changes are sent to the Vega

when the Submit button associated with the changed section on the browser page is pressed.

# 6.2 Saving and Resetting configuration data

The following commands can be used to copy configuration data from one config area to another:

SAVE copies configuration data from user configuration to saved

configuration

FACTORY RESET copies configuration data from factory defaults into user

configuration and saved configuration

NOTE

Certain parameters like lan.if.x.ip are not overwritten by the FACTORY RESET copy – see the table in section 6.7; entries marked with a P are preserved through a factory reset



Use with caution; FACTORY RESET will overwrite most parameters with preset factory default values.

# 6.3 Displaying Configuration Values

# 6.3.1 Displaying values using the Command Line Interface

In the CLI interface each parameter has a configuration path used to access it. This is made up of all the corresponding section names plus the parameter name itself specified using the dot character between each, e.g. the parameter 'ip' within the subsection 'gateway', within section 'lan' is referred to as:

```
lan.gateway.ip
```

The command CP is used to navigate through the runtime configuration and the SHOW command is used to view entries or entire sections, e.g. the following commands can be used to show the parameter 'dsl.port.l.clock\_master':

```
admin > show dsl.port.1.clock_master
admin > show .dsl.port.1.clock_master
admin > cp dsl.port.1
admin dsl.port.1 > show clock master
```

Note that all paths beginning with '.' are absolute paths. All paths beginning without '.' are relative to the last path change typed using CP.

### 6.3.1.1 Show

All sections displayed using SHOW or SHOW <section> will display the section and any subsections below that section. If the section name is followed by a '.' character then only that section will be displayed. For example, to display all LAN parameters:

```
admin >show lan
[lan]
    dns=0.0.0.0
    gateway=10.0.0.1
    ip=200.100.50.25
    name=Vega100
    ntp=0.0.0.0
    ntp_local_offset=0000
    ntp_poll_interval=0
    subnet=255.255.255.0
    tftp=0.0.0.0
    use_dhcp=0
[lan.localDNS.1]
    ip=127.0.0.1
    name=loopback
[lan.phy]
    full_duplex=0
    10baset=1
    100basetx=1
```

And to display only parameters in the top LAN section:

```
admin >show lan.
[lan]
    dns=0.0.0.0
    gateway=10.0.0.1
    ip=200.100.50.25
    name=Vega100
    ntp=0.0.0.0
    ntp_local_offset=0000
    ntp_poll_interval=0
    subnet=255.255.255.0
    tftp=0.0.0.0
    use_dhcp=0
```

#### **6.3.1.2** Show status

SHOW STATUS or SHOW section> STATUS will display a list of parameters, within the
section and any sub-sections below that section, which are different to their default or saved
values. It also indicates against each entry whether it is different from the factory default value
and/or the saved value.

SHOW ALL STATUS performs a SHOW STATUS followed by SHOW  $\_$ advanced STATUS, so the output consists of 2 sets of results.

```
For example:
admin >show lan status
Configuration changes:
Key: CU: Changed from factory and unsaved.
     C-: Changed from factory and saved.
     -U: Not changed but unsaved.
[lan]
 CU dns=136.170.208.4
 -U ftp=0.0.0.0
 CU gateway=136.170.208.1
 CU ip=136.170.209.248
 CU ntp=136.170.144.18
 CU subnet=255.255.254.0
 CU tftp=136.170.209.228
 CU use_dhcp=0
[lan.dhcp]
  -U get_gateway=1
[lan.localDNS.2]
 C- name=new_host
[lan.localDNS.3]
 C- ip=0.0.0.0
 C- name=new_host
```

#### 6.3.1.3 Show changes

Total changed: 10 Unsaved: 9

SHOW CHANGES or SHOW <section> CHANGES will display a list of parameters, within the section and any sub-sections below that section, which are different to their default or saved values. It also indicates against each entry whether it is different from the factory default value and/or the saved value; factory and/or saved values are displayed where they are different.

SHOW ALL CHANGES performs a SHOW CHANGES followed by SHOW \_advanced CHANGES, so the output consists of 2 sets of results.

### For example:

```
admin >show lan changes
Configuration changes:
Key: CU: Changed from factory and unsaved.
     C-: Changed from factory and saved.
     -U: Not changed but unsaved.
[lan]
  CU dns=136.170.208.4
        *factory=0.0.0.0
  -U ftp=0.0.0.0
        *saved=136.170.208.123
  CU gateway=136.170.208.1
        *factory=0.0.0.0
        *saved=0.0.0.0
  CU ip=136.170.209.248
        *factory=0.0.0.0
        *saved=136.170.208.204
  CU ntp=136.170.144.18
        *factory=0.0.0.0
  CU subnet=255.255.254.0
        *factory=255.255.255.0
  CU tftp=136.170.209.228
        *factory=0.0.0.0
        *saved=136.170.209.248
  CU use_dhcp=0
        *factory=1
        *saved=1
[lan.dhcp]
  -U get_gateway=1
        *saved=0
[lan.localDNS.2]
  C- ip=0.0.0.0
        *factory=New entry
  C- name=new_host
        *factory=New entry
[lan.localDNS.3]
  C- ip=0.0.0.0
        *factory=New entry
  C- name=new_host
        *factory=New entry
Total changed: 11 Unsaved: 9
```

# 6.3.1.4 Show verbose

SHOW VERBOSE or SHOW <section> VERBOSE will display a list of all parameters within the section and any sub-sections below that section. For those that are different to their default or saved values the listing will indicate which value they are different to, and will list the value of the factory default and/or saved value, whichever is/are different.

SHOW ALL VERBOSE performs a SHOW VERBOSE followed by SHOW \_advanced VERBOSE, so the output consists of 2 sets of results.

# For example:

```
admin >show lan verbose
Configuration changes:
Key: CU: Changed from factory and unsaved.
     C-: Changed from factory and saved.
     -U: Not changed but unsaved.
[lan]
  CU dns=136.170.208.4
        *factory=0.0.0.0
  -U ftp=0.0.0.0
        *saved=136.170.208.123
  CU gateway=136.170.208.1
        *factory=0.0.0.0
        *saved=0.0.0.0
  CU ip=136.170.209.248
        *factory=0.0.0.0
        *saved=136.170.208.204
     name=Vega100T1E1
  CU ntp=136.170.144.18
        *factory=0.0.0.0
     ntp_local_offset=0000
     ntp_poll_interval=0
  CU subnet=255.255.254.0
        *factory=255.255.255.0
  CU tftp=136.170.209.228
        *factory=0.0.0.0
        *saved=136.170.209.248
  CU use_dhcp=0
        *factory=1
        *saved=1
[lan.dhcp]
    get_dns=1
  -U get_gateway=1
        *saved=0
     get_ntp=1
     get_tftp=1
[lan.localDNS.1]
     ip=127.0.0.1
     name=loopback
[lan.localDNS.2]
  C- ip=0.0.0.0
        *factory=New entry
  C- name=new host
        *factory=New entry
[lan.localDNS.3]
  C- ip=0.0.0.0
        *factory=New entry
```

```
C- name=new_host
    *factory=New entry

[lan.phy]
    full_duplex=0
    10baset=1
    100basetx=1

[lan.8021q]
    accept_non_tagged=1
    enable=0

Total changed: 11 Unsaved: 9
```

## 6.3.2 Displaying values using the web browser

In the web browser, configuration values have been grouped together into appropriate pages – the User Configuration value is displayed against each item when the page is displayed (or refreshed).

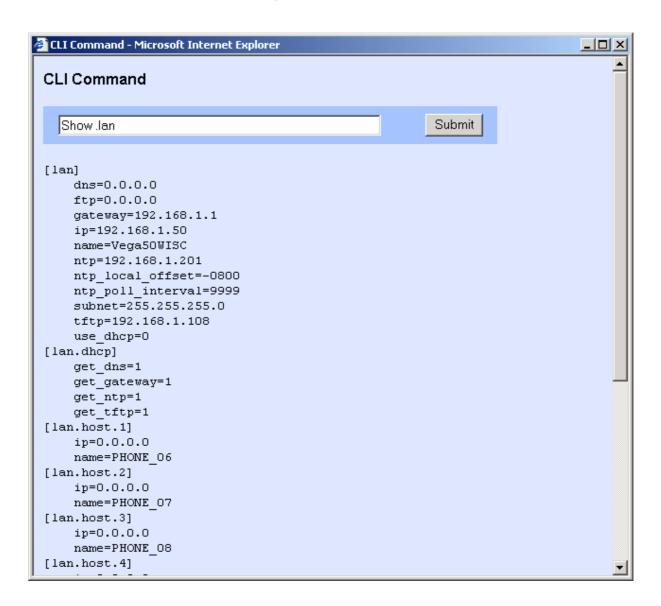
The Show, Show Status, Show Changes and Show Verbose listings may be obtained on the web browser as follows:

e.g. Show:

in the CLI command section on the Advanced page, type Show and press Show .lan:



The results are displayed in a new window:



e.g. Show Status, Show Changes and Show Verbose:

in the System section on the Management page select the appropriate entry, Show Configuration changes, Show Configuration changes (status), Show Configuration changes (verbose).

e.g. Show Configuration changes (status)

```
A Report on configuration changes (status) - Microsoft Internet Explorer
 Report on configuration changes (status)
 Configuration changes:
 Key: CU: Changed from factory and unsaved.
      C -: Changed from factory and saved.
      -U: Not changed but unsaved.
 [lan]
   C- dns=136.170.208.4
   C- gatevay=136.170.208.1
   C- ip=136.170.208.204
   C- ntp=136.170.144.18
   C- subnet=255.255.254.0
   C- tftp=136.170.209.248
 [planner.profile.2]
   C- enable=1
   C- name=new profile
 [planner.profile.2.plan.1]
   C- cost=0
   C- dest=IF:<1>, TEL:<2>
   C- group=0
   C- name=new plan
   C- srce=IF:06, TEL:234
 [planner.profile.2.plan.2]
   C- cost=0
   C- dest=IF:<1>, TEL:<2>
   C- group=0
   C- name=new plan
   C- srce=TEL:<..><.*>
 Total changed: 18 Unsaved: 0
```

# 6.4 Changing Configuration Values

# 6.4.1 Changing configuration values using the web browser

In the web browser, configuration values have been grouped together into appropriate pages – values are changed by entering the new value into the appropriate text box, selecting the required value using a combo selector, or selecting the right value using a radio button selector.

Once the desired value has been specified press the Submit button to send the information to the user configuration memory in the Vega.

#### 6.4.2 Changing configuration values using the Command Line Interface

The commands SET, NEW, PURGE, DELETE, GET and FACTORY RESET can be used to change the user configuration.

SET changes an existing parameter value.

```
admin > set path.parameter=value
```

Multiple parameters can be set using the same command, separating entries with spaces,

```
admin > set path.parameter=value path.parameter2=value2 etc.
```

To get help on the range of possible values to use for a specific parameter type:

```
SET <path.parameter>=?
```

#### e.g. to set the host name:

```
admin >set lan.name=test
[lan].name=test
```

#### e.g. to set the host name and the tftp address

```
admin >set lan.name=test lan.tftp=192.168.1.108
[lan].name=test
[lan].tftp=192.168.1.108
```

#### e.g. to retrieve help on the syntax

```
admin >set lan.name=?
entry : lan.name
expecting: string of between 1 and 31 characters
```

NOTE

If you have a number of different parameters to change in a specific path, or a long path to type in, instead of typing in the full path each time use cp path to get to the desired place then use the sub path from here to the parameter, or if the Vega is now in the parameter's path just use set parameter=value e.g.:

```
cp.lan
set name=test ; configures lan.name
```

## 6.5 Manipulating List Sections

A list section contains 1 or more numbered subsections. Each subsection contains the same set of configurable parameters. Lists are used where either i) a variable number of sets of entries need to be defined (e.g. lan.localDNS entries) or ii) a number of sets of parameters can be configured and the Vega selects the appropriate set through configuration of another parameter (e.g. serviceprofile and qos\_profile).

## 6.5.1 Manipulating List Sections using the web browser

Where required Add and Delete buttons are provided to add or delete entries from lists. When add is used, the list section added is initialised to default values which can then be overwritten to the desired values.

### 6.5.2 Manipulating List sections using the Command Line Interface

The command NEW <path> (or the command NEW from within the list structure) adds a new numbered record to the list section, initialising it with default values. The command SET can then be used to override these default values with new ones. E.g. to check the lan.localDNS table, then add a new entry to the LAN localDNS table and configure its 2 parameters using a single SET command:

```
admin >show lan.localDNS
[lan.localDNS.1]
    ip=127.0.0.1
    name=loopback

admin >new lan.localDNS
admin lan.localDNS.2 >show
[lan.localDNS.2]
    ip=0.0.0.0
    name=new_host
admin lan.localDNS.2 >set ip=1.2.3.4 name=test
[lan.localDNS.2].ip=1.2.3.4
[lan.localDNS.2].name=test
```

DELETE removes either the last record from a list section, or the specified record, e.g. to remove the last entry:

```
admin lan.localDNS.2 > cp .
admin >delete lan.localDNS 2

Delete OK
admin >show lan.localDNS
[lan.localDNS.1]
   ip=127.0.0.1
   name=loopback
```

PURGE removes all records in a particular list section, leaving just the first record (which must always be there). This can be used to 'clean' sections to a known state prior to restoring data.

# 6.6 Activating Configuration Changes

Changes to the configuration parameters are activated (ie are used by the running system) at different times depending on the type of parameter. Each entry falls into one of the following categories:

S/R Effective after SAVE and REBOOT SYSTEM only

APPLY Effective after APPLY
CALL Effective on next call
IMM Effective immediately

LOG Effective after log out/log in

NOTE

- 1) On the web browser interface the button must be pressed first to send the data to the Vega.
- 2) Entries activated after APPLY, CALL, IMM or LOG are not automatically saved in the non-volatile portion of the database. The SAVE command must still be used.

The activation category that each parameter is associated with has, where possible, been chosen according to the parameter's use; for example, DSP parameters are effective on next CALL so you can hear the difference when making small changes.

Typically major changes are only effective after a reboot.

# 6.7 Configuration Entries

The following table lists the configuration entries by section. Some of the section headers and parameters are hyperlinked – selecting them will take you to a section discussing the use of these parameters.

The Effect field denotes when the change will take effect (for definition see chapter 6.6).

Key to symbols:

Effect field: P = preserved through a factory reset

FXS / FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
					[call_control.timers.1]			Currently only 1 set, set 1 supported
✓	✓	✓	✓	✓	T301_timeout=90	S/R	0 to 1000	Ringing timeout in seconds
✓	✓	<b>✓</b>	✓	✓	T301_cause=19	S/R	0 to 127	Q.850 cause code to use on Ring Tone No Reply timeout (see IN 18 for cause code details)

_	_	_	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	BRI	V400 Е1/Т1	3	1	Conton arameter	Hotivate	Range	Commons
/ FX		E1/	3 2 3	Р				
0		11						
					[cron.entry.1]			
8.2	8.2	8.2	8.2	8.2	enable=1	Apply	0 or 1	0 = disable 1 = enable
8.2	8.2	8.2	8.2	8.2	script=blank	Apply	Alpha numeric string 164 chars	Command file to pick up and execute (scheduled autoexec)
8.2	8.2	8.2	8.2	8.2	when=never	Apply	Alpha numeric	Never = do not execute ever
							string 180 chars	Space separated values for "minute" "hour" "day of month" "month" "day of week"
								Where:
								* Matches every minute, hour etc.
								n One specific minute/hour/etc. n,m A comma-delimited list of matching
								minutes/hours/etc. n-m An inclusive range of minutes/hours/etc.
								/n "every n intervals" used to modify a range sun,mon day names, used in "weekday" column jan,dec month names, used in "month" column
								e.g.
								12 23-7/2 * * sat,sun
								will run a script at 12 minutes past every other hour (because of the "/2") between 23 (11pm) and 7 (7am), on every Saturday or Sunday.
								12 0-6 * 7 *
								will run a script at 12 minutes past the hour between 0 (midnight) and 6 (6am), but only during the month of July.
					[dns]			
✓	✓	✓	✓	✓	dhcp_if=1		0 or 1 or 2	12 - Lan interface to get DHCP IP address from - if

X	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
S	~	00	3 2	I P				
FXS / FXO		V400 E1/T1	3	Р				
ô		Т	3					
		_						
								DHCP for dns is enabled in that interface
								0 - do not use DHCP to get dns IP
					[dns.1]			
✓	✓	✓	✓	✓	ip=0.0.0.0	S/R	IP address	Domain name server IP (0.0.0.0 for none)
								Note 1: Dynamicaly assigned DNS IP address takes precedence over statically defined IP addresses
								Note 2: If a static DNS entry has the same IP address as the dynamic one, the dynamic IP address will be igmnord and the static entry used
					[dsl]			
		8.2			bypass_mode=normal	normal,		Vega 400 ByPass relay controls
						bypass,		normal:
						manual		Vega will be in ByPass mode
								when powered down,
								when an upgrade is being performed on it, or
								when it is being rebooted. Otherwise Vega will terminate the telecom
								connections and generate and receive calls.
								bypass:
								Vega will always be in ByPass - it will not receive any telephony calls and will not be able to make any
								telephony calls.
								manual: When configured as manual, the Vega will remain in
								ByPass mode after a power on or a reboot until a manual 'elt1 bypass off' command is executed.
								For further details, see IN_44-Vega_400_ByPass_relays on the technical documents page of <a href="www.VegaAssist.com">www.VegaAssist.com</a>
	√ 7.5	√ 8	√ <del>7.5</del>	√ <del>7.5</del>	framing=crc4	S/R	esf/sf/crc4/ pcm30/auto	T1: Extended Super frame / Super frame (SF = D4); auto=esf
		<del>ŏ</del>						E1: CRC4 / PCM30 (PCM30 = no CRC4); auto=crc4

п	ш	_	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	BRI	V400 E1/T1	H 3 2 3		Occional arameter	Activate	Kange	Comments
/FX		E1.	2	Р				
6		/Τ1	3					
								BRI: Not used
								BRI. NOT USEQ
								🔼 now configurable on a per dsl interface basis
	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	line_encoding=hdb3	S/R	2b1q/b8zs/ami	Line encoding type used
	7.5	8	7.5	7.5			/hdb3/azi/ auto	T1: b8zs / ami; auto=b8zs
								E1: hdb3; auto=hdb3
								BRI: azi; auto=azi³
								(2blq - currently unused)
								🗴 now configurable on a per dsl interface basis
	<b>✓</b>	<b>~</b>	<b>√</b>	<b>✓</b>	network=etsi	S/R	etsi/	Network type.
	7.5	8	7.5	7.5			ni/att/dms/ qsig/ dms_m1/ rbs/auto	"auto" configures "etsi" for El systems and "dms" for Tl systems.
								Å now configurable on a per dsl interface basis
	✓	✓	✓	✓	topology=e1	S/R	u/s/e1/t1/s0	Network topology or card type
					[dsl.port.1]			
	<b>✓</b>		✓	✓	<pre>bus_master_priority=1</pre>	APPLY	0 to 4	Preference level for synchronising the internal clock to this port, 1 = highest priority, 4 = lowest, 0 = don't
						<b>⊗</b> S/R		use this port
	<b>√</b>	<b>✓</b>		<b>√</b>	chanid_excl=0	APPLY	0 or 1	Affects the 'preferred/exclusive' bit in the ISDN B-Channel Id Info Element of outbound ISDN calls 0 = 'preferred' 1 = 'exclusive' far end to drop call if this B-channel cannot be used

<sup>&</sup>lt;sup>3</sup> azi is the proper name for BRI line encoding on an S/T interface (hdb3 is the encoding used on the U interface)

FXS/FXO	BRI	V400 E1/T1	H 3 2 3	S - P	Section/Parameter	Activate	Range	Comments
		<b>√</b>	<b>√</b>	<b>√</b>	clock_master=0	S/R	0 or 1	0 for no clock generation, 1 for clock generation
		<b>&gt;</b>	>	<b>→</b>	disc_on_user_suspend=0		0 or 1	0: normal operation  1: on receipt of an incoming ISDN NOTIFY message containing a NOTIFY INDICATOR = USER SUSPEND the Vega will initiate call disconnection. This gets round the problem of the 90 second cleardown timer where a called party gets re-connected to the calling party again if they pick up the phone within 90 seconds and the calling party has not cleared down at their end.
	<b>√</b>	<b>✓</b>	<b>&gt;</b>	>	enable=1	APPLY S/R	0 or 1 or 8 off, 8 on, 8 timing	DSL enabled 0, off: trunk is disabled 1, on: trunk is enabled timing: trunk is used for timing (Vega won't bring up layer 2/3). If configured as NT, the Vega will generate clock signal on this trunk; if configured as TE, the Vega will treat an incoming clock as a valid clock to synchronise to.
		✓ E 1	✓	✓	el_rx_short_haul=1	S/R	0 or 1	<pre>0 = long haul (&gt;6dB attenuation in line) 1 = short haul (&lt;=6dB attenuation in line)</pre>
	7.5	7.5	7.5	7.5	framing=crc4	8 APPLY 8S/R	esf/sf/crc4/ pcm30/s_t/ auto	T1: Extended Super frame / Super frame (SF = D4); auto=esf E1: CRC4 / PCM30 (PCM30 = no CRC4); auto=crc4 BRI: s_t
	7.5	8	7.5	7.5	line_encoding=auto	APPLY S/R	2blq/b8zs/ami /hdb3/azi /auto	Line encoding type used  T1: b8zs / ami; auto=b8zs  E1: hdb3; auto=hdb3  BRI: azi; auto=azi
	✓		✓	✓	<pre>line_type=pmp</pre>		pmp or pp	For BRI, line type can be either Point-to-Multipoint or Point-to-Point

FXS/FXO	BRI	V400 E1/T1	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
Ô		Т1						
	✓	<b>&gt;</b>	✓	<b>√</b>	lyr1=auto	APPLY 8 S/R	G711Alaw64k/ g711Ulaw64k/ auto	A-law or u-law companding (G.711Alaw64k/G.711Ulaw64k) on the DSL
	7.5	8	7.5	7.5	network=auto	8 APPLY 8S/R	etsi/ ni/att/dms/ qsig/ dms_ml/ rbs/auto	Network type. "auto" configures "etsi" for El systems and "dms" for Tl systems.
	✓	<b>✓</b>	✓	✓	nt=0	8 APPLY	0 or 1	For ISDN: 0=TE, 1=NT;
						<b>⊗</b> S/R		For QSIG: 0= Slave or B-side, 1=Master or A-side
								For RBS (CAS): - not used
	7.5		7.5	7.5	nt_phantom_power=0		0 or 1	1= Provide power to BRI interfaces which are configured as NT (designed to power ISDN phone handsets, and sometimes used as a connection signal to ISDN PBXs)
		<b>√</b> T 1	<b>✓</b>	<b>✓</b>	t1_tx_equalization =sh220_330		1hlbo0 1hlbo7_5 1hlbo15 1hlbo22_5 sh0_110 sh110_220 sh220_330 sh330_440 sh440_550 sh550_660	Specify the transmit equalization (for Tl interfaces only).
	<b>√</b>		<b>√</b>	<b>*</b>	<u>tei</u> =0		0 to 63	For BRI, if the line is configured as Point-to-Point, tei defines the Terminal Endpoint Identifier - a static value of 0 to 63. Both ends must have the same value configured.  In BRI Point-to-Multi-Point this figure is not configurable but is negotiated (and will have a value in the range 64 to 126)
	7.5		7.5	7.5	test_loop=0		0 or 1	For Engineering use only

FXS/FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
ÖXÖ		1/Т1	3					
√ <del>7.5</del>	√ <del>7.5</del>	√ <del>7.5</del>	√ <del>7.5</del>	√ <del>7.5</del>	<pre>wait_for_calling_name_time=0</pre>		0 10000	In some (particularly T1) systems, the caller's display name may be sent as a facility message after the initial set up. If the Vega is to use this in the outgoing VoIP call the Vega must wait for the facility message to arrive. This parameter tells the Vega how long to wait (in ms).
								In Release 7.5 this parameter moved to dsl.port.l.isdn
					[dsl.port.1.cas]			Now moved to dsl.port.1.rbs
		<del>8</del> -T 1	8	8	digit_dial_timeout=2	APPLY	1 1000	Time after last dialled digit is received that DNIS / ANI are treated as complete - time is in seconds (Initial digit timeout = 10 times this value)
								1 Now moved to dsl.port.l.rbs
		<del>8_</del> Т 1	8	8	fsk_tone_delay=2000		120000	Milliseconds delay after seize before sending the FSK caller ID (if enabled in fsk_tone_format)
								8 Now moved to dsl.port.1.rbs
		<del>8</del> -T 1	8	8	fsk_tone_format=off		off, gr30-sdmf, gr30-mdmf	When using a Vega 400 with a CAS channel bank that does not support caller ID, the Vega can generate the FSK tones. This parameter enables the tone generation and defines the format of the FSK.
								8 Now moved to dsl.port.1.rbs
		<del>8-</del> Т 1	8	8	info=dtmf	APPLY	dtmf or mf	DTMF tones or MF tones can be used to send DNIS / ANI  8 Now moved to dsl.port.1.rbs

FXS / FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
		<del>8</del> T 1	ф	<del>\$</del>	<u>rx_dial_format</u> =.	APPLY	. = default format or Format of DNIS/ANI	Define the format of the ANI/ DNIS in the CAS signalling - for incoming CAS calls (received ANI/DNIS).  o = ANI,  n = DNIS  DTMF can use the separator characters: 0-9, A-D, *,#, ~  MF can use the separator characters: 0-9, K, S, ~
		8 T 1	9	\$	<pre>tx_dial_format=.</pre>	APPLY	. = default format or Format of DNIS/ANI	Define the format of the ANI/ DNIS in the CAS signalling - for outgoing CAS calls (transmitted ANI/DNIS).  o = ANI,  n = DNIS  DTMF can use the separator characters: 0-9, A-D, *,#, ~  MF can use the separator characters: 0-9, K, S, ~
		<del>8</del> -T 1	8	8	signal=em_wink	S/R	em_wink, loopstart, gndstart, or fgd	CAS RBS signalling type (fgd = em_wink supporting feture group D - em_wink supports feature group B)  8 Now moved to dsl.port.1.rbs
		<del>8</del> -T 1	ф	\$	tone_delay=50	APPLY	1 to 1000	Delay after the remote end has sent acknowledgement wink (in E&M wink start signalling) before starting to play the outbound DNIS and ANI tones (in milliseconds)  8 Now moved to dsl.port.1.rbs

FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	P				
0		Τ1	Ĭ					
					[dsl.port.1.group.1]			
	<b>✓</b>	✓	>	<b>&gt;</b>	<u>alloc_chan</u> =default	S/R	default/ linear_up/ linear_down/ round_robin	Type of channel allocation strategy used (default = linear up if DSL is NT and Linear down if DSL is TE)
		ф <			cost=1	S/R	0-9	Not used
	<b>✓</b>	✓	<b>✓</b>	✓	dn=*	S/R	Length<32	BRI TE: dn specifies the incoming telephone number that the trunk will respond to
								Vega 400: unused for Caller ID or incoming number detection.
	✓	✓	✓	✓	first_chan=1	S/R	E1: 1-30	First B-chan for this group
							T1 PRI: 1-23	
							T1 CAS: 1-24	
	✓	✓	✓	✓	interface=0301	S/R	Length<32	Interface ID for this DSL
								Vega 400: 8 01 to 04
								<b>8</b> 0401 to 0404
								Vega 50 6x4 default = 4 digit, FXS = 0101 to 0124 FXO = 0201 to 0224 BRI = 0301 to 0308
	✓	✓	✓	✓	last_chan=auto	S/R	E1: 130,	Last B-chan for this group
							auto	Note. If the DSL is connected to a partial T1 or E1
							T1 PRI: 123, auto	ensure that last_chan is configured appropriately, otherwise calls may be placed to non existent channels
							T1 CAS: 124, auto	
							BRI: 12	
	7.5		7.5	7.5	tunnel_IEs_only= <u>&amp;</u> 1, <b>®</b> 0		0 or 1	Tunnel specific information elements. IEs to tunnel are defined in _advanced.isdn.IEs_to_tunnel.

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 E1/T1	3 2	P				
Ö		1/11	3					
								N.B. Enable this parameter for both source AND
								destination trunks (for ISDN to ISDN tunnelling)
								See table in section 10.5.3 "Tunnelling full signalling
								messages and IEs in ISDN (ETSI, ATT, DMS, DMS-M1, NI, VN 3/4) and QSIG" for details of interactions of various
								parameters with tunnel_IEs_only.
		✓	✓		tunnel_mode= &on-demand, 8 off	S/R	off/on-demand	Enable tunnelling, for full details see the table in
		Q						section 10.5.3 "Tunnelling full signalling messages and IES in ISDN (ETSI, ATT, DMS, DMS-M1, NI, VN 3/4) and
		S						QSIG"
		I						
		G						
					[dsl.port.1.isdn]			ISDN and QSIG config
	7.5			7.5	call_appearance=1		-254 254	Configuration for US BRI ( when network=att_TE) - adds
								layer 3 Call appearance IE.
								0: disabled
								1 254: Base value to use for the call appearance (uses a linear_up fill algorith on a per port basis)
								-1254: Use the positive value of this number for all outgoing calls on this DSL - i.e. fixed call appearance value for all calls on this DSL
	√ <del>7.5</del>	<b>✓</b>	√ 7 E	<b>√</b>	<pre>cause_mapping_index=0</pre>	APPLY	Index	Mapping entry to use from <u>_advanced.cause_mapping</u>
	<del>/ . 0</del>	<del>\$</del>	7.5	<del>/ .</del> 5				From release 7.5 control is available for cause incoming and outgoing cause mappings. See
								incoming_cause_mapping_index and outgoing_cause_mapping_index.
	<b>✓</b>	✓	<b>✓</b>	✓	dtmf_dial_digit=#	APPLY	0 to 9, *, #,	DTMF dial termination character - the DTMF character that
							A to D, Z	indicates that the dialled number is complete (overrides dtmf_dial_timeout) forcing the received number to be passed to the dial plan router (set to Z to disable this

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 Е1/Т1	3 2	P				
ŏ		1/T1	3					
								function)
	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	dtmf_dial_timeout=5	APPLY	1-999	Time after last dialled digit is received that dialled number is forwarded to the dial plan router (in seconds)
								999 = no timeout used
	7.5	8	7.5	7.5	<pre>incoming_cause_mapping_index=0</pre>	APPLY	Index	Cause code mapping entry to use from  _advanced.incoming_cause_mapping to map incoming cause codes on this DSL
	7.5	8	7.5	7.5	<pre>outgoing_cause_mapping_index=0</pre>	APPLY	Index	Cause code mapping entry to use from  _advanced.outgoing_cause_mapping to map outgoing cause codes on this DSL
	√ U S			✓	registered_dn=5551000			Configuration for US BRI ( when network=att_TE)
	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<pre>setup_mapping_index=0</pre>	APPLY	Index	Mapping entry to use from <u>advanced.setup_mapping</u> for this DSL
	√ U S			✓	spid1=1001			Configuration for US BRI ( when network=att_TE)
	√ U S			✓	spid2=1002			Configuration for US BRI ( when network=att_TE)
7.5	7.5	8	7.5	7.5	wait_for_calling_name_time=0		0 10000	In some (particularly T1) systems, the caller's display name may be sent as a facility message after the initial set up. If the Vega is to use this in the outgoing VoIP call the Vega must wait for the facility message to arrive. This parameter tells the Vega how long to wait (in ms).
					[dsl.port.1.rbs]			T1 CAS - RBS configuration
		8 T 1	8	8	<pre>digit_dial_timeout=2</pre>	APPLY	1 1000	Time after last dialled digit is received that DNIS / ANI are treated as complete - time is in seconds (Initial digit timeout = 10 times this value)

77	ш	_	Н	S	Section/Parameter	Activate	Range	Comments
SX:	BRI	/400	3	1	Section/n arameter	Activate	Kange	Comments
FXS / FXO		V400 E1/T1	2	Р				
6		/Т1	3					
		0 1	0 1	0 1	5.1 DOT	300777	1 200	
		8.1	8.1	8.1	fsk_time_type=DST	APPLY	base or DST	Base: use base local time for Caller ID time DST: use Daylight Saving Time for Caller ID time
		8 T 1	8	8	fsk_tone_delay=2000		120000	Milliseconds delay after seize before sending the FSK caller ID (if enabled in fsk_tone_format)
		8 T 1	8	8	fsk_tone_format=off		off, gr30-sdmf, gr30-mdmf	When using a Vega 400 with a CAS channel bank that does not support caller ID, the Vega can generate the FSK tones. This parameter enables the tone generation and defines the format of the FSK.
		8 T 1	8	8	info=dtmf	APPLY	dtmf or mf	DTMF tones or MF tones can be used to send DNIS / ANI
		8 T	8	8	progress_tones_present=0		0 or 1	0: no progress tones indicated in progress message sent from CAS to router after dialling is complete
		1						1: progress tones indicated in progress message sent from CAS to router after dialling is complete
		8 T	8	8	<pre>rx_dial_format=.</pre>	APPLY	. = default format	Define the format of the ANI/ DNIS in the CAS signalling - for incoming CAS calls (received ANI/DNIS).
		1					or	o = ANI,
							Format of	n = DNIS
							DNIS/ANI	DTMF can use the separator characters: 0-9, A-D, *,#, ~
								MF can use the separator characters: 0-9, K, S, ~
		8 T	8	8	<pre>tx_dial_format=.</pre>	APPLY	. = default format	Define the format of the ANI/ DNIS in the CAS signalling - for outgoing CAS calls (transmitted ANI/DNIS).
		1					or	o = ANI,
							Format of	n = DNIS
							DNIS/ANI	DTMF can use the separator characters: 0-9, A-D, *,#, ~
								MF can use the separator characters: 0-9, K, S, ~
		8 T	8	8	signal=em_wink	S/R	em_wink, loopstart,	CAS RBS signalling type (fgd = em_wink supporting feture group D - em_wink supports feature group B)

BRI EXS / EXO	V400 E1/T1	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
	1					gndstart, or fgd	
	8 T 1	8	8	tone_delay=50	APPLY	1 to 1000	Delay after the remote end has sent acknowledgement wink (in E&M wink start signalling) before starting to play the outbound DNIS and ANI tones (in milliseconds)

		_		_	Continu/Dayawatan	Activete	Danne	Community
FXS / FXO	BRI	V400 E1/T1	H 3	S	Section/Parameter	Activate	Range	Comments
5/F		O E	3 2 3	P				
ö		1/1	3					
		_						
					[dsl.port.1.r2]			
		8	8	8	category=sub_wo_pri_nl		sub_w_pri_nl/	Subscriber with priority
							sub_wo_pri_nl	Subscriber without priority
							mnt_equip_nl/	Maintenance Equipment
							data_trns_nl/	Data transmission
							sub_wo_pri_il	Subscriber without forward transfer
							/   data_trans_il	Data transmission
							/	
							sub_w_pri_il	Subscriber with priority
							op_fwd_trns_i	Operator with forward transfer capability
							1	
		8	8	8	operation_mode=bothway		incoming/	
							outgoing/	
							bothway	
		8	8	8	profile=1		1 10	R2MFC profile to use (see dsl.r2_profile.x)
					[dsl.r2_profile.1]			R2 MFC profile 1 of up to 10
		8	8	8	name=ITU		length<32	Name - for self documentation purposes
		8	8	8	variant=ITU		Argentina /	R2 standard configuration on which to base the R2
							Brazil / ITU	configuration.
							/ Mexico	
					[dsl.r2_profile.1.line]			
		8	8	8	answer_delay_time=100		0 180000	
		8	8	8	answer_in_pattern=0101		Binary value	
							0000 to 1111	

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 E1/T1	3 2	I P				
ŏ		1/Т1	3					
							or none	
		8	8	8	answer_out_pattern=0101		Binary value 0000 to 1111 or none	
		8	8	8	answer_receive_time=1000		0 180000	
		8	8	8	billing_in_pattern=0000		Binary value 0000 to 1111 or none	
		8	8	8	billing_off_time=0		0 180000	
		8	8	8	billing_on_time=0		0 180000	
		8	8	8	billing_out_pattern=0000		Binary value 0000 to 1111 or none	
		8	8	8	blocking_in_pattern=1101		Binary value 0000 to 1111 or none	
		8	8	8	blocking_out_pattern=1101		Binary value 0000 to 1111 or none	
		8	8	8	blocking_receive_time=200		0 180000	
		8	8	8	chk_enable_billing=0		0 or 1	
		8	8	8	chk_force_disc=0		0 or 1	
		8	8	8	clear_back_in_pattern=1101		Binary value 0000 to 1111 or none	
		8	8	8	clear_back_out_pattern=1101		Binary value 0000 to 1111 or none	
		8	8	8	clear_back_receive_time=20		0 180000	
		8	8	8	clear_forward_in_pattern=1001		Binary value 0000 to 1111	

FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 Е1/Т1	3 2 3	P				
0		T1						
							or none	
		8	8	8	clear_forward_out_pattern=1001		Binary value 0000 to 1111 or none	
		8	8	8	clear_forward_receive_time=150		0 180000	
		8	8	8	error_in_pattern=0000		Binary value 0000 to 1111 or none	
		8	8	8	error_out_pattern=0000		Binary value 0000 to 1111 or none	
		8	8	8	force_disc_pattern=0000		Binary value 0000 to 1111 or none	
		8	8	8	idle_in_pattern=1001		Binary value 0000 to 1111 or none	
		8	8	8	idle_out_pattern=1001		Binary value 0000 to 1111 or none	
		8	8	8	idle_receive_time=100		0 180000	
		8	8	8	seize_ack_in_pattern=1101		Binary value 0000 to 1111 or none	
		8	8	8	seize_ack_out_pattern=1101		Binary value 0000 to 1111 or none	
		8	8	8	seize_ack_receive_time=300		0 180000	
		8	8	8	seize_in_pattern=0001		Binary value 0000 to 1111 or none	
		8	8	8	seize_out_pattern=0001		Binary value	

П	σ	<	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	BRI	V400 E1/T1	3 2 3	I P				
FXC		E1/1	3					
0		7						
							0000 to 1111 or none	
		8	8	8	seize_receive_time=10		0 180000	
					[dsl.r2_profile.1.register]			
		8	8	8	access_to_test_equip=13		0 15	
		8	8	8	addr_complete_chg_setup_speech=6		0 15	
		8	8	8	addr_complete_rcv_grp_b=3		0 15	
		8	8	8	call_from_operator=4		0 15	
		8	8	8	calling_party_category=5		0 15	
		8	8	8	cc_ind=11		0 15	
		8	8	8	congestion=4		0 15	
		8	8	8	congestion_intl=15		0 15	
		8	8	8	congestion_ntl=4		0 15	
		8	8	8	country_code_ind=11		0 15	
		8	8	8	data_trans_call=6		0 15	
		8	8	8	delay_op=12		0 15	
		8	8	8	digit_0=10		0 15	
		8	8	8	digit_b=0		0 15	
		8	8	8	digit_c=0		0 15	
		8	8	8	digit_d=0		0 15	
		8	8	8	digit_e=0		0 15	
		8	8	8	digit_f=0		0 15	
		8	8	8	digit_1=1		0 15	
		8	8	8	digit_2=2		0 15	

Ð	BRI	٧,	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	2	V400 E1/T1	3 2	I P				
FXO		117	3					
		_						
		_		_				
		8		8	digit_3=3		0 15	
		8		8	digit_4=4		0 15	
		8	8	8	digit_5=5		0 15	
		8	8	8	digit_6=6		0 15	
		8	8	8	digit_7=7		0 15	
		8	8	8	digit_8=8		0 15	
		8	8	8	digit_9=9		0 15	
		8	8	8	disc_digit=10		0 15	
		8	8	8	end_of_ani=15		0 15	
		8	8	8	end_of_dni=15		0 15	
		8	8	8	incoming_op=11		0 15	
		8	8	8	lang_digit=2		0 15	
		8	8	8	line_busy=3		0 15	
		8	8	8	line_free_charge=6		0 15	
		8	8	8	line_free_no_charge=7		0 15	
		8	8	8	maintenance_equip=3		0 15	
		8	8	8	nature_of_ckt=13		0 15	
		8	8	8	no_echo_supp_reqd=12		0 15	
		8	8	8	num_idle=0		0 15	
		8	8	8	out_of_order=8		0 15	
		8	8	8	outgoing_half_echo_supp=11		0 15	
		8	8	8	outgoing_half_echo_supp_ins=14		0 15	
		8	8	8	repeat_did_digits=0		0 15	
		8	8	8	send_lang_digit=12		0 15	

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 E1/T1	3	P				
ŏ		1/11	3					
		8	8	8	send_n_digit=0		0 15	
		8	8	8	send_n_minus_1_digit=2		0 15	
		8	8	8	send_n_minus_2_digit=7		0 15	
		8	8	8	send_n_minus_3_digit=8		0 15	
		8	8	8	send_next_ani=0		0 15	
		8	8	8	send_next_digit=1		0 15	
		8	8	8	spl_tone=2		0 15	
		8	8	8	sub_with_fwd_trans=10		0 15	
		8	8	8	sub_with_priority=2		0 15	
		8	8	8	sub_without_fwd_trans=7		0 15	
		8	8	8	sub_without_priority=1		0 15	
		8	8	8	test_call_ind=13		0 15	
		8	8	8	unallocated_no=5		0 15	
		8	8	8	use_of_echo_supp_info=14		0 15	
					[dsl.r2_profile.1.timers]			
		8	8	8	bkwd_tone_timer=14000		0 30000	
		8	8	8	bkwd1_tone_timer=14000		0 30000	
		8	8	8	fwd_silence_timer=24000		0 30000	
		8	8	8	fwd_tone_timer=15000		0 30000	
					[dsp]			DSP parameters section
					[dsp.g711Alaw64k]			Config for specific codec
✓	✓	✓	✓	✓	echo_tail_size=16	CALL	0/8/16/32/64/	Echo cancellation tail size in ms

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	2	V400 E1/T1	3 2	P				
ŏ		1/11	3					
							128	
<b>✓</b>	✓	<b>~</b>	<b>~</b>	<b>✓</b>	idle_noise_level= -7000	CALL	-10000 to 10000	Background "comfort" noise level for silence suppression
✓	✓	✓	✓	✓	packet_time_max=30	CALL	10/20/30	Maximum packet sampling size in milliseconds
✓	<b>&gt;</b>	✓	✓	✓	packet_time_min=10	CALL	10/20/30	Minimum packet sampling size in milliseconds
✓	>	✓	✓	<b>✓</b>	packet_time_step=10	CALL	10	Step size - only single value allowed
✓	<b>~</b>	✓	✓	✓	VADU_threshold=0	CALL	-20 to 10	Threshold for activation of silence suppression
✓	<b>~</b>	✓	✓	✓	rx_gain=0	CALL	-14 to 14	Receive (LAN to telephony) gain in db
✓	✓	✓	✓	<b>✓</b>	tx_gain=0	CALL	-14 to 14	Transmit (telephony to LAN) gain in db
								FXO: Care must be taken as the gain is applied on the telephony side of the DSP, so altering this gain alters the gain of DTMF tones played to the Vega by the PBX/PSTN. Increasing / decreasing the gain too much can take the DTMF tone volume out of detection range.
					[dsp.g711Alaw64k.data]			
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<	EC_enable=disable		enable or disable	Enable or disable echo cancellation
<b>√</b>	✓	<b>✓</b>	<b>✓</b>	<b>*</b>	VADU_allow=no		yes or no	Enable/disable silence suppression (voice activity detection) mode
<b>√</b>	<b>√</b>	✓	✓	<b>√</b>	VP_FIFO_max_delay=120	CALL	10 to 160 1 to 9	10 to 160 - Jitter buffer max size in ms 1 to 9 - Jitter buffer max size (multiples of packet_time)
<b>√</b>	✓	<b>√</b>	<b>√</b>	<b>√</b>	<pre>VP_FIFO_nom_delay=60</pre>	CALL	10 to 160 1 to 9	10 to 160 - Jitter buffer min size in ms 1 to 9 - Jitter buffer min size (multiples of packet_time)
<b>√</b>	✓	<b>√</b>	<b>√</b>	✓	<pre>VP_adaptive_playout=disable</pre>		disable, silence or immediate	For engineering use only, do not change

FXS / FXO	BRI	V400 E1/T1	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO		E1/T1	3					
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	resampling_control=enable		disable or enable	For engineering use only, do not change
					[dsp.g711Alaw64k.voice]			
✓	<b>✓</b>	<b>\</b>	✓	<b>✓</b>	EC_enable=enable		enable or disable	Enable or disable echo cancellation
<b>✓</b>	✓	✓	<b>√</b>	<b>✓</b>	VADU_allow=yes		yes or no	Enable/disable silence suppression (voice activity detection) mode
<b>✓</b>	✓	✓	<b>√</b>	✓	VP_FIFO_max_delay=120	CALL	10 to 160 1 to 9	10 to 160 - Jitter buffer max size in ms 1 to 9 - Jitter buffer max size (multiples of packet_time)
<b>√</b>	<b>&gt;</b>	<b>√</b>	<b>✓</b>	<b>&gt;</b>	VP_FIFO_nom_delay=60	CALL	10 to 160 1 to 9	10 to 160 - Jitter buffer min size in ms 1 to 9 - Jitter buffer min size (multiples of packet_time)
<b>√</b>	>	>	<b>✓</b>	>	<pre>VP_adaptive_playout=silence</pre>		disable, silence or immediate	
✓	<b>√</b>	✓	✓	✓	resampling_control=disable		disable or enable	
					[dsp.g711Ulaw64k]			Config for specific codec
<b>✓</b>	✓	✓	<b>√</b>	✓	echo_tail_size=16	CALL	0/8/16/32/64/ 128	Echo cancellation tail size in ms
✓	✓	✓	✓	✓	idle_noise_level= -7000	CALL	-10000 to 10000	Background "comfort" noise level for silence suppression
✓	✓	✓	✓	✓	packet_time_max=30	CALL	10/20/30	Maximum packet sampling size in milliseconds
✓	✓	✓	✓	✓	packet_time_min=10	CALL	10/20/30	Minimum packet sampling size in milliseconds
✓	✓	✓	✓	✓	packet_time_step=10	CALL	10	Step size - only single value allowed

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 Е1/Т1	3 2	I P				
ŏ		1/T1	3					
✓	✓	✓	<b>√</b>	✓	VADU_threshold=0	CALL	-20 to 10	Threshold for activation of silence suppression
✓	✓	✓	✓	<b>✓</b>	rx_gain=0	CALL	-14 to 14	Receive (LAN to telephony) gain in db
✓	✓	✓	✓	✓	tx_gain=0	CALL	-14 to 14	Transmit (telephony to LAN) gain in db
								FXO: Care must be taken as the gain is applied on the telephony side of the DSP, so altering this gain alters the gain of DTMF tones played to the Vega by the PBX/PSTN. Increasing / decreasing the gain too much can take the DTMF tone volume out of detection range.
					[dsp.g711Ulaw64k.data]			
✓	✓	<b>✓</b>	✓	<b>√</b>	EC_enable=disable		enable or disable	Enable or disable echo cancellation
<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	✓	VADU_allow=no		yes or no	Enable/disable silence suppression (voice activity detection) mode
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	VP_FIFO_max_delay=120	CALL	10 to 160 1 to 9	10 to 160 - Jitter buffer max size in ms 1 to 9 - Jitter buffer max size (multiples of packet_time)
<b>√</b>	<b>✓</b>	<b>~</b>	✓	✓	VP_FIFO_nom_delay=40	CALL	10 to 160 1 to 9	10 to 160 - Jitter buffer min size in ms 1 to 9 - Jitter buffer min size (multiples of packet_time)
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>√</b>	VP_adaptive_playout=disable		disable, silence or immediate	
<b>✓</b>	<b>✓</b>	<b>√</b>	<b>√</b>	<b>√</b>	resampling_control=enable		disable or enable	
					[dsp.g711Ulaw64k.voice]			
<b>✓</b>	<b>✓</b>	✓	✓	✓	EC_enable=enable		enable or disable	Enable or disable echo cancellation

П	ω	<	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	BRI	V400 E1/T1	3 2	I P			95	
FXC		E1/1	3	-				
		4						
✓	<b>✓</b>	✓	✓	✓	VADU_allow=yes		yes or no	Enable/disable silence suppression (voice activity detection) mode
<b>✓</b>	✓	✓	✓	✓	VP_FIFO_max_delay=120	CALL	10 to 160 1 to 9	10 to 160 - Jitter buffer max size in ms 1 to 9 - Jitter buffer max size (multiples of packet_time)
<b>√</b>	<b>√</b>	<b>√</b>	✓	<b>√</b>	VP_FIFO_nom_delay= <u>/8</u> 60	CALL	10 to 160 1 to 9	10 to 160 - Jitter buffer min size in ms 1 to 9 - Jitter buffer min size (multiples of packet_time)
<b>√</b>	<b>✓</b>	>	✓	✓	<pre>VP_adaptive_playout=silence</pre>		disable, silence or immediate	
✓	✓	✓	<b>✓</b>	✓	resampling_control=disable		disable or enable	
					[dsp.g729AnnexA]			Config for specific codec
✓	<b>✓</b>	✓	<b>✓</b>	✓	echo_tail_size=16	CALL	0/8/16/32/64/ 128	Echo cancellation tail size in ms
✓	<b>✓</b>	>	<b>✓</b>	✓	idle_noise_level= -7000	CALL	-10000 to 10000	Background "comfort" noise level for silence suppression
✓	<b>✓</b>	<b>~</b>	<b>✓</b>	✓	packet_time_max=80	CALL	10/20/30/40/ 50/60/70/80	Maximum packet sampling size in milliseconds
✓	<b>✓</b>	✓	<b>~</b>	<b>✓</b>	packet_time_min=10	CALL	10/20/30/40/ 50/60/70/80	Minimum packet sampling size in milliseconds
✓	✓	✓	✓	✓	packet_time_step=10	CALL	10	Step size - only single value allowed
✓	✓	<b>✓</b>	✓	✓	VADU_threshold=0	CALL	-20 to 10	Threshold for activation of silence suppression
✓	✓	✓	✓	✓	rx_gain=0	CALL	-14 to 14	Receive (LAN to telephony) gain in db
✓	✓	✓	✓	✓	tx_gain=0	CALL	-14 to 14	Transmit (telephony to LAN) gain in db
								FXO: Care must be taken as the gain is applied on the telephony side of the DSP, so altering this gain alters

					0.11.10			
FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		)0 E	3 2	P				
ŏ		V400 Е1/Т1	3					
		_						
								the gain of DTMF tones played to the Vega by the
								PBX/PSTN. Increasing / decreasing the gain too much can take the DTMF tone volume out of detection range.
					[dsp.g729AnnexA.voice]			
✓	✓	✓	<b>✓</b>	✓	EC_enable=enable		enable / disable	Enable or disable echo cancellation
✓	<b>✓</b>	<b>✓</b>	✓	✓	VADU_allow=yes		yes or no	Enable/disable silence suppression (voice activity
								detection) mode
✓	✓	✓	✓	✓	<pre>VP_FIFO_max_delay=500</pre>	CALL	10 to 500 1 to 9	10 to 500 - Jitter buffer max size in ms
							1 10 9	1 to 9 - Jitter buffer max size (multiples of packet_time)
<b>✓</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	VP_FIFO_nom_delay=60	CALL	10 to 500	10 to 500 - Jitter buffer min size in ms
							1 to 9	1 to 9 - Jitter buffer min size (multiples of
								packet_time)
✓	✓	✓	✓	✓	<pre>VP_adaptive_playout=silence</pre>		disable, silence or	
							immediate	
✓	✓	✓	✓	✓	resampling_control=disable		disable or	
							enable	
					[dsp.g729]			Config for specific codec
✓	✓	✓	✓	✓	echo_tail_size=16	CALL	0/8/16/32/64/	Echo cancellation tail size in ms
							128	
✓	✓	<b>✓</b>	✓	✓	idle_noise_level= -7000	CALL	-10000 to 10000	Background "comfort" noise level for silence suppression
✓	✓	✓	<b>√</b>	✓	packet_time_max=80	CALL	10/20/30/40/ 50/60/70/80	Maximum packet sampling size in milliseconds
<b>✓</b>	✓	<b>√</b>	<b>✓</b>	<b>√</b>	packet_time_min=10	CALL	10/20/30/40/	Minimum packet sampling size in milliseconds
					<u></u>		50/60/70/80	

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	1	V400 Е1/Т1	3 2 3	P				
ô		/Т1	3					
✓	<b>✓</b>	<b>✓</b>	✓	✓	packet_time_step=10	CALL	10	Step size - only single value allowed
✓	<b>✓</b>	✓	✓	✓	VADU_threshold=0	CALL	-20 to 10	Threshold for activation of silence suppression
✓	✓	✓	✓	✓	rx_gain=0	CALL	-14 to 14	Receive (LAN to telephony) gain in db
✓	✓	✓	✓	✓	tx_gain=0	CALL	-14 to 14	Transmit (telephony to LAN) gain in db
								FXO: Care must be taken as the gain is applied on the telephony side of the DSP, so altering this gain alters the gain of DTMF tones played to the Vega by the PBX/PSTN. Increasing / decreasing the gain too much can take the DTMF tone volume out of detection range.
					[dsp.g729.voice]			
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	EC_enable=enable		enable / disable	Enable or disable echo cancellation
<b>✓</b>	<	<	<b>✓</b>	<	VADU_allow=yes		yes or no	Enable/disable silence suppression (voice activity detection) mode
✓	<b>✓</b>	<b>✓</b>	✓	<b>√</b>	VP_FIFO_max_delay=500	CALL	10 to 500 1 to 9	10 to 500 - Jitter buffer max size in ms 1 to 9 - Jitter buffer max size (multiples of packet_time)
<b>✓</b>	<b>✓</b>	<b>~</b>	✓	✓	VP_FIFO_nom_delay=1860 880	CALL	10 to 500 1 to 9	10 to 500 - Jitter buffer min size in ms 1 to 9 - Jitter buffer min size (multiples of packet_time)
<b>✓</b>	<b>√</b>	<b>✓</b>	✓	<b>√</b>	VP_adaptive_playout=silence		disable, silence or immediate	
✓	<b>√</b>	<b>√</b>	✓	✓	resampling_control=disable		disable or enable	
					[dsp.g7231]			Config for specific codec
✓	✓	✓	✓	✓	echo_tail_size=16	CALL	0/8/16/32/64/	Echo cancellation tail size in ms

FX	BRI	V4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	_	V400 E1/T1	3 2 3	P				
ô		/Т1	3					
							128	
✓	<b>√</b>	<b>✓</b>	✓	✓	idle_noise_level= -7000	CALL	-10000 to 10000	Background "comfort" noise level for silence suppression
✓	<b>&gt;</b>	<b>✓</b>	✓	<b>✓</b>	packet_time_max=60	CALL	30/60	Maximum packet sampling size in milliseconds
✓	<b>~</b>	✓	✓	✓	packet_time_min=30	CALL	30/60	Minimum packet sampling size in milliseconds
✓	✓	✓	✓	✓	packet_time_step=30	CALL	30	Step size - only single value allowed
✓	✓	✓	✓	✓	VADU_threshold=0	CALL	-20 to 10	Threshold for activation of silence suppression
✓	✓	✓	✓	✓	rx_gain=0	CALL	-14 to 14	Receive (LAN to telephony) gain in db
✓	✓	✓	✓	✓	tx_gain=0	CALL	-14 to 14	Transmit (telephony to LAN) gain in db
								FXO: Care must be taken as the gain is applied on the telephony side of the DSP, so altering this gain alters the gain of DTMF tones played to the Vega by the PBX/PSTN. Increasing / decreasing the gain too much can take the DTMF tone volume out of detection range.
					[dsp.g7231.voice]			
✓	✓	<b>~</b>	<b>√</b>	<	EC_enable=enable		enable or disable	Enable or disable echo cancellation
<b>√</b>	<b>✓</b>	<b>*</b>	<b>✓</b>	<b>*</b>	VADU_allow=yes		yes or no	Enable/disable silence suppression (voice activity detection) mode
<b>√</b>	<b>√</b>	<b>~</b>	✓	<b>√</b>	VP_FIFO_max_delay=500	CALL	10 to 500 1 to 9	10 to 500 - Jitter buffer max size in ms 1 to 9 - Jitter buffer max size (multiples of packet_time)
<b>√</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	VP_FIFO_nom_delay= <mark>18</mark> 60 <b>8</b> 30	CALL	10 to 500 1 to 9	10 to 500 - Jitter buffer min size in ms 1 to 9 - Jitter buffer min size (multiples of packet_time)
<b>√</b>	✓	✓	✓	✓	<pre>VP_adaptive_playout=silence</pre>		disable, silence or immediate	

	_		Н	S	Section/Parameter	Activate	Range	Comments
FXS	BRI	V 40	3	0	Section/Parameter	Activate	Range	Comments
FXS/FXO		0 E	2	Р				
ŏ		V400 E1/T1	3					
		_						
✓	✓	✓	<b>✓</b>	✓	resampling_control=disable		disable or enable	
					[dsp.octet]			
<b>✓</b>	<b>√</b>	✓	<b>√</b>	<b>√</b>	VP_FIFO_max_delay=4	CALL	10 to 500 1 to 9	10 to 500 - Jitter buffer max size in ms 1 to 9 - Jitter buffer max size (multiples of packet_time)
<b>√</b>	<b>✓</b>	✓	<b>√</b>	✓	VP_FIFO_nom_delay=2	CALL	10 to 500 1 to 9	10 to 500 - Jitter buffer min size in ms 1 to 9 - Jitter buffer min size (multiples of packet_time)
✓	<b>✓</b>	<b>✓</b>	✓	✓	packet_time_max=20	CALL	10/20	Maximum packet sampling size in milliseconds
✓	✓	✓	✓	✓	packet_time_min=10	CALL	10	Minimum packet sampling size in milliseconds
✓	<b>\</b>	<b>~</b>	✓	✓	packet_time_step=10	CALL	10	Step size - only single value allowed
✓	✓	✓	✓	✓	resampling_control=disable		disable or enable	
					[dsp.t38]			Config for fax over IP protocol
✓	✓	✓	✓	✓	cd_threshold=-33	CALL	-26/-33/-43	Carrier Detect detection threshold in db
✓	✓	✓	✓	✓	FP_FIFO_nom_delay=300	CALL	0 to 600	Jitter buffer min size in ms
<b>√</b>	✓	✓	<b>√</b>	<b>√</b>	network_timeout=150	CALL	0 to 10000	Network_timeout specifies the period after which the dsp will disconnect the fax if it does not receive any packets from the lan side.
✓	✓	✓	<b>~</b>	<b>✓</b>	packet_time=40	CALL	10/20/30/40/ 50/60/ 70/80	Packet sampling size in milliseconds
<b>✓</b>	✓	✓	<b>✓</b>	✓	rate_max=144	CALL	24/48/72/96/1 20/144	Maximum fax connection rate
<b>✓</b>	<b>√</b>	✓	<b>√</b>	✓	rate_min=24	CALL	24/48/72/96/1 20/144	Minimum fax connection rate
✓	<b>√</b>	<b>\</b>	✓	✓	rate_step=24	CALL	24	Step size - only single value allowed

				_	One Continue (Demonstrate	Authorita	D	0
FXS	BRI	۷40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS/FXO		V400 E1/T1	3 2 3	P				
ŏ		1/1	3					
✓	✓	✓	✓	✓	timeout=15	CALL	10 to 120	Timeout is the period after which the dsp will disconnect the fax if it does not detect any TDM activity.
✓	✓	✓	✓	✓	tx_level=-8	CALL	-13 to 0	Transmit gain in db
					[ftp]			FTP parameters
✓	✓	✓	✓	✓	abort_before_close=0		0 or 1	Force an ftp abort before closing the ftp session
<b>✓</b>	✓	✓	✓	✓	anonymous_login=1	P,IMM	0 or 1	When set the Vega will try to access the FTP server using anonymous access - not using the following username and password
✓	✓	✓	✓	✓	dhcp_if=1		0 or 1 or 2	12 - Lan interface to get DHCP IP address from - if DHCP for ftp is enabled in that interface
								0 - do not use DHCP to get ftp IP
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<u>ip=0.0.0.0</u>	P, APPLY	IP address/ host name	FTP server IP address (0.0.0.0 for none)
✓	✓	✓	✓	✓	lan_profile=1		0 10	Lan profile to use for ftp accesses
<b>√</b>	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	ping_test=1	P,IMM	0 or 1	Before an ftp transfer is performed a ping is sent to the far end. The sending of the ping can be disabled by setting this parameter to 0.
✓	✓	✓	✓	✓	_password=whatever	P,IMM	Alpha numeric	FTP password for authentication (when not anonymous)
							string 164 chars	NOTE: this will not be saved by a PUT or TPUT, and will not be displayed by SHOW.
✓	✓	✓	✓	✓	port=21	P,IMM	1 65535	IP port number for FTP
✓	✓	✓	✓	✓	timeout=20	P,IMM	1 60	FTP timeout
<b>✓</b>	✓	<b>√</b>	<b>√</b>	<b>√</b>	username=whatever	P,IMM	Alpha numeric string 132 chars	FTP username for authentication (when not anonymous)

FX	BRI	V40	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	_	V400 E1/T1	3 2 3	P				
6		/11	3					
					[h323]			H.323/LAN configuration
					[h323.gatekeeper]			H.323 gatekeeper config
✓	✓	✓	<b>✓</b>		auto_discover=0	S/R	0 or 1	Discover gatekeeper using automatic multicast (default_gatekeeper not used)
		✓			cumulative=0			Reserved for future use
<b>√</b>	✓	<b>√</b>	<b>✓</b>		default_ip=0.0.0.0	S/R	IP address/ host name	Gatekeeper IP address for non-automatic discovery
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>		default_port=1719		0 to 65535	Port ID to send gatekeeper (RAS) messages A value zero uses the standard value 1719 NOTE: this value is not used if auto-discovery is used to find the gatekeeper.
✓	>	✓	✓		enable=0	S/R	0 or 1	Operation with a gatekeeper enabled
✓	>	✓	✓		<pre>qos_profile=0</pre>	APPLY	0 to 10	Default QOS profile to use for gatekeeper communication
<b>√</b>	✓	✓	✓		register_tunnelled_protocols=1		0 or 1	By default the Vega tells the gatekeeper if it support tunnelled protocols (like QSIG tunnelling). Set this parameter to 0 if the gateway to which the Vega registers cannot cope with this information.
<b>✓</b>	✓	✓	✓		support_alt_gk=1		0 or 1	Support alternate gatekeeper functionality (Vega can store up to 20 alternate gatekeeper addresses)
					[h323.gatekeeper.terminal_alias.1]			Gateway terminal alias list
✓	✓	✓	✓		name=NULL	S/R	Length<32	Alias string; NULL=do not send terminal alias
✓	✓	✓	✓		type=h323	S/R	url/email/e16 4/h323	Alias type

FXS / FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
FXO		1/11	3					
					[h323.if.1]			H.323 logical interface behaviour (at present only 1 interface is supported)
					cost=1	S/R	0-9	Not used
✓	<b>✓</b>	✓	<b>✓</b>		default_ip=0.0.0.0	APPLY	IP address/ host name	IP address/host name of default destination H.323 device
✓	✓	✓	✓		default_port=1720	APPLY	1 to 65535	IP port of default destination H.323 device
✓	<b>~</b>	✓	✓		interface=05	S/R	Length<32	Interface ID of LAN interface
✓	✓	✓	✓		max_calls=60	S/R	E1: 1120	Maximum allowable calls in progress
							T1: 196	
							Vega 50: 110	
✓	✓	✓	✓		profile=1		0 to 10	Select H.323.profile to use for this interface
✓	✓	✓	✓		<pre>qos_profile=0</pre>	APPLY	0 to 10	Default QOS profile to use for H.323 Vegas
✓	<b>✓</b>	✓	<b>✓</b>		serviceprofile=0	APPLY	0 to 10	H.450 supplementary service profile to use, 0=disabled, 1-10 define profile
✓	✓	✓	✓		<pre>setup_mapping_index=1</pre>	APPLY	Index value,	Mapping entry to use from <u>advanced.setup_mapping</u> for
							0 to 10	H.323
<b>√</b>	✓	<b>√</b>	<b>√</b>		signal_port_range=6		1 to 40	Specifies which port range list (_advanced.port_range_list.x) to use to define the range of local IP ports to use for h.245 signalling
					[h323.profile.1]			Per call behavior (at present only 1 profile is supported) - selected by h323.if.x.profile

_	1	_	н	S	Section/Parameter	Activate	Range	Comments
SX	BRI	/400	3	1	Occional diameter	Hotivato	range	Commons
FXS/FXO		V400 E1/T1	2	P				
0		<b>T</b> 1						
✓	✓	✓	✓		accept_early_h245=1	APPLY	0 or 1	Allow early H.245 on incoming calls
<b>\</b>	<b>✓</b>	>	<b>*</b>		use_early_h245=0	APPLY	0 or 1	Use early H.245 for outgoing calls (Use_fast_start and use_early_h245 are mutually exclusive - select only one; if both are selected use_fast_start overrides use_early_h245)
<b>✓</b>	✓	✓	<b>✓</b>		<pre>accept_fast_start=1</pre>	APPLY	0, 1, 2 or 3	Allow fast start on incoming calls (1=accept with CONNECT message, 2=accept with ALERTING message, 3=accept with call proceeding)
<b>✓</b>	✓	<b>~</b>	<b>~</b>		use_fast_start=1	APPLY	0 or 1	Use fast start for outgoing calls (Use_fast_start and use_early_h245 are mutually exclusive - select only one)
✓	✓	✓	✓		h245_after_fast_start=1	APPLY	0 or 1	Create an H.245 channel after a fast start connection
✓	✓	✓	✓		accept_h245_tunnel=1	APPLY	0 or 1	Allow use of h.245 tunnelling on inbound H.323 calls
✓	✓	✓	✓		use_h245_tunnel=1	APPLY	0 or 1	Try to use h.245 tunnelling on outbound H.323 calls
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>~</b>		capset=1	APPLY	0 to 10	Codec capability set (profile) to use for any actions that require a codec capability list, except for faststart calls which uses faststart_capset
<b>✓</b>	✓	✓	<b>✓</b>		faststart_capset=1	APPLY	0 to 10	Codec capability set (profile) to use when initiating a call using faststart.
✓	✓	✓	✓		fax_relay=1		0 or 1	1=enable fax relay using T.38 or G.711 upspeeding
<b>✓</b>	<b>✓</b>	>	<b>~</b>		force_early_h245=1		0 or 1	Usually the calling party requests early h.245 (n the SETUP message). If force_early_h245=1, the Vega as a called party will request early h.245 if the calling party has not requested it.
<b>✓</b>	<b>✓</b>	<	<b>✓</b>		modem_relay=1		0 or 1	1=enable modem relay using G.711 upspeeding
<b>✓</b>	✓	<b>✓</b>	<b>√</b>		oob_method=signal		signal, alphanumeric or none	Method to use for transmitting Out Of Band DTMF information
<b>✓</b>	✓	<b>✓</b>	<b>√</b>		h225_version=0	S/R	0 to 3	Set the h.225 version that is output in the Q.931 part of H.323 calls. 0 means the real (RAD stack) version number is reported, other values force that artificial value.
✓	✓	✓	✓		rtd_interval=0	S/R	0 to 60	Round trip delay interval between transmitting RTD

П	Œ	<	Н	S	Section/Parameter	Activate	Range	Comments
XS/	BRI	400	3	I P				'
FXS / FXO		V400 E1/T1	2	P				
0		1						
								response requests - set to non zero to enable. (Typical value=10 (seconds))
✓	✓	✓	✓		rtd_retries=3	S/R	0 32	Number of retries before failing link
<b>✓</b>	✓	<b>√</b>	<b>√</b>		setup_info_in_uui=0	S/R	0 or 1	disable/enable proprietary encoding and transfer of calling party presentation and screening indications via user-user-information
✓	<b>✓</b>	✓	✓		setup_sending_complete=0	S/R	0 or 1	disable/enable inclusion of sending complete information element in outgoing H.323 setup message
✓	✓	✓	✓		tx_media_before_connect=0		0 or 1	This parameter only affects telephony to H.323 calls.
								If set to 0, then RTP data is not generated by the Vega until the CONNECT message is received from the H.323 interface.
								If set to 1, then RTP data is generated as soon as the H.323 protocol negotiations allow.
					[http]			
8.2	8.2	8.2	8.2	8.2	https_ip=0.0.0.0		IP address/ host name	IP address for https server (for put, get and cron)
8.2	8.2	8.2	8.2	8.2	https_port=443		1 65535	IP port number for https server (for put, get and cron)
8.2	8.2	8.2	8.2	8.2	ip=0.0.0.0		IP address/ host name	IP address for http server (for put, get and cron)
8.2	8.2	8.2	8.2	8.2	lan_profile=		0 10	Lan profile for http server access
8.2	8.2	8.2	8.2	8.2	ping_test=0		0 or 1	Do a ping test before accessing http server?
8.2	8.2	8.2	8.2	8.2	port=80		1 65535	IP port number for http server (for put, get and cron)
8.2	8.2	8.2	8.2	8.2	timeout=30		1 60	http timeout

FXS/FXO	BRI	V400 E1/T1	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
XO		1/T1	3					
					[http_server]			
8	8	8	8	8	enable=1		0 1	Enable http access to Vega web browser
7.5	7.5	✓	✓	✓	lan_profile=3		1 10	Lan profile to use for HTTP / HTTPS web browser access
✓	✓	✓	✓	✓	port=80		1 65535	IP Port number on which Vega will accept web browser traffic
					[https]			
8	8	8	8	8	port=443	P,IMM	1 65535	IP Port number on which Vega will accept HTTPS web browser traffic
					[lan]			LAN parameters
8.2	8.2	8.2	8.2	8.2	bridge_mode=1		0 or 1	Default = 1 for Europa, = 0 for other products
								0: Vega LAN interfaces are LAN 1 and LAN 2 - each interface (if used) must be in a separate IP subnet
								1: Vega LAN interfaces are bridged, so that traffic seen 1 side is duplicated the other - used for Vega traffic over network traffic prioritisation.
								See also 'IN45-Vega_Voice_Prioritisation' available in the technical documentation section of <a href="www.VegaAssist.com">www.VegaAssist.com</a>
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<pre>file_transfer_method=TFTP</pre>	IMM	FTP or TFTP or & http or https	This config parameter specifies the default method used for file transfer when the user does not explicitly specify the desired method.
<b>√</b>	✓	<b>✓</b>	✓	✓	lan_profile=1		0 to 10	Lan profile to use for LAN accesses which do not have a more specific lan_profile
✓	✓	✓	✓	✓	name=this_hostame	S/R	length<256	Host name (must not contain spaces; use _ or -)
8.1	8.1	8.1	8.1	8.1	use_apipa=1	S/R	0 or 1	Enable Vega to select a 169.254.xxx.yyy address if no DHCP IP address is supplied when asked for. (Interoperates with APIPA created Ip addresses on PCs)

_	_	_	Н	S	Section/Parameter	Activate	Range	Comments
S	BRI	/40	3	1	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	Р				
ŏ		171	3					
					[lan.gateway]			
✓	✓	✓	✓	✓	dhcp_if=2		1 or 2	12 - Lan interface to get DHCP IP address from
								0 - do not use DHCP to get gateway IP
✓	✓	✓	<b>✓</b>	<b>✓</b>	ip=0.0.0.0	P,S/R	IP address/	Default lan gateway IP/hostname (0.0.0.0 for none)
							host name	
					[lan.host.1]			LAN - local host name table 🙆 moved to lan.localDNS
8	8	<b>√</b> 8	8	\$	ip=127.0.0.1	APPLY	IP address	IP address for this host
8	8	<b>√</b> 8	8	8	name=loopback	APPLY	length<32	Host name for this host
					[lan.if.1]			
✓	✓	✓	✓	✓	ip=0.0.0.0	P,S/R	IP address	IP address
8.2	8.2	8.2	8.2	8.2	max_tx_rate=0		0100000	0: turn off bandwidth handling
								1100000: Limit outgoing bandwidth to this value kbps.
								See also 'IN45-Vega_Voice_Prioritisation' available in the technical documentation section of <a href="www.VegaAssist.com">www.VegaAssist.com</a>
✓	✓	✓	✓	✓	subnet=255.255.255.0	P,S/R	IP mask	Subnet mask
✓	✓	✓	✓	✓	use_dhcp=1	P,S/R	0 or 1	0 = use static configurations
								1 = use DHCP server on this interface to set up IP values for Vega IP address and subnet, and optionally dns, lan gateway, ntp and tftp addresses

FXS / FXO	BRI	V400 E1/T1	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
					[lan.if.1.dhcp]			DHCP parameters
<b>√</b>	<b>√</b>	<b>&gt;</b>	>	>	get_dns=1		0 or 1	If get_dns=1 and use_dhcp=1 and dns.dhcp_if = this interface, then get DNS address from the DHCP server on this interface
8	8	8	8	8	get_ftp=1		0 or 1	If get_ftp=1 and use_dhcp=1 and ftp.dhcp_if = this interface, then get TFTP server address from the DHCP server on this interface
<b>√</b>	<b>√</b>	✓	<b>✓</b>	<b>√</b>	get_gateway=1		0 or 1	If get_gateway=1 and use_dhcp=1 then get LAN gateway address from the DHCP server on this interface
<b>√</b>	✓	<b>✓</b>	>	>	get_ntp=1		0 or 1	If get_ntp=1 and use_dhcp=1 and ntp.dhcp_if = this interface, then get NTP server address from the DHCP server on this interface
<b>√</b>	<b>√</b>	>	>	>	get_tftp=1		0 or 1	If get_tftp=1 and use_dhcp=1 and tftp.dhcp_if = this interface, then get TFTP server address from the DHCP server on this interface
					[lan.if.1.nat]			
✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	enable=0	APPLY	0 or 1	Disable or enable NAT handling on the Vega
<b>✓</b>	✓	✓	✓	<b>✓</b>	private_subnet_list_index=1	APPLY	1 to 255	Select a list of subnets that are the local subnets, i.e. points to lan.private_subnet_list.x

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SX:	BRI	/400		ı	Section a amerei	Activate	Kange	Comments
FXS / FXO		V400 E1/T1	3 2 3	Р				
0		Π1						
					[lan.if.1.nat.profile.1]			
✓	✓	✓	✓	✓	external_ip=0.0.0.0	APPLY	0 to 65535	Public IP address of NAT server
✓	<b>✓</b>	✓	<b>√</b>	✓	port_list_index=0	APPLY	0 to 255	Index into lan.nat.port_list.x - associates that set of port_ranges to this external IP address
					[lan.if.1.phy]			LAN - physical layer config
<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	<b>~</b>	full_duplex=0	P,S/R	0 or 1	Allow full duplex mode to be used on the LAN if other end supports it
✓	✓	✓	✓	✓	10baset=1	P,S/R	0 or 1	Allow 10 Mpbs operation
✓	✓	✓	✓	✓	100basetx=1	P,S/R	0 or 1	Allow 100 Mbps operation
					[lan.if.1.8021q]			802.1p/q enable
✓	✓	✓	✓	✓	accept_non_tagged=1	APPLY	0 or 1	Accept non 802.1 LAN packets as well as 802.1 LAN packets
✓	✓	✓	✓	✓	enable=0	APPLY	0 or 1	Enable 802.1 p/q operation
					[lan.localDNS.1]			LAN - local DNS name table
8	8	8	8	8	ip=127.0.0.1	APPLY	IP address	IP address of this device
8	8	8	8	8	name=loopback	APPLY	length<32	Name of this device
					<pre>[lan.nat.port_entry.1]</pre>			
✓	✓	✓	✓	✓	external_port_min=0	APPLY	0 to 65535	Start of NATed port range on server
<b>✓</b>	<b>✓</b>	✓	✓	✓	<pre>internal_port_range_index=0</pre>	APPLY	0 to 40	Index into _advanced.lan.port_range.x - the range of IP port numbers that map onto this NATed range
✓	✓	✓	✓	✓	name=port_name	APPLY	length<32	Name - for self documentation purposes

FXS / FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
					[lan.nat.port_list.1]			
<b>✓</b>	<b>*</b>	<b>✓</b>	<b>&gt;</b>	<b>√</b>	list=all	APPLY	all, or x,y,z	<pre>all - select all lan.nat.port_entry.x x,y,z - a comma separated list of nat port entries (lan.nat.port_entry.?)</pre>
✓	✓	✓	✓	✓	name=default_port_list	APPLY	length<32	Name - for self documentation purposes

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SXS	BRI	400	3	1	Social Wild Lines Co.	7 Iou valo	rango	Sommonia .
FXS / FXO		V400 Е1/Т1	3 2 3	Р				
0		Π1						
					[lan.private_subnet.1]			First of up to 40 subnet definitions
✓	✓	✓	✓	<b>✓</b>	ip=0.0.0.0	APPLY	IP address	Base IP address of subnet
✓	✓	✓	✓	✓	name=subnet_name	APPLY	length<32	Name - for self documentation purposes
✓	✓	✓	✓	✓	subnet=255.255.255.0	APPLY	Subnet mask	Subnet mask of this subnet
					[lan.private_subnet_list.1]			
✓	✓	✓	✓	✓	list=all	APPLY	all,	all - select all lan.private.subnet.x
							or	x,y,z - a comma separated list of local subnet
							x,y,z	definitions (lan.private.subnet.?)
✓	✓	✓	✓	✓	name=default_subnet_list	APPLY	length<32	Name - for self documentation purposes
					[lan.static_route.1]			Static Routes
✓	✓	✓	✓	✓	dest=0.0.0.0		IP address	Base IP address of destination subnet
<b>✓</b>	✓	<b>✓</b>	✓	✓	enable=0		0 or 1	Disable / Enable this Static Route entry
<b>✓</b>	✓	✓	<b>✓</b>	✓	gateway=0.0.0.0		IP address	IP address to send packets to in order to get to the 'dest' subnet
<b>✓</b>	✓	✓	<b>✓</b>	✓	subnet=255.255.255.0		IP mask	Subnet mask of the destination subnet (i.e. defines how many IP addresses ther are in the destination subnet)
					[lan_profile.1]			First of 10 possible lan profiles
<b>✓</b>	✓	✓	<b>√</b>	✓	lan_interface=1		0, 1, 2	Specifies which physical LANs are included in this profile
								0 means both LAN interfaces 1 and 2
<b>✓</b>	✓	✓	✓	✓	name=Management		Length<32, no spaces	Name of LAN profile - for self documentation and pull down selection
✓	✓	✓	✓	✓	qos_profile=1		0 to 10	Qos profile to use as default or this LAN profile

FXS / FXO	BRI	V400 E1/T1	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO		E1/T1	3					
					[logger]			Event/billing logger/console
✓	✓	✓	✓	✓	bill_warn_threshold=90	APPLY	1-99	% bill log full to generate alert message
8.1	8.1	8.1	8.1	8.1	DST_adjust=DST	APPLY	base or DST	Base: use base local time for Caller ID time DST: use Daylight Saving Time for Caller ID time
✓	✓	✓	✓	✓	max_billings=100	APPLY	10-300	Max number of messages in billing log buffer
✓	✓	✓	✓	✓	max_messages=100	APPLY	10-300	Max number of messages in circular event log buffer
✓	✓	✓	✓	✓	prompt=%n%i%p>	APPLY	Length<32	Obsolete parameter - no longer used
					[logger.radius]			Radius Accounting CDR handling
8	8	8	8	8	lan_profile=1		0 10	Lan profile to use for Radius
✓	✓	✓	✓	✓	max_retry_time=4000	APPLY	1 to 40000	Maximum retry timer for retransmissions (milliseconds)
<b>✓</b>	✓	✓	<b>✓</b>	✓	name=this_radius_hostname	APPLY	Length <= 31 characters	NAS (Network Access Server - gateway) identifier
✓	✓	✓	✓	✓	retries=4	APPLY	1 100	Max <del>re</del> tries used to send a specific accounting message
<b>✓</b>	✓	<b>✓</b>	<	<b>✓</b>	retry_time=500	APPLY	1 5000	<pre>Initial timeout before first retry (milliseconds) time doubles for each retry (but limits at max_retry_time)</pre>
✓	✓	✓	✓	✓	window_size=10	APPLY	1 256	Maximum number of accounting messages that can be sent to the server before receiving a response.
					[logger.radius.attributes]			Radius Accounting CDR handling
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>*</b>	overload_session_id=cisco_compatible_ format	APPLY	vega_format, cisco_compatib le_format, cisco_vsa or off	Select desired format of Radius Accounting record - overloaded acct_session_id - Vega format - overloaded acct_session_id - Cisco compatible format - Vendor Specific Attributes, Cisco compatible format

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 Е1/Т1	3 2 3	I P				
ŏ		1/T1	3					
					[logger.radius.attributes.accounting]			Radius Accounting CDR handling (RFC 2139) (Radius TYPE fields 40 to 51)
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	acct_status_type=1	APPLY	0 or 1	<pre>1 = include record type, i.e. indicate Accounting on/off     for registration/de-registration records and     Start/Stop for call records</pre>
								Radius TYPE = 40
✓	✓	✓	✓	<b>✓</b>	acct_delay_time=1	APPLY	0 or 1	1 = include indication of delay incurred before this record was sent
								Radius TYPE = 41
<b>√</b>	<b>√</b>	<	<b>~</b>	<b>✓</b>	acct_input_octets=1	APPLY	0 or 1	<pre>1 = include count of RTP media bytes received for this     call - only available in STOP records, and if the QOS     statistics module is enabled</pre>
								Radius TYPE = 42
<b>√</b>	✓	<b>~</b>	✓	<b>✓</b>	acct_output_octets=1	APPLY	0 or 1	1 = include count of RTP media bytes sent for this call - only available in STOP records, and if the QOS statistics module is enabled
								Radius TYPE = 43
<b>✓</b>	<b>√</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	acct_session_id=1	APPLY	0 or 1	1 = include session ID this is the field that contains the CDR information when overload_session_id = vega_format or cisco_compatible_format
								Radius TYPE = 44
✓	✓	✓	✓	<b>✓</b>	acct_session_time=1	APPLY	0 or 1	1 = include session time field = duration of call in seconds
								Radius TYPE = 46
✓	✓	✓	✓	✓	acct_terminate_cause=1	APPLY	0 or 1	1 = include call terminatinion reason in STOP records
								Radius TYPE = 49

FXS / FXO	BRI	V400 E1/T1	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
					[logger.radius.attributes.cisco_vsa]			Radius Accounting CDR handling - Vendor Specific Attributes
✓	✓	>	>	>	call_origin=1	APPLY	0 or 1	1 = include indication of call origin, either Originate or Answer
✓	✓	✓	✓	<	call_type=1	APPLY	0 or 1	1 = include indication of call type, either Telephony or VoIP
✓	<b>√</b>	✓	✓	<b>✓</b>	connect_time=1	APPLY	0 or 1	1 = include connection time for this call leg - in NTP format
<b>√</b>	✓	✓	✓	<b>✓</b>	connection_id=1	APPLY	0 or 1	<pre>1 = include unique call ID (4 word hex value consisting    of call context, connection time in seconds,    disconnection time in seconds and IP address)</pre>
✓	✓	✓	✓	✓	disconnect_cause=1	APPLY	0 or 1	1 = include Q.850 disconnect cause code
✓	<b>√</b>	✓	✓	<b>✓</b>	disconnect_time=1	APPLY	0 or 1	1 = include disconnection time for this call leg - in NTP format
✓	✓	✓	✓	✓	gateway_id=1	APPLY	0 or 1	1 = include name specified in logger.radius.name
✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	remote_gateway_id=1	APPLY	0 or 1	1 = include IP address of the remote endpoint
✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	setup_time=1	APPLY	0 or 1	1 = include setup time for this call leg - in NTP format
✓	✓	✓	✓	✓	voice_quality=1	APPLY	0 or 1	1 = include voice quality field (Voice Quality field is reserved for future use)

FXS	BRI	V40	H 3 2	SI	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 Е1/Т1	2	Р				
O		7						
					[logger.radius.attributes.standard]			Radius Accounting CDR handling (RFC 2138) (Radius TYPE fields 1 to 39 and 60 +)
✓	✓	✓	✓	✓	called_station_id=1	APPLY	0 or 1	1 = include E164 number of the called party
								Radius TYPE = 30
✓	✓	✓	✓	✓	calling_station_id=1	APPLY	0 or 1	1 = include E164 number of the calling party
								Radius TYPE = 31
✓	✓	✓	✓	✓	nas_identifier=1	APPLY	0 or 1	1 = include name specified in logger.radius.name
								Radius TYPE = 32
✓	✓	✓	✓	✓	nas_ip_address=1	APPLY	0 or 1	1 = include IP address of this gateway
								Radius TYPE = 4
<b>✓</b>	<b>✓</b>	✓	<b>√</b>	✓	nas_port=1	APPLY	0 or 1	1 = include interface number (IF:) that this call leg is traversing
								Radius TYPE = 5
✓	✓	<	<b>✓</b>	<b>✓</b>	nas_port_type=1	APPLY	0 or 1	<pre>1 = include interface type, Ethernet for LAN interface,    Async for analogue POTS interfaces and ISDN-sync for    ISDN interfaces</pre>
								Radius TYPE = 61
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	user_name=1	APPLY	0 or 1	<pre>1 = include name of the user in priority order this is     populated with: pre-routed NAME value, pre-routed     NAMEC value , post-routed NAMEC value, pre-routed     TELC , post-routed TELC value, TEL</pre>
								Radius TYPE = 1

FXS/FXO	BRI	V400 E1/T1	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
		1						
					[logger.radius.server.1]			First of up to 2 radius servers
✓	✓	>	✓	✓	enable=0	APPLY	0 or 1	Disable or enable use of this radius server
✓	✓	>	✓	✓	ipname=0.0.0.0	APPLY		IP address or DNS resolvable name of the radius server
✓	✓	✓	✓	✓	port=1813	APPLY	1 to 65535	IP port (on the radius server) to send radius data to
✓	✓	✓	✓	✓	registration=1	APPLY	0 or 1	0: do not register with radius server
								1: register with radius server (send accounting on/off records at the beginning and end of billing sessions)
✓	<b>✓</b>	<b>~</b>	<b>✓</b>	✓	secret=testing123	APPLY	Length <= 31 characters	Shared secret encryption string - must be configured on the radius server too.
					[logger.syslog]			Up to 5 entries allowed
8	8	8	8	8	lan_profile=1		0 10	Lan profile to use for syslog
					[logger.syslog.server.1]			Up to 5 entries allowed
✓	✓	✓	✓	✓	ip=0.0.0.0		IP address	IP address of SYSLOG server
<b>✓</b>	<b>✓</b>	✓	<b>√</b>	✓	name=DEFAULT_SYSLOG		length<=32	Name - for self documentation purposes (must not contain spaces; use _ or -)
✓	✓	✓	✓	✓	port=514		1 to 65535	IP port to send SYSLOG messages to

FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	P				
0		71						
					[logger.syslog.server.1.option]			
✓	✓	✓	✓	✓	billing=1		0 or 1	Send billing records to this SYSLOG server
<b>✓</b>	✓	✓	<b>✓</b>	<b>✓</b>	console=1		0 or 1	Send console activity (web and CLI) records to this SYSLOG server
✓	✓	✓	✓	✓	debug=0		0 or 1	Send debug records to this SYSLOG server
✓	✓	✓	✓	✓	logging=1		0 or 1	Send event log records to this SYSLOG server
<b>✓</b>	✓	✓	<b>✓</b>	✓	qos=0		0 or 1	Send qos records to this SYSLOG server - see also qos_profile.stats.syslog
					[media]			
					[media.cap.1]			
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	7.5	codec=g7231		g7231, g729AnnexA, g729, g711Alaw64k, g711Ulaw64k, t38tcp, t38udp	This capability ID specifies a specific codec
<b>✓</b>	✓	✓	✓	7.5	index=1		1	Index into media.packet. <codec>.n for additional configuration</codec>
					[media.cap.2]			
<b>✓</b>	<b>√</b>	<b>~</b>	<b>✓</b>	7.5	codec=g711Alaw64k		g7231, g729AnnexA, g729, g711Alaw64k, g711Ulaw64k, t38tcp, t38udp	This capability ID specifies a specific codec
<b>✓</b>	✓	<b>✓</b>	<b>√</b>	7.5	index=1		1	Index into media.packet. <codec>.n for additional configuration</codec>

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 E1/T1	3 2 3	I P				
ŏ		1/T1	3					
					[media.cap.3]			
<b>✓</b>	<b>~</b>	✓	<b>~</b>	7.5	codec=g711Ulaw64k		g7231, g729AnnexA, g729, g711Alaw64k, g711Ulaw64k, t38tcp, t38udp	This capability ID specifies a specific codec
<b>✓</b>	✓	✓	✓	7.5	index=1		1	Index into media.packet. <codec>.n for additional configuration</codec>
					[media.cap.4]			
<b>✓</b>	<b>~</b>	<b>√</b>	<b>~</b>	7.5	codec=t38tcp		g7231, g729AnnexA, g729, g711Alaw64k, g711Ulaw64k, t38tcp, t38udp	This capability ID specifies a specific codec
✓	✓	✓	✓	7.5	index=1		1	Index into media.packet. <codec>.n for additional configuration</codec>
					[media.cap.5]			
<b>√</b>	<b>~</b>	<b>√</b>	<b>*</b>	7.5	codec=t38udp		g7231, g729AnnexA, g729, g711Alaw64k, g711Ulaw64k, t38tcp, t38udp	This capability ID specifies a specific codec
✓	✓	>	✓	7.5	index=1		1	Index into media.packet. <codec>.n for additional configuration</codec>

F)	BRI	٧,	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	2	V400 E1/T1	3 2	P				
Ö		1/11	3					
					[media.capset.1]			
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>	7.5	name=voice			Capabilities set name - for self documentation purposes
· ·	· ·	· ·		7.5	caps=1,2,3		List of	Specifies a list of codecs in this capability set
				, . 3	Cup5-1/2/3		indexes into	In SIP there are data q.711 codecs (profile 2) and a T.38
							media.cap	codec. Including these enable fax detection and if appropriate T.38 connectivity
					[media.control.1.dynamic_update]			See also sip.media_control_profile
✓	✓	✓		✓	enable=0	APPLY	0 or 1	0= Abide by the SDP when sending RTP
								1= Send RTP traffic to the IP port (/IP address) that is sending the RTP to this gateway (for this call)
<b>✓</b>	<b>~</b>	<b>✓</b>		<b>✓</b>	frequency=0	APPLY	0 to 200	How often (in packets) to look to see whether incoming RTP is coming from a different source
								0= only check at start of RTP reception.
								n = check every n <sup>th</sup> packet
<b>✓</b>	✓	✓		✓	ip_follow=0			0 = only follow IP port changes 1 = follow IP port and IP address changes
<b>✓</b>	<b>✓</b>	<b>✓</b>		<b>✓</b>	<pre>private_subnet_list_index=0</pre>	APPLY	0 or 1	Index into private subnet list. This list will define the valid set of IP addresses that can be followed.
								To follow to any IP address, point the index to a list which contains "allow all".
								Leaving the index set to 0 says that no IP addresses may be followed! Do not leave set to 0.
					[media.packet.g711Alaw64k.1]			Config for specific codec - 2 profiles supported, 1 for Voice, 2 for Data connections
<b>✓</b>	✓	✓	✓	✓	out_of_band_DTMF=1	CALL	0 or 1	Enable/disable out of band DTMF

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XS	BRI	400	3	1	Social W arameter	riotivato	, tungo	Gommonio .
FXS / FXO		V400 E1/T1	2	Р				
0		11						
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	packet_time=30	CALL	10/20/30	Preferred packet sampling size in milliseconds - make sure that this value is between packet_time_max and packet_time_min in dsp.g711Alaw64k
<b>✓</b>	✓	✓	✓	✓	VADU_enable_flag=1	CALL	0 or 1	Enable/disable silence suppression (voice activity detection) mode
					[media.packet.g711Alaw64k.2]			Config for specific codec - 2 profiles supported, 1 for Voice, 2 for Data connections
✓	✓	✓	✓	✓	out_of_band_DTMF=0	CALL	0 or 1	Enable/disable out of band DTMF
<b>√</b>	✓	✓	✓	✓	packet_time=20	CALL	10/20/30	Preferred packet sampling size in milliseconds - make sure that this value is between packet_time_max and packet_time_min in dsp.g711Alaw64k
<b>✓</b>	<b>√</b>	<b>√</b>	<b>✓</b>	✓	VADU_enable_flag=0	CALL	0 or 1	Enable/disable silence suppression (voice activity detection) mode
					[media.packet.g711Ulaw64k.1]			Config for specific codec - 2 profiles supported, 1 for Voice, 2 for Data connections
✓	✓	✓	✓	✓	out_of_band_DTMF=1	CALL	0 or 1	Enable/disable out of band DTMF
<b>√</b>	<b>√</b>	✓	✓	<b>√</b>	packet_time=20	CALL	10/20/30	Preferred packet sampling size in milliseconds - make sure that this value is between packet_time_max and packet_time_min in dsp.g711Ulaw64k
<b>✓</b>	<b>√</b>	<b>√</b>	<b>✓</b>	✓	VADU_enable_flag=1	CALL	0 or 1	Enable/disable silence suppression (voice activity detection) mode
					[media.packet.g711Ulaw64k.2]			Config for specific codec - 2 profiles supported, 1 for Voice, 2 for Data connections
✓	✓	✓	✓	✓	out_of_band_DTMF=0	CALL	0 or 1	Enable/disable out of band DTMF
<b>✓</b>	<b>√</b>	✓	✓	✓	packet_time=20	CALL	10/20/30	Preferred packet sampling size in milliseconds - make sure that this value is between packet_time_max and packet_time_min in dsp.g711Ulaw64k

IJ	BRI	<	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	꼰	V400 E1/T1	3 2 3	I P				
FXO		Е1/Т	3	•				
		_						
✓	✓	✓	<b>✓</b>	✓	VADU_enable_flag=0	CALL	0 or 1	Enable/disable silence suppression (voice activity detection) mode
					[media.packet.g729AnnexA.1]			Config for specific codec - currently only 1 profile supported
✓	✓	✓	✓	✓	out_of_band_DTMF=1	CALL	0 or 1	Enable/disable out of band DTMF
<b>√</b>	✓	✓	✓	<b>√</b>	packet_time= 10 \lefta 20	CALL	10/20/30/40/ 50/60/70/80	Preferred packet sampling size in milliseconds - make sure that this value is between packet_time_max and packet_time_min in dsp.g729AnnexA
✓	✓	✓	<b>~</b>	<b>✓</b>	VADU_enable_flag=1	CALL	0 or 1	Enable/disable silence suppression (voice activity detection) mode
					[media.packet.g729.1]			Config for specific codec - currently only 1 profile supported
✓	✓	✓	✓	✓	out_of_band_DTMF=1	CALL	0 or 1	Enable/disable out of band DTMF
<b>√</b>	✓	✓	<b>✓</b>	<b>✓</b>	packet_time= A80 S20	CALL	10/20/30/40/5 0/60/70/80	Preferred packet sampling size in milliseconds - make sure that this value is between packet_time_max and packet_time_min in dsp.g729
✓	✓	✓	✓	<b>√</b>	VADU_enable_flag=0	CALL	0 or 1	Enable/disable silence suppression (voice activity detection) mode
					[media.packet.g7231.1]			Config for specific codec - currently only 1 profile supported
<b>✓</b>	✓	✓	<b>✓</b>	8.1	bit_rate=6.3		5.3 or 6.3	Select the bitrate for Vega to use when transmitting G.723.1 audio
✓	✓	✓	✓	✓	out_of_band_DTMF=1	CALL	0 or 1	Enable/disable out of band DTMF
<b>√</b>	✓	<b>√</b>	✓	<b>√</b>	packet_time=30	CALL	30/60	Preferred packet sampling size in milliseconds - make sure that this value is between packet_time_max and packet_time_min in dsp.g7231

FXS/FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
<b>✓</b>	✓	✓	✓	<b>√</b>	VADU_enable_flag=1	CALL	0 or 1	Enable/disable silence suppression (voice activity detection) mode
					[media.packet.hdlc.1]			
<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	encode_octet_as_HDLC=0		0 or 1	Enable/disable conversion of octet stream to HDLC encoding
✓	✓	✓	✓	✓	rx_crc=0		0 or 1	Disable / enable crc Receive
✓	✓	✓	✓	✓	tx_crc=0		0 or 1	Disable / enable crc Transmit
					[media.packet.octet.1]			
✓	✓	✓	✓	✓	packet_time=20		10 or 20	Octet stream packet size
✓	✓	✓	✓	✓	rtp_payload_type=98		96 to 127	Payload ID for octet data stream
					[media.packet.t38tcp.1]			Config for specific codec - currently only 1 profile supported
✓	✓	✓	<b>√</b>	✓	max_rate=144	CALL	24/48/72/96/ 120/144	Preferred maximum fax connection rate - make sure that this value is between rate_max and rate_min in dsp.t38
<b>✓</b>	<b>√</b>	<b>✓</b>	<b>√</b>	<b>√</b>	tcf=local	CALL	local transferred	T38 fax modem training can either be handled locally or transferred across the VoIP link.  Typically local is used with t38tcp and transferred with t38udp
					[media.packet.t38udp.1]			Config for specific codec - currently only 1 profile supported
✓	✓	✓	✓	✓	max_rate=144	CALL	24/48/72/96/ 120/144	Preferred maximum fax connection rate - make sure that this value is between rate_max and rate_min in dsp.t38

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 E1/T1	3 2	I P				
ŏ		1/T1	3					
<b>√</b>	✓	<b>√</b>	✓	✓	<u>tcf</u> =transferred	CALL	local transferred	T38 fax modem training can either be handled locally or transferred across the VoIP link.
								Typically local is used with t38tcp and transferred with t38udp
					[namespace]			
8.3	8.3	8.3		8.3	selected_namespace=namespace.1		Off, namespace.1, namespace.2 up to namespace.6	NameSpace to use for initiated SIP calls and NameSpace to compare with for received calls
					[namespace.1]			1 <sup>st</sup> entry of up to 6 entries (1 to 3 are read only)
8.3	8.3	8.3		8.3	name=dsn		dsn	NameSpace name
8.3	8.3	8.3		8.3	Priorities=routine,priority,immediate,flash,flash-override		routine,prior ity,immediate ,flash,flash- override	NameSpace priorities - lowest priority to highest priority order
8.3	8.3	8.3		8.3	Type=fixed		Fixed	Fixed = Read Only.
					[namespace.2]			2 <sup>nd</sup> entry of up to 6 entries (1 to 3 are read only)
8.3	8.3	8.3		8.3	name=drsn		drsn	NameSpace name
8.3	8.3	8.3		8.3	<pre>priorities=routine,priority,immediate ,flash,flash-override,flash-override- override</pre>		routine,prior ity,immediate ,flash,flash- override,flas h-override- override	NameSpace priorities - lowest priority to highest priority order
8.3	8.3	8.3		8.3	type=fixed		Fixed	Fixed = Read Only.

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 E1/T1	3 2	P				
ŏ		1/T1	3					
					[namespace.3]			3 <sup>rd</sup> entry of up to 6 entries (1 to 3 are read only)
8.3	8.3	8.3		8.3	name=q735		Q735	NameSpace name
8.3	8.3	8.3		8.3	priorities=4,3,2,1,0		4,3,2,1,0	NameSpace priorities - lowest priority to highest priority order
8.3	8.3	8.3		8.3	type=fixed		Fixed	Fixed = Read Only.
					[namespace.4]			$4^{\rm th}$ entry of up to 6 entries (4 to 6 are user configurable)
8.3	8.3	8.3		8.3	name=user		NameSpace name 1 to 31 characters	NameSpace name
8.3	8.3	8.3		8.3	priorities=4,3,2,1,0		Comma separated list, 1 to 255 characters	NameSpace priorities - lowest priority to highest priority order
8.3	8.3	8.3		8.3	type=user-defined		user-defined	user-defined = configurable
					[ntp]			
✓	✓	✓	✓	✓	dhcp_if=1		1 or 2	12 - Lan interface to get DHCP IP address from - if DHCP for ntp is enabled in that interface
								0 - do not use DHCP to get ntp IP
✓	✓	✓	✓	✓	<u>ip=0.0.0.0</u>	APPLY	IP address/	Network time protocol server/hostname (0.0.0.0 for none)
							host name	
✓	✓	✓	✓	✓	lan_profile=1		0 to 10	Lan profile to use for ntp accesses
√ 8.2	<b>√</b>	√ 8.2	<b>√</b>	<b>√</b>	<pre>local_offset=0000</pre>	APPLY	+/- 0 to 2400	Offset from UTC for local time; +/-HHMM format
0.2	<del>0.2</del>	<del>0.2</del>	0.2	0.2				From Release 8.2 see systime.local_offset
✓	✓	✓	✓	✓	<pre>poll_interval=0</pre>	APPLY	0 to 99999	Interval for polling time server: HHHMM (max 999hrs + 99

## Vega Primer

٠,	EXS / EXO	V400 E1/T1	H	S I P	Section/Parameter	Activate	Range	Comments
								mins)
	/ /	· •	·	/ /	port=123		1 to 65535	IP port number for NTP

FXS	BRI	V400	H 3 2	S	Section/Parameter	Activate	Range	Comments
FXS/FXO		V400 E1/T1	3	Р				
		_						
					[planner]			Dial planner section
					[planner.cpg.1]			First of up to 40 Call Presentation Groups - CPGs define virtual interface IDs which define which physical interfaces to send calls to, and in what order. N.B. do not use CPG interface IDs in source expressions of dial plans.
7.4	7.4	7.4	7.4	7.4	cause=17		comma separated list of cause codes	Comma separated list of Q.850 cleardown cause codes that will cause the vega to try the next interface in the dest list.
7.4	7.4	7.4	7.4	7.4	dest=IF:0101 IF:0102 IF:0103 IF:0104  IF:0105 IF:0106 IF:0107 IF:0108		list of interfaces, separated by	Group of destination (physical) interfaces to try when placing a call (list in order of use; physical interfaces may appear in the list more than once if required)
7.4	7.4	7.4	7.4	7.4	dest_timeout=180		1 10000	Time in seconds to try each interface - after the timeout do as specified in dest_timeout_action
7.4	7.4	7.4	7.4	7.4	dest_timeout_action=hangup		hangup or try_next_dest	hangup - if a call times out (dest_timeout expires) then exit the CPG - if the calling dial plan is in a call representation group, the Vega will re-present the call, otherwise the call will clear.
								<pre>try_next_dest - if a call times out (dest_timeout expires) then try the next entry in the CPG</pre>
7.4	7.4	7.4	7.4	7.4	enable=0		0 or 1	Disable / enable
7.4	7.4	7.4	7.4	7.4	interface=1001		interface ID 1 to 63 characters	(Virtual) Interface ID
7.4	7.4	7.4	7.4	7.4	max_dest_attempts=8		1 to 120	How many different destinations to check before failing the call (max_dest_attempts is designed to allow only a subset of the dest interfaces to be tried; whatever the value of max_dest_attempts the Vega will only try each entry in the dest list once - though the same physical interface may appear more than once in the dest list)
7.4	7.4	7.4	7.4	7.4	name=default		length<32	Group name - for self documentation purposes

FX	BR	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	Ι-	00 E1/T1	2	P				
ô		/Т1	3					
7.4	7.4	7.4	7.4	7.4	seq_mode=round_robin		linear_up, round robin	How to use dest list:
							or random	linear_up - from first to last,
								round_robin - each call tries the next interface as its first interface, working from the first entry in the list up to the last entry and then to te first entry again
								random - random choice of interface
					[planner.group]			Groups for redundant routes
					[planner.group.1]			Up to 10 planner.group.x
✓	✓	✓	✓	✓	name=default	S/R	length<32	Group name - for self documentation purposes
✓	✓	✓	✓	✓	active_times=0000-2359			Disable dial plans in this group outside the active times.
								Start HHMM to end HHMM - times are inclusive
<b>√</b>	<b>√</b>	<b>√</b>	<b>✓</b>	<b>√</b>	cause=0	S/R	comma separated list of values 0 to 127	Applicable cause code list for this group
✓	✓	✓	✓	✓	lan=off		off	Do not disable dial plans in this group due to LAN status
							active	Disable dial plans in this group if the LAN is inactive
							inactive	Disable dial plans in this group if the LAN is active
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	<	gatekeeper=off		off	Do not disable dial plans in this group due to GK registration status
							active	Disable dial plans in this group if there is no GK registration
							inactive	Disable dial plans in this group if there is valid GK registration
								**** This feature may not be supported in this manner in

Ę	BRI	<	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	R	V400 E1/T1	3 2	I P				
FXC		E1/T	3	•				
		ή.						
								future builds ****
<b>√</b>			<b>✓</b>	<b>&gt;</b>	priority=0		0 or 1	Used on 8 FXS + 2 FXO units to indicate a priority (emergency) call - so that if a priority call is placed and there is currently a non priority call in progress on a line, the non-priority call will be cleared and the priority call placed.
					[planner.post_profile]			
✓	✓	<	<b>~</b>	<b>✓</b>	enable=0	APPLY	0 or 1	disable or enable all post_profile entries
					[planner.post_profile.plan.1]			Up to 20 plans
✓	✓	<b>✓</b>	✓	✓	name=International	APPLY	length<32	Plan name - for self documentation purposes
✓	✓	<b>~</b>	<b>~</b>	<b>~</b>	enable=0	APPLY	0 or 1	disable or enable this post_profile entry
✓	✓	<b>~</b>	<b>~</b>	<b>~</b>	srce= TEL:00<.*>	APPLY	IF:	
							TEL:	
							TA:	
							NAME:	
							TAC:	
							TELC:	
							DISP:	
✓	✓	✓	✓	✓	dest= TYPE:international	APPLY	TYPE:	TYPE: populate the called party number "Type Of Number" field with: national, International, network_specific,
							PLAN:	subscriber, abbreviated, and unknown
							TYPEC:	PLAN: populate the called party number "Numbering Plan Information" field with: isdn_telephony, data, telex,
							PLANC:	national, private, and unknown TYPEC: populate the calling party number "Type Of Number"
							PRESC:	field with: national, international, network_specific,
							SCRNC:	subscriber, abbreviated, or unknown PLANC: populate the calling party number "Numbering Plan Information" field with: isdn telephony, data, telex,

FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	H 3 2 3	P				
0		71						
							TELC:	national, private,or unknown PRESC: populate the calling party PRESENTATION indicator
							DISP:	with: allowed, not_available, or restricted
								SCRNC: populate the calling party SCREENING indicator with: failed <sup>4</sup> , not_screened, passed, or network
								TELC: caller ID (ANI) DISP: display field
					[planner.profile.1]			Profile 1 (up to 25 profiles)
✓	✓	✓	✓	✓	name=default	APPLY	length<32	Profile name - for self documentation purposes
✓	✓	✓	✓	✓	enable=1	APPLY	0 or 1	disable / enable
					[planner.profile.1.plan.1]			First plan (up to 50 plans per profile)
✓	✓	✓	✓	✓	name=default	APPLY	length<32	Plan name - for self documentation purposes
✓	✓	✓	✓	✓	srce=IF:<>,TEL:<.*>	APPLY	IF:	Source (incoming) expression to match
							TEL:	(see section 8)
							TA:	
							NAME:	
							TAC:	
							TELC:	
							DISP:	
✓	✓	✓	✓	✓	dest=IF:<1>,TEL:<2>	APPLY	IF:	Destination (outgoing) expression to create
							TEL:	(see section 8)
							TA:	

<sup>&</sup>lt;sup>4</sup> 'failed' is not a valid ETSI value (even though it is defined in Q.931)

J	BRI	<	Н	S	Section/Parameter	Activate	Range	Comments
XS/	꼰	400	3 2 3	I P				
FXS / FXO		V400 Е1/Т1	3					
		7						
							NAME:	
							TAC:	
							TELC:	
							DISP:	
							QOS:	
							CAPDESC:	
							NAMEC:	
							TYPE:	
							TYPEC:	
							PLAN:	
							PLANC:	
							SCRNC:	
							PRESC:	
✓	<b>✓</b>	<b>√</b>	<b>√</b>	✓	group=0	APPLY	index, or zero	Used to group dial plans together, and also act as an index into <pre>planner.group</pre> parameters to be used with this plan
✓	✓	✓	✓	✓	cost=0	APPLY	0-9	Plan cost index
					[planner.whitelist]			Whitelist section - up to 50 entries
✓	✓	✓	✓	✓	enable=0	APPLY	0 or 1	disable / enable whitelist security
					[planner.whitelist.1]			First whitelist entry (up to 50 entries allowed)
✓	✓	✓	✓	✓	name=default	IMM	length<32	Name of this white list - for self documentation purposes
✓	<b>✓</b>	<b>√</b>	✓	✓	number=IF:.*	APPLY	length<64	Expression defining who/where to accept calls from (see section $8.12$ )

J	B	<	Н	S	Section/Parameter	Activate	Range	Comments
XS/	BRI	400	3	I P			, and the second	
FXS / FXO		V400 E1/T1	3					
J		3						
					[pots]			POTS (telephone handset) config
					[pots.port.1]			
<b>✓</b>			✓	✓	callerid=on	APPLY	On or off or cidcw	Caller ID enable/disable (cidcw is for future expansion when caller ID on call waiting is supported)
✓			✓	✓	enable=1	APPLY	0 or 1	disable / enable port
								SIP: NOTE this does not disable the port registering with the SIP proxy; disable registration as well as disabling the port
✓			✓	✓	fx_profile=1		1 to 10	Hardware profile for this port (see _advanced.pots.fxs.y or _advanced.pots.fxo.y)
✓			✓	✓	lyr1=g711Alaw64k	APPLY	g711Alaw64k	Companding codec used on this port
							or g711Ulaw64k	DO NOT ALTER FROM FACTORY DEFAULT - this must match with the hardware on board.
✓			<b>✓</b>	✓	nt=1	P,S/R	0 or 1	0 for FXO (network facing)
7.5			7.5	7.5				1 for FXS (phone facing)
								- non used on 8 FXS + 2 FXO and 10 FXO port Vegas as these automatically detect the type of hardware fitted.
✓			<b>✓</b>	✓	tx_gain=0	APPLY	0 or 1	0 - default gain setting in analogue transmit hardware
								1 - apply additional gain in the analogue transmit hardware
					[pots.port.1.if.1]			
✓				✓	auth_username=port1	APPLY	length<32	H.323: Not used
7.5				7.5				SIP: Not used
✓				✓	auth_usernumber=01	APPLY	length<32	H.323: Not used
7.5				<del>7.5</del>				SIP: Number section used between prefix and suffix for SIP authentication if _advanced.sip.use_auth_user=1

FXS / FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
FXO		E1/T1	3					
7.5				7.5	cost=1	APPLY	0-9	Not used
<b>✓</b>			<b>✓</b>	~	dn=0101	APPLY	length<32	FXS dn = directory number, the Caller ID (ANI) associated with calls made from that telephony interface
								FXO dn = directory number, the Caller ID (ANI) associated with calls made from that telephony interface - if caller ID reception is turned off
								SIP units that register with a SIP Proxy: dn specifies the nn in the contact address nn@ip_address_of_vega
✓			✓	✓	interface=0101	APPLY	length<32	Interface for this group
✓				✓	password=user1	APPLY	length<32	Password for SIP authentication - not used in H.323
7.5				7.5				
✓			✓	✓	profile=1		1 to 10	POTS profile (pots.profile.x) to use to define profile for this interface
√ <del>7.5</del>				✓ <del>7.5</del>	reg_enable=1	APPLY	0 or 1	Enable SIP registration on this port
F			✓	<b>√</b>	ring_index=2	APPLY	Index	Index to the distinctive (power) ring pattern to be used to ring attached phone for FXS ports only
S								See <u>_advanced.pots.ring.n</u>
✓			<b>✓</b>	<b>✓</b>	username=port1	APPLY	length<32	H.323: Name used in display field on calls originating from POTS interfaces
								SIP: Mame section used for SIP proxy registration, and for all other SIP messagesuse in the From: field
								SIP: Name section used between prefix and suffix for SIP proxy registration, and for all other SIP messagesuse in the From: field
✓				✓	usernumber=01	APPLY	length<32	H.323: Not used
								SIP: Number section used for SIP proxy registration, and for all other SIP messages in the From: field

FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	Р				
0		71						
								SIP: Number section used between prefix and suffix for SIP proxy registration, and for all other SIP messages in the From: field
					[pots.profile.1]			First of up to 10 POTS hardware profiles (currently up to 2 profiles are supported) Profile 1 is for FXS, profile 2 is for FXO
✓				✓	auth_username_prefix=NULL	S/R	length<32	H.323: Not used
7.5				7.5				SIP: Not used
✓				✓	<pre>auth_username_suffix=vega1</pre>	S/R	length<32	H.323: Not used
7.5				7.5				SIP: Not used
✓				✓	<pre>auth_usernumber_prefix=NULL</pre>	S/R	length<32	H.323: Not used
7.5				<del>7.5</del>				SIP: Prefix used with auth_usernumber and auth_usernumber_suffix for SIP authentication if _advanced.sip.use_auth_user=1
✓				✓	auth_usernumber_suffix=01	S/R	length<32	H.323: Not used
7.5				<del>7.5</del>				SIP: Suffix used with auth_usernumber_prefix and auth_usernmber for SIP authentication if _advanced.sip.use_auth_user=1
8.1 F X S			8.1	8.1	callerid_time=DST	APPLY	base or DST	Base: use base local time for Caller ID time DST: use Daylight Saving Time for Caller ID time
<b>✓</b>			<b>~</b>	<b>*</b>	callerid_type=off	APPLY	off/gr30- sdmf/gr30- mdmf/bt	Caller ID encoding method (for Vega 50 analogue only) NOTE: on an FXO unit, turning this to off does not stop the Vega waiting to receive the caller ID (after the first ring), to speed up call reception on FXO, also turn off caller ID per port:- pots.port.x.callerid=off
F X O			<b>√</b>	<b>✓</b>	callerid_wait=6000	IMM	<b>№</b> 10 to 10000 <b>№</b> 10 to 20000	Time (in milli seconds)that an FXO port will wait for the incoming caller ID after detecting an incoming power ring.

FXS/FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
		1						
<b>√</b>			<b>✓</b>	<b>✓</b>	dtmf_dial_digit=#	S/R	1 char * or #, 0 to 9, A to F, or Z	DTMF dial termination character - the DTMF character that indicates the dialled number is complete (overrides dtmf_dial_timeout) forcing the received number to be passed to the dial plan router (set to Z to disable this function)
<b>✓</b>			<b>√</b>	<b>√</b>	dtmf_dial_timeout=5	S/R	FXS: 1999 FXO: 0999	Time after last dialled digit is received that dialled number is forwarded to the dial plan router (in seconds)  In the FXO this therefore also specifies the duration that secondary dial tone is played for if no dialled digit is received.
								FXS: 999 = no timeout used  FXO: 0 = no secondary dial tone played
✓			✓	✓	line_busy_cause=17	APPLY	1 to 127	Cause code to be returned when POTS line is in use
√ 7.5			√ <del>7.5</del>	√ 7-5	username_prefix=NULL	S/R	length<32	H.323: Prefix used for display field on calls originating from POTS interfaces
,.3			7.3	7.5				SIP: Prefix used for SIP proxy registration, for use in the From: field in the SIP header.
√ 7.5			√ <del>7.5</del>	✓ ⊒ 5	<pre>username_suffix=unit1</pre>	S/R	length<32	H.323: Suffix used for display field on calls originating from POTS interfaces
7.5			7.3	7.5				SIP: Suffix used for SIP proxy registration, for use in the From: field in the SIP header.
✓				✓	usernumber_prefix=NULL	S/R	length<32	H.323: Not used
7.5				<del>7.5</del>				SIP: Prefix used with usernumber and usernumber_suffix for SIP proxy registration, for use in the From: field in the SIP header, and (if _advanced.sip.use_auth_user=0) prefix used with usernumber and usernumber_suffix for SIP authentication

-	_		Н	S	Section/Parameter	Activate	Range	Comments
××	BRI	/40	3		Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	P				
ŏ		1/1	3					
		_						
✓				✓	usernumber_suffix=01	S/R	length<32	H.323: Not used
7.5				<del>7.5</del>				SIP: Suffix used with usernumber_prefix and usernumber for SIP proxy registration, for use in the From: field in the SIP header, and (if _advanced.sip.use_auth_user=0) suffix used with usernumber_prefix and usernumber for SIP authentication
✓			✓	✓	voice_detect=0			Reserved for future use
7.5			7.5	7.5				
					[pots.profile.2]			Profile 2 is for FXO
					as per pots.profile.1, except			
					line_busy_cause=34			
					[qos_profile]			
					[qos_profile.1]			QOS profile (up to 10 profiles are supported)
<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	name=default	APPLY	Length<=50	Name of this QOS profile - for self documentation purposes
					[qos_profile.1.tos]			Ethernet Type Of Service configuration
✓	✓	✓	✓	✓	default_priority=0	APPLY	0 to 255	default_priority is used for any LAN traffic not associated with either call signalling or call media.
✓	✓	<b>✓</b>	<b>✓</b>	<b>√</b>	media_priority=0	APPLY	0 to 255	media_priority is used for media packets, ie audio RTP packets and T.38 packets
✓	<b>✓</b>	✓	✓	✓	signalling_priority=0	APPLY	0 to 255	signalling_priority is used for the VoIP signalling messages

П	<b>B</b>	<	н	S	Section/Parameter	Activate	Range	Comments
XS/	BRI	400	3 2 3	I P			, <b>3</b> .	
FXS / FXO		V400 E1/T1	3	Ρ.				
0		11						
					[qos_profile.1.8021q]			802.1 p/q QOS configuration
<b>√</b>	✓	✓	<b>✓</b>	✓	default_priority=0	APPLY	0 to 7	default_priority is used for any LAN traffic not associated with either call signalling or call media.
✓	✓	>	✓	✓	media_priority=0	APPLY	0 to 7	media_priority is used for media packets, ie audio RTP packets and T.38 packets
✓	<b>✓</b>	✓	<b>✓</b>	<b>✓</b>	signalling_priority=0	APPLY	0 to 7	signalling_priority is used for the VoIP signalling messages
✓	✓	<b>&gt;</b>	✓	✓	vlan_id=0	APPLY	0 to 4095	VLAN ID for all packets sent out using this profile
✓	<b>✓</b>	✓	<b>✓</b>	✓	vlan_name=Default	APPLY	Length<=50	Name of this 802.1 p/q QOS profile - for self documentation purposes
					<pre>[qos_profile.stats]</pre>			
✓	✓	<b>&gt;</b>	<b>√</b>	✓	cdr_detail=low	IMM	low, medium, or high	Level of detail required in the QOS CDRs
✓	✓	<b>✓</b>	✓	✓	enable=0	IMM	0 or 1	Disable / enable QOS monitoring
<b>√</b>	<	✓	<b>✓</b>	<b>✓</b>	max_no_cdrs=100	S/R	10 to 100	QOS statistics buffer size. After the specified number of entries have been used, new entries will over-write the eldest ones.
✓	✓	✓	<b>√</b>	✓	monitoring_interval=300	IMM	100 to 5000	Period (in media poll intervals) that statistics are collected.
								For engineering use only, do not change
✓	✓	✓	<b>✓</b>	✓	monitoring_threshold=50	IMM	10 to 80	Limit of percenage of media interrupt time that collecting QOS statistics is allowed to take.
								For engineering use only, do not change
<b>✓</b>	✓	✓	✓	✓	qos_warn_threshold=80	IMM	0 to 100	Percentage level of QOS CDR buffer capacity when a warning alarm is issued

-	ш	_	Н	S	Section/Parameter	Activate	Range	Comments
SX:	BRI	/40	3	1	Section/1 draineter	Activate	Kange	Comments
FXS / FXO		V400 E1/T1	3 2 3	Р				
ŏ		171	3					
					<pre>[qos_profile.stats.events.call]</pre>			
					<pre>[qos_profile.stats.events.call.averag e_jitter]</pre>			
✓	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enables the reporting of excessive average jitter
<b>√</b>	✓	✓	<b>✓</b>	✓	threshold=50	IMM	1 to 200	This defines the level of jitter defined to be excessive (ms)
					<pre>[qos_profile.stats.events.call.jitter _buf_overflow]</pre>			
✓	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enable the reporting of jitter buffer overflows
					<pre>[qos_profile.stats.events.call.jitter _buf_underflow]</pre>			
✓	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enable the reporting of jitter buffer underflows
					[qos_profile.stats.events.call.packet _error_rate]			
✓	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enables the reporting of excessive packet errors
<b>✓</b>	✓	<b>√</b>	<b>√</b>	<b>√</b>	threshold_rate=5	IMM	1 to 100	This defines the level of packet errors defined to be excessive (%)
					[qos_profile.stats.events.call.packet _loss]			
✓	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enables the reporting of excessive packet loss
<b>✓</b>	✓	✓	<b>√</b>	<b>√</b>	threshold_rate=5	IMM	1 to 100	This defines the level of packet loss defined to be excessive (%)

			ш	C	Casties / Devemptor	Activoto	Dange	Comments
FXS / FXO	BRI	V400 Е1/Т1	H 3	S	Section/Parameter	Activate	Range	Comments
5/F		) E	3 2 3	P				
ŏ		1/1	3					
		_						
					<pre>[qos_profile.stats.events.call.pkt_pl ayout_delay]</pre>			
✓	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enables the reporting of excessive one way delay
<b>√</b>	✓	✓	<b>√</b>	<b>✓</b>	threshold=250	IMM	1 to 1000	This defines the level of one way delay defined to be excessive (ms)
					[qos_profile.stats.events.gateway]			
					[qos_profile.stats.events.gateway.ave rage_jitter]			
✓	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enables the reporting of excessive average jitter
<b>√</b>	✓	✓	<b>✓</b>	<b>&gt;</b>	threshold=50	IMM	1 to 200	This defines the level of jitter defined to be excessive $(\ensuremath{ms})$
					[qos_profile.stats.events.gateway.lan _link]			
✓	<b>✓</b>	✓	<b>√</b>	✓	enable=0	IMM	0 or 1	Enables the reporting of lan link down and lan link recovery
					[qos_profile.stats.events.gateway.pac ket_loss]			
✓	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enables the reporting of excessive packet loss
✓	<b>√</b>	✓	✓	✓	threshold_rate=5	IMM	1 to 100	This defines the level of packet loss defined to be excessive (%)
					[qos_profile.stats.events.gateway.pkt _playout_delay]			
<b>✓</b>	✓	✓	✓	✓	enable=0	IMM	0 or 1	Enables the reporting of excessive one way delay

FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	2	P				
J		3						
<b>√</b>	<b>√</b>	✓	<b>✓</b>	<b>√</b>	threshold=250	IMM	1 to 1000	This defines the level of one way delay defined to be excessive (ms)
					<pre>[qos_profile.stats.report]</pre>			
<b>√</b>	<b>&gt;</b>	<b>√</b>	<b>√</b>	<b>&gt;</b>	frequency=50	IMM	10 to 100	This defines when QOS stats records will be sent out of the Vega. When the QOS stats buffer reaches this number of records full, the Vega will send out all those records according to the current setting of Reporting Method
<b>✓</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	method=off	IMM	off, terminal or transfer_meth od	This parameter defines whether and how QOS reports will be produced. (Currently only Off and Terminal are available.) Terminal means send records out to any/all telnet or serial interface sessions that are currently in progress
<b>√</b>	<b>~</b>	✓	<b>√</b>	<b>✓</b>	type=gateway	IMM	calls, gateway or both	This defines whether the reports are to contain just gateway statistics, just call statistics or both
					[qos_profile.stats.syslog]			See IN_15 QoS_Statistics for details on use of these parameters
✓	✓	✓	✓	✓	billing=0		0 or 1	Disable / enable billing records to be sent in Syslog QoS statistics
✓	✓	✓	<b>√</b>	✓	codec=0		0 or 1	Disable / enable codec information to be sent in Syslog QoS statistics
<b>✓</b>	✓	<b>√</b>	<b>✓</b>	✓	load_stats=0		0 or 1	Disable / enable system load information to be sent in Syslog QoS statistics
✓	✓	✓	<b>✓</b>	<b>√</b>	network_events=0		0 or 1	Disable / enable network event information to be sent in Syslog QoS statistics
<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	✓	network_stats=0		0 or 1	Disable / enable network statistics information to be sent in Syslog QoS statistics
<b>✓</b>	<b>✓</b>	✓	✓	✓	profiles=0		0 or 1	Disable / enable Qos profile information to be sent in Syslog QoS statistics

					Ocation/Danamatan	Authorita	D	0
FXS / FXO	BRI	V400 E1/T1	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
<b>✓</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	telephony_stats=0		0 or 1	Disable / enable telephony statistics information to be sent in Syslog QoS statistics
					[serviceprofile]			
					[serviceprofile.1]			H.450 supplementary service section (up to 10 entries can be supported)
<b>√</b>	✓		✓		name=default	CALL	length<32	Name of this service profile - for self documentation purposes
✓	<b>√</b>		✓		transfer=1	CALL	0 or 1	0 = do not support call transfer, 1 = support call transfer
✓	✓		✓		divert=1	CALL	0 or 1	0 = do not support call diversion, 1 = support call diversion
✓	✓		✓		transfer_caller_id=transferred_party	CALL	transferring_ party transferred_p arty	When a transferred call is passed to the Vega, the Vega has a choice of two caller ids that it can pass on - the caller id of the transferring party or the caller id of the party being transferred.
					[sip]			
✓	✓	✓		✓	accept_non_proxy_invites=0	APPLY	0	0 = Only allow SIP INVITES from the SIP Proxy (or backup proxies)
								1 = Accept SIP INVITES from any SIP device
✓	✓	✓		✓	alt_domain=abcdefghijwhatever.com	APPLY	length<32	Alternate public domain to use in SIP INVITE headers
7.5	7.5	7.5		7.5			length<256	Select to use alt_domain rather than reg_domain, choose the appropriate value in _advanced.sip.from_header_host and _advanced.sip.to_header_host
7.5	7.5	7.5		7.5	capset=2		1 30	Codec capability set to use
✓	✓	✓		✓	cost=1			Unused parameter
7.5	7.5	7.5		7.5				

FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	2	Р				
0		T1						
8.3	8.3	8.3		8.3	default_uri_scheme=sip		sip or sips	Use SIP or SIPS URI scheme if sips is chosen, ensure that sip.sig_transport=tls (otherwise Vega will revert to sip mode)
✓	✓	✓		✓	<pre>dtmf_info=mode1</pre>	APPLY	model or	model: Vega format INFO messages for out of band DTMF
							mode2	mode2: Cisco format INFO messages for out of band DTMF
✓	✓	✓		✓	<pre>dtmf_transport=rfc2833</pre>	APPLY	rfc2833	Use RFC2833 method for communicating out of band DTMF
							info	Use INFO messages for communicating out of band DTMF
							rfc2833_txinf	Transmit out of band DTMF both as RFC2833 messages and INFO messages (on receive, only action RFC2833 out of band DTMF messages)
							rfc2833_rxinf	Transmit out of band DTMF both as RFC2833 and action both RFC2833 and INFO DTMF messages - be careful using this mode, if both INFO and RFC2833 messages are recived for a single tone, the Vega will action both the RFC2833 and the INFO request, and so double tones will be played.
								N.B. Out Of Band DTMF must be configured for each relevant codec in order to transfer DTMF as info or RFC2833 messages.
✓	✓	✓		✓	<pre>enable_fax=1</pre>	APPLY	0 or 1	0 = disable fax tone detection
7.5	7.5	7.5		7.5				1 = enable fax tone detection for T.38 or G.711 up- speeding
								7.5 - See now media.capset; this function is implicit if a data mode G.711 or a T38 codec is included in the capability set
✓	✓	✓		✓	enable_modem=1	APPLY	0 or 1	0 = treat fax and low speed modem calls as fax calls
								1 = low speed modem calls use G.711 up-speding unless V21 tone is heard, in which case call is handled as a fax call
√ 7.5	√ 7.5	√ <del>7.5</del>		√ <del>7.5</del>	<pre>enable_t38=1</pre>	APPLY	0 or 1	Disable or Enable (udp) T.38 for fax handling (SIP Annex D) - enable_fax needs to be 1 as well to support T.38
								7.5 - See now media.capset; this function is implicit if

FX	BR	V4	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	-	V400 E1/T1	2	Р				
6		/Т1	3					
								a T38 codec is included in the capability set
7.5	7.5	<b>√</b>		<b>√</b>	fax_detect=terminating	APPLY	terminating, always, never	terminating: Vega only monitors for fax tones on calls made out of its telephony interface. (The dialled fax machine is the fax machine that will initiate the fax tones)
								always: Vega monitors for fax tones on calls from both telephony and LAN interfaces
								never: Vega does not monitor for fax tones
	7.5		7.5	7.5	<pre>incoming_cause_mapping_index=0</pre>	APPLY	Index	Cause code mapping entry to use from  _advanced.incoming_cause_mapping to map incoming cause codes from this SIP interface
✓	✓	✓		✓	interface=9901	S/R	length<32	Interface ID of SIP interface
8	8	8		8				/8 moved to sip.profile.x
		✓	✓	✓	lan_profile=1		0 to 10	Lan profile to use for SIP calls
✓	✓	✓		✓	<pre>local_rx_port=5060</pre>	APPLY	1 to 65535	IP Port number to receive SIP messages on
✓	✓	<b>✓</b>		✓	max_calls=60	S/R	E1: 1120	Maximum allowable calls in progress
							T1: 196	(call clears with cause code 34 if max calls is exceeded)
							Vega 50: 110	
✓	<b>✓</b>	✓	<b>✓</b>	✓	media_control_profile=0		010	Define which media control profile (x) to use in media.control.x.dynamic_update
✓	<b>√</b>	<b>~</b>	<b>✓</b>	<b>✓</b>	modem_detect=terminating	APPLY	terminating, always, never	terminating: Vega only monitors for modem tones on calls made out of its telephony interface. (The dialled modem is the modem that will initiate the modem tones)
								always: Vega monitors for modem tones on calls from both telephony and LAN interfaces
								never: Vega does not monitor for modem tones
	7.5		7.5	7.5	<pre>outgoing_cause_mapping_index=0</pre>	APPLY	Index	Cause code mapping entry to use from  _advanced.outgoing_cause_mapping to map outgoing cause codes from this SIP interface

FXS	BRI	V400	H 3 2	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3	Р				
		1						
		<b>√</b>		<b>√</b>	DDAGY 455	APPLY	off	PRovisional ACKnowledge - not enabled
•	•	•		•	<u>PRACK</u> =off	APPLY		
							supported	- Vega will respond if remote gateway asks for PRACK
							required	- Vega will insist that the remote device uses PRACK
✓	✓			✓	<pre>qos_profile=0</pre>	APPLY	0 to 10	Default QOS profile to use for SIP Vegas
7.5	7.5			7.5				<pre>Vega 400 and code &gt;= R7.5 specifies qos_profile in the lan_profile</pre>
✓	✓	<b>✓</b>		✓	<pre>reg_domain=abcdefghijwhatever.com</pre>	APPLY	length<32	Public domain to use in SIP INVITE headers
8	8	8		8			length<256	To use reg_domain rather than alt_domain, choose the appropriate value in _advanced.sip.from_header_host and _advanced.sip.to_header_host
								moved to sip.profile.x
✓	✓	✓		✓	reg_enable=1	APPLY	0 or 1	Disable / enable SIP registration
√ 8	· •	ۍ ¢		√ e	reg_expiry=600	APPLY	1 to 10000	Lifetime of registration (ms) (before re-registration attempted)
•	Ь	Þ		•				Minimum time Vega actions is 10 seconds
								Minimum time Vega actions is 20 seconds
								🕭 moved to sip.profile.x
✓	✓	✓		✓	reg_on_startup=0	S/R	0	Register on first call to that port
							1	Register on power up or re-boot
<b>√</b> 8	\$	\$		<b>√</b> &	reg_req_uri_port=5060		0 to 65535	165535: port number to be used in the request URI of Registration requests. This is separately configurable from the reg_remote_rx_port (the port that the Registration messages are sent to) so that in cases where an outbound proxy is being used, the destination port in the URI can be different from the port of the outbound proxy

FX	BRI	٧4	H	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	-	V400 E1/T1	3 2 3	P				
6		/Т1	3					
								0: no port will appear in the request URI
								8 moved to sip.profile.x
<b>√</b> 8	<b>⋄</b>	<b>⋄</b>		<b>⋄</b> ø	req_uri_port=5060		0 to 65535	165535: port number to be used in the request URI of Vega initiated SIP calls. This is separately configurable from the remote_rx_port (the port that the SIP messages are sent to) so that in cases where an outbound proxy is being used, the destination port in the URI can be different from the port of the outbound proxy
								0: no port will appear in the request URI
								🙆 moved to sip.profile.x
<b>√</b>	<b>√</b>	<b>\</b>		<b>\</b>	rfc2833_payload= 101 896	APPLY	96 to 127	Alters the payload field in the RTP message that carries the rfc2833 data; valid values for rfc2833 data are 96 to 127. (A Vega receiving a call will always use the value provided by the calling party sdp). Some devices, like Cisco units need the rfc2833_payload to match at both ends - e.g. Cisco config > rtp payload-type nte 96 > dtmf-relay rtp-nte
✓	✓	✓		✓	RTP_AVP=0	APPLY	0	RTP Audio Video Protocol - G.711ulaw
7.5	7.5	<del>7.5</del>		<del>7.5</del>			4	- G.723.1
							8	- G.711Alaw
							18	- G.729
								Comma delimited list of codecs, preferred codec first
								From R7.5 this is now defined in media.capset.n
7.4	7.4	7.4		7.4	sess_timer_index=1		1 to 3	Select session timer profile to use
✓	✓	✓		<b>√</b>	<u>sig_transport</u> =udp		udp, tcp, tls	Transport protocol for SIP messaging, UDP or TCP, and from AR R8.3 TLS.
<b>√</b>	<b>✓</b>	<b>✓</b>		✓	signalling_app_id=none	APPLY	alpha numeric string 140	Signalling Application ID - part of the SIP info message header

FX	BRI	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 E1/T1	3 2	P				
ŏ		1/T1	3					
							chars	
<b>✓</b>	✓	<b>\</b>		<b>✓</b>	T38_annexe_accept=0		0 or 1	1: Vega will accept T38 Annex E requests in incoming SIP INVITE messages, allowing switching between voice and T.38 without a re-INVITE, RTP media can be changed on the fly
<b>✓</b>	✓	<b>\</b>		<b>✓</b>	T38_annexe_use=0		0 or 1	1: Vega will offer T38 Annex E in outgoing SIP INVITE messages (offers both T.38 and a voice codec in the sdp offer allowing switching between voice and T.38 without a re-INVITE, RTP media can be changed on the fly)
<b>✓</b>	<b>✓</b>	<b>✓</b>		<b>&gt;</b>	T1=2000	APPLY	1 to 5000	T1 is the value of the first SIP timeout of a new message. For every SIP message retransmission the previous SIP timeout is doubled. (Up to 5 retries are attempted for PRACK and INVITE, and up to 10 retries for other methods). If no response is received after all the retries the Vega will send a CANCEL (with retries if it is not acknowledged).
								In the case of an INVITE, if a 100 trying is received a new timer of value 64 * T1 is started. If no 180 ringing (or other message >180) is received within this time then the Vega will send a CANCEL (with retries if it is not acknowledged).
								Note also interactions with multiple proxies - see section 15.4.2.1 "Multiple SIP Proxy Support"
✓	✓	✓		✓	T2=4000	APPLY	1 to 40000	T2 limits the maximum SIP retry timeout; if $T1*2^n > T2$ , then the timeout limits to $T2$ .
					[sip.auth.user]			
					[sip.auth.user.1]			First of up to 20 authentication users
✓	✓	✓		✓	enable=1	APPLY	0 or 1	Enable this user authentication username / password combination
✓	<b>✓</b>	✓		✓	password=pass1	APPLY	Up to 31 characters	Password

FXS/FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
6		/Т1	3					
✓	✓	✓		✓	prefix_token_index=0	APPLY	0 to 100	0 = use no prefix for authentication username
8	8	8		8				n = use sip.token.n.value as prefix for authentication username
8.3	8.3	8.3	8 .3	8.3	resource_priority=routine		As specified in the currently active NameSpace list	Resource-Priority to specify for calls made to SIP by this user
8	8	8		8	sip_profile=1		1 5	SIP profile to use for this authentication user
✓	✓	✓		✓	srce=IF:0101	APPLY	Up to 63 characters	This username / password can only be used on calls which are associated with this / these telephone interfaces /
8	8	8		8			(IF: and TEL:)	telephone numbers
8	8	8		8	subscriber=IF:0101	APPLY	Up to 63 characters (IF: and TELC:)	This authentication is used on calls which are associated with this / these telephone interfaces / telephone numbers
✓	✓	✓		✓	suffix_token_index=1	APPLY	0 to 100	0 = use no suffix for authentication username
8	8	8		8				n = use sip.token.n.value as suffix for authentication username
<b>√</b>	<b>√</b>	<b>√</b>		<b>√</b>	username=authuser1	APPLY	Up to 31 characters	Username is used as the <body> of the authentication username;  authentication username = <pre></pre></body>
					[sip.hold]			
8.3	8.3	8.3		8.3	mode=silence		silence or sipping_servi ce_11	silence = silence on hold sipping_service_11 = Music on hold using the draft-ietf- sipping-service-examples-11 method

FXS	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	Р				
U		71						
					[sip.hold.music_service.1]			1 <sup>st</sup> of only 1 music_service profile
8.3	8.3	8.3		8.3	ipname=0.0.0.0			IP address or DNS resolvable name of the music on hold server not DNS
8.3	8.3	8.3		8.3	port=5060			IP port number of the music on hold server
8.3	8.3	8.3		8.3	uri=NULL			URI to present to the music on hold server to get MoH, e.g.222@sip.VegaStream.com:5061
					[sip.profile.1]			1 <sup>st</sup> of up to 5 SIP profiles
7.5	7.5	7.5		7.5	alt_domain=abcdefghijwhatever.com	APPLY	length<32	Alternate public domain to use in SIP INVITE headers
							length<256	Select to use alt_domain rather than reg_domain, choose the appropriate value in _advanced.sip.from_header_host and _advanced.sip.to_header_host
7.5	7.5	7.5		7.5	from_header_host=reg_domain	APPLY	ipname/ reg_domain/ alt_domain	<pre>outgoing INVITE uses ipname / sip.reg_domain / alt_domain in SIP From: header</pre>
7.5	7.5	7.5		7.5	from_header_userinfo=calling_party		calling_party or auth_username	calling_party: in an outgoing INVITE calling party number is used in the From: header before the @  auth_username: 1 in an outgoing INVITE authentication username is used in the From: header before the @  auth_username: 1 in an outgoing INVITE authentication username (authentication username prefix + authentication username + authentication username suffix) is used in the From: header before the @
8	8	8		8	interface=9901	S/R	length<32	Interface ID of SIP interface
8	8	8		8	name=profile1	APPLY	length<32	Name of this SIP profile - for self documentation purposes
8	8	8		8	<pre>reg_domain</pre> =abcdefghijwhatever.com	APPLY	length<32	Public domain to use in SIP INVITE headers
							length<256	To use reg_domain rather than alt_domain, choose the

					Continu/Dayanatay	Anthorse	Danne	Community .
FXS / FXO	BRI	V400 E1/T1	H 3	S	Section/Parameter	Activate	Range	Comments
/E		0 E1	2	Р				
õ		1/11	3					
								appropriate value in _advanced.sip.from_header_host and _advanced.sip.to_header_host
8	8	8		8	reg_expiry=600	APPLY	1 to 10000	Lifetime of registration (ms) (before re-registration attempted)
								🙆 Minimum time Vega actions is 10 seconds
								Minimum time Vega actions is 20 seconds
8	8	8		8	reg_req_uri_port=5060		0 to 65535	165535: port number to be used in the request URI of Registration requests. This is separately configurable from the reg_remote_rx_port (the port that the Registration messages are sent to) so that in cases where an outbound proxy is being used, the destination port in the URI can be different from the port of the outbound proxy
								0: no port will appear in the request URI
8	8	8		8	req_uri_port=5060		0 to 65535	165535: port number to be used in the request URI of Vega initiated SIP calls. This is separately configurable from the remote_rx_port (the port that the SIP messages are sent to) so that in cases where an outbound proxy is being used, the destination port in the URI can be different from the port of the outbound proxy
								0: no port will appear in the request URI
7.5	7.5	8		7.5	to_header_host=reg_domain	APPLY	ipname/ reg_domain/ alt_domain	outgoing INVITE uses ipname / sip.reg_domain / alt_domain in SIP To: header and in SIP URI
					<pre>[sip.profile.1.proxy]</pre>			
					8 [sip.proxy]			
8.2	8.2	8.2		8.2	accessibility_check=off	APPLY	off or options	off: Only treat proxy as failed if SIP timeouts fail the call - then use alternate proxy for that call
								options: Treat proxy as failed if SIP OPTIONS messages are not responded to by the proxy (use alternate proxy

-	г.	_	н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	BRI	V400 E1/T1	3 2 3	9 — P	Section/Fal afficien	Activate	Kange	Comments
		1						
								for all calls until OPTIONS messages are responded to again)
<b>√</b>	<b>✓</b>	<b>√</b>		<b>&gt;</b>	min_valid_response=180	APPLY	0 to 1000	Once the Vega receives a response of the minimum value specified by this parameter (or greater), it knows that the proxy is "up" and the Vega will not try another proxy in the list
<b>√</b>	<b>✓</b>	<		<b>✓</b>	mode=normal	APPLY	normal	normal = try other proxies only when first proxy in the list is not available, and then try proxy 2, proxy 3 etc. in order
							cyclic	cyclic = for each call try the next SIP proxy in sequence, proxy 1, proxy 2, proxy 3 etc then back to proxy 1.
							dnssrv	dnssrv = use dns access on the 1 <sup>st</sup> proxy entry (only), pick up the dnssrv record (IP address, port and weighting) and use the weighting to select the proxy
8.2	8.2	8.2		8.2	options_transport=udp		udp, tcp or default	Specify whether to use udp or tcp to send OPTIONS messages to the proxy (to see if it is alive) enabled using sip.profile.x.proxy.accessibility_check
								default = udp
8.2	8.2	8.2		8.2	retry_delay=0		0 1000	When a proxy is deemed to have failed and the Vega switches to using an alternate proxy, this timer specifies how long to wait before trying that failed proxy again (allowing the proxy time to recover and minimising the delay on future phone calls they do not have to time out before being routed using a backup proxy)
								<pre>0 = try master proxy first for every call even if it was failed for last call that was presented.</pre>
<b>√</b>	✓	✓		✓	timeout_ms=5000	APPLY	0 to 100000	If the Vega does not receive a "minimum valid response" to an INVITE within the time specified by this parameter, then the Vega will try the next proxy in the list.

FXS	BRI	V400	H 3	SI	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	P				
		1						
					<pre>(sip.profile.1.proxy.1)</pre> <pre>(8) [sip.proxy.1]</pre>			First sip proxy (of a maximum of 10) - superceeds sip.default_proxy, sip.remote_rx_proxy and all sip.backup_proxy.n
<b>✓</b>	✓	✓		<b>√</b>	enable=1	APPLY	0 or 1	<pre>0 = don't send INVITEs to this proxy, but if a call arrives from this proxy accept it.</pre>
								1 = allow sending of INVITEs to this proxy
<b>√</b>	✓	✓		✓	ipname=0.0.0.0	APPLY	Up to 32 characters	The IP address or resolvable DNS name of the proxy
✓	✓	<b>✓</b>		<b>✓</b>	port=5060	APPLY	1 to 65535	IP port to use to access this proxy (not used when mode = dnssrv as dnssrv supplies IP port)
8.3	8.3	8.3		8.3	tls_port=5061		1 to 65535	Port to send TLS traffic to
					& [sip.profile.1.registrar]			
					8 [sip.registrar.1]			
8.2	8.2	8.2		8.2	accessibility_check=off	APPLY	off or options	off: Only treat registrar as failed if SIP timeouts fail the registration - then use alternate registrar for that registration
								options: Treat registrar as failed if SIP OPTIONS messages are not responded to by the registrar (use alternate registrar for all registratins until OPTIONS messages are responded to again)
7.5	7.5	7.5		7.5	max_registrars=3			Maximum number of Registrars that the Vega will search [in this profile] in order to find a Registrar that will respond with a 'success' response.
7.5	7.5	7.5		7.5	min_valid_response=200	APPLY	0 to 1000	Minimum SIP response value that indicates a successful response from the Registrar
7.5	7.5	7.5		7.5	mode=normal	APPLY	normal	normal = try next registrar only when previous registrar does not provide a `success' response.
							dnssrv	dnssrv = use dns access on the 1 <sup>st</sup> registrar entry (only), pick up the dnssrv record (IP address, port and

FX	BR	٧4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	V400 E1/T1	3 2	P				
ŏ		1/T1	3					
								weighting) and use the weighting to select the registrar
8.2	8.2	8.2		8.2	options_transport=udp		udp, tcp or default	Specify whether to use udp or tcp to send OPTIONS messages to the registrar (to see if it is alive) enabled using sip.profile.x.proxy.accessibility_check
								default = udp
8.2	8.2	8.2		8.2	retry_delay=0		0 1000	When a registrar is deemed to have failed and the Vega switches to using an alternate registrar, this timer specifies how long to wait before trying that failed registrar again (allowing it time to recover).
								<pre>0 = try master proxy first for every call even if it was failed for last call that was presented.</pre>
7.5	7.5	7.5		7.5	timeout_ms=5000			Timeout in milliseconds to wait for a response from each Registar
					8 [sip.profile.1.registrar.1]			
					8 [sip.registrar.1]			
7.5	7.5	7.5		7.5	enable=0	APPLY	0 or 1	1 = enable this registrar to be used [in this profile] by the Vega
7.5	7.5	7.5		7.5	ipname=0.0.0.0	APPLY	Up to 32 characters	The IP address or resolvable DNS name of the registrar
7.5	7.5	7.5		7.5	port=5060	APPLY	1 to 65535	IP port to use to access this registrar (not used when mode = dnssrv as dnssrv supplies IP port)
8.3	8.3	8.3		8.3	tls_port=5061		1 to 65535	Port to send TLS registrations to
					[sip.reg.user.1]			Sip registration parameters
								- first of up to 16 entries
7.5	✓	✓		✓	auth_user_index=1	APPLY	1 to 100	Authentication parameters to use if SIP authentication is demanded (see sip.auth.user.n)

FXS / FXO	BRI	V400 E1/T1	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO		E1/T1	3					
7.5	✓	<b>√</b>		<b>√</b>	dn=100		Up to 31 characters	Dn specifies the nn in the SIP registration contact address nn@ip_address_of_vega
7.5	✓	✓		✓	enable=0	APPLY	0 or 1	Enable these registration details
7.5	✓	✓		✓	prefix_token_index=0	APPLY	0 to 100	0 = use no prefix for registration username
8	8	8		8				n = use sip.token.n.value as prefix for registration username
8	8	8		8	sip_profile=1		1 5	SIP profile to use for this registration user
7.5	✓	✓		✓	suffix_token_index=1	APPLY	0 to 100	0 = use no suffix for registration username
8	8							n = use sip.token.n.value as suffix for registration username
7.5	<b>✓</b>	<b>~</b>		✓	username=reguserl	APPLY	Up to 31 characters	Username is used as the <body> of the registration username;  8 registration username = <pre></pre></body>
								Registration username = <body></body>
					[sip.remote_admin]			Remote admin (authentication) details
8.2	8.2	8.2		8.2	realm=default_realm		Up to 63 characters	Realm for Vega initiated authentication
					[sip.remote_admin.1]			Remote admin user (authentication) details - first of up to 3 entries
8.2	8.2	8.2		8.2	enable=0		0 or 1	Enable this authentication user
8.2	8.2	8.2		8.2	password=default		Up to 63 characters	Password for Vega initiated authentication (note authentication will always fail if this is not changed from the value 'default')
8.2	8.2	8.2		8.2	Username=default		Up to 63 characters	Username for Vega initiated authentication (note authentication will always fail if this is not changed from the value 'default')

FXS	BR	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	P				
0		1						
					<pre>[sip.sess_timer.1]</pre>			First of up to 3 session timer profiles; Active session timer profile defined by sip.session_timer_index
								See RFC 4028 for full details on Session Timers
7.4	7.4	7.4		7.4	enable=0		0 or 1	1 = enable this session timer
7.4	7.4	7.4		7.4	interval=1800		120 7200	Preferred time interval Vega will negotiate with far end for checking continued connection of the call (in seconds)- uses a re-INVITE, and checks that it receives a response.
7.4	7.4	7.4		7.4	min_interval=300		120 7200	Minimum time interval Vega will negotiate with far end for checking continued connection of the call (in seconds).
7.4	7.4	7.4		7.4	refresher_pref=remote		local or	local: this Vega will initiate Session Timer re-invites
							remote	remote: destination device is requested to initiate Session Timer re-invites
					[sip.srtp]			
8.3	8.3	8.3		8.3	mode=off		off, supported, require, require_rfc45	off: SRTP not used (initiated or accepted) supported: uses "RTP/AVP" in "m=" line and adds the "a=crypto:" line.  It interops with non-SRTP UAs (i.e. only best-effort to use SRTP) require: uses "RTP/AVP" in "m=" line and adds the "a=crypto:" line Requires that remote endpoint has the "a=crypto:" line require_rfc4568: as 'require' but uses "RTP/SAVP" in "m=" line
8.3	8.3	8.3		8.3	auth_bits_default=80		32 or 80	32: Request 32 bit authentication in any initiated INVITE 80: Request 80 bit authentication in any initiated INVITE
8.3	8.3	8.3		8.3	auth_bits_min=32		32 or 80	32: Min authentication level accepted (where encryption is used) is 32 bit authentication 80: Min authentication level accepted (where encryption is used) is 80 bit authentication

FXS/FXO	BRI	V400 E1/T1	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
FXO		E1/T	3	Р				
		1						
					[sip.tls]			
8.3	8.3	8.3		8.3	local_rx_port=5061		1 to 65535	Listening port for tls traffic
					[sip.token]			
					[sip.token.1]			First of up to 100 tokens
		<b>√</b> 8		<b>√</b> 8	value=unit1	APPLY	Up to 31 characters	Token 1 value
					[sip.token.2]			Second of up to 100 tokens
		<b>√</b> 8		√ <del>8</del>	value=01	APPLY	Up to 31 characters	Token 2 value
					[sipproxy]			See also 'IN_41-Vega Resilience Proxy' on www.VegaAssist.com
8.2	8.2	8.2		8.2	mode=off		standalone_proxy , forward_to_itsp , itsp_trunk or	standalone_proxy: No forwarding of SIP messages to the ITSP occurs - all registrations and routing are handled by the resilience proxy
							off	forward to ITSP: Normal ITSP resilience mode
								<pre>itsp_trunk: Calls to registered devices are sent directly   to the endpoints, calls to non-registered destinations   are forwarded to the ITSP</pre>
								off: Resilience proxy is disabled
8.2	8.2	8.2		8.2	realm=abcdefghijwhatever.com		1 to 127 characters	Realm (domain) of ITSP proxy
8.2	8.2	8.2		8.2	rx_port=5062			IP Port on which Resilience proxy listens for requests

FXS	BRI	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	P				
					[sipproxy.auth.user.1]			(Entries are not needed here if allowed device is in a trusted IP address range)
8.2	8.2	8.2		8.2	enable=0		0 or 1	Enable this set of authentication entries
8.2	8.2	8.2		8.2	username=user		1 to 63 characters	Authentication user name (same as registration user name)
8.2	8.2	8.2		8.2	password=pass		1 to 63 characters	Authentication password to register with Resilience Proxy
					[sipproxy.ignore.1]			
8.2	8.2	8.2		8.2	enable=0		0 or 1	Enable this 'ignore' entry
8.2	8.2	8.2		8.2	ipmax=0.0.0.0		IP address or DNS hostname	Upper range of IP address values to ignore SIP messaging from (provide no response)
8.2	8.2	8.2		8.2	ipmin=0.0.0.0		IP address or DNS hostname	Lower range of IP address values to ignore SIP messaging from (provide no response)
					[sipproxy.itsp_proxy]			
8.2	8.2	8.2		8.2	accessibility_check=options	APPLY	off or options	off: Only treat ITSP Proxy as failed if SIP timeouts fail the call - then use alternate resilience proxy functionality for that call [this setting is NOT RECOMMENDED]
								options: Treat ITSP proxy as failed if SIP OPTIONS messages are not responded to by the ITSP proxy (use resilience proxy for all calls until OPTIONS messages are responded to again)
8.2	8.2	8.2		8.2	mode=normal	normal, cyclic,		Normal: sipproxy.itsp_proxy.1 is used, unless it is not available, then .2, then .3 etc.
						dnssrv		Cyclic: basic load sharing; .1 is used for first call, .2 for second, .3 for 3 <sup>rd</sup> looping to use the next enabled proxy for each subsequent call.
								Dnssrv: use the dnssrv entry of sipproxy.itsp proxy.1.ipname to define the proxies to

	_		ш	_	Section/Parameter	Activate	Dange	Comments
FX	BRI	V40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS/FXO		V400 E1/T1	3 2 3	P				
ö		17	3					
								send calls to and their relevant weightings.
8.2	8.2	8.2		8.2	options_transport=udp		udp, tcp or	Use tcp or udp for 'OPTIONS' accessibility checks
							default	
					[sipproxy.itsp_proxy.1]			
8.2	8.2	8.2		8.2	enable=0		0 or 1	Enable this ITSP's proxy details
8.2	8.2	8.2		8.2	ipname=0.0.0.0		IP address or DNS hostname	IP address or DNS hostname of the proxy
8.2	8.2	8.2		8.2	port=5060		0 32767	IP port number of the ITSP's proxy
					[sipproxy.pstn_gw]			
8.2	8.2	8.2		8.2	from_action=trust		trust, auth,	How to treat calls from the pstn gateway co-located in
							reject, ignore	the same chassis as the resilience proxy
8.2	8.2	8.2		8.2	from_routing=itsp		itsp or	
							reqd_ua	
					[sipproxy.reject.1]			
8.2	8.2	8.2		8.2	enable=0		0 or 1	Enable this `reject' entry
8.2	8.2	8.2		8.2	username=user		IP address or DNS hostname	Upper range of IP address values to actively reject SIP messaging from
8.2	8.2	8.2		8.2	password=pass		IP address or	Lower range of IP address values to actively reject SIP
							DNS hostname	messaging from
					[sipproxy.trust]			
8.2	8.2	8.2		8.2	disable_all			
						l .	l .	

-	ш	_	Н	S	Section/Parameter	Activate	Range	Comments
SX:	BRI	/400	3	1	Occilona di ameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	Р				
6		/Τ1	"					
					[sipproxy.trust.1]			
8.2	8.2	8.2		8.2	enable=0		0 or 1	Enable this 'trust' entry
8.2	8.2	8.2		8.2	username=user		IP address or	Upper range of IP address values to trust SIP messaging
0.2	0.2	0.2		0.2	ubername-uber		DNS hostname	from (don't demand authentication)
8.2	8.2	8.2		8.2	password=pass		IP address or DNS hostname	Lower range of IP address values to trust SIP messaging from (don't demand authentication)
					[snmp.mib2]			
8	8	8	8	8	lan_profile=1		0 10	Lan profile to use for SNMP
					[snmp.mib2.communities.1]			
✓	✓	✓	✓	✓	name=public			Community name (referenced by snmp.mib2.managers.x.community)
✓	✓	✓	✓	✓	get=1			1 = allow members of this community to read MIBs
✓	<b>✓</b>	✓	✓	✓	set=1			1 = allow members of this community to set values via SNMP
✓	✓	✓	✓	✓	traps=1			1 = enable traps to be sent to members of this community
					[snmp.mib2.managers.1]			List of who is allowed to manage this Vega
✓	✓	<b>✓</b>	<b>√</b>	<b>✓</b>	community=public			Manager's community (one of the snmp.mib2.communities.x.name)
✓	✓	✓	✓	✓	ip=0.0.0.0			Manager's IP address
<b>√</b>	✓	✓	✓	✓	Subnet=255.255.255.0			Mask to identify significant part of manager's ip address to check
					[snmp.mib2.system]			
✓	✓	✓	✓	✓	SysContact=abcdefghijwhatever.com			Contact name for this device (to populate MIB)

-	m	_	н	S	Section/Parameter	Activate	Range	Comments
SXS	BRI	/400	3	1	Occional diameter	Houvalo	range	Comments
FXS / FXO		V400 E1/T1	2	Р				
0		ĽΊ	ŭ					
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	sysLocation=PlanetEarth			Location of this device (to populate MIB)
					<del>-</del>			
					[ssh]			
8	8	8	8	8	port=22	P,IMM	1 to 65535	IP port number for SSH
-	0	0	0	0	POI C-22	F, IMM	1 00 03333	IF POLE HUMBEL TOL BEIL
					[suppserv]			
<b>~</b>				<b>~</b>	enable=0	IMM		Enable supplementary services (on FXS ports)
					[suppserv.profile.1]			See also "IN_27 FXS Call transfer"
✓				✓	code_blind_xfer=*98*			IF these DTMF tones are heard after a 'recall' then initiate a blind transfer
✓				<b>\</b>	code_call_clear=*52			IF these DTMF tones are heard when in command mode of a call hold / transfer, clear the caller you were last connected to
✓				✓	code_call_cycle!			Signal to Vega to switch between calls on hold and command mode.
✓				<b>√</b>	code_consult_xfer=*99			By pressing these keys when in command mode, having got 2 parties on hold, the Vega will connect the two parties, and drop the initiator out of the call. (Often easier just to clear down to cause the other two parties to be connected, but xfer_on_hangup must = 1)
<b>√</b>				<b>√</b>	dial_timeout=10			Time to wait after telephone number / extension number digits are dialled to ensure that whole number is complete.
<b>√</b>				✓	recall=!			Signal used to indicate the recall event:
								! = hookflash (time-break)
<b>√</b>				<b>√</b>	termination=#	APPLY	0 to 9, *, #, A to D, Z	DTMF dial termination character - the DTMF character that indicates that the dialled number is complete (overrides dial_timeout) forcing the received number to be passed to be used as the complete number (set to Z to disable this

				_	Ocation/Danswater	Anthone	D	O-manufa
FX	BR	V 40	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3 2 3	P				
ö		1	3					
								function)
<b>√</b>				✓	xfer_on_hangup=1			O = kill all legs of the call if the person initiating the call transfer clears their leg of the call
								1 = Complete the call transfer if the person initiating the call transfer clears their leg of the call.
					[systime]			
8.1	8.1	8.1		8.1	local_offset=0000	APPLY	0 to +/-2359	HHMM or -HHMM base time offset from UTC
8.1	8.1	8.1		8.1	dst_offset=0000	APPLY	0 to +/-0600	HHMM or -HHMM time offset to apply from local time when changing to DST
					[systime.dst_begin]			
8.1	8.1	8.1		8.1	day=LastSun	APPLY	1st, 2nd, 3rd, 4th, Last	day that DST starts, e.g. LastSun, or SecondThu
							concatenated with	
							Mon, Tue, Wed, Thu,	
1							Fri, Sat, Sun	
8.1	8.1	8.1		8.1	localtime=1		Fri, Sat, Sun	DO NOT CHANGE - ensure that this is set to 1
	-	8.1		8.1	localtime=1 mon=Jan	APPLY	Jan, Feb, Mar, Apr, May, Jun, Jul, Aug. Sep, Oct, Nov, Dec	DO NOT CHANGE - ensure that this is set to 1 month of change
8.1	8.1					APPLY	Jan, Feb, Mar, Apr, May, Jun, Jul, Aug. Sep, Oct,	

FX	BRI	V4	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	_	V400 E1/T1	3 2 3	Р				
ô		/Т1	3					
					[systime.dst_end]			
8.1	8.1	8.1		8.1	day=LastSun	APPLY	1st, 2nd, 3rd, 4th, Last	day that DST ends, e.g. LastSun, or 2ndThu
							concatenated with	
							Mon, Tue, Wed, Thu, Fri, Sat, Sun	
8.1	8.1	8.1		8.1	localtime=1			DO NOT CHANGE - ensure that this is set to 1
8.1	8.1	8.1		8.1	mon=Jan	APPLY	Jan, Feb, Mar, Apr, May, Jun, Jul, Aug. Sep, Oct, Nov, Dec	month of change
8.1	8.1	8.1		8.1	time=0100	APPLY	0000 to 2359	time of change (specified in DST time)
					[telnet]			Telnet parameters
8	8	8	8	8	enable=1		0 1	Enable telnet access
7 .5	7 .5	7	7	7	lan_profile=3		0 to 10	Lan profile to use for telnet accesses
✓	✓	✓	✓	✓	port=23		1 to 65535	Port number on which Vega will accept telnet traffic
					[tftp]			TFTP parameters
✓	✓	✓	✓	✓	dhcp_if=1		0 or 1 or 2	12 - Lan interface to get DHCP IP address from - if DHCP for tftp is enabled in that interface
								0 - do not use DHCP to get tftp IP
✓	✓	<b>✓</b>	✓	<b>✓</b>	<u>ip=0.0.0.0</u>	Ρ,	IP address/	TFTP server IP address (0.0.0.0 for none)
						APPLY	host name	

FXS	BRI	V400	H 3 2	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		V400 E1/T1	3	Р				
		1						
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	lan_profile=1		0 to 10	Lan profile to use for tftp accesses
<b>✓</b>	<b>√</b>	<b>√</b>	<b>√</b>	✓	ping_test=1	P,IMM	0 or 1	Before a tftp transfer is performed a ping is sent to the far end. The sending of the ping can be disabled by setting this parameter to 0.
✓	✓	✓	✓	✓	port=69	P,IMM	1 to 65535	IP port number for TFTP
✓	✓	✓	✓	✓	timeout=4	P,IMM	1 to 60	TFTP timeout
					[tones]			Tones Definition Section
✓	✓	✓	<b>✓</b>	✓	busytone_seq=3	APPLY	index	Index number of busy tone sequence in the tone sequence table (y in tones.seq.y)
✓	<b>~</b>	<b>~</b>	<b>~</b>	<	callwait1_seq=6	APPLY	index	Index number of call waiting tone sequence 1 in the tone sequence table (y in tones.seq.y)
<b>✓</b>	<b>✓</b>	<b>√</b>	<b>✓</b>	✓	callwait2_seq=7	APPLY	index	Index number of call waiting tone sequence 2 in the tone sequence table (y in tones.seq.y)
✓	✓	✓	<b>✓</b>	✓	dialtone_seq=1	APPLY	index	Index number of dial tone sequence in the tone sequence table (y in tones.seq.y)
✓	✓	✓	<b>✓</b>	✓	fastbusy_seq=4	APPLY	index	Index number of fast busy tone sequence in the tone sequence table (y in tones.seq.y)
✓	✓	✓	<b>✓</b>	✓	ringback_seq=5	APPLY	index	Index number of ringback tone sequence in the tone sequence table (y in tones.seq.y)
✓	✓	✓	<b>✓</b>	✓	stutterd_seq=2	APPLY	index	Index number of stuttered dial tone sequence in the tone sequence table (y in tones.seq.y)
					[tones.def.1]	_		Tone definition entry table
<b>✓</b>	✓	<b>√</b>	<b>✓</b>	✓	name=dialtone	APPLY	length<32	Name of this tone definition - for self documentation purposes
✓	✓	✓	✓	✓	amp1=6000	APPLY	0-32500	amplitude of frequency 1
✓	<b>✓</b>	✓	✓	✓	amp2=6000	APPLY	0-32500	amplitude of frequency 2

П		<	Н	S	Section/Parameter	Activate	Range	Comments
XS/	BRI	400	3 2 3	I P			<b>9</b> -	
FXS / FXO		V400 E1/T1	3	Ρ				
0		11						
✓	✓	✓	✓	✓	amp3=0	APPLY	0-32500	amplitude of frequency 3
✓	✓	✓	✓	✓	amp4=0	APPLY	0-32500	amplitude of frequency 4
✓	✓	✓	✓	✓	freq1=350	APPLY	0-4000	frequency 1
✓	✓	✓	✓	✓	freq2=440	APPLY	0-4000	frequency 2
✓	✓	✓	✓	✓	freq3=0	APPLY	0-4000	frequency 3
✓	✓	✓	✓	<b>&gt;</b>	freq4=0	APPLY	0-4000	frequency 4
✓	✓	✓	✓	✓	off_time=0	APPLY	0-10000	Duration of silence following on time tone
✓	<b>✓</b>	<b>✓</b>	<b>~</b>	<b>✓</b>	on_time=0	APPLY	0-10000	0 = Play tone forever 1-10000 = Duration tone is on for (ms)
✓	✓	✓	✓	✓	repeat=1	APPLY	0 or 1	0 = just play tone on / off
								1 = repeat cycling tone on / off
					[tones.net]			
<b>√</b>	✓	✓		<b>√</b>	ring=1	APPLY	0 or 1	set to '1' enables the playing of ringback tone towards the packet network when an Alerting is received, provided that no media is indicated.
								7 This parameter does not affect operation if in ISDN or CAS a Progress message is received
								A This parameter operates on Progress messages as well as Alerting messages
					[tones.seq.1]			Tones sequencing table
✓	✓	✓	✓	✓	name=dial_seq	APPLY	length<32	Name of this tone sequence - for self documentation purposes
✓	✓	✓	✓	✓	repeat=0	APPLY	0 or 1	0 = just play sequence through once
								1 = repeat cycling through specified sequence of tones

_	_	_	Н	S	Section/Parameter	Activate	Range	Comments
-XS	BRI	/400		ı	Section/Farameter	Activate	Kange	Comments
FXS / FXO		V400 Е1/Т1	3 2 3	Р				
6		/Т1	3					
					[tones.seq.1.tone.1]			First entry in tone sequence play list
✓	✓	✓	✓	✓	duration=600000	APPLY	0-7200000	Duration to play this tone
✓	✓	✓	<b>✓</b>	✓	play_tone=1	APPLY	index	<pre>Index number of tone definition to play (x in tones.def.x)</pre>
					[users]			1 User account section
					[users.admin]	LOG		Administrator user section
<b>√</b>	<b>√</b>	<b>√</b>	<b>√</b>	✓	billing=0	LOG	0-2	0=No billing at login 1=Set 'bill on' and 'bill display on' at login 2=Set 'bill z' and 'bill display on' at login
<b>√</b>	<b>&gt;</b>	<b>\</b>	<b>&gt;</b>	<b>√</b>	logging=3	LOG	0-6	0=no logging, 1=all messages logged, 2=Alert and above messages logged, 3=Warning and above messages logged, 4=Failure and above messages logged, 5=Error and above messages logged, 6=X_fatal messages logged from next login
<b>√</b>	<b>~</b>	<b>~</b>	<b>~</b>	<b>√</b>	prompt=%u%p>	LOG	length<32	Admin user prompt:     %n = host name     %i = host IP address (Lan 1)     %t = local time     %p = configuration path     %u = user name
✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	✓	remote_access=1	LOG	0 or 1	Disable / enable remote access (Telnet and www)
✓	✓	✓	✓	✓	timeout=240	LOG	0 to 7200	1 to 7200 = timeout in seconds
								0 = no timeout - but this can cause <u>adverse effects with</u> <u>the web browser</u>
					[users.billing]			Billing user section (no www access)
✓	✓	✓	✓	✓	billing=1	LOG	0-2	0=No billing at login 1=Set 'bill on' and 'bill display on' at login

			Н	S	Section/Parameter	Activate	Panga	Comments
FXS / FXO	BRI	V400 E1/T1	3 2 3	л — <u>п</u>	Section/Parameter	Activate	Range	Comments
								2=Set 'bill z' and 'bill display on' at login
<b>√</b>	<b>✓</b>	<b>√</b>	<b>√</b>	<b>√</b>	logging=0	LOG	0-6	0=no logging, 1=all messages logged, 2=Alert and above messages logged, 3=Warning and above messages logged, 4=Failure and above messages logged, 5=Error and above messages logged, 6=X_fatal messages logged from next login
<b>✓</b>	<b>~</b>	<b>&gt;</b>	<b>~</b>	>	prompt=%u%p>	LOG	length<32	Billing user prompt: %n = host name %i = host IP address (Lan 1) %t = local time %p = configuration path %u = user name
✓	✓	✓	✓	✓	remote_access=1	LOG	0 or 1	Disable / enable remote access (Telnet)
✓	✓	✓	✓	✓	timeout=0	LOG	0-7200	1 to 7200 = timeout in seconds
								0 = no timeout
					[users.user]			Ordinary user section (no www access)
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	billing=0	LOG	0-2	0=No billing at login 1=Set 'bill on' and 'bill display on' at login 2=Set 'bill z' and 'bill display on' at login
<b>√</b>	<b>√</b>	<b>*</b>	<b>√</b>	>	logging=3	LOG	0-6	0= no logging, 1=all messages logged, 2=Alert and above messages logged, 3=Warning and above messages logged, 4=Failure and above messages logged, 5=Error and above messages logged, 6=X_fatal messages logged from next login
<b>√</b>	<b>*</b>	<b>✓</b>	<b>*</b>	<b>&gt;</b>	prompt=%u%p>	LOG	length<32	User user prompt:     %n = host name     %i = host IP address(Lan 1)     %t = local time     %p = configuration path     %u = user name
✓	✓	✓	✓	✓	remote_access=1	LOG	0 or 1	Disable / enable remote access (Telnet)
✓	✓	✓	✓	✓	timeout=0	LOG	0-7200	1 to 7200 = timeout in seconds

## Vega Primer

FXS/FXO	V400 E1/T1	H 3 2 3	<b>∞</b> − ₽	Section/Parameter	Activate	Range	Comments
							0 = no timeout

## 6.8 Advanced configuration entries

The following configuration entries are to be used for advanced setup of the product. The section <code>[\_advanced]</code> is not listed by using wildcard section names from the <code>show</code> command; it must be explicitly specified by typing <code>Show \_advanced</code>, or by specifying the whole subsection/parameter path required.

FXS / FXO	BRI	V400	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
					[_advanced]			Advanced section
✓	✓	✓	✓	✓	auto_apply=0		0 or 1	1 = Automatically action an APPLY following each SET command
✓	✓	✓	✓	✓	block_calls=0	S/R	0 or 1	0 = normal call handling
								1 = new calls will be blocked.
								This is an extension of the BLOCK CALLS command which allows the blocked state to be saved and asserted at reboot time.
✓	✓	✓	✓	✓	blocking_cause=34	APPLY	1-127	Cause code returned to caller when incoming calls are blocked.
✓	✓	✓	✓	✓	boot_debug=3		0 to 3	Save diagnostic state for next reboot
								0 = debug disabled, 1 = Radvision debug level 1 (info only) enabled 2 = Radvision debug level 4 (detail) enabled 3 = debug disabled, and ask for code selection at start up
√ 7.	√ <del>7.5</del>	√ <del>7.5</del>	√ <del>7.5</del>	√ <del>7.5</del>	log_in_secs=0	S/R	0 or 1	The time stamp in log messages is now accurate to milliseconds (this is the default behaviour). To revert back to the previous format for seconds resolution only set this value to 1.
								From R7.5 see _advanced.logger.log_in_secs
✓	✓	✓	✓	✓	oem_banner=0	P,S/R	0 or 1	0 = standard banner
								1 = more generic / non Vega banner on web browser
7.5	7.5		7.5	7.5	temp_alert_action=none		none or block	If an over-temperature condition is observed, should calls be blocked or the systm allowed to continue normal operation?

FXS/FXO	BRI	V400	H 3 2 3	S - P	Section/Parameter	Activate	Range	Comments
					[_advanced.autoexec]			
✓	✓	✓	✓	✓	enable=1		0 or 1	Disable / enable autoexec functionality
<b>✓</b>	✓	<b>✓</b>	<	<b>✓</b>	lastconfig=none		alpha numeric string	Internal storage for autoexec function (stores last loaded config reference); there is typically no need to alter this parameter
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>*</b>	<b>&gt;</b>	scriptfilel=%iscript.txt		alpha numeric string <=31 characters	Primary filename to use for autoexec script %i = IP address %m = MAC address %n = Name of Vega (lan.name)  B %p = product type (introduced in R8.2)
<b>√</b>	<b>√</b>	<b>*</b>	<b>√</b>	<b>*</b>	scriptfile2=defaultscript.		alpha numeric string <= 31 characters	Secondary filename to use for autoexec script

FXS/FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO			3					
					[_advanced.cause_mapping]			Translation for Q.850 cause codes (see IN 18 for cause code details)
					[_advanced.cause_mapping.1			Override values for ETSI cause codes.
					]			From R7.5 see _advanced.incoming.cause_mapping.1, _advanced.outgoing.cause_mapping.1 and _advanced.sip.cause_to_response_mapping, _advanced.sip.response_to_cause_mapping
✓	✓	✓	✓	✓	name=default	IMM	Length<32	Name of this cause mapping list - for self documentation purposes
7.5	7.5	7.5	7.5	7.5				
✓	✓	✓	✓	✓	C1=1	APPLY	1-127	Cx=y substitutes the cause code y when the cause code x is supplied.
7.5	7.5	7.5	7.5	7.5				
✓	✓	✓	✓	✓	C2=2	APPLY	1-127	п
7.5	7.5	7.5	7.5	7.5				
					=			
✓	✓	✓	✓	✓	C127=127	APPLY	1-127	n
7.5	7.5	7.5	7.5	7.5				
					[_advanced.console]			
7.5	7.5	<b>√</b>	<b>√</b>	<b>√</b>	baudrate=115200		9600, 19200, 38400, 57600, 115200	Baud rate of console (serial) interface

FXS / FXC	BRI	V400	H 3	SI	Section/Parameter	Activate	Range	Comments
/FXO			2	Р				
					[_advanced.debug]			Advanced diagnostic information
✓	✓	✓	✓	✓	content=0	S/R	0-255	For engineering use only, do not change
✓	✓	✓	✓	✓	entity=0	S/R	0-255	For engineering use only, do not change
7.5	7.5	7.5	7.5	7.5	entity_watchdog=on	S/R	1 to 64 characters	For engineering use only, do not change
✓	✓	✓	✓	✓	entity2=0	S/R	0-255	For engineering use only, do not change
✓	✓	✓	✓	✓	module=0	S/R	0-255	For engineering use only, do not change
✓	✓	✓	<b>✓</b>	✓	module2=0	S/R	0-255	For engineering use only, do not change
✓	✓	✓	✓	✓	watchdog=on	S/R	on or off	For engineering use only, do not change
					[_advanced.dsl.port.1.tunn el_protocol.Y]			Y = protocol number +1 (protocol numbers = 0 to 255)
		<b>*</b>			cpn=0FF	S/R	Off / TEL:Called party number	Used for tunnelling non voice signalling messages
					[_advanced.dsp]			
✓	<b>✓</b>	<b>&gt;</b>	>	<b>✓</b>	allocation_mode=best_match	APPLY	best_match, least_used, least_used_ all, least_used_ 50	best_match: Vega allocates a channel on a DSP which already has channels allocated as long as it has the correct DSP image and there is space on the DSP for a new channel of the type being opened. (This ensures that on systems which have multiple DSP images, each with only a subset of the full complement of codecs, there is minimal chance of trying to allocate a channel for a specific codec and finding that no DSP has a free channel which can run that codec.  least_used: this allows for a more even spread of the call loading on the DSPs within the system; Vega allocates a channel on a DSP which is least loaded. However, in order to preserve the ability to switch compressed CODEC types the last 1 (or, in the case of 5441 DSPs which work as pairs, the last 2) DSP(s) will be reserved and no channel will be allocated on this/these DSP(s) until all the other DSPs are 100% loaded.

FXS / FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
ŏ			3					
								<pre>least_used_all: same as least_used except no DSPs are reserved for switching to another compressed CODEC.</pre>
								least_used_50: same as least_used but the reserved DSPs will only be used if all the other DSPs in the system are 50% or more loaded.
8.1	8.1	8.1	8.1	8.1	auto_restart=1		string <= 63 characters	If no call is in progress on a DSP core whose ID is in the auto_restart list, 0.5 seconds after the last call cleared that DSP core will be rebooted.
								Auto_restart accepts " " or NULL for no entry, and comma separated DSP IDs or ranges denoted using the minus sign.
								e.g. 1,2,4-6 = DSPs 1,2,4,5,6
✓	✓	✓	✓	✓	disable=none		string <=	For engineering use only, do not change
							63 characters	
✓	✓	✓	✓	✓	dtmf_cadence_off_time=60	APPLY	25 to 10000	Off time for outgoing DTMF
✓	✓	✓	✓	✓	dtmf_cadence_on_time=90	APPLY	25 to 10000	On time for outgoing DTMF
✓	✓	<b>✓</b>	<b>✓</b>	<b>✓</b>	dtmf_hi_gain=9000	APPLY	0 to 32767	Relative amplitude for the high frequeny part of the outgoing DTMF tone
								N.B. Changing this value from default may cause the Vega to produce out-of-spec DTMF tones. [Gain = $(20*log_{10}(value/32767))+3$ ]
<b>√</b>	<b>✓</b>	<b>&gt;</b>	<	<b>\</b>	dtmf_lo_gain=7500	APPLY	0 to 32767	Relative amplitude for the low frequeny part of the outgoing DTMF tone N.B. Changing this value from default may cause the Vega to produce out-of-spec DTMF tones. [Gain = (20*log10(value/32767))+3]
<b>√</b>	<b>√</b>	<b>✓</b>	<b>√</b>	<b>√</b>	dtmf_threshold=-80	APPLY	-80 to 0	Ignore DTMF tones if they are below <dtmf_threshold> dBm - applies to in-call out-of-band dtmf detection, this parameter does not affect the call set up on FXS units</dtmf_threshold>
								-80, the default, is effectively never ignore DTMF tones
✓	✓	✓	✓	✓	<pre>fax_disconnect_delay=200</pre>	IMM	0 to 10000	Delay between receiving disconnect and actually ending call
✓	✓	✓	✓	✓	poll_interrupt=1	APPLY	0 or 1	For engineering use only, do not change
✓	✓	✓	✓	✓	poll_period=8	APPLY	3 to 400	For engineering use only, do not change
✓	✓	✓	✓	✓	rtp_pkt_buffer=4	APPLY	0 to 10	Enable use of an extended RTP packet buffer to buffer packets before

FXS/FXO	BRI	V400	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
								they are sent to the DSP: 0=off, 1 to 10 sets maximum buffer size.
✓	<b>✓</b>	<b>✓</b>	✓	<b>✓</b>	t38_diags=0	IMM	0 or 1	Enable detailed diagnostics for T.38 - For engineering use only, do not change.
					<pre>[_advanced.dsp.buffering.f ax]</pre>			
7.5	7.5	7.5	7.5	7.5	depth=100		10 200	T.38 packet resynchronisation buffer depth
7.5	7.5	7.5	7.5	7.5	enable=0		0 or 1	Disable / enable T.38 packet resynchronisation
					[_advanced.dsp.buffering.v oice]			
7.5	7.5	7.5	7.5	7.5	depth=60		10 120	voice packet resynchronisation buffer depth
7.5	7.5	7.5	7.5	7.5	enable=0		0 or 1	Disable / enable T.38 packet resynchronisation
					<pre>[_advanced.incoming_cause_ mapping]</pre>			Translation for Q.850 cause codes (see 'IN 18 Q.850 Cleardown cause codes' for cause code details)
					[_advanced.incoming_cause_ mapping.1]			Override values for cleardown cause codes.
7.5	7.5	7.5	7.5	7.5	name=default	IMM	Length<32	Name of this cause mapping list - for self documentation purposes
7.5	7.5	7.5	7.5	7.5	C1=1	APPLY	1-127	Cx=y substitutes the cause code y when the cause code x is supplied.
7.5	7.5	7.5	7.5	7.5	C2=2	APPLY	1-127	n
					-			
7.5	7.5	7.5	7.5	7.5	C127=127	APPLY	1-127	n
					[_advanced.h323]			
✓	✓	✓	✓		RAS_h225_version=0	S/R	0 to 3	Set the h.225 version that is output in the Gatekeeper RAS messages.

FXS	BRI	V400	H 3 2	S	Section/Parameter	Activate	Range	Comments
FXS / FXO			3	Р				
								O means the real (RAD stack) version number is reported, other values force an artificial value.
✓	✓	✓	✓		rtd_failure_cause=41	S/R	1 to 127	Round trip delay failure cause code
F X O			<		nocallerid=No_Caller_ID		alpha numeric string	If no caller ID is received (typically from incoming POTS FXO) then use this string as the caller ID name in an ongoing H323 call.
F X O			<		notavail=Not_Available		alpha numeric string	if caller ID is not available then use this string as the caller ID name in an ongoing H323 call.
F X O			<b>✓</b>		restricted=Caller_ID_Block ed		alpha numeric string	if the caller ID is blocked then use this string as the caller ID name in an ongoing H323 call.
					[_advanced.h450]			H.450 parameters
✓	✓		✓		max_calls=30		0 to 240	For Engineering use only, do not change
✓	✓		✓		max_services=30		0 to 240	For Engineering use only, do not change
					[_advanced.h450.h450_2]			Parameters for H.450_2
			✓		timer_ct-t1=20			For Engineering use only, do not change
			✓		timer_ct-t2=22			For Engineering use only, do not change
			✓		timer_ct-t3=24			For Engineering use only, do not change
			✓		timer_ct-t4=26			For Engineering use only, do not change
					[_advanced.h450.h450_3]			Parameters for H.450_2
			✓		timer_t1=20			For Engineering use only, do not change
			✓		timer_t2=22			For Engineering use only, do not change
			✓		timer_t3=24			For Engineering use only, do not change
			✓		timer_t4=26			For Engineering use only, do not change

FXS	BRI	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		0	2	Р				
0								
			✓		timer_t5=28			For Engineering use only, do not change
					[_advanced.isdn]			Note: some of these parameters are appropriate to CAS signalling too.
	✓	✓	✓	✓	<pre>alert_with_progress=1</pre>	APPLY	0, 1 or 2	0= ignore / 1= accept / 2= assume : in-band media indicator in ISDN ALERTING messages
								Only supported on ISDN; CAS signalling schemes do not support an inband media indication
	8		8	8	call_proceeding_with_progr	APPLY	0 or 1	Enable passage of in-band (audio) information on call proceeding.
					ess=1			Applies to both CAS and ISDN.
	✓	✓	✓	✓	connect_datetime=off		off, nt,	Include 'date and time' IE in ISDN connect message:
							te, always	off: never
								nt: on calls on NT ports
								te: on calls on TE ports
								always: on all calls
	✓	✓	✓	✓	disc_with_progress=1	APPLY	0 or 1	Enable passage of in-band (audio) information on call disconnect.
								Applies to both CAS and ISDN.
	✓	✓	✓		end_to_end_call_proceeding	S/R	0 or 1	Affects calls H.323 to ISDN
					= 0			0=return call proceeding to H.323 interface when dialing information has been received from H.323 interface
								1=return call proceeding to H.323 interface only after call proceeding has been returned on ISDN interface
								Not supported on CAS; CAS signalling schemes do not support a call proceeding indication
	✓	✓	✓	✓	force_disconnect_progress=	S/R	0 to 30	Time to play tone (in seconds)
					0			N.B. this only operates on a Vega NT interface
								Normally when a disconnect is sent to an ISDN call leg (from the Router / dial planner) if there is no tone indicated as being present (disconnect without progress) then a Disconnect is sent on the ISDN

FXS / FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO			3					
								connection and no tone is played. If this parameter is set to a non zero value, the Vega will send a Disconnect with Progress message and play a tone out for the configured duration.
								If the caller does not clear down, the Vega sends a Release 30 seconds after the disconnect with progress (T306 timer). Setting this parameter to anything other than 0 or 30 will leave the caller listening to silence after the played tone if they do not clear down.
	✓		✓	✓	frame_test_mode=0	S/R	0 or 1	0 = Normal operation
								<pre>1 = Test mode for ISDN Layer1 driver (driver continuously transmits/receives fixed-length Information Frames - but does not pass them to/from Layer2).</pre>
								Applies only to Vega 50 BRI.
	<b>✓</b>	✓	✓		IEs_to_tunnel=		Comma separated list of IEs	List of IEs to tunnel when Tunnelling of specific information elements has been enabled.
					20,24,28,29,2c,34,40,6d,71,78,7c,7d,7e,96,87e		TISC OI TES	See table in section 10.5.3 "Tunnelling full signalling messages and IEs in ISDN (ETSI, ATT, DMS, DMS-M1, NI, VN 3/4) and QSIG" for details of interactions of various parameters with IEs_to_tunnel.
		<b>√</b>	✓		int_id_present=0	APPLY	0 or 1	Channel ID Information Element: "IntID Present field" in outgoing messages is defined:
								0 = implicitly
								1 = explicitly (see <u>_advanced.isdn.interface_id</u> )
		✓	✓	✓	interface_id=0	APPLY	0 to 2	<pre>If _advanced.isdn.int_id_present = 1, then:</pre>
								interface_id $\rightarrow$ the Channel ID Information Element: "Interface ID" in outgoing ISDN messages
		✓	✓	✓	link_error_count=0		016	0: function disabled
								116: count of cumulative (not necessarily consecutive) frame errors before link is removed and restored to try and correct the problem
		<b>√</b>	<b>√</b>	✓	link_error_drop_time=2000		160000	Number of milliseconds to drop the ISDN link for under error conditions to allow it to clear and re-start (triggered by link_error_count frame errors being reached)
	✓	✓	✓	✓	nt_alt_chan_if_collision=1		0 or 1	If two calls each attempt to use the same channel, or a new call is set up and tries to use a channel which has not yet cleared, either

TI	œ	<	Н	S	Section/Parameter	Activate	Danas	Comments
S	BRI	V400	3	1	Section/Parameter	Activate	Range	Comments
FXS / FXO			2	Р				
0								
								the NT end or the TE end can change the proposed channel for use.  Typically this channel conflict resolution is carried out by the NT device, but this parameter allows the Vega to be configured to action the resolution as a TE.
								0 = TE device to apply the resolution
								1 = NT device to apply the resolution
	✓		✓	✓	nt_initial_frame_allowance	Next	0 to 32	max. number of frames NT port sends before a frame must be received.
					= 3	DSL activa		Applies only to Vega 50 BRI when frame_test_mode=1.
						tion		
	✓	✓	✓	✓	<pre>progress_with_progress=1</pre>	APPLY	0, 1 or 2	0= ignore / 1= accept / 2= assume : in-band media indicator in ISDN PROGRESS messages
								Only supported on ISDN; CAS signalling schemes do not support an inband media indication
		✓	✓		<pre>qsig_mode=non_contiguous</pre>	APPLY	contiguous/ non_contigu	For El systems it is necessary to select the Uq numbering scheme - to be the same as the QSIG device to which the Vega is attached
							ous	contiguous = Uqs 130
								non-contiguous = Uqs 115 and 1731
	✓		✓	✓		Next	0 or 1	0 = re-establish layer 2 only if layer 1 is also down.
					restart_l2_after_disc=1800	DSL activa tion		1 = force re-establishment of layer 2 on Vega 5008 BRI ISDN if a layer 2 disconnect occurs.
	✓	✓	✓	✓	send_display_as=display		none /	none = no display information will be sent out over ISDN
							display / facility	display = display information sent to ISDN will be in a display IE
								facility = display information sent to ISDN will be in a facility IE
								Note 1. This parameter affects all DSLs on the gateway
								Note 2. As per Q.931 DISPLAY is only handled NT to TE (it is not handled TE to NT)
	✓	✓	✓	✓	send_progress_as_alerting=		0 or 1	0 = progress message passed through
					0			1 = On receiving a progress message from an ISDN interface convert it to an alerting message before forwarding to the VoIP interface or

FXS/FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
-Xo			3					
								another ISDN interface.
	✓		✓	✓	te_initial_frame_allowance =0	Next DSL	0 to 32	max. number of frames TE port sends before a frame must be received
					=0	activa tion		Applies only to Vega 50 BRI when frame_test_mode=1.
	✓		✓	✓	test_frame_len=100	S/R	3 to 1024	length of Information frame.
								Applies only to Vega 50 BRI when frame_test_mode=1.
✓	✓	✓	✓	✓	tn_heap_debug	APPLY	0 or 1	For engineering use only, do not change
	✓	✓	✓	✓	<u>user_dialtone</u> =0	APPLY	0 or 1	If set to 1, TE DSLs will generate dial tone
								Only supported on ISDN (CAS does not support dial tone generation)
	<b>✓</b>	<b>√</b>	<b>√</b>	<b>√</b>	user_progress=0	APPLY	0 or 1	If set to 1, TE DSLs will generate progress tones for alerting and disconnect
								Applies to both CAS and ISDN.
	✓	✓	<b>✓</b>	<b>✓</b>	verify_IEs=1			0: disables checking of IE types (and contents of those IEs)
								(See section $\underline{10.3.6}$ "Verifying ISDN IEs (Information Elements)" for more details)
	✓	✓	✓	✓	verify_IE_contents=1			0: disables checking of contents of IEs
								(See section 10.3.6 "Verifying ISDN IEs (Information Elements)" for more details)
					[_advanced.lan]			Advanced LAN parameters
✓	✓	✓	✓	✓	dns_rev_enable=0	S/R	0 or 1	Disable/enable reverse DNS lookup facility
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>~</b>	>	<pre>help_path=Help/default/usr guide/framedefn.htm</pre>		Alpha numeric string of chars	Path to access help files. (N.B. use forward slashes "/" not back slashes "\")
✓	✓	✓	✓		h323_push_enable=1	S/R	0 or 1	Disable/enable PUSH bit to expedite H.323 TCP signalling packets
✓	✓	<b>√</b>	✓	✓	link_down_cause=38	S/R	0 to 127	Cause code returned if a call is attempted on the LAN interface and the physical layer is down

FXS / FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
Xo			3					
✓	✓	✓	✓	✓	rtp_checksum_enable=1	S/R	0 or 1	Disable/enable generation of UDP checksum for RTP packets
✓	✓	✓	✓	✓	tcp_max_retries=2	S/R	0 to 10	Max retries for TCP connections
✓	✓	✓	✓	✓	tcp_max_time=4	S/R	0 to 60	Max timeout for TCP connections
✓	✓	✓	✓	✓	tcp_push_enable=0	S/R	0 or 1	Disable/enable PUSH bit to expedite TELNET packets
✓	<b>√</b>	<b>√</b>	✓	<b>√</b>	udpMaxDatagrams=250	S/R	101000	Maximum number of UDP packets that may be queued on a UDP port. For engineering use only, do not change.
					<pre>[_advanced.lan.port_range. 1]</pre>			IP port number ranges (up to 40 entries allowed)
✓	✓	✓	✓	✓	max=19999		0 to 65535	Maximum IP port number in this range
✓	✓	✓	✓	✓	min=10000		0 to 65535	Minimum port number in this range
<b>~</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	name=rtp_rangel		String of between 1 and 31 chars	Name of this range - for self documentation purposes
✓	✓	✓	✓	✓	protocol=udp		tcp or udp	Protocol that this range refers to
					<pre>[_advanced.lan.port_range. 2]</pre>			IP port number ranges (up to 40 entries allowed)
✓	✓	✓	✓	✓	max=19999		0 to 65535	Maximum IP port number in this range
✓	✓	✓	✓	✓	min=10000		0 to 65535	Minimum port number in this range
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	name=t38_tcp_range1		String of between 1 and 31 chars	Name of this range - for self documentation purposes
✓	✓	✓	✓	✓	protocol=tcp		tcp or udp	Protocol that this range refers to

FXS/FXO	BRI	V400	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
õ			3					
					<pre>[_advanced.lan.port_range. 3]</pre>			IP port number ranges (up to 40 entries allowed)
✓	✓	✓	>	✓	max=80		0 to 65535	Maximum IP port number in this range
✓	✓	✓	✓	✓	min=80		0 to 65535	Minimum port number in this range
<b>✓</b>	<b>√</b>	<b>\</b>	<b>&gt;</b>	<b>✓</b>	name=webserver		String of between 1 and 31 chars	Name of this range - for self documentation purposes
✓	✓	✓	✓	✓	protocol=tcp		tcp or udp	Protocol that this range refers to
					<pre>[_advanced.lan.port_range. 4]</pre>			IP port number ranges (up to 40 entries allowed)
✓	✓	✓	>	✓	max=19999		0 to 65535	Maximum IP port number in this range
✓	✓	✓	<b>&gt;</b>	✓	min=10000		0 to 65535	Minimum port number in this range
<b>√</b>	<b>✓</b>	<	<b>~</b>	<b>✓</b>	name=t38_udp_range1		String of between 1 and 31 chars	Name of this range - for self documentation purposes
✓	✓	✓	<b>✓</b>	✓	protocol=udp		tcp or udp	Protocol that this range refers to
					<pre>[_advanced.lan.port_range. 5]</pre>			IP port number ranges (up to 40 entries allowed)
✓	✓	✓	<b>✓</b>	✓	max=5060		0 to 65535	Maximum IP port number in this range
✓	✓	✓	✓	✓	min=5060		0 to 65535	Minimum port number in this range
<b>✓</b>	<b>✓</b>	<b>*</b>	✓	<b>✓</b>	name=sip_udp		String of between 1 and 31 chars	Name of this range - for self documentation purposes
✓	✓	✓	✓	✓	protocol=udp		tcp or udp	Protocol that this range refers to

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SX:	BRI	V400	3	1	Section/Parameter	Activate	Range	Comments
FXS / FXO			2	Р				
6			3					
					[_advanced.lan.port_range.			IP port number ranges (up to 40 entries allowed)
✓	✓	✓	✓	✓	max=5060		0 to 65535	Maximum IP port number in this range
✓	✓	✓	✓	✓	min=5060		0 to 65535	Minimum port number in this range
<b>√</b>	<b>✓</b>	<b>✓</b>	<b>~</b>	<b>✓</b>	name=sip_tcp		String of between 1 and 31 chars	Name of this range - for self documentation purposes
✓	<b>✓</b>	<b>✓</b>	✓	✓	protocol=tcp		tcp or udp	Protocol that this range refers to
					[_advanced.lan.port_range_ list.1]			Lists of IP port number ranges (up to 100 entries allowed)
<b>✓</b>	✓	✓	✓	✓	list=1		1 to 40	Comma separated list of ranges (allows non contiguous blocks of port numbers to be defined
✓	<b>✓</b>	<b>✓</b>	<b>~</b>	<b>✓</b>	name=rtp_ports		String of between 1 and 31 chars	Name of this list of ranges - for self documentation purposes
					[_advanced.lan.port_range_ list.2]			Lists of IP port number ranges (up to 100 entries allowed)
<b>✓</b>	<b>√</b>	<b>√</b>	✓	<b>√</b>	list=2		1 to 40	Comma separated list of ranges (allows non contiguous blocks of port numbers to be defined
✓	<b>√</b>	<b>√</b>	✓	<b>✓</b>	name=t38_tcp_ports		String of between 1 and 31 chars	Name of this list of ranges - for self documentation purposes

			ш	_				
FXS / FXO	BRI	V400	H 3	S	Section/Parameter	Activate	Range	Comments
/E		0	2	Р				
ŏ			3					
					[_advanced.lan.port_range_			Lists of IP port number ranges (up to 100 entries allowed)
					list.3]			
✓	✓	✓	✓	✓	list=4		1 to 40	Comma separated list of ranges (allows non contiguous blocks of port numbers to be defined
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>✓</b>	*	name=t38_udp_ports		String of between 1 and 31 chars	Name of this list of ranges - for self documentation purposes
					[_advanced.lan.telnet]			
✓	✓	<b>√</b>	✓	✓	port=23		1 to 65535	Port number on which Vega will accept telnet traffic
					[_advanced.lan.webserver]			
					[_advanced.logger]			
7.5	7.5	7.5	7.5	7.5	log_in_secs=0	S/R	0 or 1	The time stamp in log messages is now accurate to milliseconds (this is the default behaviour). To revert back to the previous format for seconds resolution only set this value to 1.
					[_advanced.media]			
✓	✓	✓	✓	✓	control_v25=fax	IMM	data, fax,	data: use G.711 data rather than T.38 codec for modem and fax calls
							ignore	fax: use T.38 or G.711 for fax / modem calls. T.38 for G3 fax (V.25 tone followed by V.21 tone), and G.711 for Super G3 fax (phase reversed V.25 tone) and modem (V.25 tone but no V.21 tone)
								ignore: ignore the V.25 tone
<b>√</b>	✓	<b>√</b>	<b>√</b>	<b>√</b>	direct_TDM_enable=1	APPLY	0 or 1	<pre>0 = For loopback telephony to telephony calls, loop the audio back on the packet side of the DSP (i.e. after applying codec and gain functionality of the dsp)</pre>
								1 = For loopback telephony to telephony calls pass the media directly from port/channel to port/channel (i.e. loop it as TDM data without

FXS / FXC	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO			3					
								passing it to/through the DSPs).
7.5	7.5	7.5	7.5		<pre>enforce_pkt_time_boundarie s=1</pre>	APPLY	0 or 1	0 = do not validate that the H.323 packet time is within the range that can be processed by the Vega - used where the Vega is being connectd to by devices who populate the packet time field wrongly (field is in units of 10ms, not 1ms!)
								1 = usual setting - do check that packet time is valid
✓	<b>~</b>	<b>~</b>	✓	<	rtp_port_range_list=1		0 to 100	Index into _advanced.lan.port_range_list.x that defines the list of ranges of IP port numbers to use for RTP
<b>√</b>	<b>~</b>	<b>✓</b>	✓	<b>✓</b>	rx_udp_source_check=0	CALL	0 or 1	0 = Normal mode of operation - RTP packets arriving on the agreed local IP port will be played to the telephony interface
								1 = Before RTP packets arriving on the agreed local IP port are played, they are checked to see thet they have originated from the expected remote endpoint IP address and IP port number. Note: the remote endpoint MUST send and receive RTP data for that call on the same IP port.
✓	✓	✓	✓	✓	sysload=85			For engineering use only, do not change
✓	✓	✓	✓	✓	sysload_period=400			For engineering use only, do not change
					[_advanced.mods]			
7.5	7.5	7.5	7.5	7.5	bits=0	CALL	1 to 33 characters	For engineering use only, do not change

FXS/FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
XO			3					
					[_advanced.outgoing_cause_ mapping.1]			Override values for cleardown cause codes. For details on what the codes mean, see Information Note 'IN18 Q850 cleardown cause codes'
7.5	7.5	7.5	7.5	7.5	name=default	IMM	Length<32	Name of this cause mapping list - for self documentation purposes
7.5	7.5	7.5	7.5	7.5	C1=1	APPLY	1-127	Cx=y substitutes the cause code y when the cause code x is supplied.
7.5	7.5	7.5	7.5	7.5	C2=2	APPLY	1-127	n
					-			
7.5	7.5	7.5	7.5	7.5	C127=127	APPLY	1-127	n .
					[_advanced.pacing.1]			
✓	✓	✓	✓	✓	delay=5	S/R	110000	For Engineering use only, do not change
7.5								
✓	✓	<b>✓</b>	✓	✓	threshold=120	S/R	11000	For Engineering use only, do not change
7.5								
					[_advanced.pots]			
✓			<b>~</b>	<b>✓</b>	poll_timer=25	S/R	5 to 1000	Polling interval used within POTS firmware (milliseconds) - For engineering use only, do not change
F X S			<b>√</b>	<b>√</b>	ring_mode_control=0	APPLY	0 or 1	If set to 1 this staggers the ringing cadence on groups of 4 pots ports to avoid overloading the driver circuitry when all 4 ports are ringing and are driving into loads > 1 REN each.
7.5								
					[_advanced.pots.fxo.1]			FXO hardware interface configuration (up to 10 entries)
F			<b>√</b>	<b>√</b>	-			
X O			•	•	busy_tonedetect_profile=1			FXO answer and disconnect supervision busy tone detection profile to use to detect busy tone - see _advanced.tonedetect.busy.n

FXS/FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO			3	r				
F X O			<b>√</b>	✓	call_connection_time=30			FXO disconnect supervision time that must expire before cleardown tones will be looked for
F X O			<b>√</b>	✓	cong_tonedetect_profile=1			FXO answer and disconnect supervision congestion tone detection profile to use to detect congestion tone - see _advanced.tonedetect.cong.n
F X O			✓	✓	digital_rx_gain=0	APPLY	-18 6	Db level for input gain on FXO port
F X O			✓	✓	digital_tx_gain=0	APPLY	-18 6	Db level for output gain on FXO port
F X O			✓	✓	disc_tonedetect_profile=1			FXO answer and disconnect supervision disconnect tone detection profile to use to detect disconnection tone - see _advanced.tonedetect.disc.n
F X O			<b>✓</b>	✓	dtmf_holdoff_time=	APPLY	0 to 10000	Time in milliseconds to wait before playing DTMF after offhook
F X O			<b>✓</b>	✓	early_line_seize=0		0 or 1	<pre>0 = a call coming in from the POTS side will wait for the LAN side to connect before the Vega 50 seizes the POTS line. 1 = the Vega 50 FXO will answer ("pick up") any incoming POTS call</pre>
								immediately ringing is detected.
F X O			<b>&gt;</b>	✓	early_line_seize_to=30		0 to 1000	If early_line_seize=1 and early_line_seize_to is non-zero, a timer will be started when ring tone has been detected. The timer stops when the call is connected on the LAN side. If, the timer exceeds the configured timeout value then the call is automatically disconnected.  Note - for calls that are abandoned by the calling party, where there is no disconnect supervision, the line will remain seized until the timeout is reached, so closely following calls will find the line busy).
								If early_line_seize=1 and early_line_seize_to=0, the timer does not run and so a call into the FXO telephony interface will not be dropped until the LAN side connects then disconnects.

FXS/FXO	BRI	V400	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
<b>√</b>			✓	✓	force_disconnects=1	APPLY	0 or 1	Force an off-hook then an on-hook if call is dropped before POTS FXO answers
✓			✓	✓	hookflash_time=200	APPLY	0 to 10000	Period for hookflash generation (milliseconds)
<b>√</b>			<b>&gt;</b>	<b>~</b>	impedance=ctr21	S/R	ctr21, default, 600R, 900R	Specifies the hardware impedance of the FXO line interface
F X O			<b>~</b>	<b>\</b>	line_reversal_debounce_tim e=50	APPLY	0 to 10000	Specify the time in milli seconds to pause to debounce the line reversal signal (allow the line reverse voltage to maintain a steady state after a change)
✓			✓	✓	line_reversal_detect=0	APPLY	0 or 1	Enable line reversal detection (aka battery reversal)
F X O			<b>√</b>	<b>&gt;</b>	<pre>line_reversal_sample_delay =0</pre>	APPLY	0 to 10000	Value is in milliseconds; Exchanges take a finite time to stop presenting ringing after the answer reversal is performed - this delay should be set such that the value is just greater than the ringing cancellation delay, so that if a call is answered and immediately cleared then the Vega does not still see ringing and so believe that there is a new call arriving.
✓			✓	✓	loop_current_detect=0	APPLY	0 to 10000	0: disable loop current detection of cleardown
								>0: Enable loop current detection of cleardown - parameter value = time in ms, which if exceeded indicates a call clear.
✓			✓	<b>✓</b>	port_not_released_cause=34	APPLY	1 to 127	Cause code returned if a new call is presented to a POTS port before its port_release_delay has expired. (Use this in a group definition to re-present the call to another port).
<b>√</b>			<b>√</b>	<b>√</b>	port_release_delay=0	APPLY	0 to 32	Delay (in seconds) after POTS line clears before Vega will allow a new call to be placed through this port again - this avoids failed calls on lines which take a long time to clear, e.g. on GSM lines it can take up to 20s for the line to clear
√ 7.4			√ <del>7.4</del>	√ 7.4	ring_cadence_delta=14	APPLY	1 1000	Ring cadence detection parameter - see Ring Cadence Detection section below.
√ 7.4			√ 7.4	√ 7.4	ring_cadence_limit=200	APPLY	1 1000	Ring cadence detection parameter - see Ring Cadence Detection section below.
√ 7.4			√ <del>7.4</del>	√ 7.4	ring_cadence_threshold=56	APPLY	1 1000	Ring cadence detection parameter - see Ring Cadence Detection section below.

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FXS / FXO	BRI	V400	3	1	Section/Parameter	Activate	Range	Comments
/F			2	Р				
ô			3					
								section below.
7.4			7.4	7.4	ring_detect_longest_ring_o		100	Detecting no ringing for >= this value indicates a call has stopped
F					ff=5000		10000	ringing on a Vega FXO port - if the call has not been answered, the
X								call will be cleared.
7.4			7 1	7 1	ring_detect_shortest_ring_		100	Detecting ringing for >= this value indicates a call arrival to a
7.4 F			7.4	7.4	on=250		20000	Vega FXO port
X								
	-							
F X			✓	✓	ringback_present=1		0 or 1	0: On an FXO outbound call, ringback tone is passed to the VoIP interface until the FXO answer is received
0								1: On an FXO outbound call, audio from the FXO line is passed across
								the VoIP interface as soon "early media" allows audio to be transferred
								Note: On standard loopstart lines, the "answer" occurs on seizing the FXO line, so all dialling etc. will be heard whatever the value of
								this parameter. On line current reversal lines ringback tone will be
								heard until answer if this parameter is set to 0.
F			✓	✓	ringback_tonedetect_profil			FXO answer and disconnect supervision ringback tone detection profile
X					e=1			to use to detect ringback tone - see _advanced.tonedetect.ringback.n
F			<b>√</b>	<b>√</b>	tone detect=0			FXO disconnect supervision enable
X			•	•	tolle_detect=0			rao disconnect supervision enable
0								
F			F	F	voice_detect=0		0 or 1	Enable / disable voice based answer detection
X			X O	X O				
7.4			7.4	7.4				
F	1		F	F	voice_detect_delay=0		0 or 10000	Delay listening for voice for 'n' ms to avoid treating echo from the
Х			Х	X				Vega being detected as voice.
0			0	0				
7.4	1		7.4	7.4				
F			F	F	<pre>voice_detect_min_time=800</pre>			Time in ms that power level must be above
X			Х	Х				voice detect power threshold (after and ring tone has been detected)

FX	BRI	V400	H 3 2	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	_	00	3	P				
0			0	0				to indicate that there has been voice activity
7.4			7.4	7.4				
F X O			F X O	F X O	voice_detect_power_thresho ld=-60			Power threshold, above which audio is deemed to be voice
7.4			7.4	7.4				
F X O 7.4			F X O 7.4	F X O 7.4	voice_lost_disc_time=0			0: Do not clear call based on silence detection >0: Time in ms that power level must be below voice_detect_power_threshold for call to be cleared
F X S			F X S	F X S	wink_on_disconnect=0	APPLY	0 or 1 0 to 5000 (time supported from R8.2)	0: No wink on disconnect  1: on disconnect, immediately after going on hook perform an off hook / on hook (Wink)  1 to 5000: wink time and wink guard time (e.g. if set to 500, Vega will wink for 500ms then return to line voltage for a minimum of 500ms)

FXS/FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO			3					
					[_advanced.pots.fxs.1]			FXS hardware interface configuration (up to 10 entries)
F X S			8.2	8.2	dialled_dtmf_detect=0			For engineering use only 0: use DSP to detect DTMF tones 1: use POTS chip to detect DTMF tones
F X S			<b>✓</b>	<b>√</b>	digital_rx_gain=0	APPLY	-18 6	Db level for input gain on FXS port
F X S			<b>✓</b>	<b>✓</b>	digital_tx_gain=-12	APPLY	-18 6	Db level for output gain on FXS port
F X S			<b>√</b>	<b>√</b>	hookflash_debounce_time=	APPLY	0 to 10000	Minimum time in milliseconds for hookflash detection (line current loss for less than this time will be ignored).
F X S			<b>√</b>	<b>√</b>	hookflash_time=18500	APPLY	0 to 10000	Maximum time in milliseconds for hookflash detection (line current loss for greater than this time will cause a call cleardown)
F X S			<b>√</b>	<b>√</b>	impedance=default	S/R	ctr21, default, 600R, 900R	Specifies the hardware impedance of the FXS interface - Only used on Vega 5024 and Vega 5048
F X S			<b>√</b>	<b>√</b>	line_reversal=0	APPLY	0 or 1	Enable line reversal generation (aka battery reversal)
F X S			<b>√</b>	<b>√</b>	loop_current_break=off	APPLY	off or on	Disable or enable Loop Current Disconnect generation on FXS ports to indicate that the other caller has cleared
F X S			<b>✓</b>	<b>√</b>	loop_current_delay=9000	APPLY	0 to 100000	Time in milliseconds before Loop Current is dropped after the far end has cleared. (This gives the caller on the FXS port time to clear their side of the call before the Vega indicates call drop)
F X S			<b>√</b>	<b>√</b>	loop_current_time=300	APPLY	300 to 10000	Period that the Vega will drop the Loop current for (in milliseconds) to indicate other party has cleared see also loop_current_transition_time
F X S			<b>✓</b>	<b>√</b>	loop_current_transition_ti me=10	APPLY	0 to 100	When removing loop current, line capacitance can delay the drop.  Vega actually drops theline curren for loop_current_time  +loop_current_transition_time

FXS	BRI	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS/FXO		0	3	P				
F X S			<b>\</b>	<b>~</b>	onhook_line_reversal=0		0 or 1	Enable onhook line reversal - a double reversal of the line voltage to acknowledging the loss of line current on the telephone interface (i.e. to acknowledge detection of the telephone line clearing down)
F X S			<b>\</b>	<b>~</b>	onhook_line_reversal_inter val=300		30 to 10000	Duration between the first and second revesal of the cleardown acknowledge signal
F X S			8.2	8.2	visual_mwi=tone		none, tone, neon, both	None: no message waiting indication given tone: use stuttered dial tone to indicate a message waiting neon: use FXS line voltage to indicate a message waiting (to light a neon lamp) both: use stuttered dial tone and FXS line voltage to indicate a message waiting
F X S			<b>✓</b>	<b>√</b>	vring_rms=49.5		49.5, 60.5	Line voltage to supply on FXS port (49.5v rms = 70v pp, 60.5v rms = 85.5v pp)
F X S			8.2	8.2	wink_debounce_time=50		0 5000	At the end of a call do a wink after wink_debounce_time after line current is removed
F X S			8.2	8.2	wink_time=500		0 5000	At the end of a call do a wink for this period after the wink_debounce_time

FXS / FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
ŏ			3					
					[_advanced.pots.ring.1]			Ring description table for FXS POTS ports (Power ringing)
8.3			8.3	8.3	frequency=50	S/R	16, 20, 30, 40, 50, 60 Not used	Frequency to use for power ringing on FXS ports  Note: 16 actually = 16.667Hz
✓			✓	✓	name=External	S/R	Length<32	Power ringing cadence name - for self documentation purposes
✓			✓	<b>✓</b>	repeat=1	S/R	0 or 1	0 = play sequence ring1 ring3 through once only
								1 = repeat cycling through the ring definitions ring1, 2, 3
✓			✓	✓	ring1_on=400	S/R	0-10000	Ring 1 on time
✓			✓	✓	ring1_off=200	S/R	0-10000	Ring 1 off time
✓			✓	✓	ring2_on=400	S/R	0-10000	Ring 2 on time
✓			✓	✓	ring2_off=2000	S/R	0-10000	Ring 2 off time
✓			✓	✓	ring3_on=0	S/R	0-10000	Ring 3 on time
✓			✓	✓	ring3_off=500	S/R	0-10000	Ring 3 off time
					[_advanced.rad.debug]			Debug
✓	✓	✓	✓		enable=0			For Engineering use only, do not change
✓	✓	✓	✓		filters=NULL	S/R	Length<32	For Engineering use only, do not change
✓	✓	✓	✓		startup=NULL			For Engineering use only, do not change
					[_advanced.rad.h225]			Low level H.225 control
✓	✓	✓	✓		multicast_ip=224.000.001.0 41			IP address to send GRQ (multicast gatekeeper request) to
✓	✓	✓	✓		multicast_port=1718			IP port number to send GRQ (multicast gatekeeper request) to
✓	✓	✓	✓		rasPort=1719			IP port number on which Vega will listen for RAS messages

FXS / FXC	BRI	V400	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
ô			3					
✓	✓	✓	✓		retries=3	S/R	1 to 5	Number of retries for Gatekeeper operations
✓	✓	✓	✓		timeout=4	S/R	0 to 20	Timeout period for Gatekeeper operations
✓	✓	✓	✓		ttl_advance=1			For Engineering use only, do not change
					[_advanced.rad.h245]			Low level H.245 control
<b>✓</b>	✓	✓	✓		capabilitiesTimeout=10			Timeout for H.245 set capabilities message not responded to
✓	✓	✓	✓		channelsTimeout=10			Timeout for H.245 open logical channel message not responded to
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>~</b>		masterSlaveTimeout=10			Timeout for H.245 master / slave determination message not responded to
✓	✓	<b>✓</b>	<b>✓</b>		requestCloseTimeout=10			Timeout for H.245 close logical channel message not responded to
✓	✓	<b>&gt;</b>	>		requestModeTimeout=10			Timeout for H.245 request mode message not responded to
<b>✓</b>	<b>✓</b>	<b>✓</b>	✓		roundTripTimeout=5	S/R	0 to 999	Round trip delay - time to wait for the RTD response after request has been sent
✓	<b>✓</b>	>	<b>&gt;</b>		terminalType=0			Specifies the "terminalType" value presented in the H.245 master/slave exchange - the value 0 results in the default value "60" (gateway) being used.
					[_advanced.rad.q931]			Low level Q.931 control in H.323 messages
✓	<b>✓</b>	<b>✓</b>	✓		callSignallingPort=1720	S/R	1 to 65535	IP port number that the Vega will listen to for incoming H323 calls.
<b>✓</b>	<b>✓</b>	<b>~</b>	✓		connectTimeout=120	S/R	1 to 9999	After an outgoing H323 call has been started, this is the time (in seconds) that the Vega will wait before disconnecting the call if it does not receive a connect message from the far end.
✓	✓	✓	✓		maxCalls=60			How many calls can be handled in the RAD stack
<b>*</b>	<b>✓</b>	<b>√</b>	<b>√</b>		responseTimeout=5	S/R	1 to 9999	After an outgoing H323 call has been started, this is the time (in seconds) that the Vega will wait before it disconnects the call if it does not receive any response from the far end. This is most commonly used to clear the call when the far end or the system gatekeeper have been disconnected from the LAN.

FX	BR	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXC	_	00	3 3	Р		l e		
õ			3					
					[_advanced.rad.system]			Low level h.323 system resource control
					extraCalls=5			Rad stack resources - For engineering use only, do not change
					extraData=2048			Rad stack resources - For engineering use only, do not change
					extraNodes=50			Rad stack resources - For engineering use only, do not change
					maxBufferSize=20480		1024, 2048, 4096	Q.931 buffer resources - For engineering use only, do not change
					maxCalls=60			Rad stack resources - For engineering use only, do not change
					maxChannels=4			Rad stack resources - For engineering use only, do not change
					[_advanced.rfc2833]			N.B. Out of Band DTMF must be configured in the codec configuration for OTMF tones to be sent as RFC2833 messages
✓	✓	✓		✓	audio_packet_sync=1	S/R	0 or 1	For engineering use only, do not change
✓	✓	✓		✓	audio_with_DTMF=0	S/R	0 or 1	0 = no audio packets are sent when RFC2833 tone packets are sent
								1 = send both audio packets and RFC2833 tone packets when tone present
								(does not work when OOB DTMF is sent in info messages)
✓	✓	✓		✓	digit_mute_time=0	Apply	0 to 2000	0: no mute
								>0 (ms): on echoey analogue lines the generation of DTMF tones by the vega can cause enough echo that tones are sent back to the originator. Adding a digit mute means that the reverse path is muted whilst the echo cancellor cuts in and itself removes the tone.

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FXS/FXO	BRI	V400	3	- 1	Section/Parameter	Activate	Range	Comments
/ FX			2	Р				
0								
✓	✓	✓		✓	marker_bit=0	S/R	0 or 1	This parameter is only applicable if _advanced.rfc2833.ones_shot=1:
								0 = ignore marker bit in received RFC2833 messages
								1 = use marker bit in RFC2833 mesaages to indicate start of new events
<b>✓</b>	✓	<b>✓</b>		<b>✓</b>	one_shot=180	IMM	0 or 1	This parameter controls how the Vega will generate DTMF tones when it receives RFC2833 DTMF messages.
								0 = the true duration of the DTMF tones (that the far end detector detected) will be played
								<pre>1 = single fixed length DTMF tone pulses will be played however long the original tones were (tone on period is defined by dtmf_cadence_on_time)</pre>
<b>✓</b>	1	<b>√</b>		<b>√</b>	tx_volume=10	S/R	0 to 63	Power level of tone reported in Tx RFC2833 packets = -n dBm0 (e.g. 10 means -10dBm0). RFC2833 says tones with a power 0 to -36dBm0 must be accepted, and below -55dBm0 must be rejected.  If tx_volume is set above 63 then a value '36' is put in the RFC2833 messages
					[_advanced.setup_mapping]			Mapping of SETUP message elements (Vega 400 ISDN, Vega 50 BRI ISDN and All Vega H.323 setup messages).
					[_advanced.setup_mapping.1 ]			
H 3 2 3	<b>√</b>	<b>√</b>	<b>*</b>	I S D N	name=default	IMM	Length<32	Name of setup mapping list - for self documentation purposes
					[_advanced.setup_mapping.1 .bearer_capability]			
					l1_protocol=suplied		supplied/ v110/ u law/	Override Layer 1 protocol value in outgoing setup message (to DSL or H.323)

Ð	BRI	٧,	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	2	V400	3 2	P			3-	
Ö			3					
							a_law/ adpcm/ non_ccitt/ v120/ x31/ unused	
		<b>*</b>	<b>*</b>	<b>✓</b>	transfer_capability=speech		supplied/ speech/ unresDigita 1/ resDigital/ 3.1khz/ unresDigita 1Tones	Override transfer capability value in outgoing setup message (to DSL or H.323)
		<b>✓</b>	<b>✓</b>	<b>✓</b>	transfer_mode=supplied		supplied/ circuit/ packet	Override transfer mode value in outgoing setup message (to DSL or H.323)
		<	<	<	transfer_rate=supplied		supplied/ packet/ 64kbit/ 2x64kbit/ 384kbit/ t536kbit/ multirate	Override transfer rate value in outgoing setup message (to DSL or H.323)
					user_rate=supplied		supplied/ 56kbps/ 64kbps/ unused	Override user rate value in outgoing setup message (to DSL or H.323)
					<pre>[_advanced.setup_mapping.1 .called_party_number]</pre>			
H 3 2 3	<b>*</b>	<b>*</b>	<b>*</b>	I S D N	plan=supplied	APPLY	Unknown/ isdn_teleph ony/ data/ telex/ national/ private/ supplied	Override the Numbering Plan Identification field value for setup messages (ISDN or H.323); supplied = do not override the NPI value (pass it through from the incoming call)

FXS	BRI	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS/FXO		)	2 3	Р				
H 3 2 3	<b>*</b>	<b>&gt;</b>	*	I S D N	type=supplied	APPLY	Unknown/ internation al/ national/ network_spe cific/ subscriber/ abbreviated / supplied	Override the Type of Number field value for setup messages (ISDN or H.323); supplied = do not override the TON value (pass it through from the incoming call or planner.post_profile)
					<pre>[_advanced.setup_mapping.1 .calling_party_number]</pre>			
H 3 2 3	<b>*</b>	<b>&gt;</b>	<b>*</b>	I S D N	plan=supplied	APPLY	Unknown/ isdn_teleph ony/ data/ telex/ national/ private/ supplied	Override the Numbering Plan Identification field value for setup messages (ISDN or H.323); supplied = do not override the NPI value (pass it through from the incoming call)
H 3 2 3	<b>*</b>	<b>&gt;</b>	<b>*</b>	H S D	presentation=supplied	APPLY	Allowed/ restricted/ not_availab le / supplied	Override the Presentation Indicator field value for setup messages (ISDN or H.323); supplied = do not override the PI value (pass it through from the incoming call)
H 3 2 3	<b>~</b>	<b>*</b>	<b>✓</b>	I S D N	screening=supplied	APPLY	not_screene d/ passed/ failed/ supplied	Override the Screening Indicator field value for setup messages (ISDN or H.323); supplied = do not override the SI value (pass it through from the incoming call)

FX	BRI	V400	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	~	00	3 2	I P		1		
õ			3					
H 3 2 3	<b>*</b>	<b>✓</b>	<b>~</b>	I S D N	type=supplied	APPLY	Unknown/ internation al/ national/ network_spe cific/ subscriber/ abbreviated / supplied	Override the Type Of Number field value for setup messages (ISDN or H.323); supplied = do not override the TON value (pass it through from the incoming call)
					[_advanced.setup_mapping.1 .nsf]			Network-Specific Facilities information element (NSF IE) - sent in the ISDN SETUP message (if this feature is enabled) for NI1, NI2, DMS100 or 5ESS signalling schemes. (Format of NSF IE is as per Q.931 section 4.5.21)
		T 1	<b>✓</b>	<b>✓</b>	coding=0	APPLY	0 to 31	Facility coding value
		T 1	<b>✓</b>	✓	enable=0	APPLY	0 or 1	Enable the sending of the Network Specific Facilities information element
		T 1	✓	✓	id=NULL	APPLY	<=32 characters	ASCII ID of NSF IE. If set to "NULL" the ASCII idenditfier, id_type and id_plan will not be included in the NSF IE.
		T 1	<b>✓</b>	<b>✓</b>	id_plan=0	APPLY	0 to 15	id_plan value, included in NSF IE if id <> NULL
		Т 1	<b>✓</b>	<b>✓</b>	id_type=0	APPLY	0 to 7	id_type value, included in NSF IE if id <> NULL
		T 1	<b>&gt;</b>	<b>&gt;</b>	service=1	APPLY	0 or 1	Service flag
					[_advanced.sip]			
<b>✓</b>	<b>*</b>	<b>~</b>		<b>~</b>	anonymous_display_name=Ano nymous	S/R	String <= 40 characters	Anonymous: when incoming ISDN call has caller ID presentation indicator marked as restricted, "display name" in From field in outbound SIP message = 'Restricted user'
								<> Anonymous: when incoming ISDN call has caller ID presentation indicator marked as restricted, this value specifies the name used

FXS/FXC	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
XO			3					
								as "display name" in From field in outbound SIP message
<b>✓</b>	✓	✓		✓	3xx_invite_to_proxy=0	S/R	0 or 1	0: send the redirected INVITE directly to the destination specified in the Contact: header in the 3xx message.
								1: send the redirected INVITE to the default proxy (and default proxy port) no matter what is specified in the 3xx Contact: field.
<b>√</b>	<b>✓</b>	✓		✓	bye_also_invite_to_proxy=0	S/R	0 or 1	0: send the INVITE directly to the destination specified in the "Also" header in the BYE
								1: send the new INVITE to the default proxy no matter what is specified in the "Also" header in the BYE.
	✓	✓		✓	disc_if_progress_with_caus		0 or 1	0: function disabled
					e=0			1: if a progress message with cause indication is received on ISDN then clear the call to SIP (e.g. if the called number is Out of Order then clear SIP call with SIP 500, Destination out of order) - this allows a SIP proxy to, for example, sequentially try other phones if the called party is unreachable at that destination.
8.2	8.2	8.2		8.2	disc_with_progress=0	APPLY	0 6000	O: Disconnect SIP call if disconnect , even if disconnect with progress
								1 6000: Enable passage of in-band (audio) information on call disconnect - pass media through for a maximum of this number of seconds.
✓	✓	✓		✓	early_ok_timer=0	APPLY	0 6000	O: function disabled
								n: answer call with SIP OK after time n seconds (from the 18x message) if the call has not been answered on the telephony interface before then.
								N.B. not for general use - typically used when connecting to ISDN endpoints known not to provide a Connect.
7.5	7.5	7.5		7.5	from_header_host=reg_domai	APPLY	ipname/	outgoing INVITE uses ipname / sip.reg_domain / alt_domain in SIP
7.5	7.5	7.5		7.5	n		reg_domain/ alt_domain	From: header From R7.5, see sip.profile.x
√ <del>7.5</del>	√ 7.5	√ 7.5		√ <del>7.5</del>	from_header_userinfo=calli ng_party		calling_par ty or	calling_party: in an outgoing INVITE calling party number is used in the From: header before the @
7.5	,	7.5		, <del></del>			auth_userna me	auth username: in an outgoing INVITE authentication username

FX	BR	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	_	00	3 3	P				
õ			3					
							me	(authentication username prefix + authentication username + authentication username suffix) is used in the From: header before the @
								From R7.5, see sip.profile.x
✓	✓	✓		✓	ignore_udp_bye=0		0 or 1	For engineering use only, do not change
✓	✓	✓		<b>✓</b>	ignore_udp_invite=0		0 or 1	For engineering use only, do not change
✓	✓	✓		✓	international_prefix=off	APPLY	off or	Off = no prefix will be added
							digits	if prefix digits are defined then these will be added to the front of the calling party number sent out in the SIP INVITE if the incoming ISDN TON=international. For further details see section $8.10.3$
✓	✓	✓		✓	match_req_uri=1	APPLY	0 or 1	0: Do not use the "request-URI" when matching call legs
								1: Include the "request-URI" when matching call legs
✓	✓	✓		✓	max_forks=3	APPLY	112	Maximum number of forked destinations supported by the Vega, per call
✓	✓	✓		✓	national_prefix=off	APPLY	Off or	Off = no prefix will be added
							digits	if prefix digits are defined then these will be added to the front of the calling party number sent out in the SIP INVITE if the incoming ISDN TON=national. For further details see section 8.10.3
<b>√</b>	<b>✓</b>	<b>√</b>		<b>√</b>	outgoing_call_setup_to=150 00		0 to 300000	With multiple proxies, and their respective timeouts, it is possible for the Vega to try for a long time to place a call if there are proxy problems. This parameter puts an upper limit on the time the Vega will try to make the call over SIP before rejecting the call back to the dial planner with reason code=3.
								This can also be used for liming the maximum time the Vega will try to place the SIP call before re-presenting the call, for example over the telephony network
√ <del>7.5</del>	√ <del>7.5</del>	√ <del>7.5</del>		√ <del>7.5</del>	parse_rpid=0		0 or 1	1: Enable reception of Caller id from the SIP RPID header in received INVITEs and the generation of the rpid header in generated INVITES
								From R07.5 see _advanced.sip.privacy.standard
<b>√</b>	<b>√</b>	<b>√</b>		<b>√</b>	<pre>progress_if_media=2</pre>	APPLY	0, 1 or 2	0: When an ISDN ALERTING message is received use the SIP 180 Ringing message to indicate ringing (an sdp will be present if in-band media is present)

FXS / FXO	BRI	V400	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
0								
								1: When an ISDN ALERTING message is received with in-band media indication use the SIP 183 Session progress to indicate media in the RTP stream. If there is no in-band media indication then a SIP 180 Ringing message will be sent.
								2: When an ISDN ALERTING message is received and audio is to be passed (whether media is generated locally or passed through from ISDN) use the SIP 183 Session Progress message to indicate media in the RTP stream. 180 will be used if no media is to be passed.
✓	✓	✓		<b>✓</b>	refer_invite_to_proxy=0		0 or 1	0 = send INVITE directly to the destination specified by the REFER
								1 = send INVITE to the proxy when handling a REFER
					sip_headers_form=short		short or long	SIP headers can either be of the form To: and From:, typically whole words (long form) or t: and f:, typically single letters (short form)
<b>✓</b>	✓	<b>✓</b>		<	tel_srce=req_uri		req_uri or to_header	req_uri: TEL string presented to the dial plan is taken from the characters appearing between the "sip:" and the "@" of the request-URI.
								to_header: TEL string presented to the dial plan is taken from the characters appearing between the "sip:" and the "@" of the To header.
	7.5			7.5	to_header_host=reg_domain	APPLY	ipname/ reg_domain/	outgoing INVITE uses ipname / sip.reg_domain / alt_domain in SIP To: header and in SIP URI
7.5	7.5	7.5		7.5			alt_domain	From R7.5, see sip.profile.x
✓	✓	✓		✓	use_auth_user=0		0 or 1	<pre>0 = use usernumber and usernumber prefix / suffix for SIP authorisations (REGISTER, INVITE, ACK, BYE)</pre>
7.5	7.5	<del>7.5</del>		7.5				1 = use auth_ variants of usernumber and usernumber prefix / suffix for SIP authorisations (REGISTER, INVITE, ACK, BYE)
7.4	7.4	7.4		7.4	use_maddr_in_contact=0		0 or 1	0 = do not include maddr in the contact header
								1 = include maddr in the contact header
✓	✓	✓		✓	user_agent_header=1		0 or 1	0 = no user agent header in SIP messages
								1 = include user agent header in SIP messages, e.g.: User-Agent: Vega50-Wisc / 04.02.04xT025
8.2	8.2	8.2		8.2	user_agent_header_ext=NULL		Up to 80 characters	NULL = no extension to be added to the user-agent header anything else = appended to user-agent SIP header characters must

FXS	BRI	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO		0	2	Р				
Ó								
								he Whelen # shoundhour or defined by DEG 2061
								be "token" characters as defined by RFC 3261
					[_advanced.sip.cause_to_re sponse_mapping]			
7.5	7.5	7.5		7.5	C1=404	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C2=404	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C3=404	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C6=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C7=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C16=480	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C17=486	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C18=480	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C19=480	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C21=603	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C22=410	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C26=404	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C27=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C28=484	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C29=501	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C30=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C31=404	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C34=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C38=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C41=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C42=503	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.

FXS / FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO			3	-				
7.5	7.5	7.5		7.5	C43=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C44=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C47=503	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C49=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C50=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C57=403	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C58=501	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C63=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C65=501	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C66=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C69=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C70=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C79=501	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C81=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C82=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C83=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C84=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C85=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C86=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C88=400	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C91=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C95=400	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C96=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C97=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.

IJ	BRI	<	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXC	꼰	V400	H 3 2	I P		710117410	rtailigo	
FXO			3					
7.5	7.5	7.5		7.5	C98=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C99=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C100=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C101=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C102=408	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C111=400	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
7.5	7.5	7.5		7.5	C127=500	APPLY	400 699	SIP response yyy is sent if cleardown cause code x is received.
					[_advanced.sip.dtmf]			
8.2				8.2	hookflash_char=off		off, #, *, A, B, C, D, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9	When a Vega gateway receives a TDM DTMF tone, if it matches hookflash_char then instead of sending the received DTMF tone as an out of band DTMF message it will send a hookflash indication
					[_advanced.sip.info]			
<b>✓</b>	✓	<b>√</b>		✓	tx_dtmf=1	APPLY	0 or 1	1: Enable the transmission of DTMF information in INFO messages (when Out Of Band DTMF and DTMF using INFO messages are enabled [dtmf_transport= rfc2833_txinfo or info])
<b>✓</b>	<b>√</b>	<b>√</b>		<b>√</b>	tx_hookflash=1	APPLY	0 or 1	1: Enable the transmission of Hookflash information in INFO messages (when Out Of Band DTMF and DTMF using INFO messages are enabled [dtmf_transport= rfc2833_txinfo or info])
					[_advanced.sip.invite]			

FXS / FXO	BRI	V400	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
✓	✓	✓		✓	registered=0	APPLY	0 or 1	0: Send INVITE to the configured SIP proxy
								1: Only send INVITE to the proxy if the SIP user associated with this call is currently in a registered state - if not registered, return a call cleardown cause code 38.  This is used to allow faster re-presentation of the calls if registration is lost (e.g. proxy failure)
					[_advanced.sip.media]			
8.2	8.2	8.2		8.2	T38_use_audio_port=0		0 or 1	0: If set to 0 the Vega will use one IP port number for audio codecs and a different IP port number for T.38
								1: If set to 1 the Vega uses the same local IP port number for the duration of the call, whatever re-invites may change codecs, or destination of the call Keeping a constant IP port number can help with NAT traversal.
					[_advanced.sip.oli]			PSTN / POTS to SIP
7.4	7.4	7.4		7.4	ani_ii_digits=0		0 127	>0: Override / set up ANI Information digit (II) (provides information similar to CPC)
7.4	7.4	7.4		7.4	cisco=0		0 or 1	1: Make CPC cisco format.
7.4	7.4	7.4		7.4	cpc_value=NULL		Alpha numeric string 131 chars	<pre>&lt;&gt; NULL: Add calling party category field ';cpc=<string>' to FROM: field, e.g. ';cpc=payphone'</string></pre>
7.4	7.4	7.4		7.4	user_phone=0		0 or 1	1: Add "user=Phone" in sip From: field and RPID
					[_advanced.sip.privacy]			See RFC 3326
7.5	7.5	7.5		7.5	standard=rfc3323		none, rfc3323 or rpid	none: no privacy information is passed  rfc3323: use the Privacy: header in SIP messages as defined in  RFC3323 and RFC3325  rpid: enable reception of Caller id from the SIP RPID header in  received INVITEs and the generation of the rpid header in

FX	BRI	V400	Н	S	Section/Parameter	Activate	Range	Comments
FXS / FXO	2	001	3 2	I P			ŭ	
Ö			3					
								generated INVITEs
					[_advanced.sip.q931]			
	8.2	8.2		8.2	tx_tun_mode=off		off, cirpack,	Mode to use to tunnel ISDN IEs over SIP
							req_uri	off: no tunnelling
								<pre>cirpack: tunnelling using a Content_Type:</pre>
								req_uri: tunnelling using an X-UUI SIP header
								See table in section 10.5.3 "Tunnelling full signalling messages and IES in ISDN (ETSI, ATT, DMS, DMS-M1, NI, VN 3/4) and QSIG" for details of interactions of various parameters with tunnel_IEs_only.
					[_advanced.sip.reason]			See RFC 3326
✓	✓	✓		✓	rx_enable=1	APPLY	0 or 1	0: Do not act upon the 'Reason' header in call clearing SIP messages
								1: Use the Q.850 value received in the 'Reason' header and use it as the call cleardown reason on the telecomms interface
✓	✓	✓		✓	tx_enable=1	APPLY	0 or 1	0: Do not send the 'Reason' header in SIP call clearing messages
								1: Use the Q.850 value received on the telecomms interface and put it in the reason header of the BYE / CANCEL or INVITE response (e.g. 486 BUSY) message
					[_advanced.sip.redirect]			
✓	<b>√</b>	<b>√</b>		✓	preserve_to_header=1		0 or 1	1 - When the Vega receives a 3xx INVITE response, the SIP URI in the To header of the next INVITE (triggered by the 3xx response) is preserved
								0 - When the Vega receives a 3xx INVITE response, the SIP URI in the To header of the next INVITE (triggered by the 3xx response) is not preserved but is overwritten with the URI in the request URI

FXS	BRI	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO			2 3	Р				
0								
					[ advanced.sip.refer]			
8	8	8		8	refer_to_target=contact	apply	aor,	aor - Refer-To: to use the address of record details, e.g.
	0	0		0	Terer_to_target-contact	abbī	contact or contact_no_	Refer-To: sip:5001@sip.vegastream.com (operation used before R8.0x014)
							url_params	Contact - Refer-To: to use the contact header details, e.g. Refer-To: 5001@172.19.1.109:5060;urlparam1=whatever
								contact_no_url_params - Refer-To: to use the contact header details, but with url parameters stripped e.g.  Refer-To: 5001@172.19.1.109:5060
								Assuming  SIP/2.0 200 OK  To: <sip:5001@sip.vegastream.com>;tag=bf166663  From: "port1"<sip:01@sip.vegastream.com>;tag=0031-0006-87614925  Contact: 5001@172.19.1.109:5060;urlparam1=whatever</sip:01@sip.vegastream.com></sip:5001@sip.vegastream.com>
					[_advanced.sip.referred_by ]			
8	8	8		8	enable=1		0 or 1	1 - Enable the referred-by header when implementing a Refer
								0 - Do not use referred-by header
					<pre>[_advanced.sip.response_to _cause_mapping]</pre>			Note: any cause code received in a SIP 'reason' header will be used in preference to the mapping defined below.
7.5	7.5	7.5		7.5	R4xx=21		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R5xx=41		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R6xx=21		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R400=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R401=57		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R402=21		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R403=57		1 127	Cleardown cause x is sent if SIP response yyy is received.

FXS / FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
FXO			3					
7.5	7.5	7.5		7.5	R404=1		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R405=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R406=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R407=21		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R408=102		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R409=41		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R410=1		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R411=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R413=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R414=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R415=79		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R416=21		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R420=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R422=21		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R480=18		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R481=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R482=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R483=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R484=28		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R485=1		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R486=17		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R487=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R488=88		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R491=21		1 127	Cleardown cause x is sent if SIP response yyy is received.

FXS / FXO	BRI	V400	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
7.5	7.5	7.5		7.5	R500=41		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R501=79		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R502=38		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R503=63		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R504=102		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R505=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R580=47		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R600=127		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R603=21		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R604=1		1 127	Cleardown cause x is sent if SIP response yyy is received.
7.5	7.5	7.5		7.5	R606=88		1 127	Cleardown cause x is sent if SIP response yyy is received.
					[_advanced.sip.sdp]			
8.2	8.2	8.2		8.2	annexb_param=1		0 or 1	If set to 1 then the G.729 annexb field is included in the SDP of a sip invite, e.g.  a=fmtp:18 annexb=no or  a=fmtp:18 annexb=no
								(G.729 annex b is VADU / silence suppression for G.729)
7.5	7.5	7.5		7.5	clear_channel_mode=rfc4040		rfc4040 or octet- stream	When the 'octet' codec is negotiated this parameter defines the way the data stream should be encoded. (RFC4040 is a standard and uses RTP/AVP id 97, octet-stream is VegaStream proprietary - available for backward compatibility)
7.4	7.4	7.4		7.4	codec_selection=remote		local or remote	local: Vega will use its own codec priority order when negotiating the codec to use remote: Vega will use the requested codec priority order when
								negotiating the codec to use

71	ш	<	Н	S	Section/Parameter	Antiqueta	Damas	Comments
FXS / FXO	BRI	V400	3 2	I P	Section/Parameter	Activate	Range	Comments
FXO			3					
<b>✓</b>	<b>√</b>	<b>√</b>		✓	direction_attribute=on		off or on	off: a= <direction> is not generated by the Vega and reception of it is ignored</direction>
								on: Enable handling of the a= <direction> attribute</direction>
<b>✓</b>	<b>√</b>	<b>√</b>		<b>√</b>	fqdn=1		0 or 1	0: use a dotted decimal IP address in the "c=" (connection information) and "o=" (owner/creator and session identifier) lines in the SDP.
								1: use a FQDN (Fully Qualified Domain Name) in the "c="(connection information) and "o=" (owner/creator and session identifier) lines in the SDP (providing lan.name resolves to lan.if.x.ipname)
✓	✓	✓		✓	maxptime_enable=0		0 or 1	1: requests the a=maxptime attribute to be included in the SIP sdp
✓	✓	✓		✓	nat_enable=1		0 or 1	For engineering use only, do not change.
✓	<b>✓</b>	<b>✓</b>		✓	<pre>ptime_mode=0</pre>	APPLY	0 or 1, mptime,	0: Vega ignores all ptime (packet time) requests in SDPs and does not generate any
							x_mptime, ptime30, ptime60	1: Vega handles ptime (packet time) requests made in incoming INVITE SDPs and responds with ptime in outgoing RINGING SDPs, it also generates ptimes in outgoing INVITEs
								mptime: Multiple packet time; allows specification of packet times for each offered codec
								x_mptime: as mptime, just uses a different keyword X-mptime
								ptime30: as 1, but uses 30ms value, unless all codecs are G.711, when it will use a 20ms value.
								ptime60: as 1, but uses 60ms value if all offered codecs are capable of supporting 60ms, and unless all codecs are G.711. If all codecs are G.711, then it will use a 20ms value, and if not all codecs are G.711, but 60ms is not supported by all codecs then 30ms will be used.
✓	✓	✓		✓	sess_desc_connection=1	APPLY	0 or 1	0: SIP "c=" header is part of SDP media description
								1: SIP "c=" header is part of SDP session description
✓	<b>√</b>	<b>~</b>		<b>√</b>	t38_single_media=1	APPLY	0 or 1	0: For T.38 request multiple SIP "m=" headers are included in the request - includes audio as well as image lines
								1: For T.38 request only a single SIP "m=" header is included in the

FXS	BRI	V400	H 3	S	Section/Parameter	Activate	Range	Comments
FXS / FXO			2	Р				
								request - just the image line
					[_advanced.sip.sdp.answer]			
✓	✓	✓		✓	zero_ip_on_hold=0	APPLY	0 or 1	0: Vega will supply its local IP address in the SDP answer when the remote endpoint initiates a call hold.
								1: Vega will will supply an IP address of 0.0.0.0 in the SDP answer when the remote endpoint initiates a call hold.
					[_advanced.sip.sdp.offer]			
✓	<b>√</b>	<b>✓</b>		✓	zero_ip_on_hold=0	APPLY	0 or 1	0: Vega will supply its local IP address in the SDP offer (in the re-INVITE) when it initiates a call hold.
								1: Vega will will supply an IP address of 0.0.0.0 in the SDP offer (in the re-INVITE) when it initiates a call hold.
					[_advanced.sip.tcp]			
✓	✓	✓		✓	cleanup_old_sockets=0	S/R	0120	0: release sockets as they are believed to be finished with
								1120: only clear up sockets if the far end close the socket, or all sockets are used up. If all sockets are used up, this value specifies how many sockets to free up at a time. (For engineering use only, do not change)
✓	✓	✓		✓	enable=1	S/R	0 or 1	0: Disable SIP TCP functionality (For engineering use only, do not change)
								1: TCP SIP functionality available
					[_advanced.sipproxy]			See also 'IN_41-Vega Resilience Proxy' on www.VegaAssist.com
					crlf_keepalive=0		0180	Time in seconds to send <cr> <lf> to keep alive a TCP link</lf></cr>
					itsp_down_reg_expires=60		3060000	Registration expires time to use if ITSP is down - the shorter the time the sooner calls will return to using the ITSP proxy when the ITSP proxy recovers.

FXS / FXO	BRI	V400	H 3 2	S I P	Section/Parameter	Activate	Range	Comments
Xo			3					
					reg_forwarding_timeout=10		260	
					num_sockets=120		60240	Number of sockets to allow
					record_route=always		always or call_setup	
					server_header=1		0 or 1	
					[_advanced.tonedetect]			FXO port Tone detect based cleardown
					[_advanced.tonedetect.busy .1]			Busy Tone
7.4			7.4	7.4	freq_max=650		500700	Maximum frequency to look for tone
7.4			7.4	7.4	freq_min=300		250400	Minimum frequency to look for tone
7.4			7.4	7.4	min_off_time=375		150 4000	Minimum off time cadence
7.4			7.4	7.4	min_on_time=375		150 4000	Minimum on time cadence
					[_advanced.tonedetect.cong .1]			Congestion Tone
7.4			7.4	7.4	freq_max=650		500700	Maximum frequency to look for tone
7.4			7.4	7.4	freq_min=300		250400	Minimum frequency to look for tone
7.4			7.4	7.4	min_off_time1=350		150 4000	Minimum off time cadence for first part of tone sequence
7.4			7.4	7.4	min_on_time1=400		150 4000	Minimum on time cadence for first part of tone sequence
7.4			7.4	7.4	min_off_time2=525		150 4000	Minimum off time cadence for second part of tone sequence
7.4			7.4	7.4	min_on_time2=225		150 4000	Minimum on time cadence for second part of tone sequence

## Vega Primer

FXS/FXO	BRI	V400	H 3 2 3	SIP	Section/Parameter	Activate	Range	Comments
					[_advanced.tonedetect.disc .1]			Disconnect Tone
7.4			7.4	7.4	freq_max=650		500700	Maximum frequency to look for tone
7.4			7.4	7.4	freq_min=300		250400	Minimum frequency to look for tone
7.4			7.4	7.4	min_off_time=375		150 4000	Minimum off time cadence
7.4			7.4	7.4	min_on_time=375		150 4000	Minimum on time cadence

FXS / FXC	BRI	V400	H 3	SIP	Section/Parameter	Activate	Range	Comments
/ FXO			2	Ρ.				
					[_advanced.tonedetect.ring back.1]			Ring-back tone
7.4			7.4	7.4	freq_max=650		500700	Maximum frequency to look for tone
7.4			7.4	7.4	freq_min=300		250400	Minimum frequency to look for tone
7.4			7.4	7.4	min_off_time1=200		150 4000	Minimum off time cadence for first part of tone sequence
7.4			7.4	7.4	min_on_time1=400		150 4000	Minimum on time cadence for first part of tone sequence
7.4			7.4	7.4	min_off_time2=200		150 4000	Minimum off time cadence for second part of tone sequence
7.4			7.4	7.4	min_on_time2=400		150 4000	Minimum on time cadence for second part of tone sequence
					[_advanced.t38]			
					allow_MR_page_compress=1		0 or 1	0 = suppress use of MR Page compression on fax traffic
								$1 = \mbox{If fax machines try to use MR Page compression, Vega will pass it through}$
					allow_ecm=1		0 or 1	0 = suppress use of Error Correction Mode on fax traffic
								1 = If fax machines try to use ECM, Vega will pass it through
					<pre>enable_Eflags_in_first_DIS =1</pre>		0 or 1	Controls parameter in first T30 DIS message - for engineering use only, do not change
					enable_TFoP=1		0 or 1	0 = disable repetition of FrameComplete packet
								1 = repeat FrameComplete packet over the packet network for improved performance
					enable_scan_line_fix_up=1		0 or 1	0 = disable scan line fix-up
								1 = fill in gaps in the received T.38 data to allow as much information as possible to be printed

FXS/FXO	BRI	V400	H 3 2 3	S I P	Section/Parameter	Activate	Range	Comments
					[_advanced.t38.tcp]			T.38 TCP mode parameters
✓	<b>✓</b>	✓	<b>✓</b>		collect_hdlc=0	CALL	0 or 1	1 = Collect fragmented V.21 HDLC packets (generated by the DSP) into a single TPKT before transmission over TCP
<b>✓</b>	<b>✓</b>	<b>✓</b>	<b>√</b>		connect_on_demand=1	S/R	0 or 1	0 = try to open a T.38 TCP socket at the start of every call 1 = only try to open a T.38 TCP sockets if fax tones are detected
✓	<b>√</b>	<b>√</b>	<b>√</b>		port_range_list=2		0 or 1	Index into _advanced.lan.port_range_list.x to specify which list of port ranges specifies the ones to use for TCP T.38 not needed for SIP as SIP only supports UDP T.38
✓	<b>✓</b>	✓	<b>√</b>		suppress_t30=0	CALL	0 or 1	1 = suppress transmission of the "T.30: no-signal" and the "T.30: V.21-preamble"
					[_advanced.t38.udp]			T.38 TCP mode parameters
<b>√</b>	✓	<b>√</b>	<b>√</b>		check_start_packet=1		0 or 1	0: switch to fax mode immediately, whether fax packet is received, or further RTP audio 1: only switch to fax mode when first fax packet rceived
<b>✓</b>	<b>✓</b>	✓	<b>√</b>	✓	port_range_list=3		1 100	Index into _advanced.lan.port_range_list.x to specify which list of port ranges specifies the ones to use for UDP T.38

# 6.9 Exporting / Importing configuration data

To export and import configuration data to/from an FTP or a TFTP server use the PUT and GET commands. These can be run from the CLI prompt or the advanced>CLI Command section of the web browser.

PUT file\_path section writes the configuration parameters in section of the user

config memory to the FTP or TFTP server as named file

file\_path

GET file\_path reads the file file\_path from the FTP or TFTP server into user

config memory

NOTE

- 1) Use GET with caution; GET overwrites parameters
- 2) This is very useful for archiving configuration parameters for re-load after an upgrade and to create template configuration files – allowing multiple Vegas to be configured with similar configurations
- 3) For more details on PUT and GET, see section 5.4 "TFTP and FTP"

The file generated by the PUT or TPUT operation is in the form of a script file, using the CP and SET commands. When this script is echoed back to the CLI (using GET or by reading in via a terminal) it will recreate the appropriate configuration structures. Comment lines start with a ';' character and are ignored when the script is read back in.

The file can be edited on the server to change any entries specific to the individual gateway (eg. lan.if.x.ip).

```
; Script generated using
; PUT test6.txt lan
; Vega50WISC:01/01/1999 00:00:23
set .lan.dns=0.0.0.0
set .lan.gateway=0.0.0.0
set .lan.ip=172.16.30.130
set .lan.name=Vega50WISC
set .lan.ntp=0.0.0.0
set .lan.ntp_local_offset=0000
set .lan.ntp_poll_interval=0
set .lan.subnet=255.255.248.0
set .lan.tftp=172.16.30.8
set .lan.use_dhcp=1
 purge .lan.localDNS
 cp .lan.localDNS.1
  set .lan.localDNS.1.ip=172.16.30.8
  set .lan.localDNS.1.name=PHONE_0101
 cp .lan.localDNS.2
  set .lan.localDNS.2.ip=0.0.0.0
```

# Vega Primer

```
set .lan.localDNS.2.name=PHONE_0102
set .lan.phy.full_duplex=0
set .lan.phy.10baset=1
set .lan.phy.100basetx=0
cp .
;
; PUT end
.
```

# 7. USER ADMINISTRATION

#### 7.1 User Accounts

The User Administration facility allows username/password login to the Vega products. The web browser allows access by the admin user only, telnet and serial interfaces allow access by the three users, admin, billing, and user. Each username (admin, billing and user) grants a particular level of access to the system.

#### **Admin**

Full access privileges; can modify anything.

Default state for logging:- system: ALL levels, billing: OFF

Can modify any password

Can access UPGRADE menu

Can action privileged commands

Initial password = 'admin'

Any admin user logged in is informed of other administrator actions in the following situations:

When any user with 'admin' privileges logs in.

When a user with 'admin' privileges makes a change to a password.

# **Billing**

Cannot modify database; can only view it

Default state for logging:- system: OFF, billing: ON

Cannot access UPGRADE menu

Cannot action privileged commands

Can execute commands bill display on/off/z

Initial password = 'billing'

# User

Cannot modify database; can only view it

Default state for logging:- system: ALERT, billing: OFF

No access allowed for billing

Cannot access UPGRADE menu

Cannot action privileged commands

Initial password = 'user'

Passwords can only be changed by an admin user using the PASSWORD command. Stored passwords are encrypted and immune from the FACTORY RESET operation.



If the admin password is lost or forgotten the only way to restore the system is to perform a BOOT menu erase operation to erase all the system configuration. This can only be performed via the serial interface and will destroy all saved data in the Vega (including, for example, lan.if.1.ip).

# 7.2 User Configuration

Customisation of each user type can be accomplished using the following parameters:

```
[users.admin], [users.billing] or [users.user]
  remote_access=0/1
  timeout=0-1000
  logging=0-5
  billing=0-5
  prompt=...
```

The remote access parameter controls whether telnet and WWW access is allowable for this user.

Timeout is an inactivity timer used to automatically log a user out of the interface if no commands are typed within the specified period. The inactivity timeout period is specified in seconds from 1 to 7200; a value of zero has a special meaning "disable user inactivity timeouts".



If timeout is set to 0, although telnet sessions close down when exited, web browser sessions ONLY close down if exited using the Log off button – sessions will be left hanging if

the window close button is used, and they can only be cleared by rebooting the Vega, or explicitly using the Kill command.

The logging and billing parameters control the default state of "log" and "bill" at login:

For logging,

```
0=no logging,
1=all messages logged,
2=Alert and above messages logged,
3=Warning and above messages logged,
4=Failure and above messages logged,
5=Error and above messages logged,
6=X_fatal messages logged.
```

For billing,

```
0=bill display off,
1=bill display on at logon time
```

Prompt defines the format of the CLI prompt. The definition can consist of characters and any of the following tokens:

```
%n = host name
%i = host ip address (Lan 1)
%t = local time
%p = configuration path
%u = user name
```



- 1. These [users] parameters are not used by the Vega until the next login.
- 2. Telnet access for the BILLING user is prevented until the billing user password has been changed from its default value.

# 7.3 Changing User Passwords

Users passwords (ADMIN, BILLING and USER) can only be changed by the administrator (admin) using the PASSWORD command:

```
admin >password
Enter user details
Username : admin
New password : ****
Confirm password : ****
Password change successful
LOG: 01/01/1999 00:00:31 TELNET (A)Rb9C01 password changed for user 'admin'
admin >
```

# 7.4 Logged on users

Information concerning which users are logged in can be obtained from the "Connections active" section of a "SHOW PORTS". E.g. for a Vega 50 6x4 with 4 ISDN interfaces, 4 FXS interfaces and 2 FXO interfaces:

admin >show ports

Physical ports:

Name	Туре	Status				
ISDN-1	WAN	link-do	wn	(TE )	[X]	
ISDN-2	WAN	link-do	wn	(NT )	[X]	
ISDN-3	WAN	link-up		(TE*)	[X]	
ISDN-4	WAN	link-up		(NT )	[X]	
POTS-1	POTS	(FXS) o	n-hook	ready		
POTS-2	POTS	(FXS) o	n-hook	ready		
POTS-3	POTS	(FXS) o	n-hook	ready		
POTS-4	POTS	(FXS) o	n-hook	offline	(not en	abled)
POTS-5	POTS	(FXO) o	n-hook	ready		
POTS-6	POTS	(FXO) o	n-hook	offline	(low li	ne voltage)
SIP -1	LAN	100Mbit	Half Du	uplex		
SIP -2	LAN	link-do	wn			
DSL setting	gs:					
DSL 1: Top=	BRIS	Net=ETSI	Line:	=AZI F	rm=S/T	lyr1=g711Alaw
DSL 2: Top=	BRIS	Net=ETSI	Line:	=AZI F	rm=S/T	lyr1=g711Alaw

DSL	1:	Top=BRIS	Net=ETSI	Line=AZI	Frm=S/T	lyr1=g711Alaw64k
DSL	2:	Top=BRIS	Net=ETSI	Line=AZI	Frm=S/T	lyr1=g711Alaw64k
DSL	3:	Top=BRIS	Net=ETSI	Line=AZI	Frm=S/T	lyr1=g711Alaw64k
DSL	4:	Top=BRIS	Net=ETSI	Line=AZI	Frm=S/T	lvr1=q711Alaw64k

DSL statistics:

		TX				RX	
Port Frames	Frames	Bytes S	SLIPs	Frames	Bytes	SLIPs	CRC Error Bad
DSL-1 0	0	0		0	0	0	0
DSL-2 0	0	0		12	36	0	0
DSL-3 0	271	1082		271	1082	0	0
DSL-4 0	271	1082		271	1082	0	0

Physical interfaces:

device		RJ45 Connec	tors	RJ21 Connector
ISDN port	1 (BRI)	RJ45 port	1	N/A
ISDN port	2 (BRI)	RJ45 port	2	N/A

#### Vega Primer

```
ISDN port 3 (BRI) RJ45 port
                                                                 N/A
ISDN port 4 (BRI) RJ45 port 4
                                                                 N/A
POTS port 1 (FXS) RJ45 port 5
                                                                RJ21 (1) pins 5 & 30
POTS port 2 (FXS) RJ45 port 6
POTS port 3 (FXS) RJ45 port 7
POTS port 4 (FXS) RJ45 port 8
POTS port 5 (FXO) Dual FXO port 1
POTS port 6 (FXO) Dual FXO port 2
                                                               RJ21 (1) pins 6 & 31
                                                               RJ21 (1) pins 7 & 32
                                                               RJ21 (1) pins 8 & 33
                                                                N/A
                                                                 N/A
```

System Fan: Normal

System Temperature: Normal

#### Connections active:

ID	Port	Address	User	Connection	start time
1	RS-232		admin	01/01/1999	00:19:42
2	Telnet	192.168.1.108	admin	01/01/1999	00:22:04
10*	WWW	172.19.1.68	admin	18/01/2006	15:45:49

vega5002 has been running for 0 days, 00:50:41 hh:mm:ss

Statistics Cleared: Never

admin >

The "Connections active" section shows all the logged on users, including their login level (admin, billing or user) and for WWW and Telnet sessions the IP address of the terminal accessing the Vega. If there is a logged on session that should not be, the session can be killed by typing:

Kill <ID>

Where <ID> is the ID value from the ID column in the "Connections active" section.

NOTE

Kill will not allow you to kill your own login session (indicated in the connections section by a \* against the ID)

# 8. THE DIAL PLANNER

The dial planner is the engine that processes incoming call requests. It provides three basic functions:

- A. Routing
- B. Number translation
- C. Authentication

Routing: Based on the incoming information presented to the Vega (e.g. telephone number, Caller ID, incoming interface ID) the Vega can decide which interface and if appropriate what IP address to route the call to.

Number translation: The Vega can manipulate the telephone number received by adding prefixes / postfixes, inserting digits, modifying the order of received digits and using digits from other fields (like the Interface ID or the Caller ID) to create the new telephone number that is to be presented on the outbound leg of the call.

Authentication: When a call arrives the Vega looks for dial plans that match the received information. If no dial plan exists then the call will not be accepted. Only calls which have dial plans that match the incoming information will be onward routed.

Dial plans are a set of rules which say "if the information from the incoming call matches this dial plan's source tokens, then use this dial plan's destination tokens to onward route the call"

In the case of interworking with an H.323 gatekeeper or a SIP proxy, the dial planner will typically be configured with minimal information; the Routing, Number Translation and Authentication will be carried out by gatekeeper or the SIP proxy. In these cases:

- for calls from telephony to LAN the dial planner can be used to augment the caller information with for example an indicator of which gateway the call arrived on, or perhaps re-format the caller information in a standard way for the gatekeeper / proxy if the incoming data is provided in different formats on different gateways.
- for calls from LAN to telephony the call is presented to the dial planner after the
  gatekeeper / proxy has carried out its processing in this way the Vega will typically just
  need to pass the call through, but may manipulate information to ensure that the call is
  presented to the correct telephony port and if required manipulate dial digit strings to
  format them for use on this specific telephony interface (if the gatekeeper has not already
  done this).

For a 'presentation style' description on how to write dial plans please see Information Note 'IN\_20-Introduction to Vega Dial Plans'.

#### 8.1 Interfaces

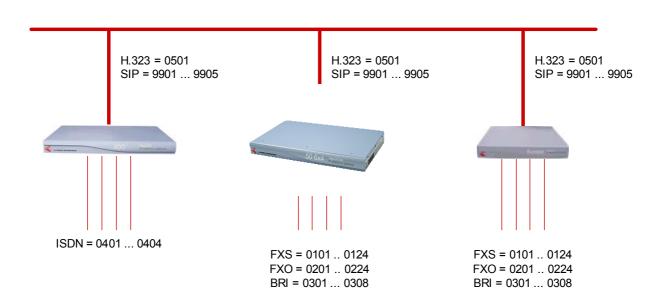
Each interface or interface group within the gateway that is capable of generating and / or receiving calls is assigned an interface ID value. The interface ID is a string of up to 32 characters defined in a parameter within the relevant interface's configuration section. By default the following interfaces are defined on the Vega product range:

Product	Interface	Default Interface IDs	System Configuration Entry	Interface Type
Vega 400	E1 / T1	0401 0404	dsl.port.n.group.m.interface	Telecomm
Vega 50 6x4	FXS / FXO / BRI	FXS: 0101 0124 FXO: 0201 0224 BRI: 0301 0308	pots.port.n.if.m.interface pots.port.n.if.m.interface dsl.port.n.group.m.interface	Telecomm
Vega 50 Europa	FXS / FXO / BRI	FXS: 0101 0108 FXO: 0201 0208 BRI: 0301 0304	pots.port.n.if.m.interface pots.port.n.if.m.interface dsl.port.n.group.m.interface	Telecomm
All H.323	H.323	0501	h323.interface	VoIP
All SIP	SIP	9901, 9902, 9905	sip.interface	VoIP

The dial planner uses interface IDs to specify the interface for both incoming and outgoing calls.

NOTE

Although interface IDs can be changed, to make supporting the product easier it is recommended that these values are NOT changed.



# 8.2 Dial Plan Tokens

Each incoming (source) and outgoing (destination) dial plan definition consists of a number of elements called *tokens*. Each token identifies a different attribute of the call address, and tokens are separated by a comma. The available tokens are:

IF: <up 32="" characters="" of:<br="" to="">0 to 9, a to z, #, *, underscore, dot &gt;</up>	e.g. IF:0101	Specify interface ID for incoming A-party or outgoing B-party (see below)
TEL:<0 to 9, a to z, #, *, underscore, dot>	e.g. TEL:123	Specify incoming or outgoing B-party (called party) telephone number in E.164 (numeric) or textual form
TELC: <e164-number></e164-number>	e.g. TELC:123	Specify the incoming or outgoing A-party (calling party) telephone number (Caller ID) in E.164 (numeric) format
TA: <ip address=""></ip>	e.g. TA:200.100.50.40	Specify outgoing B-party (called party) IP address or host name (Transport Address)
TAC: <ip address=""></ip>	e.g. TAC:200.100.50.40	Specify incoming A-party (calling party) IP address or host name (Transport Address of the Calling party)
DISP: <ascii-string></ascii-string>	e.g. DISP:John	Specify incoming or outgoing H.323, SIP or ISDN setup message display field
NAME: <ascii-string></ascii-string>	e.g. NAME:vega400	Specify incoming or outgoing B-party (called party) H.323 ID
NAMEC: <ascii-string></ascii-string>	e.g. NAMEC:vega400	Specify the outgoing A-party (calling party) H.323 ID
TYPE:	TYPE:national	Specify the outgoing Type Of Number field for the called party number
TYPEC:	TYPEC:national	Specify the outgoing Type of Number field for the calling party number
PLAN:	PLAN:national	Specify the outgoing Number Plan Information field for the called party number
PLANC:	PLANC:national	Specify the outgoing Mumber Plan Information field for the calling party number
SCRNC:	SCRNC:not_screened	Specify the outgoing Screening Indicator field for the calling party number
PRESC:	PRESC:allowed	Specify the outgoing Presentation Indicator field for the calling party number

There are two further tokens that can be used in destination dial plan entries:

CAPDESC: <capdesc-id></capdesc-id>	e.g. CAPDESC:02	Specify which subset of codecs (CapDesc set) to offer for calls made to the LAN using this dial plan, i.e. only used where the dest dial plan entry has an IF:05, or IF:99
QOS: <qos profile=""></qos>	e.g. QOS:03	Specify the Quality Of Service profile to use for calls made to the LAN using this dial plan.

Token names must be all capitals followed by a colon, e.g. TEL:

#### Examples:

Incoming address from a softphone:

IF:0501, NAMEC:chris, TEL:12345

(These tokens specify a call arriving on the H.323 interface, interface 0501, from a caller "chris"; who has dialled the number "12345").

Outgoing address to a destination (SIP) gateway: IF:9901, TA:200.100.50.18, TEL:123

(These tokens specify a call being sent to IP address 200.100.50.18 via the SIP interface, interface 99, presenting a telephone number "123").

Outgoing call via a gatekeeper, or h323.if.x.default\_ip: IF:0501,NAME:chris\_456

(These tokens specify a call being sent to the H.323 interface, interface 0501 (no IP address is needed here if the call is gatekeeper routed – the gatekeeper will supply the IP address – or if there is a default\_ip configured) to an endpoint whose NAME is "chris\_456").

Incoming address from ISDN:

IF:0401,TEL:5551000

(These tokens specify a call arriving on the first ISDN interface, interface 0401, where a telephone number "5551000" was dialled).

The IF: (interface) token is mandatory for destination statements. Also, specifying a TA: token is required for destinations which are on the LAN, unless a gatekeeper or proxy is being used which will supply the IP address, or for H.323 systems where the parameter  $h323.if.x.default_ip$  has been configured ( $default_ip$ ) provides an implicit TA: for destination LAN dial plan entries if no TA: is explicitly defined – however good practice recommends that TA:s are defined explicitly in the dial plans as it makes it easier for others to see exactly how the dial plan is designed to route the call).

All other tokens are optional and can be specified in any order.

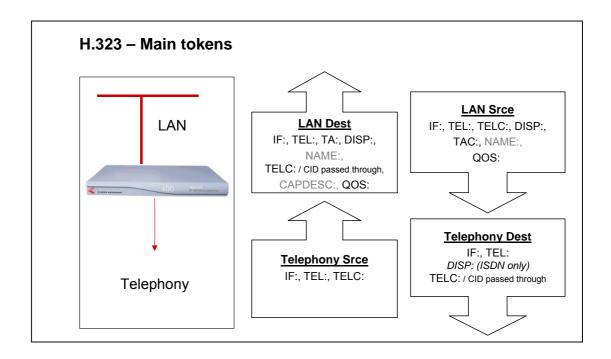
#### Vega Primer

The table and diagrams below define where the various tokens can be used.

	H.323 LAN (05)		SIP L	AN (99)	Telephony		
	Source	Destination	Source	Destination	Source	Destination	
IF:	✓	✓ Mandatory	✓	✓ Mandatory	✓	✓ Mandatory	
TEL:	✓	✓	✓	<b>√</b>	✓	✓	
TELC:	✓	Passed through	✓	Passed through	✓	Passed through	
		√ <sup>5</sup>		<b>√</b> <sup>4</sup>		<b>✓</b>	
TA:		√ 6		√ <sup>5</sup>			
TAC:	✓		✓				
DISP:	✓	✓	✓	<b>√</b>		✓ ISDN only	
NAME:	✓	<b>√</b>	✓				
NAMEC:		<b>√</b>					
TYPE:		<b>√</b>				✓	
TYPEC:		<b>√</b>				✓	
PLAN:		<b>√</b>				✓	
PLANC:		<b>✓</b>				✓	
SCRNC:		<b>√</b>				✓	
PRESC		<b>✓</b>				✓	
CAPDESC:		<b>✓</b>		<b>√</b>			
QOS:		✓		✓			

<sup>&</sup>lt;sup>5</sup> The caller ID sent to the destination (LAN or telephony interface) takes a value dependent on the highest priority information available: - (highest) caller ID specified by TELC: token -> Caller ID passed through from the source call -> per port / channel dn (lowest).

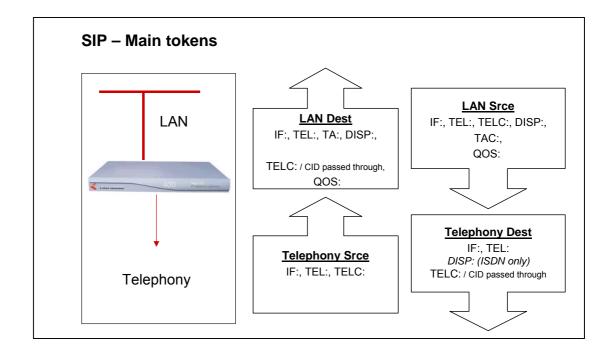
<sup>&</sup>lt;sup>6</sup> TA: must be specified in the dial plan for LAN destinations, unless a) an H.323 gatekeeper is being used, b) the H.323 parameter h323.default\_gateway is configured (still best practice is to use the explicit TA:) c) a SIP proxy is being used.



NOTE

On a SIP Vega, if TA: is configured in the dial planner dest statement, and, if a call is placed and that SIP proxy / endpoint is down (does not respond with a TRYING, RINGING or OK in the appropriate timeframe), the Vega will try and use sip proxy 2, 3, ... (if any are configured) to route the call. For details on

configuring multiple proxies, see section 15.4.2.1 Multiple SIP Proxy Support



#### 8.3 Dial Planner Structure

The dial planner structure comprises a series of numbered profiles, and within each is a set of individual plan entries. The structure within the system configuration databases is as follows:

```
[planner.profile.1]
     name=<profile 1 name>
      enable=1
  [planner.profile.1.plan.1]
     name=<profile 1's plan 1 name>
      cost=x
      srce=<source expression>
      dest=<destination expression>
      group=<group number>
  [planner.profile.1.plan.2]
      name=<description>
      ... etc.
  [planner.profile.2]
      name=<profile 2 name>
      enable=1
  [planner.profile.2.plan.1]
      name=<profile 2's plan 1 name>
      ... etc.
... etc.
```

The idea is that each profile represents a set of plans relating to a particular area or sub-system. Each profile can be enabled or disabled individually; enabling a profile makes all plans within that profile active, disabling the profile makes all plans within that profile in-active. Any number of profiles (up to the maximum number of profiles) may be active at one time.

# 8.3.1 Show plan

Dial plan details can be displayed either in raw stored form – from the user configuration memory – using <code>SHOW PLANNER.PROFILE</code>; or alternatively they can be displayed from the runtime configuration memory using <code>SHOW PLAN</code>. When using <code>SHOW PLAN</code> the dial plan information is syntax checked and processed to indicate exactly how the Vega will act upon the dial plan information. If there are any syntax errors that will prevent the Vega using dial plan entries these will be indicated.

Example SHOW PLAN - 3 plans in a single profile:

admin > show plan

```
Interfaces:
Interface Name
               Port Group Channels Type
0101
        POTS
                1
                    1
                          2
                                  POTS
0102
        POTS
                          2
                                  POTS
        POTS
                3
                    1
0103
                          2
                                  POTS
        POTS
                4
0104
                     1
                          2
                                  POTS
0105
        POTS
                5
                     1
                          2
                                  POTS
        POTS
                          2
0106
                6
                                  POTS
                7
0107
        POTS
                     1
                          2
                                  POTS
                     1
0108
                8
                          2.
        POTS
                                  POTS
0501
        H323
                1
                     1
                                  T.AN
```

H323 operating mode: NO GATEKEEPER, default gateway: 195.44.197.202

Profile 1: Vega50\_default (enabled)

Index	Grp	Sour	ce	Dest	ination
/Cost		Int'face	Address	Int'face	Address
1/0	0	0101	TEL:<.*>	0501	TEL:<1>
2/0	0	0102	TEL:<.*59>	0501	TEL:<1>
3/0	0	0501	TEL:<.*>	0102	TEL:<1>

The above shows the nine interfaces on an H.323 Vega FXS, followed by a single profile of three plans.

To see the dial plan entries presented in priority order per port, see "Show Paths" in section <u>8.5.3</u> "Show paths command"

#### 8.3.2 Adding Plan Entries

Each plan entry consists of four pieces of information: the source expression, the destination expression, the group, and the cost index. When a call arrives at one of the interfaces the dial planner searches all plans within profiles that are enabled in order of longest match (see below) for a matching source expression to the incoming called party number and interface (and other source tokens). Once one is found then it uses the corresponding destination expression to create an ongoing called party number and interface to be dialled.

To create a new dial plan entry, on the web interface select the dial plan Add button under the specific profile from the dial plan page. On a CLI interface type new plan from the desired profile, e.g.:

```
admin > profile 1
admin planner.profile.1> new plan
admin planner.profile.1.plan.4> show
[planner.profile.1.plan.4]
    cost=0
    dest=IF:<1>,TEL:<2>
    group=0
    name=new_plan
    srce=TEL:<...><.*>
admin planner.profile.1.plan.4> set srce=<srce tokens> dest=<dest tokens>
```

To configure the dial plan parameters overwrite the default values (provided by the Vega) with the new required values.

#### 8.3.3 Moving to a specific Dial Plan entry

To get to a specific dial plan entry, on the web interface select Modify against the appropriate profile, then select against the desired dial plan entry.

On a CLI interface use change path (CP) with the full path of the dial plan entry required. E.g.:

```
cp .planner.profile.2.plan.6
```

Alternatively, as a short cut use:

profile n

as a short form for writing

cp .planner.n

and use

plan m

as a short form for typing

cp plan.m

plan m works from any path that already has a planner.n set up, it will replace anything after the planner.n with plan.m

### 8.3.4 Creating a Source Expression

The source expression consists any combination of the above tokens. If the interface token is not supplied then the expression IF:.\* for 'any interface' is assumed. Regular expressions (wildcards) can be used to specify multiple patterns for the each source address (see below), e.g.

set srce=IF:0401,TEL:123 matches an incoming call on interface 01 (ISDN DSL 1)

calling the number 123

set srce=TEL:123.\* matches an incoming call on any interface (LAN or

telephony) calling a number starting with 123

NOTE

TOKEN: value expressions are separated by a comma – there must not be any space characters in the srce expression.

### 8.3.5 Creating a Destination Expression

The destination expression consists of the IF: token (mandatory) and any combination of TEL:, TELC:, DISP:, TA, CAPDESC: and for H.323 NAME: tokens, e.g.

```
set dest=IF:0501,TA:200.100.50.45,TEL:123,NAME:harry
```

Portions extracted from the matched source address can be substituted into the destination address to form a composite address; for this special tokens are used (<u>see below</u>).



TOKEN: value expressions are separated by a comma – there must not be any space characters in the dest expression.

#### 8.3.6 Regular Expressions

Regular Expressions (RE's) can be used in **source** expressions to specify patterns which match more than one possible number/address using special wildcard symbols. The wild card symbols available are as follows:

	any character
[abc]	any character within the parentheses
[x-y]	any character in the range x-y
[^abc]	any character except those within the parentheses
*	the character/expression before repeated zero or more times
+	the character/expression before repeated one or more times
?	the character/expression before repeated zero or one times
\	literalise the following character (e.g. $\ = *$ and not a repeat of the previous character)
<>	capture the sequence in parentheses and store as <n> where n is the nth occurrence of &lt;&gt; in the source expression</n>
NOTE	These Regular Expressions / Wildcards must <i>only</i> be used in source expressions. Destination expressions must define the tokens absolutely.

For the destination expressions there are some Meta Characters available:

- pause (a DTMF tone delay, e.g. used for waiting for a second dial tone on FXO outdial) FXO only
- <n> Insert the n<sup>th</sup> captured sequence from the source expression

Example of use of the <n> token:

```
srce=IF:0501,TEL:9<.*> dest=IF:0401,TEL:<1>
```

This dial plan looks for a call coming from the LAN (H.323) with a telephone number starting with a 9, but of non defined length. When this is detected a call will be made out of ISDN DSL1 (IF:0401) passing on the received telephone number excluding the leading 9. So, for an incoming H.323 call where the called-party number = 9123456, the outbound call will dial 123456 on ISDN DSL 1.

The above Regular Expressions / Wildcards can be used to create prefix and suffix patterns easily (and many more complex patterns), e.g.

```
srce=IF:0301,TEL:8<0[1-4]><.*> dest=IF:03<1>,TEL:<2>
```

This dial plan (for a Vega 50 BRI) will take an incoming ISDN DSL 1 call and if the called party number begins with '801', '802', '803', or '804' it will use the second two digits dialled to specify the ongoing interface (01 to 04), and the remaining digits will be passed on as the called party number, e.g. for an incoming call to ISDN DSL 1, where the called-party number = 803123, the outbound call will dial 123 on interface 0303 – ISDN DSL 3

#### 8.3.7 Adding a Cost Index

The cost index is a number in the range 1 to 9 & 0. The cost index is used to set the priority on the corresponding dial plan entry for matching to incoming calls. If zero is configured then the dial planner will automatically select the most appropriate entry for an incoming call using the <u>longest-match method</u>. Any other value (1-9) sets a manual priority – 1 is the highest, 9 is lower; 0 (effectively 10) is the lowest.

Use "Show Paths" to see the resultant priority order of dial plan entries – see section 8.5.3

#### 8.4 Fixed Length vs Variable Length

The dial planner is designed to forward calls immediately when a match is detected to a fixed length source expression. For example srce=TEL:123<...> represents a fixed length source expression of 6 digits starting "123". As soon as the last digit or character is received the Vega will begin forwarding the call to the corresponding outgoing interface.

In the case where a variable length source expression has been specified, for example srce=TEL:123<..\*> the Vega will need to use some other kind of indication to know when to begin forwarding the call. Vegas support two mechanisms:

- 1) Source interface inter-digit timeout expiry.
- 2) Source interface block send character detected.

Both the timeout value and the block send character can be configured in the ISDN or POTS sections of the configuration database (depending upon the Vega being configured).

Only in the case of telephony interfaces are timeouts and block send characters used to forward calls. In the cases of H.323 and SIP, the dial planner automatically knows when to forward the call as dialled digits are sent "en-block".

For incoming calls on POTS and ISDN interfaces always try to use fixed length source expressions because the call can be processed sooner, thus giving the caller a faster connection.

# 8.5 Longest match and cost matching

When an incoming call arrives at the gateway the dial planner scans the list of active profiles for a suitable match with a dial plan entry. If there is exactly one match suitable then this is chosen to progress the call. If more than one match is suitable then one of two algorithms is used to select the one to use cost matching or longest matching:

#### 8.5.1 Cost matching

If a manual cost in the range 1-9 has been entered for any matching dial plan entry then the lowest cost plan (ie highest priority) from this list is selected. In the case where more than one entry with the same cost exists, the first one encountered is used.

#### 8.5.2 Longest matching

If there are no manual costs in matching entries (i.e. all matching entries have a cost=0) then the dial planner uses the longest match algorithm to select a dial plan. This looks at the number of possible matches that can be derived from each source expression, and selects the one with the shortest list. For example:

TEL:12345 only one number can match, so the longest match cost is 1
TEL:1234[56] two numbers can match (12345,12346), so the longest match cost is 2

```
TEL:1234.
                sixteen numbers can match, so longest match cost is 16
                (12340,12341, ...,12349,1234*,1234#,1234A, ... 1234D)
```

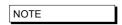
In the case where the longest match is the same for two or more addresses then the longest address is used.

#### 8.5.3 Show paths command

The SHOW PATHS command is used to list dial plan entries in order of cost, (manual / longest match) either for all incoming interfaces, or for one particular specified interface.

The SHOW PATHS command, like SHOW PLAN, displays dial plan information from the runtime configuration memory; it is syntax checked and processed to indicate exactly how the Vega will act upon the dial plan information. If there are any syntax errors that will prevent the Vega using dial plan entries these will be indicated.

```
admin >show paths 0501
Sorted Dial Planner for interface: 0501
Source
                             Destination
                                                       Prof/
Int'face Address
                             Int'face Address
                                                         Plan
IF:0501 H323 [1,1] summary:
 0501 TAC:PHONE_<....>,TEL:<.*> <1> TEL:<2>
                                                        1/1 (*DISABLED*)
 <....> TEL:.*
                            0501 TA:PHONE_<1>,TEL:<1> 1/2 (*DISABLED*)
      TEL:<....><.*> <1> TEL:<2>
                                                       2/1
```



SHOW PATHS displays disabled profiles as well as enabled ones - the dial plan that the Vega will use is the first nondisabled entry that matches.

#### 8.5.4 Try command

The TRY command also displays the priorities for relevant dial plan entries whilst testing the dial planner using a sample incoming call address. For more details see section 8.11 Testing Plan **Entries** 

#### 8.6 Dial planner Groups

Dial planner groups can be used to group together dial plan entries to provide redundant routing. The group of dial plan entries can be configured to allow calls to be re-presented to other dial plans in that group until the call gets through, or until all dial plan entries in that group have been tried.

Groups may also be used to enable and disable specific or sets of dial plans under specific system conditions.

#### 8.6.1 Groups and Redundancy (Call re-presentation)

See also section 8.7 "Call Presentation Groups"

When a group is created it contains a name and a list of cause codes. Any number of plans can then be assigned to this group (each plan can only be a member of a single group).

When a call arrives the Vega will use its cost and longest match algorithms to select the most appropriate dial plan to use. If the call fails and the dial plan is part of a group, then before rejecting the call the Vega will look at the group configuration to see if another dial plan may be suitable to route the call.

If the call has failed with a cause code which matches one of those listed in the group definition then the next appropriate dial plan in that group (according to cost – manual / longest match) will be tried – without the calling party knowing that a new call is being attempted. Ultimately there will be one of three possible outcomes:

- 1) The call succeeds using one of the dial plans.
- All dial plan entries within the group have been tried and failed; the originating call is failed and the reason for failure given to the calling party is the cause code from the last call attempted.
- 3) A call fails for a reason other than those listed in the group definition; the originating call is failed and the reason for failure given to the calling party is this cause code.

This functionality can therefore be used to build redundancy into the Vega product by specifying more than one route out of the Vega for a particular incoming call. (Typically in scenarios like this all dial plans within the group will have identical srce expressions and will use cost to prioritise the order in which they are used)

# E.g. first available phone on call busy:

```
admin planner.profile.1 >cp .planner.group.1
admin planner.group.1 >set name=UserBusy cause=17
[planner.group.1].name=UserBusy
[planner.group.1].cause=17
admin planner.group.1 >profile 2
list item added
admin planner.profile.2 >plan 1
admin planner.profile.2.plan.1 >set srce=IF:0501,TEL:<.*> dest=IF:0101,TEL:<1> group=1
[planner.profile.2.plan.1].srce=IF:0501,TEL:<.*>
[planner.profile.2.plan.1].dest=IF:0101,TEL:<1>
[planner.profile.2.plan.1].group=1
admin planner.profile.2 >plan 2
admin planner.profile.2.plan.2 >set srce=IF:0501,TEL:<.*> dest=IF:0102,TEL:<1> group=1
[planner.profile.2.plan.2].srce=IF:0501,TEL:<.*>
[planner.profile.2.plan.2].dest=IF:0102,TEL:<1>
[planner.profile.2.plan.2].group=1
admin planner.profile.2 >plan 3
admin planner.profile.2.plan.3 >set srce=IF:0501,TEL:<.*> dest=IF:0103,TEL:<1> group=1
[planner.profile.2.plan.3].srce=IF:0501,TEL:<.*>
[planner.profile.2.plan.3].dest=IF:0103,TEL:<1>
```

#### Vega Primer

```
[planner.profile.2.plan.3].group=1
admin planner.profile.2.plan.3 >apply
Applying planner configuration changes...
LOG: 03/04/2001 13:45:14 LOGGER (A)Rb2C00 config changes applied
admin planner.profile.2.plan.3 >
```

In this example any incoming call on interface 0501 (H.323) will be routed to the first found non-busy phone interface 0101, 0102, or 0103. The call will only be rejected if all interfaces 0101, 0102 and 0103 are unable to handle the call.

As well as using the CLI for configuration, groups may also be configured on the web browser interface – from the Dial Plan page.

Call representation can be used for calls being routed to the LAN interface as well as calls routed to the telephony interfaces, e.g. to present the call to different gateways to find a gateway to the PSTN that is not fully busy.

#### 8.6.2 Cause codes for re-presentation

```
[planner.group.1]
    cause=3,34
```

Any Q.850 cause codes may be used to request re-presentation. Multiple cause codes may be specified as reasons for the call to be re-presented; do this by specifying them as a comma separated list of Q.850 cause codes (no spaces).

Frequently used values include:

- 3 unreachable destination (e.g. on the LAN, the network may be down or the endpoint switched off, Sip proxy not accessible)
- 17 endpoint busy
- 34 PSTN network busy / no bandwidth on LAN
- 38 Network out of order (on LAN also means Gatekeeper unreachable)
- 41 Temporary failure (on LAN may be triggered by an "Adaptive Busy" message from the gatekeeper, indicating LAN congestion)

#### See "IN 18 Q850 cause codes" for a full list of cause codes and what they mean

In order to identify the cause code needed, it is often easiest to enable 'log display on' on a command line interface and then make the failing call. Look at the disconnect reason code – this is the Q.850 cause code to use.

NOTE

- 1. On Vega 50 FXS, cause code 18 Ring Tone No Reply – cannot be used to re-present calls to telephony interfaces onboard that unit - if representation is required, the unit sourcing the outdial request will have to receive the cause code 18 over the LAN interface and using a special prefix send it back to the Vega 50 FXS to try a different port. Alternatively use the dest timeout functio in Call Presentation groups – see section 8.7 "Call Presentation Groups"
- 2. To handle SIP proxy not available, also consider using backup proxies as cause code 3 takes about 20 seconds (if the SIP timers are at their default values: T1=500, T2=4000)

# 8.6.3 Groups enabling and disabling dial plans

The group definition can also be used to specify when dial plan entries are enabled / disabled. The conditions LAN active / inactive, Gatekeeper active / inactive, and time of day can be configured – if the configured condition is met then the dial plan entries that are in that group are enabled, otherwise they are disabled. The parameters are:

[planner.group.n]

lan=off/active/inactive

gatekeeper=off/active/inactive 4



active times=ssss-eeee

If the lan entry is configured active, then dial plans belonging to this group are only enabled for routing calls when the LAN link is up. If lan=inactive is configured then dial plans belonging to this group are only enabled for routing calls when the LAN link is down. The off condition disables any checking of the lan condition (the status of the LAN will not disable the plans in this group).

If the gatekeeper entry is configured active, then dial plans belonging to this group are only enabled for routing calls when the gatekeeper is available and holds a valid gateway registration. If gatekeeper=inactive is configured then dial plans belonging to this group are only enabled for routing calls when the Vega has no valid gatekeeper registration. The off condition disables any checking of the gatekeeper registration condition (the status of gatekeeper registration will not disable the plans in this group)

Active\_times allows an inclusive activation time period to be entered (based on the system clock displayed via SHOW TIME), where:

sss = start time in 24hr format (e.g. 0700)

eeee = end time in 24hr format (e.g. 1700)

To activate dial plans outside of a particular time period then reverse the start/end times and adjust the times to avoid having both groups of dial plans active at the crossover minutes.

E.g.

0800-1800 enables dial plans in the period 8:00am to 6:00pm inclusive

1801-0759 enables dial plans for the remainder of the day, 6:01pm to 7:59am inclusive

The default is ssss=0000 and eeee=2359 – ie 24 hours permanently on.

When enabling multiple conditions, all conditions must be true for the dial plan to be enabled, e.g. If the lan entry is configured active and the gatekeeper entry is configured active, then both the LAN link has to be up and the gatekeeper has to be available for the dial plan to be enabled for routing calls.

NOTE

If selecting gatekeeper=inactive, dial plans in this group must only route calls via telephony ports – if there is no gatekeeper to validate calls via the LAN, as defined in the H.323 specs the calls will fail.



The gatekeeper Active / Inactive feature may not be supported in this manner in future builds; it is better to use cause codes to represent calls where needed.

# 8.7 Call Presentation Groups

Call Presentation Groups provide an easy method for configuring a Vega to present calls to or through multiple physical interfaces. This is particularly useful on a trunking gateway to allow the Vega to find a non busy port / trunk to route the call through, and on a gateway connected to endpoints to find a non-busy endpoint or an end-point where the call is answered.

When configuring Call Presentation Groups the destination interfaces are defined in an ordered list, and the sequence mode tells the Vega how to use them. The cause parameter tells the Vega whether to try another interface or whether to terminate the call if it fails to a specific interface.

Call Presentation Groups define 'Virtual Interfaces', and so they are used by specifying the required Call Presentation Group's interface ID as the destination IF: in a dial plan.



Call Presentation Group 'virtual' interface IDs must only be used in destination dial plan entries.

To accept calls form multiple interfaces in a source dial plan use wild cards, e.g. to accept calls from IF:0301 and IF:0303 use IF:030[13] in the source expression.

#### 8.7.1 Configuring a Call Presentation Group

Specify the destination interfaces using dest, e.g.

```
dest = IF:0301 | IF:0303
(BRI interfaces 0301 and 0303)
```

Specify the causes that should allow the call to try a different interface, e.g.

```
cause = 27, 34,41
(27 = desination out of order, 34 = channel in use, 41 = temporary failure ... see also section 8.6.2 "Cause codes for re-presentation")
```

Specify the virtual interface number, e.g.

```
interface = 1003
    (use a unique interface number)
```

Enable the Call Presentation Group, e.g.

```
enable = 1
```

Other parameters allow further control of the call presentation group:

Specify the way to use the list of interfaces, e.g.

```
seq_mode = linear_up
(linear_up, round_robin or random)
```

Specify the maximum number of different interfaces the Vega should try in this CPG, e.g.

If the dest\_timeout timeout occurs (endpoint just rings forever) define what to do, e.g.

```
dest_timeout_action = try_next_dest
(either try next CPG destination, or hangup ... hangup means exit this CPG
(call re-presentation can re-present call if required))
```

Specify the time to leave destination ringing, e.g.

```
dest_timeout = 180
  (180 sec = 3 minutes)
```

Specify a name, e.g.

# 8.7.2 Interaction of Call Presentation Groups and Call re-presentation

Call Presentation Groups are called up by specifying them as the IF: in the dest part of a dial plan entry. If the Call Presentation Group exits (because it has exceeded the number of interfaces to try, has received a cleardown reason not listed in the cause list or has reached the dest\_timeout

and dest\_timeout\_action is hangup) then if the dial plan entry is in a call re-presentation group, the call re-presentation will be actioned.

# 8.8 Hot-Line Facility (Long-line extension)

Vega products support a "hot-line" facility which allows the dial tone played to the calling party to be sourced from the destination PBX / Network rather than from the local Vega itself. (This is especially useful where the PBX or Network uses special forms of dial tone, for example stuttered dial tone to indicate voice mail "message waiting".)

When the handset of a phone attached to a Vega 50 FXS configured for "hot-line" is lifted, the Vega 50 FXS will immediately route the call to a specified destination. This is typically used together with a Vega 50 BRI, Vega 400 or a Vega 50 FXO also configured in "hot-line" mode – the destination gateway seizes the line towards the PBX or Network and the dial tone so produced is routed back over the VoIP network to the calling party. Any digits now dialled will be passed to the PBX or Network that is playing the dial tone.



- To allow the dial tone to be passed over the VoIP network, early media must be configured in the VoIP gateways (e.g. use\_faststart, accept\_faststart="after proceeding", use\_early\_h245 and accept\_early\_h245)
- 2. DTMF must be configured as out-of-band if the destination unit is a Vega 400, or Vega 50 BRI so that the destination unit can use the digits as dialled digits rather than passing through the DTMF tones.

# 8.8.1 Vega 50 FXS Hot-line

The Vega 50 FXS is configured for "hot-line" operation by omitting the telephone number or telephone number token from the source dial plan expression.

e.g. srce=IF:0101,TEL:

or srce=IF:0101



 SIP does not support null or zero length dialled numbers, so when the hot-line call is forwarded over SIP, a dummy telephone number must be sent. E.g. srce=IF:0101,TEL: dest=IF:9901,TEL:\\* sends a Star DTMF character if hotline is configured

#### 8.8.2 Vega 50 FXO Hot-line

Vega 50 FXO units support "hot-line" mode to allow VoIP calls to be routed to the destination PBX or Network without a dialled number being passed.

To activate the hot-line facility simply omit the telephone number or telephone number token from the destination dial plan expression:

```
e.g. dest=IF:0201,TEL:

or dest=IF:0201,TEL:~

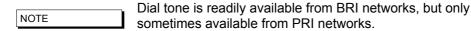
or dest=IF:0201

(or dest=IF:0201,TEL:<1> ; where <1> is empty)
```

When the call arrives, the Vega will just seize the line (without dialling any digits) and this will provoke a dial tone response. Subsequent DTMF digits received by the Vega 50 FXO will then be played to the PBX or Network, which it will interpret as dialled digits.

#### 8.8.3 Vega 50 BRI and Vega 400 Hot-line

Vega 50 BRI, and Vega 400 gateways support "hot-line" mode to allow VoIP calls to be routed to the destination network without a dialled number being passed.



To activate the hot-line facility simply omit the telephone number or telephone number token from the destination dial plan expression:

```
e.g. dest=IF:0401,TEL:

or dest=IF:0401

(or dest=IF:0401,TEL:<1> ; where <1> is empty)
```

When the call is forwarded from the Vega to the ISDN PBX or Network it will send a SETUP message with no dialled digit information, and this will provoke a dialtone response. Subsequent out of band DTMF digits received by the Vega will then be sent to the ISDN PBX or Network as dialled digit information (provided that early media is established on the incoming H.323 or SIP side of the gateway).

#### 8.9 LocalDNS Name Table or DNS-based Indirection

The LAN configuration section contains a local DNS table of host names and IP addresses. This provides local (internal) DNS lookup for name to IP and IP to name. Lookups in this local DNS table take priority over use of the external DNS server (whose IP address may also be set up). This allows names to be used in dial plans instead of dotted decimal IP addresses.

The advantage of using names is that IP address dependencies can be moved to a single table (the local DNS table), and all plans can be based on a level of indirection using names, e.g. using a DNS table to route calls to an IP phone from a fixed POTS line:

```
admin >set lan.localDNS.2.ip=200.100.50.12
[lan.localDNS.2].ip=200.100.50.12
admin >set lan.localDNS.2.name=PHONE_0101
[lan.localDNS.2].name=PHONE_0101
admin >apply

Applying planner configuration changes...
LOG: 03/04/2001 13:50:55 LOGGER (A)Rb2C00 config changes applied
```

admin >show hosts

Host table:

admin >

Index	IP address	Host name
1	127.0.0.1	loopback
2	200.100.50.12	PHONE_0101
3	0.0.0.0	PHONE_0102
4	0.0.0.0	PHONE_0103
5	0.0.0.0	PHONE_0104
6	0.0.0.0	PHONE_0105
7	0.0.0.0	PHONE_0106
8	0.0.0.0	PHONE_0107

Now the token TA: PHONE\_0101 can be used in dial plans to route calls to the IP phone, and the token TAC: PHONE\_0101 to recognise calls coming from the IP phone. This gives enormous power to the dial planner because it means network addresses can be independent of any particular IP numbering scheme already in place on the LAN.

This capability also allows the interface number to be used to select the correct IP address where the IP address bears no similarity to the interface number.

An example dial plan using the above would be:

Profile 1: Vega50\_default (enabled)

Index	Grp	Source	е	Desti	nation
/Cost		Int'face 2	Address	Int'face	Address
1/0	0	<.[^5]>	TEL:<.*>	05	TA:PHONE_<1>,TEL:<2>
2/0	0	0501	TAC:PHONE_<>,TEL:<.*>	<1>	TEL:<2>

In this general example all calls to / from transport addresses PHONE\_xxxx will be routed from / to interfaces defined by xxxx. The mapping of PHONE\_xxxx to / from IP address being held in the local DNS table



For external DNS to be used in this way (as opposed to just the local DNS table), then the external DNS server must support reverse lookup, and reverse lookup must be enabled in the \_advanced.lan section of the configuration database.

# 8.10 National / International Dialling - Type Of Number

In ISDN setup messages, alongside the dialled number field there is a "Type Of Number (TON)" field. Most switches and PBXs rely solely on the dialled number to identify where the call is to be routed to by analysing the local / national / international prefix in the dialled number. Some CO switches however, require the TON field to identify the format of the number "National". "International" or one of a number of other formats.

The Vega supports the population of the TON field using both a static method (populating \_advanced.setup\_mapping parameters) and a dynamic method (using the planner.post\_profile dial plan).

SIP Vegas also support the ability to apply prefixes to calling party telephone numbers based on whether the calling party TON identifies the call as National or International.

#### 8.10.1 \_advanced.setup\_mapping

Static mapping allows telephone number parameters (including Type Of Number, Numbering Plan information, and Presentation and Screening information) to be set up on a per DSL basis. Parameters for both called party number and calling party number can be configured.

```
[_advanced.setup_mapping.x.calling_party_number]
  type = type of number
  plan = numbering plan
  presentation = presentation status
  screening = screening status
 [_advanced.setup_mapping.x.called_party_number]
  type = type of number
  plan = numbering plan
```

Setting a parameter to "supplied" causes the value NOT to be overridden by this static setting – passing through the value that has come from the incoming call, or if appropriate from the planner.post profile.

Multiple mappings can be set up in the Vega (setup mapping.x). Specific DSLs are then configured to use specific setup mappings using:

```
[dsl.port.n.isdn]
   setup_mapping_index=x
```

As H.323 uses ISDN signalling (Q.931) to pass its signalling data, a setup mapping can also be selected for calls placed over the lan; use:

```
[h323.if.x]
   setup_mapping_index=x
```

#### 8.10.2 planner.post\_profile

Planner.post\_profile is more flexible than \_advanced.setup\_mapping in that it operates on a per call basis.

Planner.post\_profile operates in a very similar, but more restricted, manner to standard dial plans; planner.post profile supports both srce and dest parameters. Srce can use any of the conditions that the standard dial plan can, though typically only IF: and TEL: will be needed. Dest supports the tokens:

#### Vega Primer

TYPE: Called Party Type Of Number ... which can take the values

national, international, network\_specific, subscriber,

abbreviated, and unknown.

PLAN: Called Party Numbering Plan ... which can take the values

isdn\_telephony, data, telex, national, private, and

unknown.

TYPEC: Calling Party Type Of Number ... which can take the values

national, international, network\_specific, subscriber,

abbreviated, and unknown.

PLANC: Calling Party Numbering Plan ... which can take the values:

isdn\_telephony, data, telex, national, private, and

unknown.

PRESC: Calling Party Presentation indicator ... which can take the values

allowed, not\_available, restricted.

SCRNC: Calling Party Screening indicator ... which can take the values

failed<sup>7</sup>, not\_screened, passed, and network.

TELC: Caller ID

DISP: Display field

Planner.post\_profile effectively works in parallel with the existing dial planner, i.e. the source data provided to planner.post\_profile is exactly the same as that provided to the standard dial plan; the standard dial plan will carry out the number translation, authentication and routing. The planner.post\_profile will just populate the TON, NPI, CallerID Presentation, Caller ID Screening, Caller ID and Display IE fields.

NOTE

If both \_advanced.setup\_mapping and planner.post\_profile are used then it should be noted that the \_advanced.setup\_mapping values are applied after the planner.post\_profile values. To pass through the value applied by the planner.post\_profile TYPE: PLAN:, TYPEC and PLANC then

\_advanced.setup\_mapping.x.calling\_party\_number.type=supplied \_advanced.setup\_mapping.x.calling\_party\_number.plan=supplied \_advanced.setup\_mapping.x.called\_party\_number.type=supplied \_advanced.setup\_mapping.x.called\_party\_number.plan=supplied must be set.

<sup>&</sup>lt;sup>7</sup> 'failed' is not a valid ETSI value (even though it is defined in Q.931)

#### 8.10.2.1 Commands associated with planner.post\_profile

Post profile

Similar to the profile x command, goes to planner.post\_profile.

```
e.g. admin > post profile
    admin planner.post_profile >
```

Plan x

This command works for both standard dial plans and for post profile.

```
e.g. admin planner.post_profile > plan 2
    admin planner.post_profile.plan 2 >
```

Show plan

Shows both standard dial plan entries and post\_profile entries.

Show post paths

Shows a priority ordered list of all plans in the post profile.

#### 8.10.2.2 Example planner.post\_profile

```
[planner.post_profile]
```

enable=1

# [planner.post\_profile.plan.1]

name=International
enable=1
srce=TEL:011.\*
dest=TYPE:international

#### [planner.post\_profile.plan.2]

name=national
enable=1
srce=TEL:1.\*
dest=TYPE:national

# 8.10.3 Calling Party Telephone number prefix based on TON

For SIP products there are configuration parameters that allow telephone number prefixes (national prefix and international prefix) to be defined which are applied to the SIP Caller ID based on the calling party TON value received in the incoming ISDN call.

#### [\_advanced.sip]

international\_prefix=off/digits national\_prefix=off/digits

For calls that are received from an ISDN DSL and which the dial planner then routes to the LAN, the SIP stack will apply the appropriate prefix (if not switched off) defined by the above configuration parameters.

e.g.

Assuming the Vega is situated in Germany, has a configuration where the registration domain is vegastream.com and international\_prefix=00 and national\_prefix=0049 (for Germany). If a call is received by that Vega on an ISDN DSL that the dial planner then routes to the LAN (without altering the called number), then:

If the Vega receives a call from a national number:

TELC: = 300000000 type = NATIONAL

then, the SIP 'From' field would be populated as follows:

<sip:004930000000@vegastream.com:5060> ; 0049 prefix added

And if the Vega receives a call from an international number (e.g. from England):

TELC: = 441344784900 type = INTERNATIONAL

then, the SIP 'From' field would be populated as follows:

<sip:00441344784900@vegastream.com:5060> ; 00 prefix added

NOTE

The prefix is added to the calling party number after the dial planner has made any changes that it is going to.

# 8.11 Testing Plan Entries

The TRY command can be used to test the dial planner by presenting a simulated incoming call to it. The TRY command takes a series of tokens as parameters, the IF: token for the incoming interface and any combination of TEL:, NAME: , TA:, TAC:, NAMEC:, TELC:, and DISP: tokens for the called party number address.

The TRY command returns a list of matched destinations, in order of cost.

e.g. TRY IF:0501, TEL:1344784900, TELC:1344784901

NOTE

TRY displays disabled profiles as well as enabled ones – the dial plan that the Vega will use is the first non-disabled entry that matches.

# 8.12 Call Security - Whitelist Access Lists

Additional call security is available on the Vega using the whiltelist facility. A whitelist contains a list of allowed addresses, i.e.:

```
[planner.whitelist.1]
    number=address_1
[planner.whitelist.2]
    number=address_2
```

Where <code>address1</code> and <code>address2</code> consists of dial planner tokens, typically IF:, TEL:, TA:<sup>8</sup> and NAME: - these specify the addresses to allow. Only callers matching one (or more) of the expressions in the whitelist will be allowed access to the system.

By default the list is set up to allow any caller on any interface as follows:

```
[planner.whitelist.1]
number=IF:.*
```

Up to 50 whitelist entries may be made.

#### Example:



- 1. Until R8.0, the C suffix for Calling party is NOT used in the whiltelist, so TA: means IP address of the calling party, TEL: means telephone number of the calling party and NAME means name of the calling party.
- 2. If a SIP proxy is used, TAC: will be the same for all calls passed through that SIP proxy. Specifying a set of plans containing TAc:s of different proxies will limit incoming calls to ones sent by that set of proxies.

<sup>&</sup>lt;sup>8</sup> From Release 8.0 TAC: will be used instead of TA: ... both refer to the IP address of the VoIP party.

### 9. LOGGING AND STATISTICS

#### 9.1 System Event Log

The system event log is a circular buffer showing the last significant n events occurring in the system. Each log entry is categorised by the seriousness of the event, and the area of the system that generated it.

The log can be displayed either by enabling the log display to the console as and when events occur (LOG DISPLAY ON), or display the whole log by typing SHOW LOG.

The log can be turned off by typing LOG OFF, turned on by typing LOG ON and cleared by typing LOG CLEAR. Filters can be specified to <u>limit the events put into the LOG buffer</u>, and to <u>limit the events to be displayed to the console</u>.

If the event log ever gets full it wraps around and the oldest event records are lost.

```
admin >show log
EVENT LOG: enable=ON display=A
LOG: 01/01/1999 00:00:00.000 DSP
                                      (A)Rb3C3c 60 channels (60 licensed)
LOG: 01/01/1999 00:00:04.095 LCD
                                      (I)R00C00 LCD
                                                         running
LOG: 01/01/1999 00:00:04.095 ISDN
                                      (I)R00C00 ISDN
                                                         running
LOG: 01/01/1999 00:00:04.095 PACING
                                      (I)R00C00 PACING
                                                         running
LOG: 01/01/1999 00:00:04.095 DSPDOWN (I)R00C00 DSPDOWN running
LOG: 01/01/1999 00:00:04.095 DSP
                                      (I)R00C00 DSP
                                                         running
LOG: 01/01/1999 00:00:04.095 REDIRECT (I)R00C00 REDIRECT running
LOG: 01/01/1999 00:00:05.655 LAN
                                      (I)R16C00 DHCP assigned ip
                                                                      192.168.1.106
LOG: 01/01/1999 00:00:05.655 LAN
                                      (I)R16C00 DHCP assigned subnet 255.255.255.0
LOG: 01/01/1999 00:00:05.655 LAN
                                      (I)R16C00 DHCP assigned gateway 192.168.1.1
LOG: 01/01/1999 00:00:05.655 LAN
                                      (I)R16C00 DHCP assigned dns
                                                                      216.148.227.68
LOG: 01/01/1999 00:00:05.655 LAN
                                      (W)R6cC00 DHCP ntp discovery failed
LOG: 01/01/1999 00:00:05.655 LAN
                                      (W)R6cC00 DHCP tftp discovery failed
LOG: 01/01/1999 00:00:05.655 LAN
                                      (W)R6cC00 DHCP ftp discovery failed
LOG: 01/01/1999 00:00:05.665 LANPROXY (I)R00C00 LANPROXY running
LOG: 01/01/1999 00:00:05.672 LAN
                                      (I)R00C00 LAN
                                                         running
LOG: 01/01/1999 00:00:05.675 LOGGER
                                      (I)R17C00 REBOOT cause 0: coldstart
LOG: 01/01/1999 00:00:05.675 LOGGER
                                      (I)R00C00 LOGGER
                                                         running
LOG: 01/01/1999 00:00:05.745 WEBSERV
                                      (I)R00C00 WEBSERV running
LOG: 01/01/1999 00:00:05.747 CONSOLE (I)R00C00 CONSOLE running
LOG: 01/01/1999 00:00:06.350 LAN
                                      (A)Rb4C00 LAN link-up (10Mbps)
LOG: 01/01/1999 00:00:07.572 SNMP
                                      (I)R00C00 SNMP
                                                         running
LOG: 01/01/1999 00:00:28.710 SIP
                                      (I)R00C00 SIP
                                                         running
LOG: 01/01/1999 00:00:28.865 ROUTER
                                      (I)R00C00 ROUTER
                                                         running
LOG: 01/01/1999 00:00:28.865 ROUTER
                                      (I)R10C00 detected system clock speed = 150MHz
LOG: 01/01/1999 00:00:28.865 ROUTER
                                      (A)RabC00 system ready for use
LOG: 01/01/1999 00:00:29.872 LOGGER
                                      (A)Rb1C00 Blocked, no active calls
LOG: 01/01/1999 00:01:50.270 CONSOLE
                                      (A)RbbCll autoexec - tftp or ftp server or file
not found
```

#### Vega Primer

```
LOG: 01/01/1999 00:03:10.680 CONSOLE (A)RbbC11 autoexec - tftp or ftp server or file
not found
LOG: 01/01/1999 00:03:28.355 TELNET (I)R01C01 incoming
                                             srce=192.168.1.108 port 2328 [0]
LOG: 01/01/1999 00:03:48.455 TELNET
                                    (I)R01C01 disconnected [0]
LOG: 01/01/1999 00:19:42.257 CONSOLE (A)Rb7C00 an 'admin' user has just logged
in.
LOG: 01/01/1999 00:21:29.225 WEBSERV (A)Rb7C09 an 'admin' user has just logged
LOG: 01/01/1999 00:21:59.427 TELNET (I)R01C01 incoming
                                             srce=192.168.1.108 port 2445 [0]
LOG: 01/01/1999 00:22:04.967 TELNET
                                   (A)Rb7C01 an 'admin' user has just logged
in.
LOG: 01/01/1999 00:25:29.042 ISDN
                                   (A)RadC01 ISDN1 link-up (TE*) [X......
LOG: 01/01/1999 00:25:35.302 ISDN
                                  (A)RadC02 ISDN2 link-up (NT ) [X......
LOG: 01/01/1999 00:28:30.680 ROUTER
                                  (I)R0bC00 FINDROUTE profile:2(201) plan:1
  call ref=[f1000023]
                                           <-- SIP
                                                     [1,1] dest=TEL:201
                                                      [1,1] dest=TEL:201
                                           --> ISDN
LOG: 01/01/1999 00:28:30.690 ISDN
                                   (I)R02C20 outgoing
  call ref=[f1000023]
                                         dest=TEL:201
LOG: 01/01/1999 00:28:30.775 ROUTER (I)RObC00 call proceeding
  call ref=[f1000023]
LOG: 01/01/1999 00:28:33.110 ISDN (I)R03C20 connect g711Alaw64k
  call ref=[f1000023]
LOG: 01/01/1999 00:28:33.177 SIP
                                  (I)R03C14 connect g711Ulaw64k
  call ref=[f1000023]
LOG: 01/01/1999 00:28:34.582 ISDN
                                  (I)R04C20 disconnect 16
  call ref=[f1000023]
admin >
```

# Each log entry consists of a time stamp, system area that generated the event, and an event summary which reads as follows:

(<seriousness>)R<reason code>C<channel number> <message>

#### Where:

For call related ISDN event logs the 'C' part of the identifier is the channel number affected (in hexadecimal), e.g.:

```
LOG: 01/10/2004 14:08:34.697 ISDN (I)R01C3e incoming
   call ref=[f10f033b]
                                              srce=TEL:1842851736 [0]
```

The 'C', channel numbers can be decoded to identify the DSL to which this log message refers.

E1			
'C' number	DSL		
(in hex)			
00 to 1f	1		
20 to 3f	2		
40 to 5f	3		
60 to 7f	4		

T1				
'C' number	DSL			
(in hex)				
00 to 17	1			
18 to 2f	2			
30 to 47	3			
48 to 5f	4			

For E1 systems, 'C' values ending in 0 are used for signalling and link synchronisation and so will not be seen in log display on traces.

For T1 PRI systems 'C' values of 17, 2f, 47 and 5f are used for signalling and link synchronisation and so will not be seen in log display on traces.

So channel 0x3e on an E1 system is channel 0x1e on DSL 2 i.e. channel 30 on DSL2, and channel 0x3e on an T1 system is channel 0xe on DSL 3 i.e. channel 14 on DSL3.

A full list of <reason code> and <seriousness> values can be found in the System Event Log Messages Appendix.

Trunk related messages contain a field in the form:

```
(TE*) [X.....X....X....]
```

This is explained in section <u>9.2.2 "Statistics - show ports"</u>.

FINDROUTE messages contain a field in the form: [1,1]

This is explained in section 9.1.1 "Call Tracing using the Event Log".

# 9.1.1 Call Tracing using the Event Log

Call scenarios typically generate (I) information level messages which can be used to trace the history of a successful or unsuccessful call. An example successful call trace is as follows:

```
LOG: 03/04/2001 20:39:02 H323 (I)R01C01 incoming
  call ref=050001.....
                                         srce=TA:172.16.30.8,NAME:ChrisC
```

#### Vega Primer

```
LOG: 03/04/2001 20:39:02 ROUTER
                               (I)RObCOO FINDROUTE profile:2(new_profile) plan:1
                                             <-- H323 [1,1] dest=TEL:123
   call ref=050001.....
                                             --> POTS [1,1] dest=TEL:123
LOG: 03/04/2001 20:39:02 ROUTER (I)R0bC00 Call proceeding
   call ref=0500010600ff
LOG: 03/04/2001 20:39:32 POTS
                                 (I)R03C01 connect g711Alaw64k
   call ref=050001060001
LOG: 03/04/2001 20:39:33 H323
                                 (I)R03C01 connect call
   call ref=0500010600ff
LOG: 03/04/2001 20:39:34 H323
                                (I)R15C01 connect media g7231
   call ref=0500010600ff
LOG: 03/04/2001 20:40:01 H323
                                 (I)R04C01 disconnect 16
   call ref=0500010600ff
LOG: 03/04/2001 20:40:01 POTS
                                 (I)R04C01 disconnect 16
   call ref=050001060001
```

This is a log trace from an incoming NetMeeting call to a Vega 50. The call was answered on the first POTS interface and then dropped from the NetMeeting end (H323 disconnect). Each message represents a different stage for the call.

Immediately following each log message for the call, is a call reference number; this number is unique for that call. By using the call reference number, log messages for the same call can be collated (very useful when multiple calls are triggering log events at the same time).

The call reference number is of the form [f1xxxxxx], where xxxxx is unique for all calls in progress on the system. The call reference is generated as the incoming call arrives on the Vega and is used for all events related to this call.

```
e.g.:
```

```
LOG: 01/01/1999 00:04:34.582 ISDN (I)R04C20 disconnect 16 call ref=[f1000023]
```

In the FINDROUTE messages the physical interface, and sub group of that interface being used are indicated in square brackets: [p,g]

#### e.g.

```
--> POTS [1,1] dest=TEL:123 ; indicates physical interface 1, group 1 – 1<sup>st</sup> POTS port, group 1 (IF:0101)
--> POTS [2,1] dest=TEL:123 ; indicates physical interface 2, group 1 – 2<sup>nd</sup> POTS port, group 1 (IF:0102)
--> POTS [2,2] dest=TEL:123 ; indicates physical interface 2, group 2 – 2<sup>nd</sup> POTS port, group 2 (IF:nnnn)
--> ISDN [1,1] dest=TEL:123 ; indicates physical interface 1, group 1 – 1<sup>st</sup> DSL, group 1 (IF:0401)
--> ISDN [2,3] dest=TEL:123 ; indicates physical interface 2, group 3 – 2<sup>nd</sup> DSL, group 3 (IF:mmmm)
```

Calls typically follow the same message flow:

- 1) Incoming call indication on incoming interface. This usually shows the source addressing information corresponding to the A party (calling party).
- 2) ROUTER (or dial planner) log showing resolution of addresses for the destination B-party (called party).

- 3) ROUTER call proceeding indicating all the information is now present to attempt an outgoing call.
- 4) Outgoing interface connection showing the CODEC selected for this part of the call.
- 5) In the case of an H.323 call, a media up connection message is displayed.
- Incoming interface connect confirmation showing the CODEC selected for this part of the call.

At this stage the call is up.

When disconnecting the following sequence can be seen:

- Disconnect log message from the interface originating the disconnection, with a Q.850 reason code.
- 2) Disconnect log message from the interface at the end not originating the disconnection, with the same Q.850 reason code.

See Information Note IN 18 for a list of disconnection reason codes, and the <u>System Event Log</u> <u>Message Appendix</u> for a list of all LOG message definitions.

#### 9.1.2 Reboot cause codes

On Vega start up a LOG event is generated giving the reason for the last reboot. Messages follow the LOG message structure:

The <cause ID> values are:

- 0 coldstart
- 1 watchdog
- 2 user request
- 3 fatal error

<information> varies with the cause reason

<cause id=""></cause>	<information></information>
0	Coldstart
1	Watchdog
2	user: <parameters command="" from="" requested="" the="" user=""> <math>\leftarrow</math> see below</parameters>
3	Fatal: <firmware generated="" message=""></firmware>

#### For example:

- b) In the case of "download firmware <image file> ... rest of line", <parameters from the user requested command> are "<image file> ... rest of line"

In both cases this means that anything after the last parameter used by the command is effectively a comment that will be reported in the log

eg

reboot system explanation of reason

results in <message> being:

REBOOT cause 2: user: system explanation of reason

and

download firmware vega400.abs reboot explanation of reason

results in

REBOOT cause 2: user: vega400.abs reboot explanation of reason

NOTE

Watchdog and fatal reboots are reported in the log as <seriousness> = A, Alert, user and coldstart are <seriousness> = I, Info

#### 9.2 Statistics

The following general status reports are available:

#### 9.2.1 Show Calls

"SHOW CALLS" - provides a summary of call progress through the gateway

admin >show calls

Call Summary for : Vega100T1E1

Type	Active	Total	Incoming		Outgoing		g	
	Ints	In Prog	Att	Disc	Conn	Att	Disc	Conn
ISDN	2	2	0	0	1	0	0	1
POTS	0	0	0	0	0	0	0	0
H323	0	0	0	0	0	0	0	0

### Vega Primer

SIP 1 2 0 0 1 0 0 1 Total 3 4 0 0 2 0 0 2

End-to-end 2

Vega100T1E1 has been running for 0 days, 02:38:46 hh:mm:ss

admin >

### Where:

Active Ints = Active interfaces

Att = Attempting to make a call

Disc = Disconnecting the call

Conn = Connected call

### 9.2.2 Show Ports

"SHOW PORTS" - provides a list of active/inactive port status' for all physical ports, and also a list of connections to the user interface.

e.g. for a Vega 50 6x4 with 4 BRI interfaces, 4 FXS interfaces and 2 FXO interfaces:

admin >show ports

Physical ports:

Name Type	Status	
ISDN-1 WAN	link-down	(TE ) [X]
ISDN-2 WAN	link-down	(NT ) [X]
ISDN-3 WAN	link-up	(TE*) [X]
ISDN-4 WAN	link-up	(NT ) [X]
POTS-1 POTS	(FXS) on-hook	ready
POTS-2 POTS		-
POTS-3 POTS	(FXS) on-hook	-
POTS-4 POTS	(FXS) on-hook	offline (not enabled)
POTS-5 POTS	(FXO) on-hook	ready
POTS-6 POTS	(FXO) on-hook	offline (low line voltage)
SIP -1 LAN	100Mbit Half D	uplex
SIP -2 LAN	link-down	-
DSL settings:		
DSL 1: Top=BRIS	Net=ETSI Line:	=AZI Frm=S/T lyr1=g711Alaw64k
DSL 2: Top=BRIS	Net=ETSI Line:	
DSL 3: Top=BRIS		
DSL 4: Top=BRIS		1 3

#### DSL statistics:

		TX				RX		
Port Frames	Frames	Bytes S	LIPs	Frames	Bytes	SLIPs	CRC Error Bad	
DSL-1 0	0	0		0	0	0	0	
DSL-2 0	0	0		12	36	0	0	
DSL-3 0	271	1082		271	1082	0	0	
DSL-4	271	1082		271	1082	0	0	

### Physical interfaces:

device		RJ45 Connectors	RJ21 Connector
ISDN port	1 (BRI)	RJ45 port 1	N/A
ISDN port	2 (BRI)	RJ45 port 2	N/A
ISDN port	3 (BRI)	RJ45 port 3	N/A
ISDN port	4 (BRI)	RJ45 port 4	N/A
POTS port	1 (FXS)	RJ45 port 5	RJ21 (1) pins 5 & 30
POTS port	2 (FXS)	RJ45 port 6	RJ21 (1) pins 6 & 31
POTS port	3 (FXS)	RJ45 port 7	RJ21 (1) pins 7 & 32
POTS port	4 (FXS)	RJ45 port 8	RJ21 (1) pins 8 & 33
POTS port	5 (FXO)	Dual FXO port 1	N/A
POTS port	6 (FXO)	Dual FXO port 2 N/A	

System Fan: Normal

System Temperature: Normal

#### Vega Primer

#### Connections active:

ID	Port	Address	User	Connection	start time
1	RS-232		admin	01/01/1999	00:19:42
2	Telnet	192.168.1.108	admin	01/01/1999	00:22:04
10*	WWW	172.19.1.68	admin	18/01/2006	15:45:49

vega5002 has been running for 0 days, 00:50:41 hh:mm:ss

Statistics Cleared: Never

admin >

For more details on the "Connections active" section, see 7.4 Logged on users.

Show ports for ISDN units includes a section on ISDN statistics, including the number of frames and bytes sent and received, the number of synchronisation slips, CRC errors and bad frames observed (the counters can be reset to clear initial power on occurrences using clear stats):

admin >show ports

#### Physical ports:

Name	Type	Status		
ISDN-1	WAN	link-up	(TE*) [X.	
ISDN-2	WAN	link-up	(NT ) [X.	
H323-1	LAN	link-up	(10Mbps)	

#### ISDN statistics:

		TX				R	X		
Port	Frames	Bytes	SLIPs	Frames	Bytes	SLIPs	CRC Error	Bad Fr	ames
ISDN-1	178	710	1	178	710	1	0		0
ISDN-2	178	710	0	178	710	0	0		0

#### Connections active:

ID	Port Address		User	Connection	start	time
1 *	Telnet	192.168.1.108	admin	01/01/1999	00:44:	52

Vega100T1E1 has been running for 0 days, 00:44:56 hh:mm:ss

admin >

In the ISDN statistics RX slip indicates slip between the Vega and the ISDN device to which the Vega is attached. TX slip indicates slip between the internal Vega bus and the outgoing data. RX slip and TX slip indicate that the ISDN device attached to the trunk reporting the slip errors is not synchronised to the device providing the master clock to the Vega.

Statistics Cleared: Never means that ISDN statistics have never been cleared - instead of Never date / time information may be displayed.

For PRI, BRI and CAS interfaces, against the trunk is an indicator of channels in use, similar to:

```
(TE*) [X.....]
```

inside the round brackets there is an indication of whether the trunk is configured as NT or TE. One of the trunks will have a \* within the brackets indicating that this trunk is "bus master". Inside the square brackets the following symbols may be found:

- x channel reserved, either a D-channel (signalling) or a channel carrying frame synchronisation data
- . a free media channel (B-channel)
- ? an allocated media channel<sup>9</sup> currently direction information is not available (transient state)
- an allocated media channel for an incoming call on this trunk
- o an allocated media channel for an outgoing call on this trunk

#### 9.2.3 Status Sockets

"STATUS SOCKETS" - provides detailed, information about the current LAN socket connections

<sup>&</sup>lt;sup>9</sup> When initiating an ISDN call, Vega sends a setup with a 'suggested channel' to use in it, use of that channel is not confirmed until the Vega receives a setup ack ... which actually may request a change of channel ... but Vega reserves the channel to prevent it from being grabbed by any other call.

#### 9.2.4 Show lan routes

SHOW LAN ROUTES displays the routing table for the Vega.

#### For example:

```
admin >show lan routes
```

Routing table:

Flags: U/D:Up/Down G:Gateway S/D: Static/Dynamic N/H:Network/Host x:Rejected

Gateway	Flags	Interface
172.19.1.212	U SN	LAN1
192.168.1.33	U SN	LAN2
192.168.1.100	UGSN	LAN2
	172.19.1.212 192.168.1.33	172.19.1.212 U SN 192.168.1.33 U SN

In this example, the first two entries show that the subnet 172.19.1.0 is accessed through LAN interface 1 (IP address 172.19.1.212) and that the subnet 192.168.1.0 is accessed through LAN interface 2 (IP address 192.168.1.33). The third entry shows that the default LANgateway (which is used for routing all data traffic which is not on one of these two subnets) is 192.168.1.100 and this is accessed via LAN interface 2.

#### 9.2.5 Show Lancfg

"SHOW LANCEG" - provides a summary of the LAN configurations for the various IP applications supported by the Vega.

Show lancfg takes a following identifier which specifies the information required. This is one of the following:

ftp tftp dns ntp all

Choosing an application type specifically gives more information than that displayed using 'all'.

### e.g. show lancfg all

Routing table:

Flags: U/D:Up/Down G:Gateway S/D: Static/Dynamic N/H:Network/Host x:Rejected

Destination	Gateway	Flags	Interface
2.2.2.0	2.2.2.2	U SN	LAN1
200.100.50.0	200.100.50.22	U SN	LAN2
Default	200.100.50.79	UGSN	LAN2

```
FTP Configuration:
    Server IP: 172.19.1.109
    LAN profile: 2
TFTP Configuration:
    Server IP: 172.19.1.109
    DHCP settings from interface: 1
    LAN profile: 2
NTP Configuration:
    Server IP: 0.0.0.0
    LAN profile: 1
DNS Configuration:
    Server hierarchy:
       [1]: 172.19.1.1
        [2]: 172.19.1.2
e.g. show lan cfg ftp
FTP Configuration:
    Server IP: 172.19.1.109
    LAN profile: 2
        LAN interface: 2
        QoS profile: 2
            Name: Voice
            DiffServ/ToS: Def: 0x00 Sig: 0x00 Med: 0x00
```

### 9.2.6 Show Version

"SHOW VERSION" - provides firmware version, serial number / MAC address, hardware variant information and also information about the code loads in the two code partitions in the Vega.

```
admin >show version

Vega100 (T1E1) Runtime System

Version: 08.02.04b

Built: Oct 9 2002 13:38:34 T013

Serial #:005058000026

Bootstrap System

Version: 1.05(0ws)

ISDN Interface

Version: ISDN T1/E1 card: FPGA version 1, modstate 0
```

#### Vega Primer

```
FLASH Partition Information:
Partition 1: H.323 Firmware
Version: 08.01.04
```

Built: Oct 9 2002 16:34:34 T011

Partition 2: SIP Firmware (ACTIVE)

Version: 08.02.04b

Built: Oct 9 2002 13:38:34 T013

admin >

The following reports give more detailed system level information:

#### 9.2.7 Show trace

"SHOW TRACE" - provides a detailed list of all calls in the gateway, with routing information

admin >show trace

CALL TRACE:

[09] call state: AWAITING\_DISCONNECT

call ref: 070000990014

calling party: IF 07:POTS 2[1] g711Alaw64k

#TEL:07,DISP:port2vega1,NA

ME:port2vega1

called party: #TEL:201

ongoing dest: IF 99:SIP 1[1] #TEL:201,TA:192.168.1.106

last event-7: POTS CC\_SETUP\_IND, ROUTE\_IDLE

last event-6: DSP 13878, AWAITING\_DTMF\_DIALING

last event-5: DSP 2, AWAITING\_DTMF\_DIALING

last event-4: DSP 99, AWAITING\_DTMF\_DIALING x5

last event-3:
TIMR 1, AWAITING\_DTMF\_DIALING

last event-2: SIP CC\_SETUPACK\_IND, AWAITING\_ONGOING\_CONN

last event-1: DSP 99, AWAITING\_ONGOING\_CONN

last event : SIP CC\_DISCONNECT\_IND, AWAITING\_ONGOING\_CONN

Summary of call states:

ROUTE\_IDLE = 0 AWAITING\_DTMF\_DIALIN=0 AWAITING\_ONGOING\_CON=0

AWAITING\_INCOMING\_CO=0 ROUTE\_CONNECTED =0 AWAITING\_DISCONNECT =1

AWAITING\_PROGRESS\_DI=0 AWAITING\_MWI\_SENDING=0

- provides a snapshot of network statistics and memory usage

#### 9.2.8 Show Stats

"SHOW STATS"

admin >show stats NETWORK STATS: RxD: inuse/max/total = 0/0/255. TxD: inuse/max/total = 0/5/254 TxB: temp/alloc/ total = 0/0/254NIC: txstat: slowf=468 fastf=960 bytes=253503 err=0 jit=0 unf=0 smiss=0 amiss=0 gmiss=0 NIC: rxstat: slowf=7784 fastf=941 bytes=777255 err=0 crc=0 col=0 ovf=0 cmiss=0 smiss=0 phys=0 MEDIA STATS: Media Packets Transmitted = 2041, dropped = 0 (0.00%) Media Packets Received = 941, dropped = 0 (0.00%) MEMORY STATS: Total RAM present: 67108864 (65536K) [0x80000000-0x84000000] Code/ROM data used: 7396368 ( 7223K) [0x80040000-0x8074dc10] System Memory Pool: 59449328 (58055K) [0x8074dc10-0x83fffc00] System Pool available: 53055420 (51811K) System Pool used: 6393908 ( 6244K) = 10% used 258048 ( 252K) [0x80001000-0x80040000] System Memory Pool Low: Low Memory available: 0 ( 0K) 258048 ( 252K) = 100% used Low Memory used: Uncached Memory Pool: 851968 ( 832K) [0x805c9db0-0x80699db0] Uncached Pool available: 65360 ( 63K) Uncached Pool used: 786608 ( 768K) = 92% used Config Memory Pool: 700000 ( 683K) [0x806a2db0-0x8074dc10] Config Pool available: 249296 ( 243K) Config Pool used: 450704 ( 440K) = 64% used SNMP Memory Pool: 36864 ( 36K) [0x80699db0-0x806a2db0] SNMP Pool available: 4804 ( 4K) SNMP Pool used: 32060 ( 31K) = 86% used ENTITY STATS: System idle time = 7 % ID Entity In use Max used Hi mark Lo mark Capacity Hi delay Hi loop Loop 

0 INTSVC --

### Vega Primer

1	SYSTIMER							0	0
2	CONSOLE	0	0	12	8	20	0	0	0
3	TELNET	0	1	60	40	100	137	3	0
4	LANPROXY							18	0
5	LAN	0	1	90	60	150	28	13	0
6	DSP	0	0	72	48	120	0	2	3
7	DSPDOWN							0	0
8	ROUTER	0	1	120	80	200	8	4	0
9	LOGGER	0	1	30	20	50	0	3	0
10	REDIRECT	0	0	1862	1241	3102	0	0	0
11	LCD	0	5	30	20	50	11305	5260	10
12	TPKT	0	0	60	40	100	0	0	0
13	MEDIA	0	0	36	24	60	0	0	0
14	WATCHDOG							0	0
15	BACKGND							1646	41
16	SNMP	0	3	12	8	20	17368	4984	43
17	PACING	0	1	36	24	60	0	0	0
18	WEBSERV	0	0	6	4	10	0	32	0
19	RFC2833							0	0
21	SIP	0	37	90	60	150	18418	183	0
22	ISDNDVR							0	0
23	ISDN	0	1	90	60	150	47	14	0
24	TN							0	0

#### MESSAGING STATS:

MsgID	1stKey	LastKey	Name	Size	Capacity	In use	Max used	
f1000010	1001d	10028	CALL_CONTROL	436	250	0	3	
f1000004	20008	20014	MC_IND	124	200	0	1	
f1000007	30015	30016	MG_IND	40	200	0	0	
f1000002	40002	40007	SYSTEM_CTRL	208	100	0	8	
f100000f	50017	5001c	LAN_MESSAGE	64	1652	1	3	
f1000001	60001	60001	TIMER_EXPIRE	52	400	0	37	
f1000011	70029	70035	ISDNDVR_IND	368	100	0	2	

### SOCKET STATS:

Protocol	In use	Max used	Capacity
TCP	4	6	272
UDP	2	3	136
SOCKETS	10	_	408

NETWORK BUFFER STATISTICS:

in use=4 max used=33 capacity=1500

VEGA100 has been running for 0 days, 02:24:41 hh:mm:ss

Total number of calls: 4 [Completed: 0]

	TN MEMORY	STATISICS	
# of used blocks:	446		
# of free blocks:	2		
Largest block size:	2260		
Smallest block size:	40		
Total used space:	73740		
Total free space:	254260		
single unit blocks:	0		
zero unit blocks:	0		
zero unit blocks:	0		
Tot. inspections:	120		
Tot. # requests:	120		
Avg. inspections:	1		
Max. inspections:	1		
Max memory used:	73840		
admin >			

### 9.2.9 Show Syslog

"SHOW SYSLOG" - shows the SYSLOG settings and status.

admin >show syslog

SYSLOG STATS Server	IP	Mode	Attempts Errors
Main_Server	192.168.1.2	log   bill   console	15 0
My_PC	192.168.1.78	log   bill	8 0
Eng laptop	192.168.1.66	debug	2 0

Attempts = Number of Syslog messages prepared for sending

Errors = Number of Syslog messages that failed to be sent, e.g. because of internal resources or the configured IP address has 'no route to destination'. (Because UDP Syslog does not support handshaking, the fact that there are zero errors does not guarantee that the Syslog server has received all the messages.)

#### 9.2.10 Showdsp

"SHOWDSP"

- shows the DSP channels' status - also the builds of DSP code loaded and their echo tail size capabilities.

In the example below a call is in progress on Channel 0.

```
admin >showdsp
Available DSP Image Builds
______
Build: AC5; Longest Echo Tail: 64ms; Max Channels: 6/12
    CODECS: G729,G729AnnexA,G711Alaw,G711Ulaw,T38,Clear
Build: AC4; Longest Echo Tail: 128ms; Max Channels: 5/5
    CODECS: G729,G729AnnexA,G723.1,G711Alaw,G711Ulaw,T38,Clear
 Ch Status Inlige Image A/III.aw Ver DCmds TS Mode
                                                  Codea
```

Ch	Status	InUse	Image	A/ULaw	Ver	PCmds	TS	Mode	Codec
00	READY	N	AC5	A	9	0	000	VOICE	G7231
01	READY	N	AC5	A	9	0	000	VOICE	G/231
02	READY	N	AC5	A	9	0	000		
02	READI	N	AC5		9	0	000		
03	READY	N	AC5	A	9	0	000		
05	READY	N	AC5	A	9	0	000		
06	READY	N	AC5	A	9	0	000		
07	READY	N	AC5	A	9	0	000		
08	READY	N	AC5	A	9	0	000		
09	READY			A	9	0	000		
0 <i>9</i>	READY	N N	AC5 AC5		9	0	000		
0B	READY	N	AC5	A A	9	0	000		
10					9	0	000		
11	READY	N	AC5	A	9	0	000		
12	READY READY	N N	AC5	A	9	0	000		
		IN	AC5	A	9	U	000		
 69	etc READY	N	AC5	А	9	0	000		
6A	READY	N	AC5	A	9	0	000		
6B						0	000		
ов 70	READY	N	AC5	A	9 9		000		
70	READY	N	AC5	A	9	0 0			
71 72	READY	N	AC5	A	9	0	000		
	READY	N	AC5	A		0	000		
73	READY	N	AC5	A	9	-			
74	READY	N	AC5	A	9	0	000		
75	READY	N	AC5	A	9	0	000		
76	READY	N	AC5	A	9	0	000		
77	READY	N	AC5	A	9	0	000		
78	READY	N	AC5	A	9	0	000		
79	READY	N	AC5	A	9	0	000		
7A	READY	N	AC5	A	9	0	000		
7B	READY	N	AC5	A	9	0	000		
admi	n >								

The Ch column (Channel number) is one (or more) digit(s) representing the DSP core that the DSP resource is in and the last digit is the resource ID within that core. The number of resource IDs varies depending on the DSP code loaded. Max Channels indicates the number of resources the code will allow in a DSP core.

For AC5 code 6 resources are available for compression codecs, and 12 for non compressing codecs (G.711)

For AC4 (which supports a longer ech tail) 5 resources are available per DSP core whatever codec is chosen.

### 9.2.11 Dspdiag

"DSPDIAG"

- requests detailed diagnostic statistics from a specific DSP channel

#### Command format:

```
DSPDIAG <function> <channel>
```

- to select the appropriate DSP channel use SHOWDSP. <channel>

#### <function>:

- for engineering use only RAW
- VSTATS average delay, jitter etc. statistics
- ERROR lost, dropped packets etc. statistics
- RXTX packet counts
- LEVELS show instantaneous transmit and receive power levels
- FMSTATS for engineering use only
- FSTATS for engineering use only
- FCSTATS for engineering use only
- VALL VSTATS, ERROR, RXTX and LEVELS in 1 command
- FALL error statistics

NOTE

To look at voice statistics, also look at 9.4.3 QoS (Quality of Service) CDRs

```
admin > dspdiag vstats 0
Channel 0, Diagnostics (VOICE Stats)
-----
AvDlay= 26 LostCt= 0 ReplCt= 0 RxSgCt= 101
AvJit = 3 IdleCt= 47423 DropCt= 0
ApbInc= 0 ApbDec= 0 CseCt = 0 PbuCt = 0
admin > dspdiag error 0
Channel 0, Diagnostics (ERROR Stats)
-----
LostEnhVcePkt = 0 DropEnhVcePkt = InvalidHdrCt = 0 VoiceBufOver =
admin > dspdiag rxtx 0
Channel 0, Diagnostics (RXTX Stats)
-----
RxPktsPl = 94 TxPkts = 183 SilPktsTx= 47949 FrameDrop=
MinPktArr= 20 MaxPktArr= 40 AvPktArr = 69
admin > dspdiag levels 0
Channel 0, Diagnostics (LEVELS)
```

```
RxPower = -52.0dBm, TxPower = -49.0dBm
      admin > dspdiag vall 0
      Channel 0, Diagnostics (VOICE Stats)
      -----
     AvDlay= 26 LostCt= 0 ReplCt= 0 RxSgCt= 101
AvJit = 3 IdleCt= 50967 DropCt= 0
ApbInc= 0 ApbDec= 0 CseCt = 0 PbuCt = 0
      Channel 0, Diagnostics (ERROR Stats)
     LostEnhVcePkt = 0 DropEnhVcePkt = InvalidHdrCt = 0 VoiceBufOver =
      Channel 0, Diagnostics (RXTX Stats)
      RxPktsPl = 0 TxPkts =
                                                                             3005 FrameDrop=
                                                      0 SilPktsTx=
                         -1 MaxPktArr=
      MinPktArr=
                                                     0 AvPktArr =
                                                                               69
      Channel 0, Diagnostics (LEVELS)
      _____
      RxPower = -51.0dBm, TxPower = -48.0dBm
      admin > dspdiag fall 0
      Channel 0, Diagnostics (ERROR Stats)
      -----
     LostEnhVcePkt = 0 DropEnhVcePkt = InvalidHdrCt = 0 VoiceBufOver =
                                                                0
Nomenclature:
       AvDlay = Average Delay
       LostCt = Lost Count
       Replct = Replay Segment Count (where multiple segments are sent in a packet e.g. g7231)
       RxSgCt = Received Segment Count (where multiple segments are sent in a packet e.g. g7231)
       AvJit = Average Jitter

IdleCt = Idle Segment Counter - number of "idle segment DropCt = Dropped packets count

ApbInc = Adaptive Playout Buffer - delay increase counter

ApbDec = Adaptive Playout Buffer - delay decrease counter

Counter of cell starvation events
                     Idle Segment Counter - number of "idle segments" received (directly related to "idle packets")
                  Playout Buffer Underflow Counter
       LostEnhVcePkt = Lost Enhanced (FRF.11) Voice packets
       DropEnhVcePkt = Dropped Enhanced (FRF.11)Voice packets
       InvalidHdrCt = Invalid Header Count
       VoiceBufOver = Voice Buffer Overflow
       RxPktsPl = Received Packets Played
       TxPkts = Transmitted packets
       SilPktsTx = Silence packets transmitted
       FrameDrop = Frames dropped
       MinPktArr = Min inter-packet arrival time
```

MaxPktArr = Max inter-packet arrival time AvPktArr = Average inter-packet arrival time RxPower = Receive Power
TxPower = Transmit Power

### 9.3 Show Support

"SHOW SUPPORT" - this command automatically executes a large number of "show" commands so that detailed information about the status of the Vega can be obtained from a single command.

The commands that it executes (on a SIP unit) are:

SHOW LOG	SHOW BILL	SHOW VERSION
SHOW BANNER	SHOW STATS	SHOW TRACE
SIP SHOW TRACE	SIP UA SHOW TRACE	SHOW CHECKSUM
SHOW CALLS	SHOW PORTS	SHOW HIGHWAY
SHOW HOSTS	SHOW TIME	SHOW ARP
SHOW PLAN	SHOW PATHS	SHOW POST PATHS
SHOW GROUPS	SHOWDSP	SHOW THIRD PARTY
SHOW	STATUS SOCKETS	STATUS BUFFERS
SADV _advanced	SCHG changes	ESUP
SEM	DUMP LOG	

The Show Support command is especially important to use prior to making a support call. A copy of the results of this command will provide the support engineer with useful details of the status and configuration of the Vega.

### 9.4 CDRs - Call Detail Records

Call detail records are available for billing and for quality of service information. Billing data may be obtained from the Vega either through the serial or telnet interfaces, or via Radius accounting records. Quality of service information is available from the serial or telnet interfaces.

#### 9.4.1 CDR Billing via serial / telnet

The Billing log buffer stores call detail records that are generated on termination of each call.

A filter can be specified to either LOG only non-zero duration call records (good calls) – BILL ON, or all records (including those for calls which end as Busy or Number Unobtainable) – BILL  $\, Z. \, DAB = 1.00$  Z. The log can be turned off by typing BILL OFF, and cleared by typing BILL CLEAR.

The log can be displayed either by enabling the display to the console (which displays the call log immediately the call terminates) using BILL DISPLAY ON, or display the whole log buffer by typing SHOW BILL. The latter displays a summary for each line of the log.

An alert threshold can be configured such that a warning event is issued at the configured buffer occupancy level (bill\_warn\_threshold).

### For further details on billing CDRs, see Information Note "IN 01 - Billing"

#### 9.4.2 CDR Billing via Radius accounting records

Vegas can use Radius Accounting records to deliver billing CDR information.

Radius accounting records with "overloaded acct\_session\_ID" fields are used to carry the CDR data (Vegas do not use the Vendor specific attributes field). One of two data formats may be selected for the call sequence string, one which matches Cisco's record format for easy integration into systems that already incorporate Cisco equipment, and the second a VegaStream format which matches the data provided in the telnet and serial CDR format.

CDR records are sent as calls start and stop. If the Cisco format is chosen, separate records are sent for each leg of the call (i.e. for a call through a Vega there will be a start and a stop record for the call as it enters the Vega and also for the call as it exits the Vega – two start records and 2 stop records).

The Vega can be configured with up to 2 Radius servers, which it uses in Master / Backup order. On power up or reboot, if any radius billing server is enabled in the Vega parameters it will send an Accounting On record (registration message) to the first enabled server. If a server fails (replies timeout) the Vega will try registering with the other server (if it is enabled). If it receives a response to the registration it will send the CDR records to this server (Accounting start and Accounting stop messages). If no reply is received it will keep hunting for a server.

The Radius Accounting Records are sent as UDP datagrams.

The following parameters are used to configure Radius on the Vega:

### [logger.radius]

format=cisco_overload	<pre>; Select desired format of Radius Accounting record, vega_overload or cisco_compatible_overload</pre>
retries=4	; Max retries used to send a specific accounting message, 1 to 100
retry_time=5000	; Initial timeout before retry (milliseconds), 1 to 5000 (time doubles for each retry but limits at max_retry_time)
max_retry_time=4000	; Maximum retry timer for retransmissions (milliseconds), 1 to 40000
window_size=10	; Maximum number of accounting messages that can be sent to the server before receiving a response, 1 to 256
name=Vega_VoIP_Gtaeway	; NAS (Network Access Server - gateway) identifier
[logger.radius.server.1]	
enable=0	; Disable or enable use of this radius server, 0 or $\ensuremath{\text{1}}$
ipname=0.0.0.0	; IP address or DNS resolvable name of the radius server
port=1813	; UDP port used to receive radius data on the server, 1 to 65535
secret=Testing123	; Shared secret encryption string - must be configured on the radius server too, length <= 31 characters
[logger.radius.server.2]	

For further details on Radius accounting CDRs, see Information note "IN 07 - Radius Accounting"

### 9.4.3 QoS (Quality of Service) CDRs

From Release 6, per-call and per-gateway logs of QoS statistics may be obtained. Like CDR billing records, the Vega has an internal buffer into which it writes the last n per-call QoS CDRs. By connecting to the Vega via telnet or via a serial connection, these can be collected live as they are generated.

For details on configuring the Vega and the format of the resulting QOS CDR records, see information note "IN 15 QOS Statistics"

### 10. DSL CONFIGURATION FOR VEGA 400 AND VEGA 50 BRI

### 10.1 DSL system Variants

The following VegaStream products are available for connection to DSL lines:

```
Vega 400-E1/T1, Vega 50-BRI-S
```

The parameters for configuring the above products are largely the same. These parameters that are common across all signalling schemes are documented in the following section. Specific configuration for ISDN, QSIG, and RBS CAS are documented in successive sections.

### 10.2 General configuration for DSL Vegas

#### 10.2.1 Network Type, Topology and Line Encoding

The Network type and Line Encoding values available are dependent on the Topology being used (E1, T1, or BRI), and are set in the following parameters:

```
[dsl]
```

```
network=ETSI | NI | ATT | DMS | AQSIG | DMS_M1 | RBS topology=S | E1 | T1 line_encoding=B8ZS | AMI | HDB3 | AZI framing=ESF | SF | CRC4 | PCM30
```

Specific configuration for the different network types are handled in their own specific sections:

```
network= ETSI|NI|ATT|DMS| DMS_M1 are handled in section 10.3 "ISDN Specific Configuration for Vega 50 BRI and Vega 400",
```

network=Agsig is handled in section 10.4 "QSIG Specific Configuration for Vega 400", and network=RBS is handled in section 10.6 "CAS T1 Specific Configuration".

#### 10.2.2 Companding Type

The companding or PCM-type type used on the DSL for your specific country/switch type is configured in:

```
[dsl.port.n]
    lyr1=g711Alaw64k | g711ulaw64k
```

A-law is typically used in Europe, and u-law is used in the USA.

### 10.2.3 B-channel Grouping

The DSL port interfaces can be configured to support logical B-channel clustering if required — using the groups facility. This facility effectively assigns a unique interface ID (IF:) to a single B-channel or group of B-channels. This means that each physical DSL can be split into a number of different interface IDs (IF:s) to specify from the dial planner which B-channel (or B-channel group) to use when making the outgoing call; also the appropriate IF: will be presented to the dial planner when a call arrives from a specific B-channel. B channel grouping can have overlapping channels, and this can, for example, be used to extend the number of DNs (directory numbers) allocated to a physical DSL (for outgoing calls).

```
[dsl.port.n.group.m]
    interface=01
    cost=9
    dn=5551000
    first_chan=1
    last_chan=30
```

By default each DSL has only one interface ID or group assigned to it; this covers all available B-channels, i.e. for E1 Vegas last\_chan=30, for T1 PRI Vegas last\_chan=23 and for T1 CAS Vegas last\_chan=24.

For example, to set up an interface ID, IF:35, which will send calls on channels 3 to 5, and will present a caller ID 1234567 use the following:

```
[dsl.port.n.group.m]
    interface=35
    cost=0
    dn=1234567
    first_chan=3
    last_chan=5
```



Interface Ids must be unique within a single Vega. Maks sure that as you create a new group you assign it a new and unique interface ID.

#### 10.2.4 B-channel Allocation Strategies

In order to minimise the number of times at which the two ends of a DSL clash by choosing the same channel to try and present a call on, the channel allocation strategy can be configured on the Vega.

- Linear up mode (selecting the lowest free channel on the DSL) this should be selected if the far end is configured for linear down
- Linear down mode (selecting the highest free channel on the DSL) this should be selected if the far end is configured for linear up
- Round Robin mode (selecting the next free channel on the DSL 1..last\_chan then back to 1 again) – this should be selected if the far end is configured for round robin
- Default for easy configuration this will use linear up if the DSL is configured as NT, and Linear down if the DSL is configured as TE.

```
[dsl.port.n.group.m]
   alloc_chan=default|linear_up|linear_down|round_robin
```

#### 10.2.5 Inband progress tones

See section 13.6.3, Selecting Generation of Progress Tones vs Media Pass Through.

#### 10.2.6 Cause code mapping

When ISDN, RBS CAS, H.323 and SIP calls are cleared down a "cause code" is generated which identifies the reason for the call cleardown – a list of cleardown cause codes may be found in Information Note IN 18. Typically if a call clears for a particular reason the Vega will pass that reason code on as the reason for clearing. There are however times at which the Vega may need to modify the cause code value it sends on. For instance if the Vega bridges two neworks, where one network supports a smaller set of cleardown cause codes than the other, the Vega will have to map outlying cause codes onto valid cause codes.

The Vega can apply a cause code mapping to cause codes sent out over the (ISDN or RBS CAS) telephony interfaces. Cause code mapping tables are configurable through the web browser using the advanced>show cause mapping menu or via the CLI parameters

#### [\_advanced.outgoing\_cause\_mapping.x]

```
name = <name> ; name parameter for self documentation purposes
               ; mapping for cause code 1 (by default = 1)
c1 = 1
c2=2
               ; mapping for cause code 2 (by default = 2) ... etc.
c127=127
```

From Release 7.5, the Vega can also apply a cause code mapping to cause codes received from the (ISDN or RBS CAS) telephony interfaces. Cause code mapping tables are configurable through the web browser using the advanced>show cause mapping menu or via the CLI parameters:

#### [\_advanced.incoming\_cause\_mapping.x]

```
name = <name> ; name parameter for self documentation purposes
              ; mapping for cause code 1 (by default = 1)
c1=1
c2=2
               ; mapping for cause code 2 (by default = 2) ... etc.
c127=127
```

Cause code mappings are set up by altering the cause code parameters away from the 1:1 relationship (c1=1, c2=2 ... etc.) which is the default configuration. If a call comes in with a cleardown cause code of 2, for instance, then the Vega will look up parameter c2 and will pass on the value that has been assigned to it as the cleadown cause code.

Each ISDN interface can be configured to map or not to map cause codes using:

```
[dsl.port.n.isdn]
     incoming_cause_mapping_index=x ;incoming mapping table to use
     outgoing cause mapping index=x ;outgoing mapping table to use
```

x defines the  $\_advanced.cause\_mapping.x$  mapping table to use. If x = 0 then no mapping is performed.

The mapping table to use for each ISDN interface may be configured through the web browser using:

dsl>Port Configuration "Modify"> dsl configuration >ISDN Configuration> cause mapping

#### 10.2.7 Bus master

The bus\_master\_priority configuration parameter defines which trunk the Vega uses to synchronise its internal clock.

The Vega receives a clock on ports configured as  $clock_{master} = 0$  (Vega 400) and as nt=0 (Vega 50 BRI). The  $bus_{master}_{priority}$  parameter should be configured to prioritise the clock receiver trunks in the order that they should be used for synchronising the Vega internal clock.

For further details on configuring bus master, see Information note "IN 03 – ISDN Clocks"

#### 10.2.8 Specific T1 configuration

#### 10.2.8.1 T1 Line matching

For the Vega T1 product the transmit equalisation for the ISDN trunks needs to be configured. This is achieved on a per trunk basis using:

```
[dsl.port.x]
    t1_tx_equalization=<tx_equ>
```

<tx\_equ> can take the following values:

lhlbo0	(long haul line build out 0 dB)
lhlbo7_5	(long haul line build out -7.5 dB)
lhlbo15	(long haul line build out -15 dB)
lhlbo22_5	(long haul line build out -22.5 dB)
sh0_110	(short haul 0-110 ft.)
sh110_220	(short haul 110-220 ft.)
sh220_330	(short haul 220-330 ft.) - default setting
sh330_440	(short haul 330-440 ft.)
sh440_550	(short haul 440-550 ft.)
sh550_660	(short haul 550-660 ft.)

Long haul values are used where the distance between the Vega and the closest repeater or other ISDN endpoint is greater than 660 feet. Short haul value lengths are the distance between the Vega and the closest repeater or other ISDN endpoint.

The t1\_tx\_equalization setting is only applicable in T1 mode (topology=t1); in E1 mode t1\_tx\_equalization is ignored.

E1 systems have their own equalization setting e1\_rx\_short\_haul

### 10.2.8.1.1 Guidelines for configuring t1\_tx\_equalization:

For short haul the aim is to make sure that the shape of the waveform at the receiver is as perfect as possible; changing the parameter alters the shape of the waveform generated by the Vega (to compensate for the additional capacitance of longer lines). Match the parameter value to the line lengths indicated in the above table. If the length is not known, then start using the value sh220 330.

For long haul (> 660 feet) the waveshape is not altered any further; the configuration parameter affects the amplitude of the signal. The aim is to tune the transmit amplitude such that the receiver receives a signal slightly above -36dB below the maximum signal strength (the 0dBm value). If the transmitted amplitude is too high, cross-talk can be introduced onto other lines, if too low it will not be reliably detected. If it is not possible to measure the received amplitude then it is best to start by setting the value to 1h1bo0.

### 10.2.9 Specific E1 configuration

#### 10.2.9.1 E1 Line matching

For the Vega E1 product the receiver sensitivity needs to be configured based on the line length between the Vega and the closest repeater or other ISDN endpoint.

The configuration is achieved using:

```
[dsl.port.n]
  el_rx_short_haul=0 or 1 ; 0=long haul and 1=short haul
```

Long haul should be selected when the cable between the Vega and the closest repeater or other ISDN endpoint introduces more that 6dB attenuation.

Short haul should be selected when the cable between the Vega and the closest repeater or other ISDN endpoint introduces less than or equal 6dB attenuation.

### 10.3 ISDN Specific Configuration for Vega 50 BRI and Vega 400

#### 10.3.1 Introduction

ISDN signalling is a CCS (Common Channel Signalling) scheme, which means that it uses messages in the 'D' channel to signal call states. With a message based structure, many useful indicators can be passed, including information like DDI, DNIS, Answer and Disconnect.

### 10.3.2 ISDN Network Type, Topology and Line Encoding

The following table can be used as a guide when setting up parameters for ISDN installations:

Product	Physical Connection	Topology	Network	DSLs	Line Encoding	Framing	Calls
Vega 400 E1:	E1-2.044 Mbps	E1	Euro ISDN	4	HDB3	CRC4 / PCM30	15 to 120
T1:	T1-1.544 Mbps	T1	NI2, AT&T 5ESS, DMS, DMS_M1	4	B8ZS / AMI	SF(=D4) / ESF	15 to 92
Vega 50-BRI-S	S/T 384 Kbps	S	Euro ISDN	4	AZI	-	8
Vega 50 6x4 BRI	S/T 384 Kbps	S	Euro ISDN	4 or 8	4B3T	-	8 or 16



### 10.3.2.1 DMS-Meridian-specific ISDN setting (SIP builds only)

The dsl.network configuration parameter has been extended to include dms m1. This is the selection required when connecting a SIP Vega 400 to a Meridian PABX.

The protocol implemented for this selection is identical to DMS100 (network=dms) with the one exception:

The final Channel Number Octet of the Channel ID Information Element is set to a '0' and not

#### 10.3.3 Overlap Dialling

Vega units, configured as NT and with ETSI ISDN signalling, support overlap receiving of dialled digits (E1 and BRI Vegas). However, overlap sending is typically not used; for instance, even when an incoming ISDN call is routed out on the same or different ISDN interface en-bloc sending is used for the outgoing call whether or not dialled digits are received as en-block. This is because the dial planner has to receive the digits in order to decide how to route the call and when ready to route the call it has all digits available to make the call en-bloc.

The one exception is that overlap sending is used when the Vega is configured in hot-line configuration. In this case, the destination TEL: is blank, the Vega issues an empty setup. Following out of band dtmf digits are then converted to ISDN overlap dialling digits. (For more details on hot-line, see section 8.8 "Hot-Line Facility".)

When receiving overlap digits, the Vega has to decide when the last digit has been dialled. It does this either by receiving the dtmf dial digit character, or by detecting a post digit delay exceeding the dtmf\_dial\_timeout:

#### [dsl]

```
dtmf_dial_digit=*
dtmf_dial_timeout=2
```

To turn off the dtmf\_dial\_digit functionality, e.g. if \* or # are required as part of dialled number strings, configure dtmf dial timeout=z.

### 10.3.4 NT/TE Configuration

Each ISDN physical interface or DSL (digital subscriber line) can be software configured to be either the TE (Terminal Equipment) or NT (Network Termination) end. This enables the Vega to be used in multiple scenarios, i.e. trunks plugged into a CO (Vega trunks configured as TE), trunks plugged into a PBX (the Vega acting as though it were a CO - Vega trunks configured as NT), or with one trunk plugged into the CO and one into a PBX. The latter scenario allows the Vega to be inserted into an existing telephony link between a CO and PBX and based on dial plan rules, it can either continue to pass calls between the PBX and the CO, or groom off some of the calls and route them on as VoIP calls.

When configuring TE and NT, the value of the clock\_master parameter should also be checked. Usually, if NT is set, then clock\_master should also be set, and if NT is clear (TE mode) then the Vega should be a clock slave (clock\_master=0).

The pinouts for TE and NT connections are different. In Vega 100 and Vega 50 BRI the configuration of the Vega DSL as TE or NT does not change the physical wiring on the connector, a pair of cables is supplied for each DSL to make the appropriate pin-out change. Make sure that the correct cable is used, BLUE to connect to far end NT, and RED to connect to far end TE.

On the Vega 400 the hardware pinouts do change as TE or NT are selected. In this case always use the RED cable to connect to the far end device.

The usual configuration is either of the following:

```
TE: Vega 100 and Vega 50 BRI BLUE cable (to connect to far end NT); Vega 400 RED cable
    [dsl.port.n]
        nt=0
        clock_master=0

Or:
NT: RED cable (to connect to far end TE)
    [dsl.port.n]
        nt=1
        clock_master=1
```

Further details of the Vega and cable pinouts may be found in the CD-Rom documentation in the Product Details section.

#### 10.3.5 Specific BRI configuration



- Do not be surprised if, even after configuration, the LCD call count remains at "- -" and the Trunk LED flashes indicating no layer 2 connection. Many BRI connections do not bring up layer 2 until a call is made.
- 2. Vega 50 BRI units all have 100 ohm termination impedances across their DSLs. Ideally the Vega should be connected physically at the end of the DSL.

#### 10.3.5.1 BRI Point-to-Point Mode

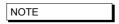
Basic Rate ISDN lines (S0 bus interfaces) can be configured in one of two ways, either Point-to-Point or Point-to-Multipoint.

Point-to-Point (PP) is used

- i when a Vega is connected to a BRI CO network line which is configured to support just one device connected directly to it (the Vega will be configured as TE) e.g. ISDN data line connection.
- ii when a Vega is the only device connected directly to a BRI PBX and is acting like a CO network (the Vega will be configured as NT).

Point-to-Multipoint (PMP) is used

- i when a Vega is connected as the NT device connected to one or more ISDN telephones or other TE endpoints.
- ii when a Vega is connected as an attached device to an S0 bus interface on a PBX or BRI CO network where ISDN telephones would normally be plugged



Devices that are connected together on a single BRI S0 bus must either:

- all be configured as Point-to-Point or must
- all be configured as Point-to-Multipoint.

The default mode of operation for the BRI product is to use Point-to-Multipoint mode (PMP) on all DSLs.

Each DSL of the Vega 50 BRI can be independently configured to use either Point-to-Point mode (PP) or Point-to-Multipoint mode (PMP) whether the DSL is configured as TE or NT.

In PP mode a maximum of one device at a time can be connected to each DSL. A fixed Terminal Endpoint Identifier (TEI) must be defined for the Vega DSL, and this must match the one configured in the corresponding device (typically configure TEI=0). Either the same or different TEIs may be defined for each physical DSL.

The configuration parameters to set up a fixed TEI to 'xx' on DSL 'n' are as follows:

```
[dsl.port.n]
    line_type=pp
    tei=xx
```

To revert the DSL back to Point-to-Multipoint mode (PMP) configure the parameter as follows:

```
[dsl.port.n]
    line_type=pmp
```

(In pmp mode the value of tei is ignored.)

#### 10.3.5.2 BRI TE – Telephone number to accept

In a Point-to-Multipoint configuration the NT device may be connected to multiple TE devices. When a call arrives the NT device broadcasts the details of the call (including the called number) to the TE devices. Any TE device that is configured to accept calls for that number will start ringing. When a TE device answers the call, it locks out the other TE devices from this call and a 1:1 connection is made between the NT and the answered TE for the rest of the call.

If a Vega is one of the TE endpoints, then the parameter that configures which called number(s) it will respond to is:

```
[dsl.port.x.group.y]
```

If the value of dn matches the last digits of the called number then the Vega will try to handle the call (it will use its dial plan to onward route the call).

By default dn=\*, and so the Vega will respond to every call that is sent from the NT.

### Example:

If ....1. group.1.dn=34 then the Vega will respond to calls on DSL 1 to:

- 01344 784 934, and
- 020 1234 **34,** etc.

but will not respond to:

- 01344 784 9**33**, or
- 020 1234 **35**.

dn may take the value of \*, or may be a sequence of digits.

#### 10.3.5.3 BRI Layer 2 handling

In most signalling scenarios it is required that signalling layers come up in order and that if a layer fails, all layers are cleared down before being restarted. With certain BRI system implementations however, the network is configured to drop L2 when not in use (but not layer 1) – layer 2 is then re-established when a call is to be made. In this case it is valid to allow layer 2 to be re-established without layer 1 going down then up.

Vega 50 BRI units may be configured to only start layer 2 after layer 1 has just come up, or allow layer 2 to be re-established at any time after a layer 2 disconnect. The parameter is:

```
[_advanced.isdn]
    restart_l2_after_disc=1 / 0
```

If set to 1 (default) the Vega 50 BRI allows re-establishment of layer 2 after a layer 2 disconnect has occurred.

If set to zero then establishment of layer 2 is only attempted if layer 1 has just come up.

### 10.3.6 Verifying ISDN IEs (Information Elements)

The ISDN stack in the Vega verifies that IEs found in the signalling match the relevant signalling specification. It verifies both the IE types, and also their content.

Where the signalling does not completely adhere to the appropriate specification the Vega can be configured to disable this checking:

```
set _advanced.isdn.verify_IEs=0 disables checking of IE types (and contents of those IEs)
set _advanced.isdn.verify_IE_contents=0 disables checking of contents of IEs
```

See also section <u>10.5 "Tunnelling signalling data"</u> for details on passing extra signalling information through the Vega.

### 10.4 QSIG Specific Configuration for Vega 400

#### 10.4.1 Introduction

QSIG is a CCS (Common Channel Signalling) protocol similar to ISDN, though more tailored to PBX to PBX communications, supporting supplementary services that enable PBXs to pass information between themselves. Many of the same features and parameters used in configuring ISDN signalling are also used for configuring QSIG.

SIP Vegas support QSIG Basic Call handling; H.323 Vegas support both QSIG Basic Call handling and QSIG tunnelling.

By enabling QSIG Basic Call handling, this allows the Vega to operate at the Q-reference point to any Basic Call compliant device (PINX). In this mode the Vega can only send and receive the subset of Q.931 call control messages defined in the QSIG Basic Call Specification (ISO/IEC 11572).

From details on H.323, QSIG tunnelling, see 10.5 Tunnelling signalling data



QSIG tunnelling.

### 10.4.2 QSIG Network Type, Topology and Line Encoding

The following table can be used as a guide when setting up parameters for QSIG installations:

Product	Physical Connection	Topology	Network	DSLs	Line Encoding	Framing	Calls
Vega 400-PRI E1:	E1-2.044 Mbps	E1	QSIG	2	HDB3	CRC4 / PCM30	30/120
T1	T1-1.544 Mbps	T1	QSIG	2	B8ZS/AMI	SF/ESF	23/92

#### 10.4.2.1 E1 QSIG Operation

The following parameters are used to configure the interface:

#### [dsl]

topology=E1 network=qsiq line\_encoding=hdb3 framing=crc4/pcm30

#### [ advanced.isdn]

qsig\_mode=contiguous/non\_contiguous

### 10.4.2.1.1 E1 QSIG, Contiguous / Non-Contiguous Channel Mapping

QSIG User Channels (Uqs) can be numbered in two ways:

- i) in a contiguous block, Uqs = 1..30 (Uq channels 1-15 map on to Timeslots 1..15, and Uq channels 16..30 map onto Timeslots 17-31).
- ii) In a non-contiguous block, Uqs = 1..15 and 17..31 (Uq channels 1-15 map directly on to Timeslots 1..15, and Uq channels 17..31 map directly onto Timeslots 17-31).

The numbering scheme (qsig\_mode) configured on the Vega must match the scheme used by the QSIG device that the Vega is connected to.

### 10.4.2.2 T1 QSIG Operation

The following parameters are used to configure the interface:

#### [dsl]

topology=T1
network=qsig
line\_encoding=b8zs/ami
framing=esf/sf

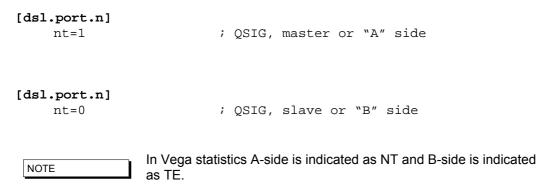
### 10.4.2.2.1 T1 QSIG, Contiguous / Non-Contiguous Channel Mapping

Unlike E1, there is no similar concept of contiguous / non-contiguous mapping of QSIG user channels (Ugs).

For T1 Uqs always form a contiguous block, which maps directly onto the timeslots. (Uq channels 1..23 map onto Timeslots 1..23).

#### 10.4.3 NT/TE or Master/Slave Configuration

Each DSL (digital subscriber line) can be software configured to be either QSIG master (A-side) or QSIG slave (B-side). The nt configuration parameter is used to select the appropriate setting. The Vega DSL should always be configured to be the opposite value to that configured on the attached QSIG device. (i.e. if attached QSIG device is Master, Vega must be set to slave).



When configuring A-side and B-side, the value of the  $clock_{master}$  parameter should also be checked.

The pinouts for A-side and B-side are different. In Vega 100 and Vega 50 BRI, the configuration of the Vega DSL as A-side or B-side does not change the physical wiring on the connector, a pair of cables is supplied for each DSL to make the appropriate pin-out change (these cables are identical to the ones used for ISDN signalling). Make sure that the correct cable is used, BLUE to connect to far end A-Side, and RED to connect to far end B-Side.

On the Vega 400 the hardware pinouts do change as TE or NT are selected. In this case always use the RED cable to connect to the far end device.

The usual configuration is either of the following:

```
B-Side: Vega 100 and Vega 50 BRI BLUE cable (to connect to far end A-Side); Vega 400
RED cable
  [dsl.port.n]
        nt=0
        clock_master=0
Or:
        A-side: RED cable (to connect to far end B-Side)
        [dsl.port.n]
        nt=1
        clock_master=1
```

Further details of the Vega and cable pinouts may be found in the CD-Rom documentation in the Product Details section.

#### 10.4.4 Overlap Dialling

See paragraph in 10.3.3 "Overlap Dialling".

### 10.4.5 Type of Number configuration

Type of Number is configured as described in section <u>8.10 National / International Dialling – Type Of Number</u>, but as the configuration was implemented for ISDN rather than QSIG, ISDN names need to be used when configuring QSIG PNP TON values. When configured for QSIG signalling the following mapping occurs:

Required QSIG PNP TON	Binary Code	Configuration value needed (ISDN TON)
Unknown	0 0 0	Unknown
Level 2 Regional Number	0 0 1	International Number
Level 1 Regional Number	0 1 0	National Number
PISN specific number	0 1 1	Network-specific number
Level 0 Regional Number	1 0 0	Subscriber Number

### 10.5 Tunnelling signalling data

# 10.5.1 A QSIG tunnelling

QSIG is often used to connect PBXs together where advanced features, like camp-on-busy on another PBX are required. Traditionally leased TDM lines (T1 or E1) would be used to directly connect each PBX to each and every other PBX (a fully meshed network).

As TDM leased lines are expensive people are looking to use VoIP instead.

QSIG tunnelling is a special mode of Vega operation whereby instead of interpreting each signalling setup and cleardown message and converting it to an H.323 call setup or cleardown, the Vega tunnels all D-channel (signalling) messages to their appropriate destinations. This means that not only call setups and cleardowns can be passed across the VoIP link, but so can other messages, such as those that allow un-tromboning of calls, those that allow camp-on-busy and those that allow the message-waiting-indicator to be illuminated on a phone attached to a different PBX. In this way all inter PBX communication functionality is preserved, whereas in standard H.323 VoIP the advanced features would be lost.

Another major benefit of the VegaStream implementation of QSIG tunnelling (that follows ECMA 333) is that instead of requiring 1 E1 or 1 T1 trunk between each and every other PBX in the network, the meshing can be carried out on a per channel basis across the IP network. Each PBX has one Vega (or more ... dependent only on the simultaneous call requirement) attached to their QSIG interface(s). For each and every signalling message the Vega will route the message to the appropriate destination.

QSIG tunnelling is configured on a per trunk (dsl) basis; to enable QSIG tunnelling, firstly configure the trunk for QSIG signalling, then set the following parameter to on\_demand:

```
[dsl.port.n.group.m]
    tunnel_mode=on_demand ; set it to "off" to disable tunneling.
```

For QSIG tunnelling, the dial plan needs to be configured to route calls from the telephony interface(s) to the appropriate IP address of the far end gateway – any of the usual Tokens, like TEL: can be used in the srce statement to select the appropriate destination IP address.

	 In QSIG tunnelling mode, because the QSIG signalling messages
NOTE	are tunnelled through the Vegas (and not translated to H.323), the
	 dial plans are just used to select the destination interface and
	where appropriate the destination IP address. Trying to change
	for instance the TEL: or TELC: in the dial plan will not work in
	QSIG tunnelling mode because the Vega does not change the
	content of the messages.

For calls from the LAN interface, the dial planner just needs to select the appropriate QSIG trunk to which to route the call.

	With the VegaStream implementation, as well as tunnelling QSIG
NOTE	messages, in on demand tunnelling mode the Vega will tunnel
	any Q.931 messages.

See table in section 10.5.3 "Tunnelling full signalling messages and IEs in ISDN (ETSI, ATT, DMS, DMS-M1, NI, VN 3/4) and QSIG" for details of interactions of various parameters with tunnel mode.

## 10.5.2 Manual Tunnelling Non-QSIG signaling messages

As QSIG is a relatively modern signaling scheme, although some manufacturers claim their PBX to PBX protocol to be QSIG, and although most of it is, some inter-PBX messages remain proprietary. Vegas can be configured to support this too, but because of their proprietary nature. the Vega cannot decode each and every proprietary message. The Vega is therefore limited to tunneling these proprietary messages on a point to point basis.

Proprietary messages still support a standard header which identifies the protocol being used in the message. The Vega looks at the protocol ID and uses this to decide how to route the message - Vegas can route different protocols to different destinations.

The routing is carried out by the dial planner, but the details to present to the dial planner are configured in a set of parameters as follows:

```
[ advanced.dsl.port.X.tunnel protocol.Y]
  cpn=off / called_party_number_string
```

where x is the DSL port on which the proprietary message is arriving and Y is the protocol ID+1 (plus 1 so that protocol ID 0 can be handled)

When a message arrives the Vega looks at the protocol ID. If it is 8 (Q.931) then it will tunnel it fully - this is QSIG/Q.931. If it is other than ID 8, then it will use the ID+1 to index into [\_advanced.dsl.port.X.tunnel\_protocol.Y]

If there is no entry, or cpn=off, then the message will be discarded.

If cpn=called party number string then this called party number string will be presented to the dial planner to obtain the routing information (IP address of the destination). The called party number string can consist of TEL: and TELC: tokens.



Where call SETUP messages are in proprietary messages, the Vega cannot decode them, and so does not know to open a B channel (media channel), so although the messaging may work no audio connection will be made.

For this reason, do not include Y =9 (Protocol ID=8 – Q.931 / QSIG) in the set of [\_advanced.dsl.port.X.tunnel\_protocol.Y] as this will make the Vega treat this as a proprietary protocol and so it will not interpret the SETUP message and so will not open a media channel when required.

#### Protocol Ids and Y values:

Protocol ID	Υ	Comments					
0	1	User-specific protocol					
1	2	OSI high layer protocols					
2	3	X.244					
3	4	Reserved for system management convergence function					
4	5	IA5 characters					
5	6	X.208 and X.209 coded user information					
7	8	Rec. V.120 rate adaption					
8	9	Q.931/I.451 user-network call control messages					
16 thru 63		Reserved for other network layer or layer 3 protocols, including Recommendation X.25					
64 thru 79		National use					
80 thru 254		Reserved for other network layer or layer 3 protocols, including Recommendation X.25					
Other values		Reserved					

See table in section 10.5.3 "Tunnelling full signalling messages and IEs in ISDN (ETSI, ATT, DMS, DMS-M1, NI, VN 3/4) and QSIG" for details of interactions of various parameters with tunnel\_mode.

## 10.5.3 Tunnelling full signalling messages and IEs in ISDN (ETSI, ATT, DMS, DMS-M1, NI, VN 3/4) and QSIG

When passing calls from ISDN to ISDN, ISDN to / from H.323 and ISDN to / from SIP, by default Vega gateways tokenise certain IEs (Information Elements) from the incoming signalling mesages and re-generate the outgoing messages from those tokens. This allows the dial planner and other Vega configuration parameters to modify the values, e.g. Calling Party Number, Called Party Number, Display, and Bearer Capability.

Where signaling messages or specific IEs need to be passed through, the Vega can be configured to accommodate this. This table applies to PRI and BRI signaling schemes.

#### Vega Primer

	advanced.isdn. Action
.tunnel_mode .tunnel_IEs_only IE	
	Es_to_tunnel
ISDN Off	No tunnelling
to on_demand 0 -	ISDN to ISDN full
ISDN	message
	tunnelling is not
	supported
1 Cc	omma separated Tunnel listed IEs
	st of IEs to tunnel
on both source AND	
destination trunks	
ISDN Off	No tunnelling
to on_demand 0 -	ISDN / QSIG
H.323	tunnelled over
	H.323
and 1 -	ISDN tunneling of
	IEs not supported
H.323	over H.323
to	
ISDN	
ISDN off	No tunnelling
to on_demand 0 -	ISDN tunneling
SIP	over SIP not
	supported
and 1	
N.P. Enable this parameter	2 Comma
SIP on both source AND se	eparated list of IEs
destination gateways to	tunnel
ISDN	7e TUNNELS UUI II
	(0X7E) IN ISDN
	SETUP
	7e Not supported

Example IE ids:

08 = cause

1c = facility

1e = progress indicator

20 = network specific facilities

24 = terminal capabilities

28 = display

29 = date and time

2c = keypad facility

34 = signal

40 = information rate

6d = calling party subaddress

71 = called party subaddress

78 = transit network selection

7c = Low Layer Compatibility

7d = High Layer Compatibility

7e = User to User Information

96 = shift

See section <u>10.3.6 "Verifying ISDN IEs (Information Elements)"</u> for details on how to stop the Vega complaining about unusual Information Elements in messages.

The IEs can be tunnelled across SIP either using X-UUI headers or using a special content type 'application/vnd.cirpack.isdn-ext'. This is selectable using the \_advanced.sip.q931.tx\_tun\_mode parameter.

Setting \_advanced.sip.q931.tx\_tun\_mode to reg\_uri uses X-UUI headers in SIP messages to transport the tunnelled IEs. The preferred solution (available from release 8.2) is to set \_advanced.sip.q931.tx\_tun\_mode to cirpack, which causes the Vega to pass data using a content type: 'application/vnd.cirpack.isdn-ext'.

### 10.6 CAS T1 Specific Configuration

#### 10.6.1 Introduction

T1 Vegas support T1 CAS (Robbed Bit Signalling) operation. In this mode each T1 trunk supports up to 24 simultaneous calls. The specific varieties of CAS RBS supported are:

- E&M Wink Start
- E&M Wink Start with feature group D
- FXS Loop Start
- FXS Ground Start

The variety of CAS signalling to be used can be specified on a per-dsl basis. In band DTMF or MF tone signalling is used to pass dialling information such as B-party number (DNIS), and where supported A-party number (ANI).

#### 10.6.2 RBS CAS Network Type, Topology, Signal type and Line Encoding

The following table can be used as a guide when setting up parameters for QSIG installations:

Product	Physical Connection	Topology	Network	Signal	DSLs	Line Encoding	Framing	Calls
Vega 400-T1	T1-1.544 Mbps	T1	RBS	em_wink, loopstart, gndstart, fgd	2	B8ZS/AMI	SF/ESF	15/96

#### 10.6.2.1 RBS CAS Operation

The following parameters need to be configured for CAS operation

#### [dsl]

network=rbs ; selects CAS RBS operation framing=auto ; or esf or sf

line\_encoding=auto ; or b8zs or ami

### [dsl.port.n.cas]

signal=em\_wink ; or loopstart, gndstart, or fgd (em\_wink with

; feature group D)

dial\_format=. ; see <u>configuring dial\_format</u> below for details rx\_dial\_format=. ; see <u>configuring dial\_format</u> below for details tx\_dial\_format=. ; see <u>configuring dial\_format</u> below for details

digit\_dial\_timeout=6 ; Time after last dialled digit is received that DNIS / ANI

; are treated as complete - 1-1000 seconds

info=dtmf ; DTMF or MF

tone\_delay=50 ; delay after ack wink that first tone is sent, 1-1000 ms

[dsl.port.1.group.m]

first\_chan=1

last\_chan=auto ; Check that this is auto or 24

[dsl.port.2.group.m]

first\_chan=1

last\_chan=auto ; Check that this is auto or 24

NOTE

 Some CAS schemes (e.g. E&M wink start) do not have a "called party alerting" message – call progress tones (ringing, busy etc.) are passed in the media channel. For the calling party to hear these, a media path must be established well before the connect is received – i.e. early media must be supported and used on the VoIP side, e.g. for the Vega either configure:

a) early H.245, or

b) fast start with accept\_fast\_start=3

2. For ground start and loop start signalling the Vega only supports the TE/Slave side of the signalling protocol.

#### 10.6.3 Configuring dial\_format

ANI and DNIS are presented as in-band tones (DTMF or MF tones), separated by specifed delimiter tones. The  $dsl.port.x.cas.dial\_format$  parameter, now superceeded by  $dsl.port.x.cas.rx\_dial\_format$  (for incoming calls) and  $dsl.port.x.cas.tx\_dial\_format$  (for outgoing calls) allows the format of the reception and presentation of the ANI and DNIS to be specified.

```
○ = ANI (Caller's telephone number)
```

n = DNIS (Called party number / Dialled number)

DTMF can use the separator characters: 0-9, A-D, \*,#, ~

MF can use the separator characters: 0-9, K, S, ~

where  $\sim$  indicates no character expected, K = MF KP tone, and S = MF ST tone.

e.g. \*o#\*n# indicates the sequence \*, ANI digits, #, \*, DNIS digits, #

By default

```
[dsl.port.x.cas]
  dial_format=.
  rx_dial_format=.
  tx_dial_format=.
```

this configures the vega to automatically select an entry from the following table based on its signalling configuration:

	DTMF	MF
E&M wink, groundstart, loopstart	*n#	KnS
Fgd (e&M winkstart with feature group D)	*o#*n#	KoSKnS

NOTE

The durations of the DTMF and MF signalling tones (and inter-tone silence)is specified by dtmf\_cadence\_on\_time and dtmf\_cadence\_off\_time. You may wish to reduce the default values of these parameters to around 70ms to 100ms each to speed up the signalling interchange.

# 10.6.4 NT/TE Configuration

E&M signalling, including feature group D is a symmetric signalling scheme, so there is no need for NT/TE configuration. With loopstart and ground start signalling, which are non-symmetric, the Vega only supports the TE side of the signalling, so again, the NT/TE is not configurable.

The value of the clock\_master parameter does still need to be set up.and should be configured as 1 if the device to which the vega is attached in not sourcing the clock, and should be set to 0 if the other end is supplying the clock.

For Vega 100 T1, the cable to be used with the Vega depends on the physical pinouts of the device the Vega is to connect to.

**TE pinout:** BLUE cable (to connect to far end NT pinout)

Or:

NT pinout: RED cable (to connect to far end TE pinout)

For Vega 400 the pinout is changed internally, so always use the RED cable.

Further details of the Vega and cable pinouts may be found in the Product Details section of the <a href="https://www.VegaAssist.com">www.VegaAssist.com</a> web site.

# 10.7 CAS E1 Specific Configuration

# 10.7.1 E1 CAS R2MFC

The only form of CAS signalling that the Vega gateways support is R2 MFC, a compelled tone based CAS signalling.

Details on how to configure the Vega for R2MFC signalling may be found in the Information Note "Configuring R2MFC" available from the <a href="https://www.VegaAssist.com">www.VegaAssist.com</a> web site.

#### 11. POTS CONFIGURATION

Unlike digital systems which can be configured as either NeTwork side or Terminal Equipment side through software configuration, the hardware required to implement analogue interfaces is different depending on whether the gateway is to connect to telephones or whether the gateway is to connect as though it were a set of telephones. The two types of analogue interface are known as FXS (Subsciber / Phone facing – like lines from the PSTN or extension port interfaces on a PBX) and FXO (Office / Network facing – like a bank of telephones).

Therefore, with analogue gateways the type and number of analogue ports must be specified when ordering the product as it is *not* user configurable.

The characteristics of each type of POTS port are listed below.

# 11.1 POTS Phone Facing (FXS) ports

FXS ports on a Vega 50 are designed to connect to conventional, loop start POTS telephony products such as telephones and faxes; also to connect to analogue trunk interfaces of PBXs. Operation of the interface involves the following activities:

### 11.1.1 DTMF digit detection

DTMF Digits are detected automatically by the Vega and no parameters are necessary to configure this operation.

#### 11.1.2 Hook Flash detection

The maximum period of time for detecting a line break as a hookflash (as opposed to on-hook) is configured in

```
[_advanced.pots.fxs.x]
   hookflash_time
```

Typically, values of between 100ms and 800ms are appropriate.

If the call clears when hookflash is being detected, then increase the value of hookflash time.

Also see:

```
[_advanced.pots.fxs.x]
   hookflash_debounce_time
```

#### 11.1.3 Outgoing Analogue Caller ID (CLID)

See section 11.3 Analogue Caller-ID (CLID)

#### 11.1.4 Ring Cadence Generation

Each POTS port can generate a number of different (or distinctive) outgoing ring patterns. A different ring pattern can be referenced (ring\_index) for each different "group" section created for the FXS POTS port concerned. The ring cadence generator uses the ring index to select a particular ring pattern as defined in \_advanced.pots.ring.x.

E.g. The following parameters would be used to configure the Vega such that whenever an outgoing call is presented to FXS interface 33 the ring pattern is defined by the first entry in the ring cadence table:

```
[pots.port.n.if.m]
    ring_index=1
    interface=33

[_advanced.pots.ring.1]
    frequency=50
    name=Internal-UK
    etc
```

# 11.1.5 Line supervision – Answer and disconnect

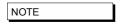
#### **Loop Current disconnect**

8 port Vega 50 FXS units cannot provide a Loop Current Disconnect signal on the POTS interface when a call cleardown is received from the LAN.

8 FXS + 2 FXO Vega 50 gateways can be configured to provide a Loop Current Disconnect signal on their FXS ports when calls cleardown on the LAN side. To configure Loop Current Disconnect generation on FXS ports, use the following parameters:

```
[_advanced.pots.fxs.1]
    loop_current_break
    loop_current_delay
    loop_current_time
```

loop\_current\_break is the overall enable / disable flag, loop\_current\_time is the time that the loop current will be broken for (make sure that this is slightly longer than the attached devices' detection period). loop\_current\_delay is a configurable delay after the other party has cleared that the Vega waits before issuing the loop current disconnect; this gives the FXS party a chance to clear the call before the loop current disconnect is issued.



Whilst the loop current disconnect is being issued, there is no line voltage / current to detect, and so no other POTS events can be detected, for example, on-hook and off-hook events can not be detected until completion of the loop current disconnect.

#### **Line Current Reversal**

FXS ports may be configured to reverse the line voltage on the POTS interface on call answer and call disconnect. To enable this function set:

```
[_advanced.pots.fxs.x]
    line_reversal=1
```



If the Vega is configured to operate using line current reversal then the device which is attached to the Vega must also support this functionality as answer and cleardown are indicated using the line current reversals.

#### 11.1.6 DTMF digits after answer

From R8.2, Vega FXS ports can be configured to send DTMF digits after answer in order to further route the call on the connected device.

This feature is controlled by the TEL: token in the destination dial plan entry; if a dial plan entry that routes calls to an FXS port has a TEL: token containing some digits, when the FXS port is taken off-hook the DTMF will be played out.

e.g.. if the following dial plan routes the call:

```
srce=IF:99..,TEL:<501> dest=IF:0101,TEL:<1>
```

the Vega will play out the digits 501 immediately after the call is answered on port FXS 1.

# 11.2 POTS Network Facing (FXO) ports

FXO ports on a Vega 50 are designed to connect to an analogue CO switch or analogue extension ports on a PBX.

#### 11.2.1 Line voltage detection

From Release 7.5, before an outbound call is made Vega FXO ports check that there is line voltage on the line. If no line voltage is observed (less than +/- 5volts) the call is rejected with cause code 27; this can be checked for in the dial planner / call presentation group and used to represent the call to another destination which is active.

# 11.2.2 Impedance configuration

The impedance of FXO ports on the 8 port Vega 50 gateways is fixed by the circuitry embedded in the Vega. Two impedance configurations are available, either 600R (US Style) or CTR-21 (European style). This impedance must be specified when ordering the product as it is *not* user configurable.

On 10 port Vega 50 gateways the impedance of the FXO ports is configurable from the user interface (both web browser and CLI). Three choices of impedance are selectable:

- 1. 600R (US style)
- 2. CTR21 (European style)
- 3. 900R



Although in practice the Vega will operate when the impedance is set incorrectly, for approvals reasons it is important that you configure the FXO port to the impedance utilised by the country in which the Vega is installed. For example:

600R	CTR21
Canada, Caribbean, Central America, China, Hong Kong, Malaysia, Mexico, Saudi Arabia, South America, Taiwan, Thailand, United Arab Emirates, United States	Austria, Belgium, Cyprus, Denmark, Finland, France, Germany, Greece, Iceland, Ireland, Israel, Italy, Liechtenstein, Luxembourg, Netherlands, Norway, Portugal, Spain, Sweden,
	Portugal, Spain, Sweden, Switzerland, United Kingdom

FXO port impedance is configured in the FXO Port Hardware Configuration Profile parameters:

```
[_advanced.pots.fxo.y]
  impedance
```

On the web browser, change it in the **FXO Parameters** section of the POTS > Advanced POTS > FXO Configuration > Hardware Profile Configuration (Modify)

Ensure that the hardware profile associated with the port has the correct impedance set. The hardware profile selection for each FXO port is made in:

```
[pots.port.x]
    fx_profile

Set fx profile=y
```

On the web browser, this is found it in the **Modify Port** section of the POTS > Port Configuration (Modify)

#### 11.2.3 DTMF digit generation

The DTMF on/off times, initial holdoff between off-hook and dialling, and DTMF tone amplitude are all user configurable:

```
[_advanced.pots.fxo.x]

dtmf_holdoff_time=200
```

```
[_advanced.dsp]
  dtmf_gain=10000 - being superceeded by dtmf hi / lo gain
  dtmf_hi_gain
  dtmf_lo_gain
  dtmf_cadence_on_time=150
  dtmf_cadence_off_time=250
```

It is strongly recommended that the values of  $dtmf_hi_gain$  and  $dtmf_lo_gain$  are not altered; changing these value from default may cause the Vega to produce out-of-spec DTMF tones

#### 11.2.4 Hook Flash generation

The time period for generating the hookflash (on-hook) pulse is configured in

```
[_advanced.pots.fxo.x]
    hookflash_time
```

Typically a value of around 500ms is appropriate.

#### 11.2.5 Incoming Analogue Caller ID detection (CLID)

See section 11.3 Analogue Caller-ID (CLID)

#### 11.2.6 Outgoing Analogue Caller ID (CLID)

This is not supported on Vega 50 FXO ports.

#### 11.2.7 Ring Cadence Detection

FXO ports on a Vega gateway are only capable of detecting a single incoming ring pattern. The following parameters are used to configure the cadence detection circuit for a particular ring:

```
[_advanced.pots.fxo.x]
    ring_detect_longest_ring_off=5000
    ring_detect_shortest_ring_on=250
```

#### Examples:

Parameter	UK	USA
Longest silence	2000ms	4000ms
Shortest ring	400ms	2000ms

# 11.2.8 Line Supervision – Answer and Disconnect

Vega 50 FXO ports operate in one of three modes for line supervision.

#### No Supervision

**Disconnect Supervision:** In this mode the Vega 50 FXO port is unaware of the onhook/off-hook state of the far end during a call. The responsibility for tearing down a call lies with the VoIP side of the call, regardless of which end established the call. Usually the VoIP subscriber will hear the other party hang up followed by call progress tones indicating that the far end caller has disconnected; they will then hang up the call in response. **Answer Supervision:** When an outgoing call is attempted over the FXO interface the Vega 50 will connect and answer the incoming VoIP call at the same time as dialling out on the POTS line. If billing is carried out based on the VoIP messaging, callers will be charged for outdialling and any following success or failure messages – there is no answer signal available to be passed through the Vega.

#### 2) Loop Current Detection:

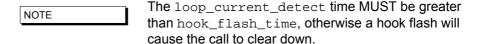
**Disconnect Supervision:** In this mode the Vega 50 FXO port detects the short break in loop current which the PBX / CO switch generates (to indicate that the far end party has terminated the call) and it will clear the call through itself.

**Answer Supervision:** This method does not indicate that the far end has answered the call. When an outgoing call is attempted over an FXO interface the Vega 50 will connect and answer the incoming VoIP call at the same time as dialing out on the POTS line. If billing is carried out based on the VoIP messaging, callers will be charged for outdialling and any following success or failure messages – there is no answer signal available to be passed through the Vega.

Loop Current disconnect detection is enabled by setting:

```
[_advanced.pots.fxo.x]
    loop_current_detect=loop_current_disconnect_time
```

The <code>loop\_current\_disconnect\_time</code> value should be configured to be slightly shorter than the period for which the PBX / switch makes the break in loop current.



- 3) Line Reversal Detection:
  - **Disconnect and Answer Supervision:** In this mode the FXO port detects the polarity of the line to determine if the far end has answered the call and also uses it to sense if the far end has terminated the call. When an outgoing call is attempted over the FXO interface the Vega 50 will only connect the incoming VoIP side if the far end answers (indicated by the line current being reversed to its 'active' state).
- 4) Call cleardown is indicated by the line current being reversed back to its 'idle' state. If line reversal is supported by the CO Switch/PBX then it allows the Vega to answer the call when the destination call is answered and the Vega to clear the call when the destination call is cleared. If billing is being carried out on the VoIP messaging then the caller will correctly only be billed for the voice connected part of the call.

It is enabled by setting:

```
[_advanced.pots.fxo.x]
    line_reversal_detect =1
```

Other parameters associated with line current reversal are:

```
[_advanced.pots.fxo.x]
    line_reversal_sample_delay=<time>
    line_reversal_debounce_time=<debounce time>
```



**WARNING!** 

If line\_reversal is enabled on a Vega 50 FXO port but is not supported by the PBX / switch that it is connected to, then outgoing FXO calls will never be answered (as there will never be a line reversal)

If possible either loop current detection or line reversal should be used to ensure calls are cleared from FXO ports in a timely manner. However only one method of supervision should be enabled at a time – enabling them both is likely to stop the Vega handling calls correctly.

#### 11.2.9 FXO - Slow network cleardown

In certain networks, for instanceMobile networks it takes a long time for the Network to clear. If a new call is made immediately after a previous one clears, the call will fail. In order to accommodate this, the Vega can be configured to prevent new calls to FXO ports until a specified period has passed since the previous call cleared. To configure this, use parameters:

```
[_advanced.pots.fxo.x]
    port_notreleased_cause
    port_release_delay
```

If a call is attempted within the port\_release\_delay period after the previous call cleared, then the Vega will reject the call with cause code port\_notreleased\_cause. This can be used to try and represent the call using call re-presentation.

# 11.2.10 FXO – Secondary dial tone

Usually an FXO interface will immediately route a call as soon as it detects ring tone.

From R8.2, if the dial plan specifies a TEL: token in the dial plan for an FXO port, when a call arrives at that port, rather than routing the call immediately, dial tone will be played to the caller. The caller can then enter digits using DTMF tones (phone key presses), and the digits received will provide digits for the TEL: token comparison in the dial planner. Calls can now be routed using TEL:, as well as TELC:, IF: etc.

The time that dial tone is played for (and before the call is routed assuming NO digits are entered) is defined by:

```
[pots.profile.2]
  dtmf_dial_timeout=5
```

(this is the inter digit DTMF timeout). If the timeout is set to 0 then the call will be routed immediately (effectively turning off the secondary dial tone feature).

# 11.3 Analogue Caller-ID (CLID)

Vega 50 units support Analogue caller ID by receiving / generating FSK tones during the ringing cycle.

Vega 50 FXS ports generate the tones towards the attached telephones, and FXO ports detect the tones when they are sent by the attached PBX / CO switch.

Several types of CLID encoding are supported on the Vega units; the appropriate mechanism can be configured by setting the parameter:

```
[pots]
```

callerid\_type=gr30-sdmf/gr30-mdmf/bt/off

# gr30-sdmf

Conforms to Bellcore standard GR30 - single data message format. Just passes the call time and number information. The latest standard mentions that this format may be dropped in future.

#### gr30-mdmf

Conforms to Bellcore standard GR30 - multiple data message format. This passes the caller name as well as the call time and number. (This configuration will also receive gr30-sdmf caller lds)

#### Bt

Based on the gr30-mdmf format but with a difference in the tones and interface to the POTS as required for use in the UK. This type is not currently supported as the specification requires the phone to send a whetting pulse after the first tones are detected. With the current firmware the Vega detects the whetting pulse as a hookflash event which confuses the POTS driver.

#### Off

Turns off Caller ID handling.

The parameter

```
[pots.port.n]
    callerid
```

controls Caller ID on a port by port basis; it can take the values off, on and <code>cidcw</code>. The <code>cidcw</code> value is to support caller ID on call waiting (i.e. while the phone is off-hook), but this feature is not currently available.

### 11.3.1 FXS - Outbound Analogue Caller ID (CLID) - H.323 and SIP

Caller ID generation can be enabled and disabled on a per port basis using

```
[pots.port.n]
    callerid=on/off.
```

The particular line encoding type used must be set up in:

```
[pots]
  callerid_type= caller Id type
```

# 11.3.2 FXO - Incoming Analogue Caller ID detection (CLID) - H.323 and SIP

Incoming caller id is configured using 3 parameters,

# 11.3.3 FXO - Outgoing Analogue Caller ID presentation (CLID)

Vega 50 FXO ports do not support the generation of caller ID.

# 11.3.3.1 SIP Presentation Field

This presentation field address extension may be present in the From: header of an INVITE as:

```
"presentation =" ( "anonymous" | "public" | "unavailable")
```

If caller ID is on, the caller ID will be displayed (passed on) if:

- There is NO presentation address extension in the From: header of the INVITE message
- The INVITE message's presentation is "public"

Caller ID WILL NOT BE DISPLAYED (will not be passed on) if:

- The INVITE message's presentation is "unavailable", in which case the phone will display "OUT OF AREA"
- The INVITE message's presentation is "anonymous", in which case the phone will display "BLOCKED CALL"

If there is no caller ID to put in the From: field (none supplied, presentation restricted etc.) then "Unknown" will be used.

See also RPID handling in section 15.4.10 \*\* RPID – Remote Party ID\*\*

# 11.3.3.2 A H.323 extensions

Additional parameters are available to configure the text of the messages that are sent over H.323 under specific received caller ID situations:

#### [advanced.h323control]

nocallerid=<no caller id text>
notavail=<no caller id available text>
restricted=<caller id is restricted text>

# 11.4 Power fail fallback operation

Vega 50 8 FXS plus 2 FXO gateways support power fail fallback. If the Vega is powered down, rebooted, or in the middle of an upgrade, it will use fall back relays to connect the first two FXS ports to the two FXO ports. This provides emergency telephony, even under VoIP-down conditions.

On returning to an active state, the Vega samples the condition of the FXS < -- > FXO lines. If either are in use, it will delay removing the relay connection until both are free.

# 12. A H.323 CONFIGURATION

H.323 variants of the Vega gateway are designed to operate in one of two modes:

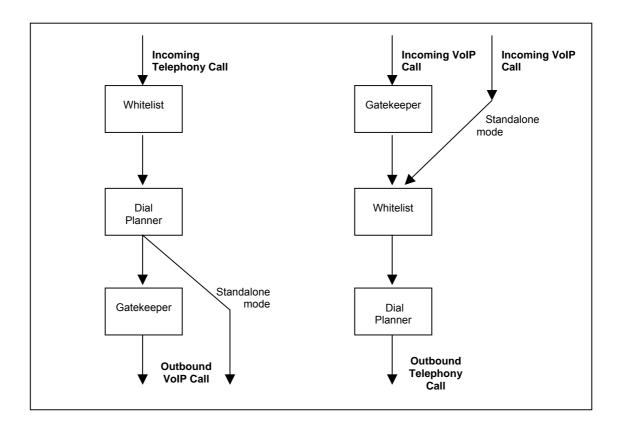
Gatekeeper mode

Standalone mode (no gatekeeper)

In Gatekeeper mode, at power up or re-boot the Vega will register with the gatekeeper, and then for each call the Vega will send the call details (like called number, calling number, name and if appropriate TA: and TAC:) to the gatekeeper and the gatekeeper will carry out the authentication, routing and translation, providing the Vega with destination dialled number, name and if appropriate TA: information.

In standalone mode, the Vega dial planner effectively implements a subset of gatekeeper functionality, carrying out the authentication, routing and translation internally.

Therefore, when a gatekeeper is used, the dial planner is typically much simpler than for standalone mode as the gatekeeper will do the number translations etc.



To select the mode of operation configure h323.gatekeeper.enable on the CLI or select the appropriate Gatekeeper Mode or Standalone Mode button on the h.323 page on the web browser interface.

# 12.1 Standalone Mode (h323.gatekeeper.enable=0)

In this mode the Vega dial planner needs to be configured to contain all operations for authentication, routing and translation.

Details on configuring the dial planner can be found in section 8 "The Dial Planner".

In some cases it is required that most calls are to be routed to the same destination on the LAN (e.g. another gateway); to do this, a default H.323 endpoint address can be set up. This endpoint address is used in all cases where an explicit ongoing IP address is not specified in the dial plan entry.

```
[h323.if.x]

default_ip=www.xxx.yyy.zzz

default_port=1720

For readability, it is recommended that the TA: token is used explicitly in all dial plan entries rather than using the
```

default\_ip parameter

# 12.2 Gatekeeper Mode (h323.gatekeeper.enable=1)

In gatekeeper mode a number of parameters need to be set up to allow registration and authentication to take place with the gatekeeper. Specifying which gatekeeper to use is carried out by either specifying a static IP address/host name, or by enabling auto-discovery. In the latter case a multicast is used to find the nearest gatekeeper.

To enable auto-discovery set:

```
[h323.gatekeeper]
auto_discover=1
```

For manual discovery a gatekeeper IP address needs to be specified:

```
[h323.gatekeeper]
auto_discover=0
default_gatekeeper=www.xxx.yyy.zzz
```

In either case, during the registration process a number of identifiers (alias') may be sent from the Vega to the gatekeeper to allow authentication of the Vega and to identify which calls the Vega can handle. Each alias can be an email address, a URL, an H.323 id or an E.164 number

For example:

```
[h323.gatekeeper.terminal_alias.n]
type=h323
name=Vega
```

Check with your system administrator to see what authentication aliases are required by the gatekeeper. Most gatekeepers require either an H.323 ID or a list of E.164 prefixes.



- 1. Setting h.323.gatekeeper.terminal\_alias\_n.name to NULL means do not send this terminal alias.
- 2. Terminal aliases are re-registered with the gatekeeper on APPLYing changes

Some gatekeepers decide which calls to route to a gateway based upon the telephone number prefixes that the gateway can handle. In the gatekeeper registration process the Vega will declare all the telephone number prefixes defined in dial plan entries for srce expressions for the LAN interface (IF:05). A telephone number prefix is the fixed length expression before a .\* in a TEL: token.

e.g. 01344 will be declared as a prefix for the dial plan entry:

```
srce=IF:05,TEL:01344.*
```

- NOTE
- 1. Dial plan prefixes are re-registered with the gatekeeper on APPLYing changes
- 2. For Cisco call manager prefixes need to be preceded by a #. In the Vega dial planner duplicate each prefix dial plan entry and put a # after the TEL: (before the dialled number prefix).

# 12.3 Gatekeeper Registration Status Command and Messages

To monitor the progress of the Vega's registration with the Gatekeeper a number of LOG messages are logged. They are of the form:

```
LOG: 03/04/2001 14:06:42 H323 (A)Rb6C00 GK state xxx (event yyy)
```

The gatekeeper state values can be:

```
Idle ; gatekeeper is not registered
```

Discovered ; gatekeeper is **trying** to register

Registered ; gatekeeper is registered

If the Vega is configured to be in "gatekeeper mode" it will only make (or receive) VoIP calls when the gatekeeper status is "Registered". To obtain the current registration status, use the CLI command:

```
gatekeeper status
```

### 12.4 Gatekeeper Registration Commands

A number of CLI commands are available to request the Vega to un-register / register with the gatekeeper.

```
gatekeeper unregister
```

- forces the gateway to unregister with the gatekeeper

```
gatekeeper register
```

- forces the gateway to send a registration request to the gatekeeper

```
gatekeeper reregister
```

- forces the gateway to unregister from the gatekeeper and then register with the gatekeeper.

#### 12.5 Fast Start

Fast start (or fast connect) is a feature of H.323 which simplifies and speeds up the connect procedure by reducing the number of messages exchanged between the endpoints on making a call. Fast start was added to the H.323 standard at version 2.0 and is not compatible with the earlier version 1.0 H.323 standard. For this reason it is not supported by all H.323 endpoints (and so this feature may sometimes need to be turned off on the Vega).

By default a Vega will accept all incoming fast start connections and will attempt to initiate fast start for outgoing H.323 calls.

The operation of fast start on the Vega can be controlled using the following parameters:

[h323.profile.x]

use\_fast\_start=1
accept\_fast\_start=1
h245\_after\_fast\_start=1

use\_fast\_start controls whether the Vega initiates outgoing H.323 calls requesting

fast start.

accept\_fast\_start controls whether the Vega will accept fast start information or whether

it will force the sender to use Version 1.0 H.323 call setup interactions. The parameter value defines when the faststart will be accepted 3 = in the CALL PROCEEDING message, 2 = in the ALERTING message, 1= in the CONNECT message. If, for example, the parameter is set to 3 and no call proceeding is sent, then the fast start accept will be sent

with the alerting or if there is no alerting, it will be sent with the

connect.

h245\_after\_fast\_start controls whether a channel is created for media control during fast

start. Usually fast start chooses not to open a separate media signalling channel, but with this value enabled it will do so if requested by the other endpoint. (The H245 media control connection is required

for Out-of-band DTMF)

# 12.6 Early H.245

Early H.245 is a feature that allows a voice path (or media channel) to be created between two H.323 endpoints before the call has been accepted. This has many advantages over establishing the media channel after successfully connecting:

Call progress tones from the B-party can be heard during call setup (e.g. ringback)

Call progress tones from the B-party can be heard during unsuccessful call setup (e.g. busy tone, recorded announcements)

Call connection times are reduced because the media channel has already been connected before the user answers

This is a Version 2.0 H.323 feature and is therefore only compatible with other Version 2 compliant endpoints. To control the use of early H.245, the following configuration parameters have been provided:

```
[h323.profile.x]
    use_early_h245=0
    accept_early_h245=1
```

The default behaviour is to accept early H.245 if it is requested, but *not* to initiate it for outgoing calls.

# 12.7 H.245 Tunnelling

H.245 tunnelling reduces the number of TCP/IP connections made per call by eliminating the need for separate sockets for both call signalling (Q.931) and channel signalling (H.245). This feature can be enabled and disabled for both incoming and outgoing calls independently as follows:

use... indicates use tunnelling for outgoing H.323 calls, accept... indicates allow tunnelling on incoming H.323 calls.

The default configuration is that this more efficient mode of operation is enabled for both outgoing and incoming calls.



If the called/calling H.323 endpoint does not support h.245 tunnelling then, even with "use/accept" enabled the call will automatically proceed by connecting an H.245 socket as though H.245 tunnelling were disabled.

# 12.8 Round trip delay

Round trip delay monitoring is used to check whether a LAN connection is lost during a VoIP conversation. This is especially useful for wireless endpoints which may go out of wireless range during the call – if the round trip delay messaging stops getting a response, the call is cleared down with a configurable cause code. Round trip delay is configured using the following parameters:

#### 12.8.1 Round trip delay (RTD) operation

Although round trip delay is configured on a per unit basis, round trip delay testing is carried out on a per call basis. So, for every active call:

- when round trip delay is enabled (rtd\_interval <> 0) at every rtd\_interval period
  an RTD request response (like a ping) is sent out to the endpoint associated with this call
- the Vega waits roundTripTimeout time for a reply after sending the RTD request response; if it is not received within the specified time the Vega increments the RTD fail count for that call, if the response is received within the roundTripTimeout time, then the RTD fail counter for that call is cleared
- if the RTD fail count exceeds the retry count (rtd\_retries) the link is deemed to have failed and the call is cleared down and the reason for cleardown given as rtd\_failure\_cause.

Typically, if an endpoint is going to respond to the RTD response request, it will do so promptly, so roundTripTimeout can be set smaller than rtd\_interval.



In practice, if round trip delay monitoring is not enabled, or the delays for RTD detection are long, the TCP socket will timeout and break the signalling connection.

#### 12.9 H.450 – for Call Transfer / Divert

#### 12.9.1 Introduction

H.450 is the set of standards used by H.323 to provide Supplementary Service Support.

H.450.1	H.450 Series Title
H.450.2	Call Transfer
H.450.3	Call Diversion
H.450.4	Call Hold
H.450.5	Call Park/Pickup
H.450.6	Call Waiting
H.450.7	Message Waiting Indication
H.450.8	Name Identification Service
H.450.9	Call Completion on Busy Subscriber
H.450.10	Call Offer
H.450.11	Call Intrusion

#### 12.9.2 H.450.2 - Call Transfer

H.450.2 provides the capability to transfer calls. It provides mechanisms for one party (the transferring party) to instruct a remote party (the transferred party) with which it is currently in a call, to be transferred to a third party (the transferred-to party).

If the call transfer is actioned when the transferring party is in a call with the transferred-to party, this is known as a transfer with consultation.

If the transferring party is not already in a call with the transferred-to party then the transfer is known as a transfer without consultation.

### 12.9.2.1 Transferring Party Support

Vegas do not support the functionality of a transferring party. i.e. There is no support for initiating transfer requests.

# 12.9.2.2 Transferred-to party support

Incoming calls specifying that they are H.450.2 transfers will be accepted. There is however no support for Transfer with Consultation.

#### 12.9.2.3 Transferred party support

During an active call a transfer instruction from the remote endpoint (transferring party) will cause the Vega to initiate a new outgoing call to the specified destination (transferred-to party).

- If the transferred-to party supports H.450.2 the original call will be released when the transferred-to party accepts the transfer. If this is before the transferred-to party call is connected a ringback tone will be played to the transferred party.
- If the transferred-to party does not support H.450.2 the original call will only be released when the transferred-to call is connected.

Transfers with Consultation will be accepted provided that the Transferring party does not require any specific support from the Vega gateway while it makes the consultation call.

# 12.9.3 H.450.3 – Call Diversion (For test purposes only)



This feature has not been fully released and therefore should only be used in test lab environments

H.450.3 provides the capability to forward calls before they are answered. It provides a mechanism for a called endpoint (Diverting Party) to instruct the calling endpoint (Diverted Party) to divert the call to a third endpoint (Diverted-to Party). Reasons for diversion are controlled by the Diverting Party and can include Divert on Busy, Divert on No Answer, Always Divert.

#### 12.9.3.1 Diverting Party

Vegas do not support the functionality of a diverting party. i.e. There is no support for initiating divert requests.

#### 12.9.3.2 Diverted-to Party

The Vega will accept calls diverted-to it, however there is no support for informing the diverted-to party that this is a diverted call or the reason for the call diversion.

#### 12.9.3.3 Diverted Party

All diversion reasons will be accepted and a redirected call generated. Multiple redirections are supported, ie if Vega A calls endpoint B, which redirects to C it is possible for C to re-divert to D (resulting in a call A to D)

#### 12.9.4 H.450 Configuration

```
[serviceprofile.n]
```

defines the Supplementary services that are to be supported. This allows up to 10 distinct profiles to be defined. Each profile has the following parameters:

### [serviceprofile.n]

```
name ; a text identifier

transfer ; 0 = do not support call transfer, 1 = support call transfer

divert ; 0 = do not support call diversion, 1 = support call diversion

transfer_caller_id ; = transferring_party / transferred_party -

defines which caller ID is displayed when a call is

transferred to the Vega.
```

Changes to serviceprofile parameters take immediate effect, being used for the next call that uses the corresponding profile.

The default configuration contains a single profile in which all services are enabled.

```
[h323.if.x] serviceprofile
```

is an integer that selects the service profile to be used for H.323 calls. If this value is set to zero all supplementary services are disabled for H323. Otherwise the corresponding serviceprofile defines which supplementary services will be enabled. It is made effective using the APPLY command.

The default configuration is serviceprofile=0, i.e. supplementary services are disabled.

```
[_advanced.h450]
```

contains some general parameters and sections for each supported standard. All parameter under here are effective on save and reboot.

```
[_advanced.h450]
  max_calls
  max_services
```

these parameters control the amount of resource that the Radvision stack will allocate to support the H.450 functions.

```
[_advanced.h450.h450_2]
  timer_ct-t1=20
  timer ct-t2=22
```

timer\_ct-t3=24 timer\_ct-t4=26

these parameters are timers for H450.2

```
[_advanced.h450.h450_3]
```

```
timer_t1=20
timer_t2=22
timer_t3=24
timer_t4=26
timer_t5=28
```

these parameters are timers for H450.3

# 13. MEDIA CHANNELS

#### 13.1 Media Channels and CODECs

# 13.1.1 A H.323 Media Channels and CODECs

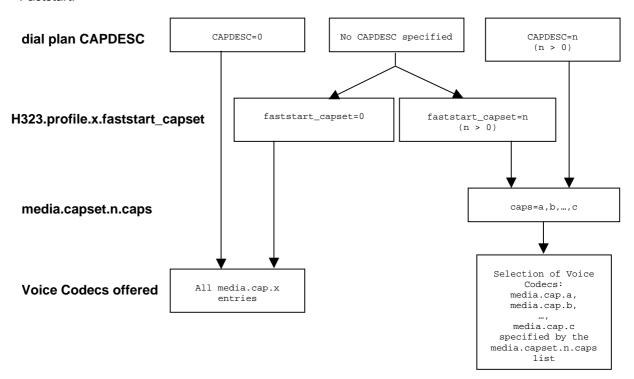
In the process of making an H.323 VoIP call, (i.e. a call to IF:0501) each endpoint sends a list of codecs that it supports ("a capability set list") to the other endpoint involved in the call. The order in which the codecs are listed defines the desired priority of use. The first codecs are the most preferred, and the last listed codec is the least preferred. The two endpoints then independently choose one of the offered codecs to use to send their audio.

Depending on the type of service being provided a different set of codecs may need to be offered, or at least the preferred priority order of the codecs may need to be altered.

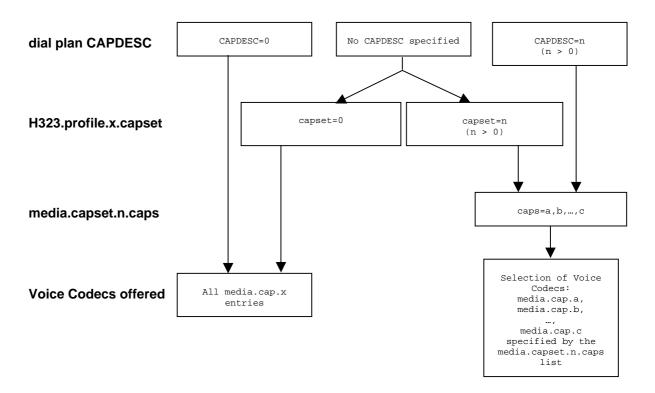
The list of voice codecs that an H.323 Vega gateway offers, and the priority order in which they are offered is affected by the version of code, the mode of operation, and a number of configuration parameters.

Vega gateways use different parameters to select the codecs to offer depending on whether the mode of operation is fast-start or not. For example, a small set of codecs can be offered on an initial fast-start, with perhaps a wider range then offered if the fast-start negotiations fail.

#### Faststart:



#### Non faststart:



In the dial planner a token CAPDESC: can be used (in a dest statement where the interface is IF:0501) to specify which codec set (media.capset.n.caps list) is to be used to specify the list of codecs to offer (and their priority order).

If CAPDESC: 0 is specified, rather than using the media.capset.n list, then all codecs that the Vega has been configured to support, the whole list of media.cap.x entries, will be offered in the priority order x=1 highest, x=2 second priority etc.

If the dial plan does not specify a CAPDESC: then depending on whether it is a fast-start negotiation or not, either the parameter  $h323.profile.x.faststart\_capset$ , or h323.profile.x.capset will specify the default codec set to offer. (Note, if a a faststart negotiation is attempted and fails causing drop-back to standard H.323 codec negotiation, or if renegotition of codecs is required during the call – e.g. to add fax capabilities to the call – then h323.profile.3.capset will specify the codecs offered.) If the faststart\_capset, or capset, whichever is being used is set to 0, then the selection of codecs offered will be the same as if CAPDESC: 0 had been specified in the dial plan. If the parameter =n, where n > 0 then the selection of codecs offered will be the same as if CAPDESC: n were specified in the dial plan.



 Vegas do not support asymmetric codecs (i.e. different codecs for send and receive) – If this occurs with certain endpoints, use CAPDESC to reduce the codecs offered to those endpoints.

# 13.1.2 SIP Media Channels and CODECs

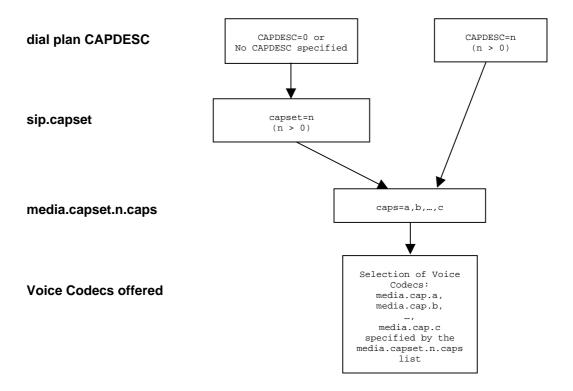
In the process of making a SIP VoIP call, (i.e. a call to IF:9901) the initiating end sends a list of codecs that it supports in an SDP. (The order in which the codecs are listed defines the preference order for usage of the codecs).

The receiving end chooses a codec that it also supports and responds with its own SDP chosing just one of the offered codecs as the codec to use for the call.

The codecs that a Vega offers (when it sends the initial sdp) and the codecs that the Vega compares the offered codecs list against to decide which codec to accept are configurable.



After release 7.5 the codecs to be used are specified as follows:



In the dial planner a token CAPDESC: can be used (in a dest statement where the interface is IF:9901) to specify which codec set (media.capset.n.caps list) is to be used to specify the list of codecs to offer (and their priority order).

If CAPDESC: 0 is specified, or if the dial plan does not specify a CAPDESC: then the parameter sip.capset will specify the codec set to offer. sip.capset can only take values > 0; its value specifies the codec set (media.capset.n.caps list) to be used to specify the list of codecs to offer (and their priority order).



1. Vegas do not support asymmetric codecs (i.e. different codecs for send and receive).

Prior to Release 7.5, the codecs, or at least the preferred priority order for the use of the codecs is specified using the parameter:

```
[sip]
    RTP_AVP=n
```

This parameter can take a list of codecs:

```
[sip]

RTP_AVP=n1,n2,... ; Note no spaces between comma separated values
```

where n, n1, n2 etc are the RTP Audio-Video Profile numbers listed in their preferred priority order.

Permitted RTP Audio-Video Profile numbers are:

- 0 G.711Ulaw PCMU
- 4 G.723.1
- 8 G.711Alaw PCM
- 18 G.729

Parameters for the individual RTP Audio-Video Profiles (codecs) may be adjusted under the relevant sections of the DSP configuration subsection ("Media Channels" section on the web browser) see section <u>13.3</u> "SIP and H.323 - configuring CODEC parameters".

When the SIP Vega makes a call it offers the codecs (in the same order as specified in RTP\_AVP) to the far end gateway – the far end gateway will choose one of the codecs to use. When receiving calls, the Vega will look through the incoming list of offered codecs and will accept the first (highest priority) offered codec which matches one of those listed in its own RTP\_AVP list.

### 13.1.3 CAPDESC - Capability descriptors list

The CAPDESC token in the dial planner provides a per-call mechanism to select the CODECs offered over H.323 or SIP:

```
CAPDESC:n
```

This token, which is placed in the destination part of the dial plan entry (for calls to IF:0501 or IF:9901), forces a particular list of CODEC types to be advertised in the capabilities for this outgoing call. The list of the CODECs to be offered is defined in the <code>media.capset.n</code> section of the configuration parameters, for example:

```
[media.cap.4]
    codec=t38tcp

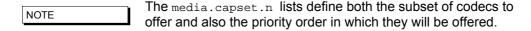
[media.cap.5]
    codec=t38udp

[media.capset.1]
    caps=1,2,3

[media.capset.2]
    caps=2,3
```

In the above example the selection of media.capset entry 1 causes all configured codecs (G.723.1, G.711Alaw64k and G.711Ulaw64k) to be offered. media.capset entry 2 however has been restricted to offer G.711 only (A law and U law).

With this configuration, if CAPDESC: 2 is used in a dial plan destination expression it will force only the G.711 codecs to be advertised for calls using this dial plan entry.



Vegas support both G.723.1 and G.729A (G729) compression standards at the same time, though due to DSP memory addressing capabilities, individual DSPs cannot run code for all codecs at the same time. The DSP memory can be loaded with code to support G.711Alaw, G.711Ulaw and G.723.1 or G.711Alaw, G.711Ulaw and G.729A (G729).

At boot up the Vega loads different DSPs with different code images in order to reduce the likelihood of having to load new code on the fly. The media.cap.n.codec entries define which code images to load. If a codec is negotiated and there is no spare DSP resource with that code loaded, in the background, a DSP will be loaded with the appropriate code image.

#### 13.1.4 Defining Fax capabilities

#### 13.1.4.1 Fax capabilities

Fax capabilities are treated as codecs. Two fax only codecs are available for H.323: t38tcp and t38udp – the TCP and UDP variants of T.38 respectively; for SIP, the specifications only define a single codec t38udp – the UDP variants of T.38.

If t38tcp and / or t38udp are to be used then media.cap.n entries have to be created for them.

To offer T.38 codecs for fax, add the capabilities to an appropriate media.capset.x

In H.323, this can depend upon the other fax devices in the network, e.g. some VoIP gateways like to set up the fax capabilities right at the start of the call, and so in this case fax codecs should be included in the faststart\_capset. Others only want to negotiate fax if and when required; in this case do not include it in the faststart\_capset, but include it in h323.profile.x.capset.

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NOTE

A Selection of only one t.38 fax codec (either t38udp or t38tcp) is recommended where possible – many products do not respond properly when offered more than one fax codec. and this can lead to invalid codecs being chosen.

# 13.2 SIP Media Channels and CODECs

Vegas support both G.723.1 and G.729A (G729) compression standards at the same time, though due to DSP memory addressing capabilities, individual DSPs cannot run code for all codecs at the same time. The DSP memory can be loaded with code to support G.711Alaw, G.711Ulaw and G.723.1 or G.711Alaw, G.711Ulaw and G.729A (G729).

At boot up the Vega loads different DSPs with different code images in order to reduce the likelihood of having to load new code on the fly. The media.cap.n.codec entries define which code images to load. If a codec is negotiated and there is no spare DSP resource with that code loaded, in the background, a DSP will be loaded with the appropriate code image.

For details on configuring which codecs a SIP Vega will offer (and accept) when making and receiving calls, see section 15.4.3 "SIP SDP 'a=' ptime and direction "

# 13.3 SIP and H.323 - configuring CODEC parameters

Each codec has some specific parameters that can be altered. The codec parameters are grouped under codec type. Some of them are a parameter associated with the telephony and VoIP interfaces, others which are more call related. The two types are stored in separate areas, dsp.xxx and media.packet.codec.y. Each parameter takes effect on the next call attempt after a change has been made; this allows the user to 'tweak' settings to obtain the optimal configuration for a given situation. The available parameters are listed in the tables below.

Interface related parameters:

Parameter dsp.xxx	Description	Effect of increasing / enabling this parameter	Other notes
VP_FIFO_nom_delay	minimum jitter buffer size in milliseconds	1) improves audibility of received audio when interworking with software based codecs (e.g. Microsoft Netmeeting) which introduce permanent jitter.  2) Improves audibility of received audio when connecting over the internet, or other data networks where there is significant jitter.  3) Increases the delay for the voice path	Set this value >= 2 to 3 times the "packet time" or to the maximum observed jitter on the LAN network plus 1 "packet time" (whichever is the larger value) — but do not set it larger than it needs to be; the larger the value the larger the latency, and the lower the perceived quality.

Parameter dsp.xxx	Description	Effect of increasing / enabling this parameter	Other notes
VP_FIFO_max_delay	maximum jitter buffer size in milliseconds	improves the audibility on data networks which introduce random amounts of jitter.     In cases of large jitter this will increase voice path delay	This value defines the maximum size the FIFO can dynamically grow to – leave this set at maximum for best results <sup>10</sup>
Echo_tail_size	amount of echo cancellation used in milliseconds	eliminates echo up to length selected     introduces fixed length delay of length selected	Leave at the default of 16ms unless echo is a problem. If it is increase to 32, 64 or 128 as proves necessary <sup>11</sup>
VADU_threshold	silence suppression activation threshold	increases the level at which the codec will differentiate between background noise and speech. I.e. when not to send audio and when to send audio if VADU_enable_flag is set.	Generally leave this as default  – may need to increase if background noise level is high (otherwise the VAD detector will never trigger)
idle_noise_level	background "comfort" noise level	increases the level of ambient noise generated in the listeners ear when no audio is received from the source gateway (due to VAD detector detecting "silence" and so not sending audio packets)	Generally leave this set at the default value
tx_gain	packet transmit gain	increases the sound level for packets transmitted across the LAN	Typically limit gain increases to <=7 more than this can result in clipped audio.
			On FXO units this alters the gain of DTMF tones from the PSTN/PBX – too much adjustment can take the tone volumes out of spec.
rx_gain	packet receive gain	increases the sound level for packets received from the LAN	Typically limit gain increases to <=7 more than this can result in clipped audio.

# Per call related parameters:

Parameter media.packet.codec.y	Description	Effect of increasing / enabling this parameter	Other notes
out_of_band_DTMF	out of band DTMF tone enable / disable	<ol> <li>When enabled:</li> <li>introduces a slight fixed delay into the voice path</li> <li>the Vega detects and deletes the DTMF tones from the Audio stream that is to be sent across the LAN – it sends messages across the signaling link to tell the far end what DTMF tones it detected. The far end Vega will then re-generate the tones so that they are pure to the destination.</li> </ol>	Need to use out_of_band_DTMF for G.723.1 as it compresses audio so much that when audio is expanded at the far end the tones are not accurately reproduced.  For G.711 and G.729 out_of_band_DTMF may be selected or not as desired.
packet_time	size of voice packets transmitted	improves reception on busy reliable networks by decreasing the number of packets transmitted per second	The smaller the packet time the higher the perceived quality due to lower latency

<sup>&</sup>lt;sup>10</sup> If the two VoIP endpoints are not synchronised through their telecoms interfaces then slip can occur causing the fifo buffers to run near empty then empty or near full then over full. If excessive delays are observed it may be best to reduce the Max delay value to limit the maximum delay, BUT note that if slip occurs beyond the Max delay then audio will be lost and intelligibility of audio will be degraded.

<sup>&</sup>lt;sup>11</sup> Vega 100 units require special firmware builds to support 64 and 128ms echo tail size – use <u>showdsp</u> to see the DSP capabilities. (Note, long echo tail size builds may limit the maximum number of simultaneous calls an E1 Vega can handle.)

Parameter media.packet.codec.y	Description	Effect of increasing / enabling this parameter	Other notes
	by Vega in milliseconds	increases the likelihood of audible sound loss on unreliable networks – 1 packet contains more audio     Reduces bandwidth required to transfer	
		audio 4) Increases latency	
VADU_enable_flag	silence	enabling will	Enabling this can introduce
	suppression enable / disable	1) introduce a slight voice path delay	clipping of speech – if this is observed try disabling this
		<ol><li>result in packet suppression on the network when no-one is speaking.</li></ol>	feature

# 13.4 The G.729 / G.729 Annex A/B Codec

The G.729 Codec is variously known as G.729, G.729 Annex A and G.729 Annex B, or even G.729 Annex A/B. G.729 is the original codec name, and also the generic name. Annex A introduced a codec which is interoperable with G.729 but is mathematically a lot less complex (therefore much more affordable in terms of DSP processing power). Annex B then added the optional (programmable) silence suppression. Vega gateways use the G.729 Annex A/B version of codec, whether the G.729 or G.729 Annex A variety is selected as it is backward compatible with the other variants:

#### H.323

 Two codec names G.729 and G.729 Annex A are supported by the Vega for backward compatibility. In H.323 some products negotiate for a codec called G.729AnnexA (as defined in the H.323 specification), others for a codec named G.729 (not per specification). Vegas allow negotiation for both codecs. By allowing each to be selected as a separate codec, different parameters can be provisioned for the two.

#### SIP

RTP/AVP in SIP sdps is configured as a numeric value, 18 for G.729. In Vega gateways
this enables a G.729 Annex A/B codec which is backward compatible with both G.729 and
G.729 Annex A. Enabling G.729 or G.729 Annex A in media.cap.n will ensure that there

are G.729 Annex A/B codecs immediately available for use (see section 13.2 SIP Media Channels and CODECs").

NOTE	To change the parameters for the SIP G.729 codec, change the parameters in the G.729 section (not the ones in the
	G.729 Annex A section).

# 13.5 Out of band DTMF (OOB DTMF)

Compression CODECs such as G.723.1 and to a lesser extent G.729 distort audio because they must lose information in order to perform the compression. For normal speech this distortion is insignificant and hardly affects the intelligibility of the speech. However, in the case of pure tones (such as DTMF) this distortion modifies the tones enough that they are no longer within specification, and so DTMF detectors may not recognise the tones. The solution is to detect the tones before the audio is compressed, remove the tones from the audio stream and send the DTMF information as separate packets – out of the audio stream – to the far endpoint, which will then generate a pure DTMF tone back into the audio stream.

Such a mechanism is known as out of band DTMF, and is supported in all Vega products (SIP and H.323) for both transmission and reception.

By default the feature is enabled for all CODECs except G.711 A and u law (G.711 codecs will pass DTMF tones through uncorrupted). To change the setting use the media.packet.codec.y.out\_of\_band\_DTMF parameter in the configuration database.



In H.323, Out-of-band DTMF information is sent in H.245 UserInputIndication messages – they can be sent in two formats: "alphanumeric or simple mode", and "signal mode". Vega gateways will accept OOB DTMF messages generated in either format. By default Vega gateways will use the "signal" type format to send OOB DTMF information, but this can be configured in the following configuration parameter:

```
[h323.profile.x]
   oob_method=signal ; alphanumeric=alphanumeric/simple; signal=signal;
   none=none
```

"Signal mode" supports optional timing information. (However, Vega gateways do not send timing information, and ignore any received timing information).



In SIP, Out-of-band DTMF information can either be sent in Info messages, or from using RFC2833.

For further details on RFC 2833 see section 15.5 \* RFC2833\*

For further details on Info messages see the SIP Signalling Messages Appendix.

<sup>&</sup>quot;Alphanumeric / simple mode" does not support DTMF tone duration information.

#### 13.6 Tones

### 13.6.1 Configuring Local Call Progress Tones

During call establishment, and usually during call disconnection the caller hears call progress tones. These tones include: busy tone, ringing tone, unobtainable, etc. Sometimes these are generated by the Network, sometimes the Vega passes the audio through from another device and sometimes the Vega generates the call progress tones itself.

Because each tone cadence may vary from country to country, the Vega provides a facility for the user to change their definition. Configuration is via a three tiered set of configuration parameters, [tones], [tones.def] and [tones.seq]. These parameters can be configured directly through a CLI interface or via the web browser from the menu "tones".

The [tones] section provides a mapping of the call progress tones that the Vega offers to specific tone sequence IDs:

#### [tones]

The [tones.seq] section specifies the sequences. For each sequence ID the list of raw tones, their duration and their order are specified. The duration value is measured in milliseconds; a value of 0 means play the tone forever. E.g. tone sequence ID 1 plays tone 1 for 10 seconds then tone 6 forever:

```
name=dial_seq
repeat=0
[tones.seq.1.tone.1]
play_tone=1
duration=600000
[tones.seq.1.tone.2]
```

repeatedly in sequence (repeat=1).

[tones.seq.1]

play\_tone=6
duration=0

If the tones that make up the sequence are all of finite duration, the "repeat" parameter defines whether the sequence of tones are played just once in sequence (repeat=0) or are played

The [tones.def] section specifies the raw tones:

#### [tones.def.1]

```
name=dialtone
freq1=350
amp1=6000
freq2=440
```

```
amp2=6000
freq3=0
amp3=0
freq4=0
amp4=0
on_time=0
off_time=0
repeat=1
```

This parameter structure allows the tone to be defined consisting of up to 4 different frequencies; each frequency has an associated amplitude with it. Within this parameter structure it is also possible to specify an  $on\_time$  and an  $off\_time$  so that pulsed tones can be specified. If  $on\_time=0$  then this means play the tone forever, if  $on\_time<>0$  then the  $off\_time-silence-follows$  the  $on\_time$ . The repeat can be used to repeat pulsed tones.

Tone definition parameter summary:

Parameter	Range	Description
amp1, amp2, amp3, amp4	0-32,500	Relative amplitude
freq1, freq2, freq3, freq4	0-4,000	frequency (Hz)
Name	31 chars	descriptive string
on_time	0-10,000	duration (ms) of tone on (0=play tone forever)
off_time	0-10,000	duration (ms) of tone off
Repeat	0 (FALSE) Or: 1 (TRUE)	for one-shot tone, set to 0.  for on_time, off_time tone cycle to repeat, set to 1.

# 13.6.2 Fixed Tone Table

In addition to the configurable tone table above, the Vega has a set of pre-defined tones for DTMF and Silence. The CLI command show fixed tones lists the index numbers of the fixed DTMF tones in case you ever need to use them in tone sequences.

LIST (	OF 1	FIXED	TONES	
name				index
DTMF_0	O			100
DTMF_	1			101
DTMF_2	2			102
DTMF_3	3			103
DTMF_4	4			104
DTMF_	5			105
DTMF_6	5			106
DTMF_	7			107
DTMF_8	3			108
DTMF_9	9			109

DTMF_A	110
DTMF_B	111
DTMF_C	112
DTMF_D	113
DTMF_HASH	114
DTMF_STAR	115
SILENCE	116

DTMF tones have the following characteristics:

```
amp1=10000, amp2=10000, on_time=80ms, off_time=50ms, repeat=0
```

### 13.6.3 Selecting Generation of Progress Tones vs Media Pass Through

# 13.6.3.1 A H.323 tx\_media\_before\_connect

The tx\_media\_before\_connect parameter only affects telephony to H.323 calls; it allows the user to control whether media (RTP traffic) may be sent before answer (connect). If set to 0, then the RTP data is not generated until a CONNECT message has been received on the H.323 interface. If set to 1, then RTP data is generated as soon as the H.323 protocol negations allow.

[h323.profile.x]
tx\_media\_before\_connect=0/1 [default=0]



If set to 1, some software endpoints have been found to forward the audio before the phone has been answered

# 13.6.3.2 SIP progress\_if\_media

The progress\_if\_media parameter allows the user to force the use of 180 Ringing (rather than 183 Session Progress) if an ISDN ALERTING message is received with an in-band media indicator.

It may alternatively be used to force the use of a 183 message if media is generated locally by the Vega.

if progress\_if\_media=0, then 180 ringing is always used to indicate ringing (whether media exists for the ringing cadence or not; if media exists, an sdp will be present)

if progress\_if\_media=1, then if media exists for the ringing a 183 Session Progress will be used (instead of the 180 Ringing). If no media is available for ringing, (in ISDN a flag indicates whether or not there is inband audio) then a 180 Ringing will be used. Note this acts upon the indicator in the ISDN messaging and is not overridden by the decision to generate tones locally (tones.net.ring=1)

if progress\_if\_media=2, then if media exists, either from the incoming call, or generated locally (tones.net.ring=1) 183 with sdp will be used, otherwise if no media a 180 will be used.

In each case RTP audio will be sent as soon as SDPs are agreed and media is available.

#### [\_advanced.sip]

```
progress_if_media=0/1/2 [default=2]
```

To see how this parameter interacts with others for an FXS interface, see table in <u>13.6.3.5 "FXS</u> SIP parameters for ringback generation to the VoIP interface"

To see how this parameter interacts with others for an ISDN interface see table in <u>13.6.3.6.1</u> "ISDN SIP parameters for ringback generation to the VoIP interface"

# 13.6.3.3 Network (Remote) Call Progress Tones (SIP gateways only)

It is possible to configure a SIP Vega to generate call progress tones that are played back over the LAN, for scenarios where it is not possible to generate the progress tones at the "local" end.

# 13.6.3.3.1 Tone Types

When configured (see section <u>13.6.3.3.5 "Configuration Parameters for Network Tones (SIP only)"</u>) there are 3 kinds of tones that can be played:

- 1) ringback normal ringback tone
- 2) failure tone played when call couldn't be made e.g. due to "engaged" or "unreachable"
- 3) **disconnect** tone played when call was hung-up at the far end first.

#### 13.6.3.3.2 Ringback Tone

For example, when a user A makes a VoIP call to / through the Vega, he / she can hear the ringback tone generated by the remote Vega.

```
User A on User B on

SIP phone----LAN-----Vega

<----(sends ringback using RTP)
```

#### 13.6.3.3.3 Failure Tones

For example, remote user engaged:

- 1) User A calls User B.
- 2) User B is engaged.
- 3) User A hears the busy tone generated by the Vega.

```
User A on User B on

SIP phone----LAN-----Vega

<----(sends busy tone using RTP)
```

#### 13.6.3.3.4 Disconnect Tones

For example, remote user hangs up first:

- 1) User A calls User B.
- 2) User B answers and then hangs up
- 3) User A hears the busy tone generated by the Vega

#### 13.6.3.3.5 Configuration Parameters for Network Tones (SIP only)

Network tones are enabled using the following parameters:

The tones definitions used for the Network call progress tones are:

Network tone	Use tone defined by	
Ringback	tones.ringback_seq	
Failure	tones.busytone_seq	
disconnect	tones.busytone_seq	

### 13.6.3.4 Vega 50 FXO ringback\_present

The ringback\_present parameter is designed for use on line current reversal lines to control whether during outdial the calling party hears ringback tone, or whether they hear the dial tone, outdial and any progress tones.

```
[_advanced.pots.fxo.x]
ringback_present=0/1 [default=1]
```

If ringback\_present=0, on an FXO outbound call ringback tone is passed to the VoIP interface until the FXO answer is received

If ringback\_present=1, on an FXO outbound call, audio from the FXO line is passed across the VoIP interface as soon "early media" allows audio to be transferred



On standard loopstart lines, the "answer" occurs on seizing the FXO line, so all dialling etc. will be heard whatever the value of this parameter. On line current reversal lines ringback tone will be heard until answer if this parameter is set to 0.

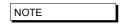
#### 13.6.3.5 FXS SIP parameters for ringback generation to the VoIP interface

The following table shows the interaction of various parameters with the generation of ringback tone to the SIP interface.

Tones.net.ring	_advanced.sip. progress_if_media	Result
Generate ringback tone to packet network when Alerting	0: Force use of180 if alerting 1: Use 183 rather than 180 if media present in alerting 2: Use 183 if either in-band or locally generated media	
0	X	180
		(no sdp)
1	0, 1	180 with sdp; Locally generated ringback

#### 13.6.3.6 ISDN

Configuration parameters are available to allow control over the playing of dial tone and in-band progress tones from the Vega.



DSLs configured as NT generate dial tone and progress tones by default, but \_advanced.isdn.force\_disconnect\_progress still needs to be configured to define the maximum time to play disconnect tone at the end of a call.

#### [\_advanced.isdn]

user\_dialtone=0/1 [default=0]

set to 1 configures TE DSLs on ISDN interfaces to

183 with sdp; Locally generated ringback

originate dial tone towards an NT device.

[\_advanced.isdn]

user\_progress=0/1 [default=0]

set to 1 configures TE DSLs on ISDN interfaces to originate progress tones towards an NT device, for both

DISCONNECT and ALERTING messages.

[\_advanced.isdn]

alert\_with\_progress=0/1/2 [default=1]

Set to 0 causes the Vega to ignore any 'In-band Media' indication in ISDN Alerting messages (media is not cut

through at this stage)

Set to 1 causes the Vega to act upon any 'In-band Media' indication in ISDN Alerting messages (media is

cut through if in-band media is indicated)

Set to 2 causes the Vega to Assume 'In-band Media' on receiving an ISDN Alerting message (media is cut through immediately after the Alerting message has

been received).

[\_advanced.isdn]

progress\_with\_progress=0/1/2 [default=1]

Set to 0 causes the Vega to ignore any 'In-band Media' indication in ISDN Progress messages (media is not

cut through at this stage)

#### Vega Primer

Set to 1 causes the Vega to act upon any 'In-band Media' indication in ISDN Progress messages (media is cut through if in-band media is indicated)

Set to 2 causes the Vega to Assume 'In-band Media' on receiving an ISDN Progress message (media is cut through immediately after the Progress message has been received).

#### [\_advanced.isdn]

send\_progress\_as\_alerting=0/1 [default=0]

[default=0]
Set to 0 allows progress messages to be passed through unchanged

Set to 1 causes received progress messages from ISDN interfaces to be converted to alerting messages before being forwarding onto the VoIP interface or another ISDN interface.

#### 13.6.3.6.1 ISDN SIP parameters for ringback generation to the VoIP interface

The following table shows the interaction of various parameters with the generation of, or passing through of ringback tone to the SIP interface.

### Vega Primer

ISDN	_advanced.isdn.	_advanced.isdn.	_advanced.isdn	Tones.net.ring	_advanced.sip.	Result
messaging	alert_with_progress	progress_with_progress	.send_progress _as_ alerting		progress_if_media	
	Alert message with Progess Indicator 0: do not pass media through 1: pass through media if in-band media indicated 2: assume media is present and pass it through even if not indicated in signalling	Progress message with Progress Indicator 0: do not pass media through 1: pass through media if in- band media indicated 2: assume media is present and pass it through even if not indicated in signalling	Treat an incoming ISDN progress message as though it were an Alerting message.	Generate ringback tone to packet network if Alerting is received, provided that no media is indicated.  This parameter does not affect operation if in ISDN or CAS a Progress message is received  This parameter operates on Progress messages as well as Alerting messages	0: Force use of180 if alerting 1: Use 183 rather than 180 if media present in original ISDN alerting message 2: Use 183 if either in-band media or locally generated media is present	
Alerting (no media)	0, 1	X	Х	0	X	180 (no sdp)
				1	2	180 with sdp; Generated ringback 183 with sdp;
	2	As Alerting (with media)				Generated ringback
Alerting (with	0 1, 2	As Alerting (no media)	Ιx	X	0	180
media)	1, 2	^	^	^	1, 2	with sdp; ISDN media
					1, 2	with sdp; ISDN media
8 Progress	X	0, 1	0	x	Х	180 (no sdp)
(no media indicated)			1	As Alerting (no media)		( 5 4 4)
indicated)		2	As Progress (with	media)		
	X		T		T	180
/8 Progress (no media	^	0, 1	0	0	X	(no sdp)
indicated)				1	0,1	180 with sdp; Generated ringback
					2	183 with sdp; Generated ringback
			1	As Alerting (no media)		<u>,                                    </u>
		2	As Progress (with	media)		
Progress (with media)	0	0	0	X	X	180 (no sdp)
		1, 2	0	х	X	183 with sdp; ISDN media
		X	1	As Alerting (no media)	I	1
	1, 2	0	0	X	X	180 (no sdp)
		1, 2	0	X	X	183 with sdp; ISDN media
		X	1	As Alerting (with media)	<u> </u>	<u> </u>
	•		•			

#### 13.6.3.7 CAS SIP parameters for ringback generation to the VoIP interface

The following table shows the interaction of various parameters with the generation of ringback tone to the SIP interface.



This functionality is only implemeneted for code releases R8.0 and above.

On setting up a call, after the CAS dialling is complete the Vega CAS code sends a progress message – with no media indication – to SIP.

dsl.port.x.rbs.progress_tones_present	tones.net.ring	Result
0: Indicate no progress tone	Generate ringback tone to packet network when	
1: Indicate progress tone	Alerting or Progress is received, provided that no media	
·	is indicated.	
0	0	180
		(no sdp)
	1	183
		with sdp:
		Generated ringback
1	X	183
		with sdp:
		CAS media

#### 13.7 Symmetric RTP / Dynamic RTP

Symmetric RTP / Dynamic RTP allows the Vega to be configured so that it monitors the incoming audio RTP stream for a call and makes sure that the RTP it sends out is sent back to that same IP address as the media is received from. This helps traverse firewalls where the sender does not properly define the outside IP address of the firewall in its SIP sdp.

Receiving RTP audio data from an IP port and / or IP address that is different from that indicated in the SDP is not a problem for the Vega receiving the RTP traffic. If however the Vega sends its RTP traffic back to the originator using the IP address / IP port specified in the SDP it is unlikely to get through the NAT as the NAT will only route data back to the sender if it is received on the same IP address / IP port that the RTP traffic is sent from.

In order to handle this, it is necessary for the Vega receiving the RTP to detect the IP port / IP address that it is receiving the RTP traffic from and return the RTP traffic back to that IP port / IP address.

#### [media.control.1.dynamic\_update]

enable=1 ; enable

frequency=n : a value of 0 means that only the first received RTP

> packet will be checked. A value of 1 means that every packet will be checked, a value of 2 means that every

other packet will be checked ...

ip follow=1 ; set to 1 to allow IP address and IP port following private subnet list index=0 ; defines list of allowable IP addresses to follow



If Symmetric RTP is needed, audio cannot be received by the device whose RTP is being NATed differently from that defined in the SDP, until the far end has received RTP traffic from that device (as it is not until the RTP traffic is received that the returned RTP traffic can be sent to the correct IP port / IP address). This means that early audio may be lost – as initially it will be sent to the wrong destination IP port / IP address (the IP port / IP address specified in the SDP).



Checking every packet for a change of IP details is processor intensive – benchmark your system if you set dynamic\_update\_freq to anything other than zero

# 14. T.38, G711 UP-SPEEDING AND OCTET CODECS TO SUPPORT FAX & MODEM & DATA

#### 14.1 Fax and Modem Operation

In the same way that DTMF tones can be compressed so much that when uncompressed they are out of specification, so can group 3 fax and modem transmissions. This causes fax / modem tone recognition problems and therefore failed fax / modem calls.

Vega gateways support both T.38 and G.711 up-speeding to allow fax and modem calls to succeed:

- T.38 is an ITU-T standard defining how to carry group 3 fax transmissions as out of band packets over an IP network (this only supports fax communications, it does not support direct modem communications).
- Super G3 faxes using modem signalling > 33 kbps and non-fax modems require connection via G.711.

#### Call flow:

Vega gateways will always connect initially using the preferred voice codec. If fax or modem detection is enabled (see below for details) then the Vega will monitor for these in-band tones.

When detected, depending on the configuration of the Vega and the tones heard (modem and fax, or just modem) the Vega will connect using T.38, or up-speed to a data mode G711 codec.



- 1. As per the standards:
  - H.323 Vega gateways support both TCP and UDP T.38 SIP Vega gateways support UDP T.38 (SIP Annex D T.38) and also SIP Annex E (voice and fax codec negotiated so no re-invite needed)
- Once switched to T.38 mode the Vega will not automatically revert back to voice mode (it needs a VoIP request to change back to a voice codec).
- 3. Vega gateways support connection rates up to 14.4 kbps when using T.38 (faster connection rates require G.711 data mode)

For further details on the T.38 protocol see Information Note IN\_06-T38 protocol interactions.



If you have problems getting fax / modem communications working look out for the following Gotchas:

- 1. Delays introduced by the data network can create problems with the fax handshaking. This is because, although tones are detected and regenerated at the VoIP gateways, the handshaking is passed between the end fax machines.
- 2. If the clocking of the source and destination VoIP gateways is not synchronised by say connection of the gateways to

digital trunks on the PSTN, then they will run at independent clock speeds. Over time, internal buffers will overflow or underflow due to the difference in clock (data) rates. This will cause the fax machines / modems to have to re-negotiate. If the slip is too great then re-negotiation will take more time than data transmission time and connections are likely to fail.

### 14.1.1 SIP handling of Fax and modem calls

Fax machines and modems only send tones once a call is in progress, so initially a VoIP call will be set up using a codec specified in media.capset.x.caps. If fax and modem detection is enabled the Vega will then monitor for fax and modem tones. If they are detected, the Vega will do its best to get the fax / modern call through to the destination, by using either T.38, if enabled, and if it is supported by the other endpoint device (and the call is a a fax call), otherwise using a G.711 data codec (g.723.1 and G.729 will not pass fax or modem calls).

On detecting the fax tones the Vega first sends a Re-INVITE to the other SIP device with T.38 in the SDP. If the other end cannot support T.38 then it will reject this Re-INVITE and the Vega will send another Re-INVITE, this time offering to use G.711U-law and G.711A-law.

If both Re-INVITE's are rejected then the call will be terminated.

If the call is a modem call the INVITE with T.38 will be omitted.

If SIP Annex E is enabled (sip.t38\_annexe\_use / sip.t38\_annexe\_accept) and agreed during sdp negotiation, then the re-invite stage is omitted; when the fax call is detected the media can be swapped to T.38 immediately.

Some endpoints are sensitive to the SIP header information supplied when making T.38 connections – if problems occur, try making the following Vega parameter changes:

[ advanced.sip.sdp] sess\_desc\_connection=1 t38\_single\_media=1

For more details on the operation of the T.38 protocol see IN\_06-T38 protocol interactions.

### 14.1.2 M.323 handling of Fax and modem calls

Fax machines and modems only send tones once a call is in progress, so initially a VoIP call will be set up using a codec specified in the media.capset.x.caps. Typically this capset will be the 'faststart' capset and will not include any fax or modem codecs. If the Vega detects any fax / modem tones and the 'non-faststart' capset includes any fax / modem handling codecs, the Vega will do its best to get the fax / modern call through to the destination, by using either T.38 (tcp or udp – whichever is enabled), if it is supported by the other endpoint device (and the call is a a fax call), otherwise using a G.711 data codec (q.723.1 and G.729 will not pass fax or modern calls).

On detecting fax or modem tones the Vega closes the voice 'logical channel' and starts media negotiations to open the relevant T.38 and / or G.711 'logical channel' (whichever is included in the non-faststart capset).

If this new media negotiation fails then the call will be terminated.

Some gateways (like Vega gateways) allow T.38 to be included in the original faststart. It is possible that both a voice and a T.38 channel will be accepted. Under this condition, there is no need to re-negotiate codecs when fax is detected, fax media will just be sent down the T.38 logical channel, and voice media will no longer be sent down the voice channel when fax is detected.



When using T.38 use of fast\_start is not mandatory, in fact VegaStream's recommended configuration is to enable early\_h245 and disable fast\_start

For more details on the operation of the T.38 protocol see IN\_06-T38 protocol interactions.

#### 14.2 Configuration Parameters for fax / modem handling

```
[sip]
                                   ; Allow low speed modems to be detected and
   enable_modem=1
                                   ; up-speed to G.711 instead of using T.38
   fax_detect=terminating
                                  ; At which end of the VoIP link should fax
                                   ; tones be looked for
   modem_detect=terminating
                                   ; At which end of the VoIP link should
                                   ; modem tones be looked for
   T38_annexe_accept=0
                                  ; Accept T.38 Annex E requests
   T38_annexe_use=0
                                  ; Initiate T.38 Annex E requests
[dsp.t38]
   cd_threshold=-33 ; Threshold for Califer Decect Degree FP_FIFO_nom_delay=300 ; Fax Play-out FIFO nominal delay (ms) network_timeout=150 ; Time before cleardown if packets stop Packet size in milliseconds
                                  ; Threshold for Carrier Detect signal (db)
                                  ; Time before cleardown if packets stop
   rate_max=144
                                   ; Max fax rate bps/100
                                  ; Min fax rate bps/100
   rate_min=24
   rate_step=24
                                  ; Step size in fax rates
   timeout=15
                                  ; No Activity timeout
   tx level=-8
                                   ; Fax Modem Transmit Level (0:-13dB)
[media.packet.t38tcp.x]
   max_rate=144
                                   ; Preferred max fax rate bps/100
   tcf=local
                                   ; T.38 fax training mode
[media.packet.t38udp.x]
                                   ; Preferred max fax rate bps/100
   max_rate=144
   tcf=transferred
                                   ; T.38 fax training mode
[_advanced.dsp]
   fax_disconnect_delay
                                   ; Delay after receiving disconnect before
                                   ; clearing call
   t38_diags=0
                                   ; For engineering use only
[_advanced.dsp.buffering.fax]
   depth=100
                                   ; Buffer size
   enable=0
                                   ; Enable T.38 packet re-synch in buffer
[_advanced.media]
   control_v25 = fax
                                   ; Force to fax mode if V25 tone is heard
[ advanced.t38]
   allow_MR_page_compress=1 ; Do not suppress use of MR page
```

#### Vega Primer

```
; compression
                                ; Do not suppress Error Correction Mode
  allow_ecm=1
   enable_Eflags_in_first_DIS=1 ; For Engineering use only
                     ; Do not disable repetition of ; FrameComplete packet
   enable_TFoP=1
  enable_scan_line_fix_up=1 ; Do not disable scan line fix-up
[_advanced.t38.tcp]
   Collect hdlc
                               ; Collect V.21 hdlc into packets
   connect_on_demand=1 ; Connect T.38 when fax tones are detected : (rather than on every call)
                                ; (rather than on every call)
   port_range_list=2 ; _advanced.lan.port_range_list that ; specifies t38 tcp ports
   Asuppress_t30=0
                               ; Suppress transmission of some T.30
                                ; indications
[ advanced.t38.udp]
  check_start_packet=1 ; Only switch to fax mode when first fax
                                ; packet has been received (allowing voice
                                ; path to remain connected to that point)
                                 ; _advanced.lan.port_range_list that
  port_range_list=3
                                ; specifies t38 udp ports
```

H.323 Vega gateways treat TCP T.38 and UDP T.38 as codec types. Enabling T.38 is carried. out in the same manner as enabling audio codecs; see section 13.1.4 "Defining Fax capabilities".



Prior to Release 7.5 sip.enable t38 is the master control for T.38. It is effective after APPLY. When set to 1 all SIP calls will be monitored for FAX tones, and if heard, the Vega will try and re-set up the call using either T.38 or G.711 to pass the fax.

🔼 After release 7.5, Vega gateways treat UDP T.38 as a codec type. Enabling T.38 is carried out in the same manner as enabling audio codecs; see section 13.1.4 "Defining Fax capabilities".

More details on some of the key parameters:

```
[media.packet.t38tcp.x]
   44tcf
```

The tcf parameter defines whether fax modem training is carried out at the local ends of the VoIP link, or whether the training tones should be transferred across the VoIP link – for t38 tcp recommendations say keep training local

It is important that this value is configured the same at both ends of the VoIP call.

```
[media.packet.t38udp.x]
 tcf
```

The tcf parameter defines whether fax modem training is carried out at the local ends of the VoIP link, or whether the training tones should be transferred across the VoIP link – for t38 udp recommendations say transfer the training information across the VoIP link

It is important that this value is configured the same at both ends of the VoIP call.

```
[sip]
    enable_modem
```

If enable\_modem is set to 0, then the Vega will not support low speed modems; it will treat any call which has low speed modem tones as a fax call. This setting can be used if it is known that all calls will be voice or fax calls and not modem calls.

If enable\_modem is set to 1, then, on hearing low speed modem tones, the Vega will assume that the call is a low speed modem call (and use G.711 rather than T.38) unless it detects the V.21 tone which confirms that the call is a fax call.

If enable\_modem is set to 1, then even if G711 data codecs are not enabled in the active media.capset.n.caps they may still be used.

```
[sip]
    fax_detect
    modem_detect
```

The fax\_detect and modem\_detect parameters defines whether the Vega looks for fax and / or modem tones: only from its telephony interface, from telephony and VoIP interfaces, or never.

It is generally better (and adheres to the standards) to only detect tones on one end of the call – the end terminating the VoIP call (initiating the call to the answering fax machine / modem); this is the end that hears the tones directly from the line (rather than having to detect tones that have passed through both the telephone line and through VoIP). If the far end 3<sup>rd</sup> party gateway does not detect the tones properly the Vega can be configured always to detect fax / modem tones, whether the call arrives on the Vega on its telephony interface or its VoIP interface.

```
[sip]
    T38_annexe_accept
    T38 annexe use
```

T.38 Annex E allows media to change from Voice to T.38 without need for a re-invite. This speeds up the transition from voice mode to fax mode, and reduces the number of signalling messages required.

```
[_advanced.media]
control v25
```

Setting v25\_control to data causes the Vega to use G711 data codecs rather than T.38 for transmission of modem and fax calls.

By default Vega gateways expect to see T.30 / T.38 messages arriving in sequence. With certain gateways (e.g. Cisco) the messages are not always sent out sequentially. By enabling  $\_advanced.dsp.buffering.fax$  the Vega can handle this. It re-orders the T.30 / T.38 messages into sequential order as it puts them in the buffer.

For details about other parameters, see the information in <u>6.7 "Configuration Entries"</u>, and 6.8 "Advanced configuration entries".

### 

#### 14.2.1.1 A Recommended values for normal use (fax and modem)

After enabling the required audio codecs in the capset, add T38udp, followed by 1 or both G711Alaw 64k – profile 2 and / or G711ulaw64k – profile 2.

```
sip.enable_modem = 1
_advanced.media.control_v25 = ignore
```

### 

After enabling the required audio codecs in the capset, add 1 or both G711Alaw 64k – profile 2 and / or G711ulaw64k – profile 2.

```
sip.enable_modem = 1
_advanced.media.control_v25 = data
```

### 14.2.1.3 A Recommended values for T.38 only (no G.711 upspeeding)

After enabling the required audio codecs in the capset, add T38udp as the last entry.

```
sip.enable_modem = 0
_advanced.media.control_v25 = fax
```

#### 14.3 ISDN Unrestricted Digital Information bearer capability and Octec codec

ISDN calls calls are tagged with a bearer capability identifying the type of media being carried. For standard Voice and fax calls, bearer capabilities of 'voice' and '3.1KHz audio' are usually used.

One of the other bearer capabilities is Unrestricted Digital Information. In order to carry this type of media, standard voice compression / gain must not be applied. SIP variants of Vega code automatically force the codec type to use to 'Octet' signalling when Unrestricted Digital Information calls are received

### 15. 📤 SIP GATEWAYS

This section describes the configuration and behaviour of SIP variants of the Vega gateway.

#### 15.1 Introduction

The SIP firmware acts as a set of SIP User Agents within the Vega. Communication, by default, is via UDP unicast, usually to and from UDP port 5060. TCP connection for SIP signalling messages may also be configured. (Note audio – RTP – traffic is always UDP).

All Request URI usernames are of the form sip:telephone\_number and all hosts are expressed as numerical IP addresses, or domain names if DNS is configured, in which case lan.name must be set to the Vega's DNS hostname.

The SIP module supports remote commands for re-INVITE, hold and retrieve, transfer via the BYE-Also mechanism and also the REFER method.

Calls are accepted either solely from a designated default proxy (or from its backups), or from any source, depending on a configuration option.

Calls are routed between the telephony interfaces and the SIP module by means of dial plans. The SIP module being represented by the default interface ID of '99'.

The module may be configured to provide reliable provisional responses (PRACK) when receiving the Require: or Supported: headers. The module may also be configured to request reliable provisional responses using the Require:100rel or Supported:100rel.

For FXS units, the SIP module includes a set of optional proprietary mechanisms for communicating Flash-hook, DTMF, call waiting, message waiting and distinctive ringing.

Vegas also feature the ability to generate tones toward the network and an off-hook warning tone towards a phone.

All Vega gateways may be configured to register with a registration server (typically part of the proxy).

All Vega gateways also support Authentication on Registration, INVITE, ACK and BYE messages.

#### 15.2 Monitor Commands

SIP MONITOR ON

SIP MONITOR OFF

Control the display of the SIP signalling monitor. The monitor is useful for checking the operation of the SIP module. The monitor displays each SIP message sent or received, headed by an output line in the following form:

SIP m:System\_elapsed\_time(ms) delta\_time(ms) message\_number <-- RX/TX --- From/To IP\_address:Port

#### 15.3 Registration Status Commands

Registration is supported on all Vega gateways.

Please Refer to sections <u>15.4.4 "Registration"</u>, and <u>15.4.5 "Authentication"</u> for setup details.

By default Vega gateways are configured not to register by default, but FXS ports and FXO ports have registration entries configured and disabled so that they are easy to enable.

The console registration status and registration commands are:

- \* SIP SHOW REG
- \* SIP SHOW REG [user]
- \* SIP REG user
- \* SIP REG ALL
- \* SIP CANCEL REG user
- \* SIP CANCEL REG ALL
- \* SIP RESET REG

#### 15.3.1 SIP SHOW REG

Use this command to display the current registration state of all SIP registration users.

Syntax	SIP SHOW REG		
Behaviour:	Displays the current registration state of ALL records as in the following example:		
	domain = abcdefghijwhatever.com		
	expiry = 600		
	SIP REG USER 1		
	address - sip:01@abcdefghijwhatever.com		
	auth user auth user disabled		
	contact - sip:01@172.16.30.31		
	state - registered		
	TTL - 500 seconds		
	SIP REG USER 2		
	address - sip:02@abcdefghijwhatever.com		
	auth user auth user disabled		
	contact - sip:02@172.16.30.31		
	state - registered		
	TTL - 480 seconds		

#### 15.3.2 SIP SHOW REG [user]

Syntax	SIP SHOW REG [user]
	user – optional parameter to specify which user's details you wish to see.

Example	SIP SHOW REG 1
Behaviour	Vega displays the registration status of the users / all users

#### 15.3.3 SIP REG user

Syntax	SIP REG user
Example	SIP REG 1
Behaviour	Vega sends a "register user" message to the registration server for the specified user.

#### 15.3.4 SIP REG ALL

Syntax	SIP REG ALL
Behaviour	Vega sends "register user" messages to the registration server for ALL users.

#### 15.3.5 SIP CANCEL REG user

Syntax	SIP CANCEL REG user
Example	SIP CANCEL REG 1
Behaviour	Vega sends a "cancel registration" message to the registration server for the specified user.

#### 15.3.6 SIP CANCEL REG ALL

Syntax	SIP CANCEL REG ALL
Behaviour	Vega sends "cancel registration" messages to the registration server for ALL users.

#### 15.3.7 SIP RESET REG

Syntax	SIP RESET REG
Behaviour	Vega cancels all current registrations and re-registers the updated user details with the registration server (used on re-configuration of registration details).

### 15.4 SIP Configuration

SIP configuration is performed in the SIP subsection of the configuration database. This can be accessed via a web browser or via the command line interface. The following notes refer to the command line interface procedures.

#### 15.4.1 TCP / UDP SIP

The Vega can be configured to send SIP signalling messages using either UDP or TCP.

[sip]
 sig\_transport=udp ; udp or tcp

UDP has been part of the SIP standards for longer, and so if the Vega is configured for TCP operation and it cannot get a TCP connection it will revert back to UDP for that call.

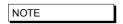
#### 15.4.2 Proxy

Vega gateways can be configured to operate with SIP Proxy servers. This is a common configuration, especially where advanced features, like follow me, conferencing or voice mail are required. Also where centralisation of the configuration of routing data is required, or connection to an ITSP (Internet Telephony Service Provider) is required.

A proxy sever is a device to which the Vega can send SIP call traffic.

The parameter sip.profile.x.proxy.1.ipname is used to define the IP address of the proxy server that you wish the Vega to communicate with (i.e. where to send the INVITE messages to).

The proxy IP address may be defined either as a dotted decimal value, e.g. aaa.bbb.ccc.ddd or: as a DNS name, e.g. sip.vegastream.com



If SIP calls are to be sent to destinations other than the Proxy, the TA: token in the dial planner can be used to override the destination IP address.

### 15.4.2.1 Support

Vega gateways support the ability to use more than 1 proxy for redundancy and for load balancing purposes. Either multiple alternative SIP proxies can be defined through use of a list of proxies, or multiple alternative SIP proxies can be defined through use of DNS SRV records on a single DNS SRV name.

#### 15.4.2.1.1 Multiple SIP Proxy Configuration

The configuration parameters used in "multiple proxy support" are:

[sip.profile.x.proxy]
 min\_valid\_response=180

; Once the Vega receives a SIP message response whose ID >= value specified by this parameter, it knows that the proxy is "up" and the Vega will not try other proxies in the list (i.e. any SIP responses with a value less than "min\_valid\_response" will be ignored by the "multiple proxy support" module). The exception to this rule is when 5xx responses (e.g. "500 internal server error") are received. In such a

#### Vega Primer

case, the INVITE will be sent to the next backup

proxy immediately.

mode=normal ; the mode parameter defines how the Vega

should handle the alternate proxies:

normal ... use the first proxy in list that responds

with a valid response

cyclic ... for each call try the next proxy in the list dnssrv ... abide by the dnssrv proxy list and weighting (Vega only uses first proxy entry)

timeout\_ms=5000 ; if the Vega does not receive a "minimum valid

response" to an INVITE within the time specified by this parameter, then the Vega will try the next

proxy in the list.

Determining whether the proxy is available to use ...

accessibility\_check=off ; off: Only treat proxy as failed if SIP timeouts fail

the call – then use alternate proxy for that call options: Treat proxy as failed if SIP OPTIONS messages are not responded to by the proxy (use alternate proxy for all calls until OPTIONS

messages are responded to again)

options\_transport=udp ; Specify whether to use udp or tcp to send

OPTIONS messages to the proxy (to see if it is

alive)

retry\_delay=0 ; When a proxy is deemed to have failed and the

Vega switches to using an alternate proxy, this timer specifies how long to wait before trying that failed proxy again (allowing the proxy time to recover and minimising the delay on future phone calls ... they do not have to time out before being routed using the alternative proxy)

[sip.profile.x.proxy.1] ; first proxy / DNS SRV name

enable=1; 1 = enable requests to this proxy

ipname=136.170.208.134 ; the IP address or resolvable DNS name of the

backup proxy

port=5060 ; the port to use for this proxy (not used when

mode = dnssrv as dnssrv supplies IP port)

[sip.profile.x.proxy.2] ; second proxy

enable=1

ipname=hello.com

port=5060

[sip.profile.x.proxy.3] ; third proxy

…etc

NOTE

The default value chosen for min\_valid\_response is 180 (ringing) – because it means that the call is REALLY progressing.

A value of say 100 (trying) could be used – this would indicate that the proxy is alive, but it only indicates that the proxy received the message - it doesn't necessarily mean that the proxy has done anything useful with it.

NOTE

Configuring a registrar and alternatives follows the same methodology as configuring the proxy and alternatives

#### 15.4.2.1.2 Commands associated with Multiple SIP proxies

new sip.profile.x.proxy

Adds a new entry

delete sip.profile.x.proxy.n

Deletes an entry

NOTE

You can only delete the last backup\_proxy.n in the backup\_proxy list.

#### 15.4.2.1.3 Examples of "Multiple Proxy Support" Operation – Normal mode

#### 1. Single proxy operation

Vega simply sends INVITE to the default proxy e.g.:

#### 2. Operation with two proxies

Vega starts by sending the INVITE to the default proxy e.g.:

```
Vega----INVITE---->136.170.208.133 (sip.profile.x.proxy.1.ipname)
```

If the default proxy does not respond with at least a  $min\_valid\_response$  (typically=180) message within  $backup\_proxy$ .  $timeout\_ms$  (e.g. 5000ms) then the Vega will send out a new INVITE to the second proxy.

If the second proxy responds with at least a min\_valid\_response message within backup\_proxy.timeout\_ms then the Vega will try to cancel the INVITE to the default proxy.

```
Vega<----100 Trying----136.170.208.134 (sip.profile.x.proxy.2.ipname)

Vega<----180 Ringing----136.170.208.134 (sip.profile.x.proxy.2.ipname)

Vega-----CANCEL---->136.170.208.133 (sip.profile.x.proxy.1.ipname)
```

#### 3. Operation with three proxies

Vega starts by sending the INVITE to the default proxy e.g.:

If the default proxy does not respond with at least a min\_valid\_response (typically=180) message within backup\_proxy.timeout\_ms (e.g. 5000ms) then the Vega will send out a new INVITE to the second proxy.

```
Vega----INVITE---->136.170.208.134 (sip.profile.x.proxy.2.ipname)
```

If the second proxy also does not respond within <code>backup\_proxy.timeout\_ms</code>, then the Vega will send out a new INVITE to the third proxy.

```
Vega-----INVITE---->136.170.208.200 (sip.profile.x.proxy.3.ipname)
```

If the third proxy responds with at least a  $min\_valid\_response$  message within  $backup\_proxy.timeout\_ms$  then the Vega will try to cancel the INVITE to the default proxy and second proxies.

```
Vega<----100 Trying----136.170.208.200 (sip.profile.x.proxy.3.ipname)

Vega<----180 Ringing----136.170.208.200 (sip.profile.x.proxy.3.ipname)

Vega-----CANCEL----->136.170.208.133 (sip.profile.x.proxy.1.ipname)

Vega-----CANCEL----->136.170.208.134 (sip.profile.x.proxy.2.ipname)
```

#### 4. Operation with three proxies (2<sup>nd</sup> proxy returns with a server error)

Vega starts by sending the INVITE to the default proxy e.g.:

```
Vega----INVITE---->136.170.208.133 (sip.profile.x.proxy.1.ipname)
```

If the default proxy does not respond with at least a min\_valid\_response (typically=180) message within backup\_proxy.timeout\_ms (e.g. 5000ms) then the Vega will send out a new INVITE to the second proxy.

```
Vega----INVITE---->136.170.208.134 (sip.profile.x.proxy.2.ipname)
```

If the second proxy responds with a server error, then the Vega sends a new INVITE to the third proxy (immediately – not waiting the backup\_proxy.timeout\_ms delay).

```
Vega<--501 Server Error--136.170.208.134 (sip.profile.x.proxy.2.ipname)

Vega----ACK----->136.170.208.134 (sip.profile.x.proxy.2.ipname)

Vega----INVITE---->136.170.208.200 (sip.profile.x.proxy.3.ipname)
```

Once the proxy responds with a 180 message the Vega will tries to cancel any other outstanding INVITE.

```
Vega<----100 Trying----136.170.208.200 (sip.profile.x.proxy.3.ipname)

Vega<----180 Ringing----136.170.208.200 (sip.profile.x.proxy.3.ipname)

Vega-----CANCEL----->136.170.208.133 (sip.profile.x.proxy.1.ipname)
```

The Vega does not need to CANCEL the INVITE to the second proxy because the transaction has already been completed with the "501 Server Error" and "ACK" response

#### 15.4.2.1.4 Examples of "Multiple Proxy Support" Operation – Cyclic mode

lf

```
[sip.profile.x.proxy.1]
  default_proxy=200.100.50.1

[sip.profile.x.proxy.2]
  enable=1
  ipname=200.100.50.2

[sip.profile.x.proxy.3]
  enable=1
  ipname=200.100.50.3
```

on the first call after power-up, the Vega would try the SIP proxy at 200.100.50.1 and then, if there was no response, 200.100.50.2, and then 200.100.50.3.

On the second call, the Vega would first try the SIP proxy at 200.100.50.2 (the 2<sup>nd</sup> proxy) and then, if there was no response, 200.100.50.3, and then 200.100.50.1.

Then, on the third call, the Vega would first try the SIP proxy at 200.100.50.3 (the 3<sup>rd</sup> proxy) and, if there was no response, 200.100.50.1, and then 200.100.50.2.

And on the fourth call 4, the Vega would start again with the default proxy (as per the first call).

This "cyclic" mode provides a primitive form of load-balancing of calls over the listed proxies.

#### 15.4.3 SIP SDP 'a=' ptime and direction attributes

#### 15.4.3.1 Ptime attribute in SDP

In SIP SDPs a codec Packet Time (ptime) may be requested / specified. Control over whether the Vega will ignore and not generate ptime requests, or whether it will act upon and generate ptime parameters is controlled by the parameter:

If ptime\_mode=0 then the Vega will neither create, nor respond to ptime requests.

If ptime\_mode=1 then the Vega will create and respond to ptime requests based on its codec capabilities.

Vegas support the following codecs and packet times:

```
G.729 - 10, 20, 30, 40, 50, 60, 70 or 80ms
G.711a - 10, 20 or 30ms
G.711u - 10, 20 or 30ms
```

#### G.723.1-30 or 60ms

1) If the Vega receives an INVITE including a codec and ptime that it supports, it will honour the ptime and respond with that codec and the ptime in its returning the SDP

#### For example:

```
<--Invite:
m=audio 10000 RTP/AVP 0 --- G.711 u-law
a=ptime:20

-->Ringing/OK
m=audio 10000 RTP/AVP 0 --- G.711 u-law
a=ptime:20
```

2) If the incoming INVITE does not specify the ptime, the Vega will inform the originator of its choice by supplying the ptime in its SDP.

#### For example:

```
<--Invite:
m=audio 10000 RTP/AVP 0 --- G.711 u-law
-->Ringing/OK
m=audio 10000 RTP/AVP 0 --- G.711 u-law
a=ptime:30
```

3) If the Vega cannot honour the requested ptime, it responds with a 488 error (Not Acceptable Here) and specifies the unsupported ptime.

#### For example:

```
<--Invite:
m=audio 10000 RTP/AVP 0 --- G.711 u-law
a=ptime:950
-->488 audio ptime 950ms unsupported or unobtainable
```

#### There will also be a log message:

```
LOG: 14/03/2003 09:56:43.660 SIP (I)Rd3C00 unsupported/unobtainable packet time (950 ms) call ref=[f100001f]
```

4) If G723 is requested, the Vega forces a ptime based on the value configured in media.packet.g7231.y.packet\_time, regardless of the original request.

#### For example if ...packet\_time=30:

```
<--Invite:
m=audio 10000 RTP/AVP 4 --- g723
a=ptime:20

-->Ringing/OK
m=audio 10000 RTP/AVP 4 --- g723
a=ptime:30
```

5) INVITEs sent by the Vega will specify the ptime as that configured in the media.packet.xxxx.y.packet\_time configuration parameter. In case where there are multiple codecs with different packet times being specified, the packet time of the first codec will be used.

For example, assuming

g723 configured to use 30ms packet time G.711 u-law configured to use 20ms packet time

```
-->Invite:
    m=audio 10000 RTP/AVP 0 4 --- G.711 u-law or g723
    a=ptime:20

<--Ringing
    m=audio 10000 RTP/AVP 0 --- G.711 u-law
    a=ptime:20

Or:

-->Invite:
    m=audio 10000 RTP/AVP 4 0 --- g723 or G.711 u-law
    a=ptime:30

<--Ringing
    m=audio 10000 RTP/AVP 4 --- g723
    a=ptime:30
```

6) If a Vega gets a ptime in the "SDP answer", the Vega will try to use it if it can. If it cannot, it will try to hangup the call and then add a message to the log:

For example:

```
-->Invite:
m=audio 10000 RTP/AVP 4 --- g723
a=ptime:20
<--Ringing
m=audio 10000 RTP/AVP 4 --- g723
a=ptime:300
-->Cancel
```

There will also be a log message:

```
LOG: 14/03/2003 09:56:43.660 SIP (I)Rd3C00 unsupported/unobtainable packet time (300 ms) call ref=[f100001f]
```

If ptime\_mode=mptime then the Vega will offer a list of ptimes, one for each codec, e.g. the sdp will look like:

```
m=audio 10002 RTP/AVP 0 8 4 18 96
c=IN IP4 136.170.209.134
a=rtpmap:0 PCMU/8000
a=rtpmap:8 PCMA/8000
a=rtpmap:4 G723/8000
a=rtpmap:18 G729/8000
```

```
a=rtpmap:96 telephone-event/8000
a=fmtp:96 0-15,16
a=mptime:30 30 30 20 -
a=sendrecv
```

In the above example, the packet time is 30ms G.711u-law, for 30ms for G.711a-law, 30ms for g723.1 and 20ms for 729. The packet times used correspond to the

media.packet.xxx.y.packet\_time configuration parameters where xxx is the codec and y is the codec profile; NOTE: a dash is used for the telephone event packet time because the packet time used for telephone events corresponds to the packet time of the selected codec.

If ptime\_mode=x\_mptime then the Vega will offer a list of ptimes, one for each codec, just as for ptime\_mode=mptime; in this mode however, the key word is X-mptime: i.e.:

```
a=X-mptime:30 30 30 20 -
```

If ptime\_mode=ptime30 then the Vega will offer a 30ms value, unless all codecs are G.711, when it will use a 20ms, e.g. for G.711 codecs:

```
m=audio 10002 RTP/AVP 0 8
c=IN IP4 136.170.209.134
a=rtpmap:0 PCMU/8000
a=rtpmap:8 PCMA/8000
a=ptime:20
a=sendrecv
```

#### e.g. for codecs which include non G.711 codecs:

```
m=audio 10002 RTP/AVP 0 8 4 18
c=IN IP4 136.170.209.134
a=rtpmap:0 PCMU/8000
a=rtpmap:8 PCMA/8000
a=rtpmap:4 G723/8000
a=rtpmap:18 G729/8000
a=ptime:30
a=sendrecy
```

If ptime\_mode=ptime60 then the Vega will offer a 60ms value if all offered codecs are capable of supporting 60ms. If all codecs are G.711, then a value of 20ms will be used, and if not all codecs are G.711, but 60ms is not supported by all codecs then 30ms will be used.

#### e.g. for G.711 codecs only:

```
m=audio 10002 RTP/AVP 0 8
c=IN IP4 136.170.209.134
a=rtpmap:0 PCMU/8000
a=rtpmap:8 PCMA/8000
a=ptime:20
a=sendrecv
```

#### e.g. for all codecs (G.711 does not support 60ms):

```
m=audio 10002 RTP/AVP 0 8 4 18 c=IN IP4 136.170.209.134 a=rtpmap:0 PCMU/8000
```

```
a=rtpmap:8 PCMA/8000
a=rtpmap:4 G723/8000
a=rtpmap:18 G729/8000
a=ptime:30
a=sendrecv
```

e.g. for G.723.1 and G.729 codecs (both which support 60ms packets):

```
m=audio 10002 RTP/AVP 4 18
c=IN IP4 136.170.209.134
a=rtpmap:4 G723/8000
a=rtpmap:18 G729/8000
a=ptime:60
a=sendrecy
```

#### 15.4.3.2 Maxptime attribute in SDP

In SIP SDPs a codec Maximum Packet Time (maxptime) may be specified. Control over whether or not the Vega will try to include a maxptime request in sdps depends on the setting of:

For example, if G.711 A law and u law are offered, with a prefered time of 20ms and each has a max time (dsp.xxx.packet time max) of 30, then the sdp will be as follows:

```
m=audio 10002 RTP/AVP 0 8
c=IN IP4 136.170.209.134
a=rtpmap:0 PCMU/8000
a=rtpmap:8 PCMA/8000
a=ptime:20
a=maxptime:30
```

An a=maxptime attribute will only be included in an sdp if it does not contradict other attributes, and if the a=maxptime is valid for all offered codecs.

So, for example if the codecs offered are G.711Alaw and G.729, the maxptime value will be the smaller of dsp.g711Alaw64k.packet\_time\_max and dsp.g729.packet\_time\_max. However, a=maxptime will only be put in to the sdp if it is consistent with a=mptime, a=X-mptime or a=ptime, i.e it does not specify a time smaller then these "preferred" times.

If the codecs offered are G.711Alaw and G.723.1, and

dsp.g711Alaw64k.packet\_time\_max=20 then an a=maxptime will not be included in the sdp as a maxptime of 20ms is not valid for G.723.1 (the minimum packet size for G.723.1 is 30ms).

#### 15.4.3.3 Direction attribute in SDP

In SIP SDPs a media direction attriburte may be sent / received. The direction attribute takes one of the following 4 forms:

```
a=sendrecv
a=sendonly
a=recvonly
a=inactive
```

The way the Vega handles the sending / receiving of this attribute is controlled by:

If disabled, the Vega will not include the direction attribute in sdps that it generates; it will also ignore directon attribute requests that it receives.

If enabled, for calls where the Vega is going to send the first sdp (this Vega is going to make the offer, the other device is going to answer) the Vega will always include a=sendrecv.

For calls where the Vega is going to respond to an incoming sdp (the other device is going to make the offer, and this Vega is going to answer) the response the Vega will make is as per the following table:

Received sdp	Vega's sdp response	Notes
A=sendrecv	a=sendrecv	
A=sendonly	a=recvonly	Vega mutes media transmission
A=recvonly	a=sendonly	Vega mutes media reception
A=inactive	a=inactive	Vega mutes media Tx and Rx
No direction attribute	a=sendrecv	

#### 15.4.4 Registration – Vega 400, Vega BRI, Vega FXS, Vega FXO

Whether the Vega registers or not is controlled on a per unit basis by:

```
[sip]
    reg_enable=1     ;0=do not register, 1 = register
```

The domain, hostname or IP address of the registrar is set using:

```
[sip]
    req domain=<domain, hostname or IP address>
```

The lifetime, s seconds, of all registrations for the unit is configured using:

```
[sip]
    reg_expiry=s
```

Registration requests are sent to the IP address and port number specified in the following parameters:

```
[sip]
    reg_proxy
    reg_remote_rx_port

If sip.reg_enable=1, then:
    [sip]
    reg_on_startup=0 or 1
```

controls whether the Vega will automatically register on start-up. If sip.reg\_on\_startup=0 then registrations will only occur when the first call is made from that port. If

sip.reg\_on\_startup=1 then registrations will occur for all enabled registration users on system power-up or re-boot.

A number of SIP Registration Users may be set up. The parameters to do this are:

The Vega will register with each sip.reg.user.x that is enabled. <code>®Prefix\_token\_index</code> and <code>\$@suffix\_token\_index</code> point to the required sip.token.x entry to use for the registration username prefix and suffix. Username forms the central part of the username used for registration. Dn provides the telephone number part of the contact information, i.e. <code>dn@ip\_address\_of\_vega</code>.

If the registration server is going to request authentication, then configure  $\mathtt{auth\_user\_index}$  to point to the  $\mathtt{sip.auth.user.n}$  info that should be used to respond to the authentication challenge.

On the web browser, SIP registration parameters are set up in the Registration section of the SIP page. SIP registration users are set up from the SIP>SIP Registration Users page.



1. Vega gateways support the ability to use more than 1 registrar for redundancy and for load balancing purposes. Either multiple alternative Registrars can be defined through use of a list of Registrars, or multiple alternative Registrars can be defined through use of DNS SRV records on a single DNS SRV name.

This operates exactly the same way that Multiple SIP proxies

do – see section 15.4.2.1 " Multiple SIP Proxy Support" for details.

2. From Release 8 Vega gateways can register with multiple proxies simultaneously (one per sip profile). For more details see Using\_multiple registrations\_on\_R8\_x\_01 on the technical documents page of <a href="https://www.vegaAssist.com">www.vegaAssist.com</a>

For more details on the structure of registration and other SIP messages, see IN\_10- Introduction to Vega SIP messaging.

Also see the 'SIP REGISTRATON and SIP INVITE configuration' utility on the www.VegaAssist.com (Documentation > Step by step configuration).

#### 15.4.5 Authentication - Vega 400, Vega BRI, Vega FXS, Vega FXO

Vega gateways may be configured to respond appropriately to authentication challenges (e.g. to REGISTRATION, INVITE, ACK and BYE messages).

Vega gateways support the ability to define one or more authentication username and password combinations to respond to the authentication challenges. The parameters used are:

```
[sip.token.1]
    value=unit1
[sip.token.2]
    value=01
[sip.auth.user.1]
    enable=1
    Øprefix_token_index=0
    8suffix_token_index=1
    username=authuser1
    password=pass1
    srce=IF:01
[sip.auth.user.2]
    enable=1
    Øprefix_token_index=0
    8suffix token index=1
    username=authuser2
    password=pass2
```

srce=IF:02,TEL:0123.\*

A From release 8 the username used in the response to the authentication challenge is sip.auth.user.n.username

**S**The username used in the response to the authentication challenge is built from 3 parts, a prefix, the main username, and a suffix. In the per-user section, prefix and suffix are defined as indexes to token values which are defined in the [sip.token] section.

The username / password combination defined for a user is valid for calls whose telephony details match the srce specification. srce can contain the IF: and TEL: tokens to match against the call details. For telephony to LAN calls, srce is matched against the incoming call details, for LAN to telephony, srce is matched against the call details used for making the telephony call (i.e. the destination call details).



- srce may only use Dial Plan srce wildcards, e.g. . \* ? [xyz]

   it may not use destination wildcards like <1> as this will not be defined.
- 2. If the case where different users' srce expressions overlap, the Vega will just use the username / password in the first found user that matches.

On the web browser,

- 8 Tokens may be set up from the SIP>SIP Token page
- Authentication Users can be set up from the SIP>Sip Authentication page.

#### 15.4.6 Incoming INVITEs

```
[sip]
    accept_non_proxy_invites=0 or 1
```

controls whether the Vega will accept INVITES from sources other than the configured default\_proxy (and backup proxies).

#### 15.4.7 Local and Remote Rx Ports

The default UDP port number used for SIP signalling is 5060. Sometimes, however, use of a different port number may be desired.

sets the UDP port on which the gateway expects to receive SIP messages. If the value is non-5060 then the gateway will listen on both ports 5060 and the one specified by sip.local\_rx\_port.

sets the UDP port to which the gateway should send SIP messages.

#### 15.4.8 PRACK Support

Allows configuration of the gateway to send PRACKs (Provisional ACKnowledgements). By default this is "off" but you can set it to "supported" or "required":

```
[sip]
    prack=supported
```

#### Permitted values:

off - PRACK not supported at all
supported - the gateway will use PRACK if the remote proxy or gateway requires it
required - the gateway will insist that the remote proxy or gateway uses PRACK

otherwise the connection will not proceed

## 15.4.9 🛕 REFER/REPLACES

All Vega gateways will respond to the REFER / REPLACES method for transferring calls, but only FXS gateways can initiate call transfers (initiated using hookflash – if supplementary services is enabled)<sup>12</sup>.

On receiving a REFER, the Vega will send an INVITE (with the replaces header) to the destination specified in the REFER. If the INVITE resulting from the REFER should be sent via the SIP proxy, set:

[\_advanced.sip]
 refer\_invite\_to\_proxy=1



## 15.4.10.1 RPID – Remote Party ID header

SIP Vegas support the generation and reception of the SIP RPID (Remote Party ID) header in INVITE messages.

RPID headers provide the SIP recipient with details of the calling party and the original called number or the (last) redirecting number.

To enable the generation and reception of RPID headers, set:

[\_advanced.sip.privacy]

A standard=rpid ; default=rfc3323

#### 15.4.10.1.1 Mapping ISDN SETUP Information Elements to SIP RPID header parameters

Four cases are illustrated to demonstrate the methodology used in translating the paramterters

Case 1 – Calling number presentation allowed

ISDN SETUP <sup>13</sup>	SIP INVITE
Called party number IE>number digits	Request-URI & user part of To:
Calling party number IE>number digits	User part of From:
Calling party number IE>presentation (allowed)	not explicitly forwarded
Display IE	Name part of From:

<sup>&</sup>lt;sup>12</sup> See the 'FXS Call Transfer' documnt for more details on configuring FXS ports to initiate call transfers.

<sup>&</sup>lt;sup>13</sup> IE stands for Information Element; a message element in ISDN signalling

Case 2 - Calling number presentation allowed with original called number or redirection IE

ISDN SETUP	SIP INVITE
Called party number IE>number digits	Request-URI & user part of To:
Calling party number IE>number digits	User part of From:
Calling party number IE>presentation (allowed)	not explicitly forwarded
Display IE	Name part of From:
Original called number / redirection IE	RPID>party=redirect
Original called number / redirection IE>number digits	RPID>user=
Original called number / redirection IE>screening indicator	RPID>screen=
Original called number / redirection IE>Presentation	RPID>privacy=
Chighial called humber / redirection it=1 resentation	IN ID-pilvacy-

#### RPID header format:

Remote-Party-ID: "rpid\_disp\_name" <sip:rpid\_CgPN@domain;user=phone>;rpid\_options

e.g.:

Remote-Party-ID: "John Smith" <sip: 01344123456@vegastream.com;user=phone>;screen=yes;party=calling

Case 3 - Calling number presentation restricted

ISDN SETUP	SIP INVITE
Called party number IE>number digits	Request-URI & user part of To:
	User part of From: = "restricted user"
	Name part of From: = "restricted
	name"
Calling party number IE	RPID>party=calling
Calling party number IE>number digits	RPID>user=
Calling party number IE>Screening indicator	RPID>screen=
Calling party number IE>presentation (restricted)	RPID>privacy=full
Display IE	RPID>display-name

Case 4 – Calling number presentation restricted with original called number or redirection IE

ISDN SETUP	SIP INVITE
Called party number IE>number digits	Request-URI & user part of To:
	User part of From: = "restricted user"
	Name part of From: = "restricted
	name"
Calling party number IE	RPID>party=calling
Calling party number IE>number digits	RPID>user=
Calling party number IE>screening indicator	RPID>screen=
Calling party number IE>presentation (restricted)	RPID>privacy=full
Display IE	RPID>display-name
Original called number / redirection IE	RPID>party=redirect
Original called number / redirection IE>number digits	RPID>user=
Original called number / redirection IE>screening	RPID>screen=
indicator	
Original called number / redirection IE>presentation	RPID>privacy=

#### 15.4.10.1.2Mapping SIP RPID header parameters to ISDN SETUP Information Elements

Three cases are illustrated to demonstrate the methodology used in translating the paramterters

#### Case 1 - No RPID headers

SIP INVITE	ISDN SETUP
Request-URI	Called party number IE>number digits
User part of From:	Calling party number IE>number digits
Name part of From:	Display IE

#### Case 2 – with calling RPID header

SIP INVITE	ISDN SETUP
Request-URI	Called party number IE >number digits
RPID>party=calling	Calling party number IE
RPID>user=	Calling party number IE>number digits
RPID>screen=	Calling party number IE>screening indicator
RPID>privacy=	Calling party number IE>presentation
RPID>display-name	Display IE

#### Case 3 – with calling and redirect RPID headers

SIP INVITE	ISDN SETUP
Request-URI	Called party number IE>number digits
RPID>party=calling	Calling party number IE
RPID>user=	Calling party number IE>number digits
RPID>screen=	Calling party number IE>screening indicator
RPID>privacy=	Calling party number IE>presentation
RPID>display-name	Display IE
RPID>party=redirect	Original called number / redirection IE
RPID>user=	Original called number / redirection IE>number digits
RPID>screen=	Original called number / redirection IE>screening indicator
RPID>privacy=	Original called number / redirection IE>presentation

#### 15.4.10.1.3ISDN screening indicator to SIP screen Mappings

Screening indicator	RPID>screen
User provided, not screened	screen=no
User provided, verified and passed	screen=yes
User provided, verified and failed	screen=no
Network provided	screen=no

#### 15.4.10.1.4SIP screen to ISDN screening indicator Mappings

RPID>screen	Screening indicator
Screen=no	User provided, not screened
Screen=yes	User provided, verified and passed

#### 15.4.10.1.5Mappings between ISDN presentation indicator and SIP privacy

Presentation indicator	RPID>privacy
Allowed	privacy=off
Restricted	privacy=on

### 15.4.10.2 RFC 3323 Privacy header and RFC 3325 extensions

SIP Vega gateways support the generation and reception of the Privacy header in INVITE and REGISTER messages, as defined in RFC 3323, and also the P-Asserted-Identity and P-Preferred-Identity headers defined in RFC3325.

The Privacy: header provides details about how the details relating to the calling party should be handled.

To enable the generation and reception of the Privacy: header, set:

#### [\_advanced.sip.privacy]

standard=rfc3323

; default=rfc3323

The Privacy: header can include one or more of the following values:

- header<sup>14</sup>
- session<sup>15</sup>
- user
- none
- $id^{16}$

optionally followed by

:critical

Note that if multiple types of privacy are required, all privacy types MUST be included in the Privacy header field value.

header: Request that privacy services modify headers that cannot be set arbitrarily by the user (Contact/Via). The user requests that those headers which might reveal information about the user be obscured. Also, that no unnecessary headers should be added by the service that might reveal personal information about the originator of the request.

session: Request that privacy services provide privacy for session media. The user requests that a privacy service provide anonymisation for the session(s) initiated by this message. This will mask the IP address from which the session traffic would ordinarily appear to originate. When session privacy is requested, user agents MUST NOT encrypt SDP bodies in messages.

user: Request that privacy services provide a user-level privacy function. This privacy level is usually set only by intermediaries, in order to communicate that user level privacy functions must be provided by the network, presumably because the user agent is unable to provide

<sup>&</sup>lt;sup>14</sup> Not currently supported by the Vega

<sup>&</sup>lt;sup>15</sup> Not currently supported by the Vega

<sup>&</sup>lt;sup>16</sup> id is an extension to RFC3323 defined in RFC 3325

them. User agents MAY however set this privacy level for REGISTER requests, but SHOULD NOT set 'user' level privacy for other requests. Any non-essential information headers are to be removed and changes to From: and Call-ID: headers to make them anonymous is to be performed.

- none: *Privacy services must not perform any privacy function.* The user requests that a privacy service apply no privacy functions to this message, regardless of any pre-provisioned profile for the user or default behavior of the service. User agents can specify this option when they are forced to route a message through a privacy service which will, if no Privacy header is present, apply some privacy functions which the user does not desire for this message.
- id: *Privacy requisted for Third-Party Asserted Identity.* The user requests that the Network Asserted Identity to be kept private with respect to SIP entities outside the Trust Domain with which the user is authenticated.
- critical: *Privacy service must perform the specified services or fail the request.* The user asserts that the privacy services requested for this message are critical, and that therefore, if these privacy services cannot be provided by the network, this request should be rejected.

The extensions of RFC3325 add P-Asserted-Identity and P-Preferred Identity.

- P-Asserted-Identity: This is used between Trusted SIP entities; it carries the identity of the user sending the SIP message as verified by authentication. There may be one or two P-Asserted-Identity values. If there is one value, it MUST be a sip, sips, or tel URI. If there are two values, one value MUST be a sip or sips URI and the other MUST be a tel URI. (Note: proxies can (and will) add and remove this header field.)
- P-Preferred\_Identity: This is used between a user agent and a Trusted Proxy; it carries the identity that the user sending the SIP message wishes to be used as the P-Asserted-Header that the Trusted Proxy will insert. There may be one or two P-Preferred-Identity values. If there is one value, it MUST be a sip, sips, or tel URI. If there are two values, one value MUST be a sip or sips URI and the other MUST be a tel URI. (Note: proxies can (and will) add and remove this header field.)

#### 15.4.10.2.1ISDN to SIP

#### **ISDN Presentation Indicator to SIP Privacy Header mapping:**

ISDN Presentation Indicator	SIP Privacy Header Content
Allowed	Privacy: none
Restricted	Privacy: id
Number not available	Privacy: id

#### ISDN screening indicator to SIP P-Asserted-Identity / P-Preferred-Identity mapping

ISDN Screening Indicator	SIP Header
Not screened	P-Preferred-Identity
Passed	P-Asserted-Identity
Failed	P-Preferred-Identity
Network	P-Asserted-Identity

#### e.g. Preferred Identity:

Privacy: id

P-Preferred-Identity: "Steve Hight" <sip:4917@sip.vegastream.com>

#### e.g. Asserted Identity:

```
P-Asserted-Identity: "Steve Hight" <sip:4917@sip.vegastream.com>
P-Asserted-Identity: tel:+441344784917
Privacy: id
```

#### 15.4.10.2.2 SIP to ISDN

#### SIP Privacy Header to ISDN Presentation Indicator mapping:

SIP Privacy Header Content	ISDN Presentation Indicator
Privacy: user	Restricted
Privacy: none	Allowed
Privacy: id	Restricted

#### SIP P-Asserted-Identity / P-Preferred-Identity to ISDN screening indicator mapping

SIP Header	ISDN Screening Indicator
P-Asserted-Identity	Network
P-Preferred-Identity	Not screened

### 15.4.11 Session Timers

In order that SIP gateways can ensure calls are cleared down even if they never receive a BYE message, session timers can be enabled. These are defined with the following parameters:

#### [sip]

sess\_timer\_index=1

#### [sip.sess timer.n]

enable=0 interval=1800 min\_interval=300 refresher\_pref=remote

sess\_timer\_index chooses the appropriate [sip.sess\_timer.n] (n=1 to 3) set of parameters to use. If enable=1 the Vega will act upon / generate session timer fields.

If the Vega initiates the SIP call it sends out an INVITE with the session timer value set to interval, and the refresher parameter set to UAS or UAC depending on whether refresher\_pref is set to remote or local (respectively). If refresher\_pref is set to local then the Vega will initiate the session timer checks.

If a 422 response is received, the Vega will accept the higher requested session timer value.

If the Vega receives a call with the session timer value set, provided that the time is greater than min\_interval then the Vega will accept the session timer value. It will accept the requested UAC / UAS setting of the refresher parameter in the SIP message (initiating session timer checks if the setting is UAS).

If the session time value received is smaller than  $min_{interval}$  then the Vega will send out a 422 with the requested time set to  $min_{interval}$ .

If the Vega is generating the session timer checks, after about half the negotiated session timer timeout value (the session timer value both ends agree), the Vega will send out REINVITE<sup>17</sup>. If it receives a '200 OK' it re-starts the timer, if it does not receive the '200 OK' after half the time to the timeout it sends another REINVITE. If no '200 OK' response is received by the time the negotiated session timer timeout expires the call is cleared (a BYE is sent).

If the Vega is receiving the session timer checks, it too will count down the negotiated (agreed) session timer timeout. If a REINVITE is received it will re-start the counter. If the countdown expires then it will clear the call and send a BYE.

For more details on the Session Timers see RFC 4028.

## 15.5 📤 RFC2833

RFC2833 is a standard for transmitting and receiving DTMF signals and hookflash as part of the real-time media stream.

For DTMF/hookflash to be sent as RFC2833 messages, firstly ensure that "Out Of Band DTMF" is configured True against the appropriate codec.

#### 15.5.1 RFC2833 Configuration

#### [sip]

 ${\tt dtmf\_transport=rfc2833}\;;\;\; {\tt use\;rfc2833}\; {\tt to\;send\;out\text{-}of\text{-}band\;DTMF}\; ({\tt to\;use\;info}\;\;$ 

messages, set dtmf\_transport=info; to transit both RFC2833 and info messages, and to act upon received RFC2833 messages, set dtmf\_transport=rfc2833\_txinfo)

rfc2833\_payload=96

; Configures the payload field in RTP messages for RFC2833 data. RFC2833 data is sent in its own UDP/IP packets (it is not combined with the audio).

#### [\_advanced.rfc2833]

one shot=0/1

; In rfc2833 messages DTMF tone duration may or may not be retained: 0 = true duration played, 1 = single fixed length DTMF tone pulses played (on-time is defined by advanced.dsp.dtmf cadence on time, off time defined

by advanced.dsp.dtmf cadence off time)

audio\_with\_DTMF=0/1

; 0 = no audio packets are sent when RFC2833 tone packets are sent; 1 = send both audio packets and

RFC2833 tone packets when tone present

<sup>&</sup>lt;sup>17</sup> Providing that there is enough time to do send out the REINVITE. To ensure the REINVITE is sent, make sure that min interval >= 480ms.

#### Vega Primer

tx\_volume=0 to 127

; Power level of tone reported in Tx RFC2833 packets = - n dBm0 (e.g. 10 => -10dBm0). RFC2833 says tones with a power 0 to -36dBm0 must be accepted, and below -55dBm0 must be rejected.

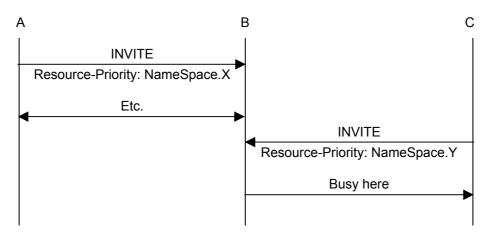
# 15.6 ARFC 4411 & RFC 4412 Resource-Priority Headers for Preemption Events

From Version 8.3 Vega gateways support Resource-Priority Headers for Preemption Events.

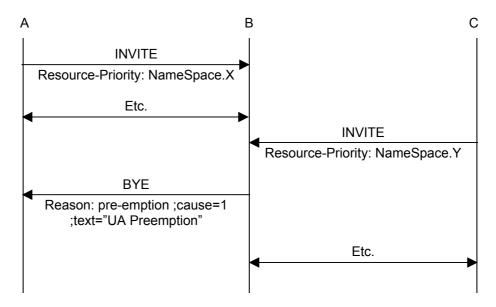
This is a method by which calls from higher priority callers, rather than receiving a busy response when making a call to a phone already engaged on a phone call, will 'bump' the other party in the conversation and will be connected directly to the called party. This feature is sometimes known as 'Executive Intrusion', 'Boss / Secretary' working, MLPP or Multi-Level Precedence and Preemption.

If enabled, INVITES are sent out with Resource-Priority header values; also received INVITES containing a Resource-Priority header will not necessarily be rejected with busy, but will 'bump' the existing call if its Resource-Priority is higher than the Resource-Priority of the call in progress.

Call with precedence Y < = precedence X



Call with precedence Y > precedence X



If a call gets 'bumped' the BYE for that call will contain a Reason header containing "cause=1 ;text="UA Preemption".

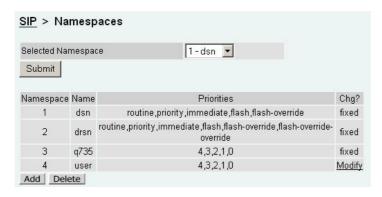
#### 15.6.1 Configuring NameSpace for Resource-Priority Headers

A NameSpace defines a set of named priority values used in Resource-Priority headers. It is a priority ordered list of priority names. Three standard NameSpace definitions are pre-configured in the Vega: dsn, drsn and q735. Additional user defined NamesSpace definitions may be set up.

At any time the Vega only uses a single NameSpace definition to generate Resource-Priorities in outgoing SIP calls and to act upon received Resource-Priorities in incoming SIP calls.

The NameSpace definition to use is configured in the Selected Namespace option.

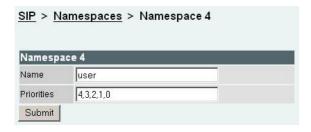
If a call is received for a NameSpace other than that configured, the Vega will treat the call as though it were a standard call with no Resource-Priority header.



Namespace definitions are priority ordered lists of names or IDs of priorities, listed in increasing priority order.

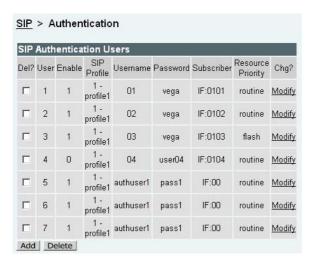
e.g. dsn: lowest priority = routine highest priority = flash-override.

Selecting modify in the user defined list allows the NamSpace Name and Priority values (IDs) to be configured.



#### 15.6.2 Resource-Priority for SIP calls initiated by Vega gateways

The Resource-Priority to use for outbound SIP calls is defined in the SIP authentication configuration section.

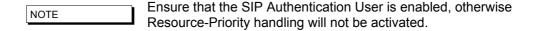


A single Resource-Priority may be configured for each SIP Authentication User. (The subscriber field defines which telephony port(s) the SIP Authentication User represents.)



The resource priority is configured through the selection of an entry in a pull down box. The values contained in the pull down box are the values defined in the NameSpace configuration (see section 15.6.1 "Configuring NameSpace for").

The value selected will be the value sent out as the Resource-Priority with every SIP call made by that user.



# 15.7 🙆 🙆 SIP Music on Hold (MoH)

In default configuration, when a caller is put on hold they hear silence.

From Release 8.3 the Vega supports the playing of Music on Hold to the held party. Vega gateways support the <code>draft-ietf-sipping-service-examples-11</code> method of supplying music on hold.

This is easily configured through the web browser interface. On the SIP > SIP Music On Hold Configuration page:

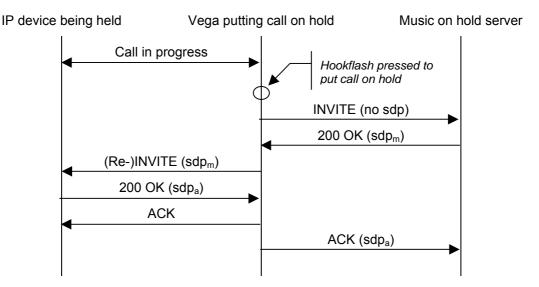


set up the SIP Music server

- the URI is used to construct the SIP message
- the IP / HostName and its IP port create the IP address to send the SIP messages to

Then select mode = sipping\_service\_11 to enable the draft-ietf-sipping-service-examples-11 method of supplying music on hold.

The draft-ietf-sipping-service-examples-11 method operates as follows:



#### 15.7.1 1xx - SIP Provisional Responses Supported

The Vega responds to 1xx provisional responses by opening media if an SDP body has been received.

# 15.8 SIP Status codes

#### 15.8.1 1xx - SIP Provisional Responses Supported

The Vega responds to 1xx provisional responses by opening media if an SDP body has been received.

1xx responses generated by the Vega are:

100 Trying - The Vega received an INVITE request and is processing it.

180 Ringing - The destination of the call is ringing.

181 Call is being forwarded

183 Session Progress - The call has not yet been answered but media is available.

Other 18x messages, like 182 Queued are accepted.

### 15.8.2 2xx - SIP Success Codes Supported

The Vega can generate both 200 and 202 messages, but as the Vega does not generate call transfer requests, it would not expect to see a 202 response.

200 OK

202 Accepted - The Vega has accepted a transfer request and will generate an INVITE to the transfer target.

#### 15.8.3 3xx - SIP Redirection Codes Supported (Responded To)

The Vega responds to 3xx responses by trying to initiate another call if alternative "contacts" are provided, otherwise the call is terminated.

300 Multiple Choices

301 Moved Permanently

302 Moved Temporarilly

305 Use Proxy

380 Alternative Service

#### 15.8.4 4xx - SIP Request Failure Codes Supported

With the exception of "401 Unauthorised", "407 Proxy Authentication Required", "415 Unsupported Media Type" and "491 Request Pending", 4xx responses result in termination of the call.

4xx responses generated by the Vega are 18:

•	coponico generatos sy the regular	
	400 Bad Request -	Missing Call-ID field; the Vega received a request with a "Call-ID" field that was missing or invalid.
	400 Bad Request -	Missing To field; the Vega received a request with a "To" field that was missing or invalid.
	400 Bad Request -	Missing From field; the Vega received a request with a "From" field that was missing or invalid.
	401 Unauthorised (retry Register) -	The Vega attempts to resend the INVITE with the authentication response
	[402 Payment Required]	
	[403 Forbidden]	
	404 Not Found -	The Vega could not find a route for the destination (sometimes caused by dial plan errors).
	405 Method Not Allowed -	The Vega received a request that it knows about but does not allow. e.g. when a PRACK request is received when sip.PRACK=off
	406 Not Acceptable	The Vega received an INVITE with an illegal SDP.
	407 Proxy Authentication Required	- The Vega tries to resend the INVITE with the authentication response
	<sup>19</sup> [408 Request Timeout -	The server could not produce a response within a suitable amount of time, for example, if it could not determine the location of the user in time.]
	409 Conflict	
	410 Gone	
	411 Length Required	
	413 Request Entity Too Large -	the content length of a request must not exceed 1500 bytes.
	414 Request-URI Too Long	The request-URI must not exceed 100 characters
	415 Unsupported Media Type -	The request received by the Vega has a message body which is in an unsupported format. (Note: not

necessarily a media problem)

-

<sup>&</sup>lt;sup>18</sup> Items in square brackets are not generated by the Vega, but will be handled by the Vega.

<sup>&</sup>lt;sup>19</sup> 408 is not generated by the Vega, but it will accept and handle it

420 Bad Extension	- The Vega did not understand the protocol extension specified in a "Proxy-Require" or "Require" header.
422 Session Interval Too Small	- The Session Interval requestsed is lower than the min_interval configured in the Vega
480 Temporarily Unavailable	- The Vega received a cause 18 (no user responding) disconnection on its telephony interface.
481 Call Leg/Transaction Does N	lot Exist - The Vega received a request for which a matching call leg and/or transaction was not found.
482 Loop Detected	
483 Too Many Hops	
484 Address Incomplete	
485 Ambiguous	
486 Busy Here	- The destination of the call is busy.
487 Request Terminated	- An INVITE request has been cancelled.
488 Not Acceptable Here	<ul> <li>An INVITE was received for which no media is supported. (i.e. expect Codec mismatch.) This will be accompanied with a "304 No matching media" warning.</li> </ul>
491 Request Pending	<ul> <li>If the Call ID does not relate to this Vega, a REINVITE is sent immediately. Otherwise, the Vega waits for the other party to send a REINVITE</li> </ul>

## 15.8.5 5xx - SIP Server Failure Codes Supported

The Vega responds to 5xx responses by terminating the call.

5xx responses generated by the Vega are:

500 Server Internal Error -	No Call Legs Left; there are no more SIP resources available
500 Server Internal Error -	Still Processing Old Invite; an INVITE was received while an earlier INVITE was still being processed.
500 Server Internal Error	Destination Out Of Order; the Vega received a cause 27 (destination out of order) on its telephony interface.
500 Server Internal Error	Temporary Failure; the Vega received a cause 41 (Temporary failure) on its telephony interface.
500 Server Internal Error -	No Channel Available; the Vega received a cause 34 (no circuit/channel available) on its telephony interface.
500 Server Internal Error -	Requested Channel Not Available; the Vega received a cause 44 (Requested circuit/channel not available) on its telephony interface.
501 Not Implemented -	The Vega received a SIP request with a method it does not recognise.

502 Bad Gateway

503 Service Unavailable

- Includes Vega Congested.

504 Server Time-out

505 Version Not Supported

- The Vega received a SIP request with a version other

than "SIP2.0".

513 Message Too Large

#### 15.8.6 6xx - SIP Global Failure Codes Supported (Generated and Responded To)

The Vega responds to 6xx responses by terminating the call.

6xx responses generated by the Vega are:

600 Busy Everywhere

603 Decline - The Vega declined the request (in response to a REFER

request).

604 Does Not Exist Anywhere

606 Not Acceptable - If the Vega had previously sent a T.38 Fax INVITE, it will

try again with a G.711 INVITE

#### 16. SNMP MANAGEMENT

Vega gateways contain an SNMP server that is compatible with SNMP version 1, supporting MIB-1 and MIB-2 definitions. The Vega will also generate SNMP traps on key system events.

#### 16.1 SNMP Configuration

To enable SNMP the following information will need to be configured:

A list of allowed managers must be configured as only members of this closed user group are allowed access to the SNMP variables and can receive SNMP traps. The contact and location details can be altered using the corresponding SNMP set commands via a manager.

#### 16.2 SNMP Enterprise Object-ID

The VegaStream Object-ID for Vega gateways is: 1.3.6.1.4.1.4686.11

1 (ISO).3 (organisations).6 (dod).1 (IAB Administered).4 (private).1 (enterprises).4686 (enterprise ID - VegaStream).11 (Vega)

#### 16.3 Trap Support

Support is available for the following traps:

Trap Number	Definition	
0	System Cold Boot	
1	System Warm Boot	
2	Link Down	
3	Link Up	
4	Authentication Failure	
6 Enterprise specific – see "specific codes" for details		

For details of the enterprise specific trap "specific codes" and for further details on SNMP, see Information Note "IN 08 – SNMP management"

#### 17. UPGRADES AND MAINTENANCE

#### 17.1 Upgrading the Vega Firmware

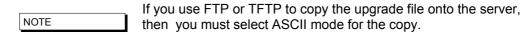
Upgrades should only be performed under the guidance of your supplier; they will provide you with a more detailed set of instructions.

You will need the following to upgrade the firmware on your Vega gateway:

- 1) Access to a TFTP (trivial file transfer protocol) or FTP (file transfer protocol) server
- 2) A firmware image file from your supplier

To upgrade carry out the instructions provided by your supplier; the key stages are:

1) Copy the firmware image file into the TFTP or FTP server's default upload directory.



2) Type the following:

```
admin > block calls
```

then wait for the Vega to report that there are no calls in progress

- 3) Use PUT or TPUT to save away the current configuration
- 4) Type the following:

```
admin > factory reset
```

this resets all the parameters back to their initial state, ready for the upgrade

5) Type the following:

```
admin > upgrade
UPGRADE > download enable
UPGRADE > download <option> <file>
```

where <option> will be given to you by your supplier, and file is the path/filename of the firmware image file on your TFTP or FTP server.

The firmware upgrade process is safe and will take around 4 minutes. Even if the unit is rebooted in mid upgrade it can still be booted from the original firmware again.

Once download is complete the new firmware image is then activated as the new boot image for the system.

NOTE

- ) "download enable" will only be accepted if
  - a) there are no calls in progress
  - b) there are no other downloads (or other FTP / TFTP activity) in progress
- ii) Once "download enable" has been typed and "enter" pressed, no new calls will be accepted and no new Telnet, Console, www, or SNMP sessions will be allowed until EXIT is typed to exit the UPGRADE menu, or the Vega is rebooted.
- 6) If the Vega does not reboot itself then type:

```
admin > reboot system
```

this activates the new code.

7) Type the following:

```
admin > factory reset
```

this ensures that if there are any new parameters they are initialised to appropriate values.

- 8) Use GET or TGET to load the previous configuration
- 9) Type the following:

```
admin > save
admin > reboot system
```

this writes the values back to flash memory so that they are available after a reboot, then the reboot activates the parameters.

- 10) Confirm the correct version after upgrade by typing SHOW VERSION (or on the web browser interface select <u>Maintenance</u> then <u>Show Version</u>).
- 11) The upgrade is now complete.

Upgrades can be performed independently on the main runtime firmware and the boot firmware.

#### 17.2 The Boot-time Recovery Menu

Vega Boot code supports a couple of disaster recovery functions to assist the user in extreme circumstances.



Use of these functions can seriously affect the configuration of your Vega - Only use these functions under the direction of your supplier

To access the boot menu you will need the following:

Straight through DB9 to RJ45 RS-232 serial cable

Terminal DTE or PC based terminal emulator application (like Microsoft Hyper Terminal) configured for 9600 bps, 8/N/1

Power the Vega off and then on, and in the first 10 seconds press and hold the enter key on the terminal/emulator application keyboard. A message will appear saying "Press Y for boot menu".

At this point press the "Y" key, and a menu will appear with the following three options:

- 1) Reset System Configuration and Clear Passwords.
- 2) Switch Active Boot Partition.
- 3) Exit boot menu.

#### 17.2.1 Reset System configuration and Clear Passwords

Select option 1 from the menu, and press "Y" to confirm your choice. The configuration and passwords on the Vega will be reset back to factory defaults.



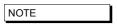
WARNING!

Unlike the FACTORY RESET command, this BOOT MENU operation will erase ALL data in the Vega, and restore ALL settings back to factory default values (including, for example, lan.if.x.ip and all passwords).

#### 17.2.2 Switch Active Boot Partition (- Reverting to a Previous Firmware Image)

Select Option 2 from the menu. A list of up to two runtime images will then be displayed, labelled 1. and 2., with their corresponding firmware version and build details. The current partition will be displayed as "CURRENT". To switch to the other runtime partition select the appropriate number and then confirm your choice.

There will be a pause while partitions are swapped and then the Vega will automatically re-boot in order to start running from this partition.



You should carry out a factory reset after a change in firmware partition to ensure that all parameters are appropriately initialised for this version of code.

#### 18. AUTOEXEC SCRIPT

The autoexec script function allows a Vega to automatically upgrade its firmware and configuration on power up and re-boot. The contents of the autoexec script file defines the exact operations that the Vega will make.

This script is downloaded as a file from a server (e.g. tftp. ftp, http or https) and executed. The collection and execution of autoexec files is triggered by:

- Power on
- Reboot
- Scheduled autoexec
- SIP Notify

Trying to collect and execute an autoexec file at power on and Vega reboot is enabled by default; scheduled autoexec needs to be configured.

The method for collecting the autoexec file (tftp, ftp, http, https) will be dependent on the setting of lan.file\_transfer\_method. If it succeeds it will then execute the commands within that script file.

Also see the document IN 42-Vega Provisioning available on www.VegaAssist.com

## 18.1 The Script File

The script file contains a set of CLI commands that are executed on boot-up.

While the script file can run most CLI commands, the script file typically contains:

- 1) A CLI command to download a specific firmware.
- 2) A CLI command to load a specific configuration.
- 3) Optionally, a few CLI commands to set some specific config parameters.

The script file is <u>not</u> intended to contain more than a few lines of configuration data and must be less than 512 bytes.

#### 18.2 A Typical Script File

```
upgrade
download enable
download firmware vega50pwisc.abs reboot ifnew
exit
get config2.txt save reboot ifdiff
```

This script file will make sure that the Vega will load the vega50pwisc.abs firmware and the config2.txt configuration file.



There MUST be a blank line after the last command line in the autoexec script file as the Vega needs to see the Carriage Return at the end of the command line in order to execute the command.

#### 18.3 Script File - Permitted Command Set

For security reasons, the command set for the script file is a subset of the full Vega command set, for instance it is not possible to change the password from the script file. Commands that are supported include:

- APPLY
- 8 BILL [OFF|ON|Z|CLEAR]
- 🙆 BILL DISPLAY [OFF|ON]
- BLOCK CALLS
- BOOT MANAGER
- CD
- CLEAR STATS
- CP
- DELETE
- DOWNLOAD ENABLE
- DOWNLOAD BOOT
- DOWNLOAD FIRMWARE
- GET
- NEW
- ON ERROR BLOCK
- ON ERROR RUN
- PART1
- PART2
- PURGE
- PUT
- SAVESET
- SHOW BANNER
- SHOW BILL
- SHOW CALLS
- SHOW HOSTS
- SHOW PORTS
- SHOW STATS
- SHOW VERSION
- TGET
- TPUT
- UNBLOCK CALLS
- UPGRADE

#### 18.4 CLI Command Extensions

In order to allow commands to be processed conditionally, a number of extensions to existing commands have been implemnented:

(1) get config.txt ifdiff

Same as get but before loading the configuration the Vega checks the version of the new configuration file against that specified at \_advanced.autoexec.lastconfig. The configuration file is only loaded if the version is different.

In a file that has been created using the Vega's "put" or "tput" command, the configuration version is identified by the VEGACONFIGVERSION header at the head of the file:

```
; Script generated using
; PUT hel.txt <all>
; VEGACONFIGVERSION:Vega50WISC:01/01/1999 00:03:00
```

Therefore, if the ifdiff parameter is specified, if \_advanced.autoexec.lastconfig is "Vega50WISC:01/01/1999 00:03:00", then the config will not be loaded.

```
(2) get config.txt save reboot ifdiff
```

Same as the "get config.txt ifdiff" except that if the get is performed the Vega will save the config and then reboot.

```
(3) get config.txt save rebootifneeded ifdiff apply
```

Same as the "get config.txt save reboot ifdiff" except that the reboot will only occur if there are config variables that have changed that need the Vega to be rebooted to activate them.

'apply' is necessary to apply parameters if the reboot is not needed.

```
(4) get config.txt save rebootifneededwhenidle ifdiff apply
```

Same as the "get config.txt save rebootifneeded ifdiff" except that if the reboot is needed it will be delayed until there are no calls in progress on the Vega.

```
(5) download firmware vega50pwisc.abs ifnew
```

Same as "download firmware" but before loading the code the Vega checks the version of code on the sever against the current version. The firmware will only be loaded if the code on the server is newer.

The current version is shown when you do "show version":

```
e.g.
Version: 04.02.04
Built: May 9 2001 14:42:14 T001
```

In a version description there is:

```
Version: <HW>.<SWmaj>.<SWmin>
Built: <Date> <Time> T<BuildTag>
```

The <Date> and <Time> fields are not checked but the other fields (in order of importance, most important first) are:

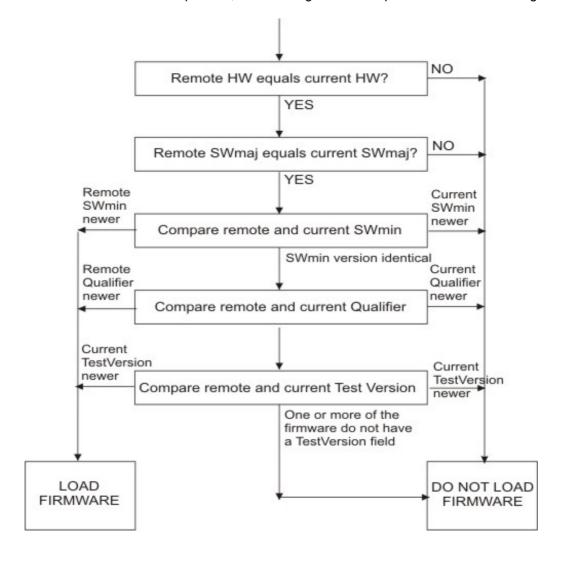
```
<HW>
             - hardware version
<SWmaj>
             - firmware major version
<SWmin>
             - firmware minor version
<BuildTaq>
            - tag ID which together with <HW>, <Swmaj> and <Swmin> make
                this build ID unique
```

Format of fields (lowest value first):

```
<HW>
            - 01, 02, 03, etc.
           - 01, 02, 03, etc.
<SWmaj>
```

```
<SWmin> - 01, 02, 03, etc.
<BuildTag> - 001, 002, 003, etc.
```

If the "ifnew" directive is specified, the following checks are performed in the following order:



(6) download firmware vega50pwisc.abs ifdiff

Same as "download firmware" but before loading the code the Vega checks the version of the code on the server against the current version. The firmware will only be loaded if the code version on the server is different.

(7) download firmware vega50pwisc.abs reboot ifnew

Same as "download firmware vega50pwisc.abs ifnew" except that if the download is performed the Vega will automatically reboot.

(8) download firmware vega50pwisc.abs reboot ifdiff

Same as "download firmware vega50pwisc.abs ifdiff" except that if the download is performed the Vega will automatically reboot.

## **18.5 Configuring Autoexec Parameters**

The default configuration is:

#### [\_advanced.autoexec]

enable=1

lastconfig=none

scriptfile1=%iscript.txt

scriptfile2=defaultscript.txt

Term	Description
enable The Vega will only try to fetch a script file if this is set to '1'.	
lastconfig	The version of the last successfully loaded configuration file – this is updated by the vega based on the last configuration loaded; there is no need to alter this parameter.
scriptfile1	The first file containing the commands to be executed on boot up.
scriptfile2	If the Vega can't find scriptfile1 then it will try scriptfile2.

## 18.6 Scriptfile Name - Expandable Characters

In "\_advanced.autoexec.scriptfile1" and "\_advanced.autoexec.scriptfile2", the expandable characters % i and % n can be used:

%i	Expands to the ip_address of the Vega. So, if the Vega's IP address is aaa.bbb.ccc.ddd then "%i" will become "aaa_bbb_ccc_ddd". The IP address is taken either from "lan.if.1.ip" in the configuration or from that obtained via DHCP (for Lan interface 1).
%m	Expands to the MAC address of the Vega.
%n	Expands to the hostname of the Vega. The hostname is specified by "lan.name" in the configuration.
%p	Expands to the product type as shown in show banner, e.g. VEGA400 and VEGA-6x4 (Available from R8.2)

e.g. if

#### [\_advanced.autoexec]

scriptfile1=vega\_%i\_cfg.txt

and the ip address of the vega is 192.168.1.102, then autoexec will look for a file vega\_192\_168\_1\_102\_cfg.txt on the tftp or ftp server.

#### 18.7 Status Reporting

To report the success or failure of the firmware and configuration parameter loading, Vegas use Alert log messages and SNMP "enterprise-specific" traps. The traps show up as:

trap objectID=enterprises.4686.11 and trap specific code=x.

where x is the specific code for the enterprise trap (see Information Note "IN-08 SNMP management" for values).

For example, on the CastleRock SNMP manager enterprise traps are displayed in the form:

```
enterprises.4686.11.6.x
```

#### 18.8 Example Sequence of Events

For the following script file:

```
upgrade
download enable
download firmware vega50pwisc.abs reboot ifnew
exit
get config2.txt save reboot ifdiff
```

The full sequence of events of an error-free execution of the above script is:

- 1) The Vega will fetch the script filefrom the ftp or tftp server
- 2) The Vega will download the new firmware if it is newer than the current version.

```
** VEGA WILL REBOOT **
```

- 3) The Vega will fetch the script file again.
- 4) It won't download the firmware because the firmware is already up-to-date (server version of firmware is no longer newer).
- 5) It will load the config file config2.txt if it is different to the current loaded version.
- 6) The config will be saved.

```
** VEGA WILL REBOOT **
```

- 7) The script file will be fetched again.
- 8) The vega won't do the firmware download.
- 9) The vega won't do the config load.
- 10) The vega starts normal operation.

Once step 10 has been reached, if the Vega is rebooted again, the traps sent out by the Vega will be:

```
enterprises.4686.1.6.22 firmware not loaded because it isn't new
enterprises.4686.1.6.21 config not loaded because the version isn't different
```

## 18.9 SIP Notify triggered autoexec

Using a SIP notify, the Vega can be requested to download and execute an autoexec file. The structure ofg the autoexec is:

```
SIP m:1480342 141002 00009<-- UA RX --- From UDP(18):172.19.1.233:5060
NOTIFY sip:service@172.19.1.230:5060 SIP/2.0
Via: SIP/2.0/UDP 192.168.0.1:5060;branch=z9hG4bK-14823-1-0
From: sipp <sip:sipp@192.168.0.1:5060>;tag=14823SIPpTag001
To: sut <sip:service@172.19.1.230:5060>
Call-ID: 1-14823@192.168.0.1
CSeq: 1 NOTIFY
Contact: sip:sipp@192.168.0.1:5060
User-Agent: Provisioning
Event: ua-profile
Max-Forwards: 70
MIME-Version: 1.0
Content-Type: message/external-body; access-type="URL";
URL="http:/Steve/VegaStream/005058040070_notify.txt";
Content-Length: 0
```

This requests the Vega to download and execute the autoexec file /Steve/VegaStream/005058040070\_notify.txt from an http server.

When the Notify is received, the Vega will ask for authentication to ensure that only authorised requests may cause the Vega to download new configuration.

For details on how to configure SIP Notify handling, see the document IN\_42-Vega\_Provisioning available on <a href="https://www.VegaAssist.com">www.VegaAssist.com</a>

#### 19. DHCP BEHAVIOUR AND CONFIGURATION

Vegas can be configured either to pick up certain IP parameters from a DHCP (Dynamic Host Configuration Protocol) server, or they can be configured with static values.

lan.if.x.use\_dhcp controls whether the Vega makes use of DHCP to collect the values.

#### 19.1 DHCP Enabled

With lan.if.x.use\_dhcp=1, the Vega's IP address and the LAN subnet mask are obtained using DHCP.

Additionally, if any of the following are set to 1, the corresponding IP parameter is also obtained from the DHCP server:

```
[lan.if.1.dhcp]
    get_dns
    get_gateway
    get_ntp
    get_tftp
```

If any of the [lan.if.1.dhcp] values are set to 0, or DHCP fails to obtain a requested value (including ip address and subnet mask), the Vega will use the locally configured parameter value configured as per DHCP Disabled (Section 19.2 "DHCP Disabled").



- 1. If a SAVE is carried out on a Vega which has collected IP values using DHCP it will update the saved versions of those parameters with these latest values (including lan.if.x.ip and lan.if.x.subnet).
- 2. If DHCP is enabled but the Vega cannot reach a DHCP server for any reason, the LCD display on the front panel may go blank for 1 minute after performing the Power On Self Test before completing initialisation and reporting "No IP Address"
- 3. Vegas request a permanent lease on the IP address.
- 4. If there is a saved lan.if.x.ip address the Vega will request lease of this IP address when it makes the DHCP request.
- 5. An IP address value 255.255.255 is used to indicate that the Vega has requested an IP address from the DHCP server, has not received a reply yet, but that the DHCP timeout has not been exceeded. A displayed IP address 0.0.0.0 when use\_dhcp=1, indicates that the DHCP server did not respond with an IP address within the DHCP protocol timeout. (The Vega will at regular intervals request the DHCP server to lease an IP address in case it comes back on line).

- 6. If the DHCP server disappears (does not respond to the Vega requesting an extension of a DHCP IP address lease), the Vega will continue to use the old IP address (so that existing and future calls to the gateway do not fail), but it will keep polling the DHCP server until it gets a response. When the DHCP server does respond, if the lease is renewed, then the Vega continues operation, if however the DHCP server will not renew that IP address the Vega re-boots to allow a new IP address to be activated.
- 7. If the DHCP server does not respond at Vega boot time, but then does start responding, the Vega will initiate a reboot to allow a new IP address to be activated.

#### 19.2 DHCP Disabled

With  $lan.if.x.use\_dhcp=0$ , the Vega uses the following locally configured items:

```
[lan.if.x]
            The Vega's IP address
  ip
  subnet
            LAN subnet mask
[dns.server.x]
            Domain Name Server IP address
  ip
[lan.gateway]
  ip
            Gateway (LAN router) IP address
[ntp]
  ip
            Network Time Protocol server IP address
[tftp]
            Trivial File Tranfer Protocol server IP address
  ip
```

The [lan.if.1.dhcp] settings are ignored.

#### 20. WORKING WITH FIREWALLS

The main job of a firewall is to block LAN traffic that is not known to be acceptable. One of the major problems that VoIP introduces to firewall protection is the number of IP port numbers that the protocol specifies as valid for carrying the media. Unless the Firewall is VoIP aware and can open and close IP port numbers based on the protocol messages, the port number range that needs to be left open (i.e. unprotected) is that specified by the RTP spec, 10,000 to 20,000.

In order to reduce the size of the hole that must be opened in the firewall, the Vega can be configured to use a more limited subset of IP port numbers for receiving RTP media traffic. When it specifies the IP port number for the far end device to send the media to, it looks in its configuration parameters for the range of values it has been configured to use. By default the range 10,000 to 20,000 is configured (as per the RTP specification).

If a lesser range is required, the Vega can be configured with up to 10 blocks of port numbers, allowing "islands" of non-intersecting port numbers to be used for the media.

For example if the ranges 10,000 to 10,249 and 11,000 to 11,249 are to be used for media, then configure the Vega as follows:

```
[_advanced.lan.port_range.1]
      max=10249
      min=10000
      name=rtp_range1
      protocol=udp
[ advanced.lan.port range.6]
                                      // used 6 as 2..5 are defined by default
      max = 11249
      min=11000
      name=rtp_range2
      protocol=udp
[_advanced.lan.port_range_list.1]
      list=1,6
                                       // _advanced.lan.port_ranges 1 & 6 = rtp ports
      name=rtp_ports
[ advanced.media]
      rtp port range list=1
                                // rtp port list defined by _advanced.lan.port_range_list.1
```

NOTE

The defined range must allow room for both RTP connections and RTCP connections. By definition an RTP port is an even numbered port and the associated RTCP port is the next higher odd numbered port. To avoid problems of lack of RTP/RTCP ports for media, the minimum number of ports that must be supported over all the  ${\tt first/last}$  blocks must be 2 \* Vega ports.

To ensure that each RTP port can be used (because there is an associated valid RTCP port) always make first an even number and last an odd number.

#### 21. WORKING WITH NAT

NAT – Network address translation, is typically used to "hide" a network of private IP addresses behind one or more public IP addresses. A NAT device changes the IP address and often the IP port number of the IP messages as they cross it. This causes problems to VoIP systems as the VoIP protocol contains references to explicit IP addresses and port numbers, which typically do not get translated.

Vega gateays have configuration parameters that allow it to operate with statically configured NAT devices. This functionality allows the Vega to pre-change the in-protocol IP address and port number information, so that they are consistent with the changes that the NAT device will make to the message headers.

For further details on the problems of NAT, and for details on how to configure the Vega to work with statically configured NAT devices, see information note "IN 14 NAT handling"

## 22. QUALITY OF SERVICE (QOS)

Quality of Service is a whole network requirement. All switches / routers and other devices in the LAN path as well as the endpoints must support and be configured correctly to support QOS, otherwise any point that does not properly support QOS will be the weak link that loses or delays packets and ruins the quality for the whole system.

It is up to end-points – like Vegas – to mark LAN packets appropriately so that the in-network routers can give them the priority over other less time critical data transfers.

Vegas support QOS marking of LAN packets. They also support the generation of QOS reports and the monitoring and logging of QOS events.

## 22.1 QOS marking of LAN packets

Vega units support the configuration of both i) Type of Service/Diffserv field in the IP header, and ii) 802.1p/q fields in the Ethernet header.



802.1 Ethernet packet headers are 4 bytes larger than standard Ethernet headers, and so use of 802.1p/q may not be backward compatible with existing Ethernet systems – only enable 802.1 p/q functionality on your Vega if your network supports these LAN packets, otherwise you may lose LAN connection with it.

#### 22.1.1 Layer 3 (IP header) - Type Of Service bits

Vegas support the configuration of Internet Protocol Header Type Of Service (TOS) value. This is a layer 3 value that LAN routers and switches can use to determine the priority of the IP packet in comparison to other suitably tagged packets.

Configuration of Type Of Service parameters is performed using QOS profiles defined below in section 22.1.3.3 "QOS profile configuration".

The way the Type Of Service bits are used depends on the network manager. The original specification of the TOS bits defines a general structure for using the bits. DiffServ refines and makes more specific the use of the values. The use of the TOS bits in various scenarios is defined below, however a fuller discussion may be found at:

http://www.aarnet.edu.au/engineering/networkdesign/qos/precedence.html

#### 22.1.1.1 Type Of Service values

The Type Of Service octet contains a 3 bit "precedence" value and 4 bits used to request "minimize delay", "maximize throughput", "maximize reliability", and "minimize monetary cost" – the least significant bit of the octet must remain zero.

In RFC1349 the Type Of Service value is defined as:

```
MS 3 bits = Precedence
Next 4 bits = Type Of Service
LS bit = Zero
```

The 3 bit Precedence field gives an increasing set of precedence:

```
000 -- priority 0, normal precedence
to
111 -- priority 7, network control (maximum precedence)
```

The value of Precedence used will depend on the design of the Network (and configuration of the Network routers), but in typical networks a good value for "precedence" for VoIP traffic is 5.

The 4 bit TOS field is constructed from the following bitmaps:

```
1000 -- minimize delay
0100 -- maximize throughput
0010 -- maximize reliability
0001 -- minimize monetary cost
0000 -- normal service
```

#### 22.1.1.2 Diffserv

Diffserv is a specification that formalises the use of the TOS octet. From RFC2597, Diffserv has a notion of two data transfer schemes, "AF – Assured Forwarding" and "EF – Expedited Forwarding"

In Assured Forwarding, at LAN routers / switches:

- short term congestion will result in packets being queued
- long term congestion results in packets being dropped

**Assured Forwarding** uses 6 bits to identify 4 classes and 3 drop precedences (the 2 LS bits of the TOS octet remain zero):

	Class 1	Class 2	Class 3	Class 4
Low Drop precedence	AF11 = 00101000 (=40, 0x28)	AF21 = 01001000 (=72, 0x48)	AF31 = 01101000 (=104, 0x68)	AF41 = 10001000 (=136, 0x88)
Medium Drop precedence	AF12 = 001100 <sub>00</sub> (=48, 0x30)	AF22 = 010100 <sub>00</sub> (=80, 0x50)	AF32 = 011100 <sub>00</sub> (=112, 0x70)	AF42 = 10010000 (=144, 0x90)
High Drop precedence	AF13 = 001110 <sub>00</sub> (=56, 0x38)	AF23 = 010110 <sub>00</sub> (=88, 0x58)	AF33 = 011110 <sub>00</sub> (=120, 0x78)	AF43 = 10011000 (=152, 0x98)

**Expedited Forwarding** implies that this traffic is high priority traffic and should take precedence over **ALL** other LAN traffic. Packets are marked EF when they need to be transmitted across the Network with low latency and low jitter.

In Expedited Forwarding:

- This traffic takes precedence over all other traffic so long as the traffic rate stays within preset bounds.
- If the traffic rate is exceeded then the excess packets are dropped

Expedited Forwarding uses a single 6 bit value for identification (RFC2598), the 2 LS bits remain zero:

• 10111000 (=184, 0xb8)

For VoIP traffic it is recommended that Expedited Forwarding is selected (set the TOS value to 184 (0xb8)).

## 22.1.2 Layer 2 (Ethernet Header) - 802.1p Class of Service tagging and 802.1q VLAN tagging

Vegas support the configuration of both 802.1p Class of Service tagging and 802.1q VLAN tagging. 802.1 p/q are layer 2 (Ethernet header) values that LAN bridges, layer 2 routers and switches can use to determine the priority of the IP packet in comparison to other suitably tagged packets.



802.1 Ethernet headers are 4 bytes larger than standard Ethernet headers, and so may not be backward compatible with existing Ethernet systems – only enable 802.1 p/q functionality on your Vega if your network supports these packets, otherwise you may lose LAN connection with it.

NOTE

If the Vega gateway is connected to an *access port* of an 802.1 p/q switch/router, you do <u>not</u> need to enable 802.1 p/q handling on the Vega because the switch/router will handle (add) the 802.1 p/q labelling of the LAN packets.

Only enable 802.1 p/q handling on the Vega if you need the Vega to specify the CoS (Class of Service / User Priority) or VLAN membership, or if you want to connect the Vega to a *trunk port* of an 802.1q enabled switch/router.

(A switch/router *access port* generally accepts both tagged and untagged LAN packets – the untagged packets will be assigned a VLAN ID and priority by the switch/router. VLAN tagged packets will usually be rejected if the VLAN ID is not the same as that configured for this port.

A *trunk port* will generally accept only VLAN tagged LAN packets – it will not check the VLAN ID – it will just pass on all packets)

The 802.1p (priority) can take a value in the range 0..7

0 = best effort ... priority really depends on configuration of network bridges, layer 2 routers and switches

1 to 7 = increasing priority; 7=highest priority

The 802.1q (Virtual LAN) defines a LAN ID which can take a value in the range 0 to 4095

#### 22.1.3 Configuring QOS Profiles

For flexibility Vegas support the ability to configure a number of QOS profiles. The QOS profile that is used on a specific LAN packet depends on the currently active QOS profile. The active QOS profile is specified using configuration parameters in the Vega. If the LAN packet relates to a specific call, the dial planner can override the selection of QOS profile to be used.

The QOS profile to use is specified within a LAN\_profile. The various LAN applications call up which LAN profile (and therefore which QOS profile) to use for that appluication (e.g. calls, tftp, ftp etc.).

#### 22.1.3.1 Configuring QOS Profiles

The Qos profile to use in a specific circumstance is now selected by the LAN profile that has been selected for that circumstance. LAN profiles enable both the selection of a physical LAN interface (important for Vega 400) and the qos profile to use on that interface.

LAN profiles are defined for:

- ftp
- h.323
- h.323 gatekeeper
- http

- lan
- ntp
- sip
- telnet
- tftp

The Vega will use the qos profile called up by the "lan" lan\_profile for all IP data unless there is a more relevant lan, profile, e.g. tftp.lan\_profile (for tftp data).

#### 22.1.3.2 Dial plan override of QOS profile

Specific QOS profiles can be selected for LAN packets associated with specific calls by specifying the QOS profile to use in the dial plan dest statement, using the token QOS:. QOS: can be specified for both calls being routed to the LAN and also for calls being received from the LAN.



The Vega does not use the same QOS values that it receives for an incoming call in its responses for that call; the Vega must be configured appropriately (manually) to use the correct QOS settings.

For example, for a call being directed to the LAN:

```
dest=IF:05,TEL:<1>,TA:192.168.1.4,QOS:2
```

For a call being received from the LAN:

```
dest=IF:02,TEL:<1>,QOS:2
```



When overriding QOS profiles in the dial planner ensure that  $vlan\_id$  is configured appropriately. Typically the  $vlan\_id$  should be the same as the VoIP protocol specific  $vlan\_id$  because before a call is routed (and hence before the QOS profile override takes over) there may be ARPs or other messages between VoIP endpoints which must also be routed through appropriately.

#### 22.1.3.3 QOS profile configuration

#### 22.1.3.3.1 Non 802.1 configuration

If the Vega is <u>not</u> configured for 802.1 operation then there are 4 configurable parameters in each QOS profile:

The media priority is used for media packets, ie audio RTP packets and T.38 packets

The signalling\_priority is used for the VoIP signalling messages

The default\_priority is used for any LAN traffic not associated with either call signalling or call media (e.g. Telnet messages and Radius accounting messages).

#### 22.1.3.3.2 802.1 configuration

If the Vega is configured for 802.1 operation then there are 9 configurable parameters in each QOS profile:

```
[lan.if.x.8021q]
   enable=1 ; enable ov2.1 operation
accept_non_tagged=1 ; accept non 802.1 LAN packets
                                                  ; enable 802.1 operation
                                                  ; as well as 802.1 packets
[qos_profile.n]
    name=default
[qos_profile.n.tos]
   default_priority=0 ; IP header TOS octet
media_priority=0 ; IP header TOS octet
signalling_priority=0 ; IP header TOS octet
[qos_profile.n.8021q]
    default_priority=0 ; 802.1p priority
media_priority=0 ; 802.1p priority
signalling_priority=0 ; 802.1p priority
vlan_id=0 ; 802.1p Virtual LAN ID
    vlan name=Default
```

The media\_priority is used for media packets, ie audio RTP packets and T.38 packets

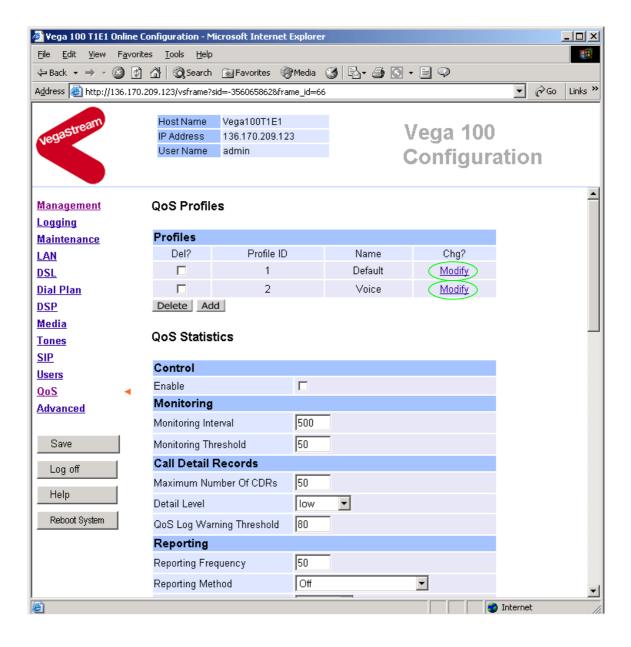
The signalling\_priority is used for the VoIP signalling messages

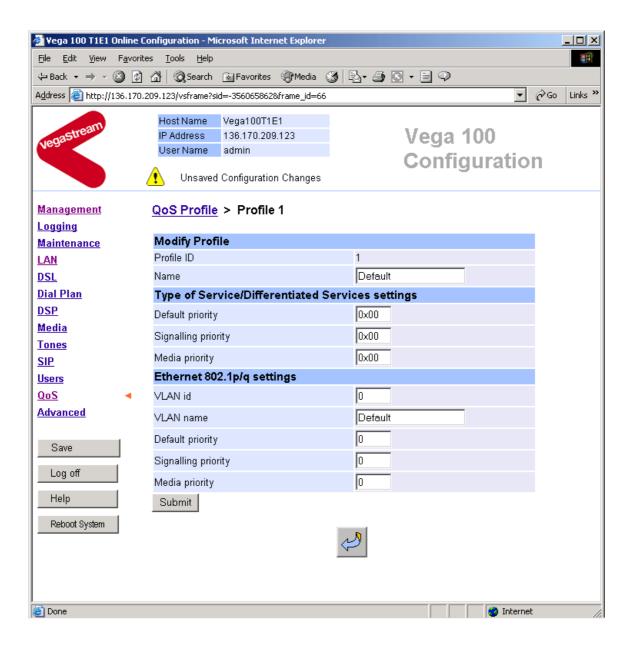
The default\_priority is used for any LAN traffic not associated with either call signalling or call media (e.g. Telnet messages and Radius accounting messages).

The vlan\_id specifies the 802.1q Virtual LAN id to be used for LAN packets sent using this profile. (All VoIP devices that need to communicate with each other must be configured with the same VLAN id number.)

The vlan\_name is provided for self-documentation purposes only. It does not affect the information sent

These items are configurable on the web browser interface on the QoS page – select Modify against the appropriate profile.





#### 22.2 QoS event monitoring

Vegas may be configured to monitor certain QOS statistics, like jitter, buffer under / over –flows and packet loss. By monitoring their occurrence against thresholds the Vega can provide alerts when the thresholds are exceeded (and also when the problem recovers). Per-call and per-gateway QOS events may be selected for monitoring.

For details on configuring QOS event monitoring in the Vega and details of the resulting alarms, see information note "IN 15 QOS Statistics"

## 22.3 QoS statistics reports

Vegas can produce both per-call and per-gateway reports. These can be displayed either on demand from an internal buffer, or delievered live to a terminal interface.

For details on configuring the Vega and the format of the resulting QOS statistics reports, see information note "IN 15 QOS Statistics"

## **APPENDIX A: SYSTEM EVENT LOG MESSAGES**

System event log messages are created in the following format:

```
LOG: <time> <code area generating msg>
        (<seriousness>)R<reason code>C<channel number> <message>
```

The following tables provide details of the reason codes and seriousness values. For further details on reading LOG: messages, see section 9.

Reason Code (and seriousness)	Reason Code in Hex	Description
0-99 (Info)		
0	0.0	Entity/service starting
1	01	Incoming call
2	02	Outgoing call
3	03	Connect call
4	04	Disconnect
5	05	On-hook
6	06	Off-hook
7	07	No route to destination
8	08	DSP license limit reached
10	0A	Factory defaults restored
11	0В	Route found
12	0C	Time loaded from server
15	0F	Call blocked
16	10	Detected system clock speed
17	11	config parameter with 'auto' setting, has been set to default, as appropriate
18	12	config. Parameter with incompatible value has been changed to appropriate setting.
20	14	Profiles reduced to 40% of MAX when RAM < 16M (V100 prototypes)
21	15	Connect media
22	16	DHCP item discovery
23 <sup>20</sup>	17	Vega Reboot
24	18	Exceeded Max calls
25	19	Call congestion on an interface

<sup>&</sup>lt;sup>20</sup> watchdog and fatal reboots are reported in the log as <seriousness> Alert, user and coldstart are <seriousness> Info

Reason Code (and seriousness)	Reason Code in Hex	Description
100-150 (Warning)		
100	64	No services available
101	65	No default routes
103	66	Caller ID received after the call has progressed
104	68	DSP channel refused
105	69	ISDN card(s) failed
106	6A	Entity/service stopping
108	6C	DHCP discovery failed
111	6F	Billing record lost
112	70	Billing log approaching full
113	71	Entity message queue congested
114	72	TCP session aborted (keepalive timeout)
115	73	Entity message queue congestion released
116	74	Tone definition not written
117	75	Invalid tone definition
118	76	Too many tones in sequence
119	77	Tone in sequence does not exist
120	78	Invalid tone sequence definition
121	79	Tone sequence definition not written
122	7A	Illegal packet source
123	7в	SIP registration reconfigure in unhandled state
124	7C	DNS lookup failed for sip.default_proxy
130	82	Mismatch of configured lyrl settings (Telogy 8 problem)
140	8C	Unable to read configuration
141	8D	CALL_BLOCKED option disabled
142	8E	Invalid dial plan configuration - An endpoint can only be assigned to one QoS profile

Reason Code (and seriousness) Reason Code in Hex		Description
150-170 (Fail)		
150	96	DSP boot code load failure
151	97	DSP expected CODEC image absent
152	98	DSP boot code absent
153	99	DSP failure
154	9A	Open channel failure - detected by router
155	9В	SIP initial resource allocation failure -

Reason Code (and seriousness)	Reason Code in Hex	Description	
		sip.max_calls too large	
156	9C System Fan Failure		
157	9D	ISDN card failure	
170	AA	System Overheat / back to normal temperature	

Reason Code (and seriousness)	Reason Code in Hex	Description
171-190 (Alert)		
171	AB	System is ready for use
172 AC		POTS incoming call
173	AD	DSL active
174	AE	DSL inactive
175	AF	Call rejected; whitelist match failed
176	в0	Call rejected; findroute failed
177	В1	Last active call terminated. New calls are blocked
178	В2	'apply' configuration changes complete
179	В3	N channels licensed
180	В4	LAN active
181	В5	LAN inactive
182	В6	Gatekeeper event
183	В7	An 'admin' user has just logged in
184	В8	Too many login failures
185	В9	Password changed for user
186	BA	Duplicate MAC address detected
187	ВВ	Boot-up script status reporting
188	BC	Number of licensed POTS ports
189	BD	Reboot due to IP address change by DHCP server
190	BE	VLAN values not preserved
191	BF	New calls unblocked
192	C0	QoS: Packet Loss below threshold for call number
193	C1	QoS: Packet playout delay below threshold
194	C2	QoS: Packet jitter below threshold
195	C3	QoS: Packet Loss threshold reached
196	C4	QoS: Packet playout delay threshold reached
197	C5	QoS: Packet jitter threshold reached
198	С6	QoS: Jitter buffer overflow for call reached
199	C7	QoS: Jitter buffer underflow for call
199	C7	QoS: IP Service available, LAN link restored
199	C7	QoS: IP Service unavailable due to LAN failure
199	C7	QoS: Packet playout error rate below threshold for call
199	C7	QoS: Packet playout error rate threshold reached for call

Reason Code (and seriousness)	Reason Code in Hex	Description
199	C7	System Fan no longer failed

Reason Code (and seriousness) Reason Code in Hex		Description						
200-255 (Error)								
200	C8	No logical channel available for call						
201	C9	H.323 preferred capability not in list						
202	CA	H.323 first capability not G.723.1 or G.729AnnexA						
203	СВ	DSP - internal error						
204	CC	Configuration syntax error						
205 CD 1		Duplicate interface id found						
206	CE	Too many interfaces registered						
207	CF	Tone initialisation failed						
208	D0	Tone sequence initialisation failed						
209	D1	SIP WRITE data too long						
210 D2		Invalid ISDN card hardware version for T1 mode						
211 D3		Compressed web browser page is too big to unpack and display						
255	FF	System power above threshold, returned below threshold.						

## **APPENDIX B: SIP SIGNALLING MESSAGES**

The following SIP signalling messages are supported:

- Vega 50 FXS can transmit INFO messages indicating a flash-hook event
- Vega 50 FXO can receive INFO messages indicating a flash-hook event
- Vegas can transmit and receive INFO messages indicating DTMF events
- Vegas can receive INFO messages requesting playing of a tone (used to indicate "callwaiting")
- Vegas can receive NOTIFY messages indicating if any voice messages are waiting
- Vega 50 FXS can handle "Alert-Info" headers in an incoming INVITE (used for generating distinctive ringing)

#### **INFO Messages**

INFO messages allow the Vega to:

- 1) Inform SIP clients that a "flash hook" event has occurred.
- 2) Inform SIP clients that a DTMF event has occurred.
- 3) Receive a request to play a DTMF tone.
- 4) Receive a request to play a tone (e.g.call-waiting).

The INFO messages contain a Content-Type field that will be in the form:

application/signalling\_app\_id

where  $signalling_app_id$  is defined by the  $sip.signalling_app_id$  configuration parameter.

#### INFO Messages – DTMF and Hookflash MESSAGE

The generation of DTMF and Hookflash INFO messages requires the codec configured for outof-band DTMF and the Vega configured to send out INFO messages – not just RFC2833.

check also parameters:

```
[_advanced.sip.info]
    tx_hookflash
    tx_dtmf
```

sip.dtmf\_info=mode1 (VegaStream standard):

Whenever a DTMF tone key is pressed on a POTS phone during a SIP call and the Vega 50 detects that tone, it will send a message like this:

```
INFO sip:3019775337@192.168.2.175:5060 SIP/2.0
.
CSeq: 2 INFO
Content-Type: application/signalling_app_id
Content-Length: xx
event DTMF 1 {key}
```

Where  $\{key\}$  is a single character indicating the key pressed (0,1,2...#,\*)

When a hookflash event occurs, the Vega 50 will send a message like this:

```
INFO sip:3019775337@192.168.2.175:5060 SIP/2.0
.
.
CSeq: 2 INFO
Content-Type: application/signalling_app_id
Content-Length: xx
event flashook
```

#### sip.dtmf\_info=mode2 (Cisco compatible):

Whenever a DTMF tone key is pressed on a POTS phone during a SIP call or a hookflash event occurs, the Vega 50 will send a message like this:

```
INFO sip:3019775337@192.168.2.175:5060 SIP/2.0
.
.
CSeq: 2 INFO
Content-Type: application/dtmf-relay
Content-Length: xx
Signal {key}
Duration 250
```

Where  $\{key\}$  is a single character indicating the key pressed (0,1,2...#,\*), a hookflash is indicated by  $\{key\}$  being the ! character.

Duration is always given as 250ms.

#### **INFO Messages – PLAY TONE MESSAGES**

When the remote end wants the Vega 50 to play a tone, it can activate this by sending a message like this:

```
INFO sip:3019775337@192.168.2.175:5060 SIP/2.0
.

CSeq: 2 INFO
Content-Type: application/signalling_app_id
Content-Length: xx
play tone preset 1
```

INFO message body	Configuration					
play tone preset 1						
or:	tone defined by tones.callwait1_seq					
play tone CallWaitingTone1						
play tone preset 2						
or:	tone defined by tones.callwait2_seq					
play tone CallWaitingTone2						

#### E.g. for call waiting tone 1:

```
admin >show tones.callwait1_seq
[tones]
          callwait1_seq=6
```

This points to the definition of tone sequence 6:

```
admin >show tones.seq.6
[tones.seq.6]
    name=callwait1_seq
    repeat=0

[tones.seq.6.tone.1]
    duration=350
    play_tone=7
```

#### **NOTIFY Messages**

NOTIFY messages allow the Vega 50 to receive notification of waiting voice messages.

```
NOTIFY sip:3019775337@192.168.2.153 SIP/2.0
.
Cseq: 1 NOTIFY
Content-Type: text/plain
Content-Length: xx
Messages-Waiting: mw
```

Where mw can be:

```
yes $no$ $n where n =0 , 1 , 2 , . . . and specifies the number of waiting messages
```

When the Vega 50 receives a message where n>0 or mw is yes, then the Vega will:

- 1) Play a "stutter" dial-tone to the POTS user next time he/she takes the phone off-hook.
- 2) Send an MWI (message waiting indication) signal to the phone.



1. The stutter dial-tone is specified by tones.stutterd\_seq. This defines which tone sequence to use as the stutter dial-tone.

By default:

```
[tones]
    stutterd_seq=2
```

 To send an MWI signal to the phone, the Vega uses FSK tones. Some phones require a short voltage drop before the sending of the tones (like a hookflash) – this is not supported.

#### **INVITE Messages with Alert-Info**

The Vega 50 FXS can handle INVITE messages containing an "Alert-Info" field. The Alert-Info header will look something like this:

```
Alert-Info: bellcore-r1
```

The Vega 50 FXS will try to match up the alert type (in this case, "bellcore-r1") to an \_advanced.pots.ring.x.name field in the configuration.

In this case, there would be a match with the following entry:

```
[_advanced.pots.ring.4]
    name=bellcore-r1
    frequency=20
    repeat=1
    ring1_on=350
    ring2_on=900
    ring2_off=300
    ring3_on=350
    ring3_off=3700
```

LIMITATIONS: This currently only works on calls on POTS interfaces that are in group 1, e.g.

```
pots.port.3.if.1
```

When NO "Alert-Info" field is present, then the Vega 50 FXS will use the ring specified by:

```
pots.port.x.if.1.ring_index
```

where x (1-8) is the called POTS interface.

If the "Alert-Info" field is present, then the Vega 50 FXS will try to use the ring specified.

#### **INVITE Message Session Description**

Some systems require the "c=" line to be in in the SDP media description, others require it in the SDP session description. Vegas can support either requirement based on the configuration of the parameter:

```
_advanced.sip.sdp.sess_desc_connection=0
```

the "c=" line appears in the SDP media description. For example:

```
v=0
o=Vega50 7 1 IN IP4 136.170.208.245
s=Sip Call
t=0 0
m=audio 10012 RTP/AVP 0
c=IN IP4 136.170.208.245
a=rtpmap:0 PCMU/8000
```

\_advanced.sip.sdp.sess\_desc\_connection=1

the "c=" line appears in the SDP session description. For example:

```
v=0
o=Vega50 8 1 IN IP4 136.170.208.245
s=Sip Call
c=IN IP4 136.170.208.245
t=0 0
m=audio 10014 RTP/AVP 0
a=rtpmap:0 PCMU/8000
```

## **APPENDIX C: DTMF TONE FREQUENCIES**

Frequency (Hz)		1209Hz	1336Hz	1477Hz	1633Hz
	Frequency (Hex)	0x4b9	0x538	0x5c5	0x661
697Hz	0x2b9	1	2	3	А
770Hz	0x302	4	5	6	В
852Hz	0x354	7	8	9	С
941Hz	0x3ad	*	0	#	D

## **APPENDIX D: HEXADECIMAL TO DECIMAL CONVERSION**

Hex	Dec														
00	0	20	32	40	64	60	96	80	128	A0	160	C0	192	E0	224
01	1	21	33	41	65	61	97	81	129	A1	161	C1	193	E1	225
02	2	22	34	42	66	62	98	82	130	A2	162	C2	194	E2	226
03	3	23	35	43	67	63	99	83	131	А3	163	C3	195	E3	227
04	4	24	36	44	68	64	100	84	132	A4	164	C4	196	E4	228
05	5	25	37	45	69	65	101	85	133	A5	165	C5	197	E5	229
06	6	26	38	46	70	66	102	86	134	A6	166	C6	198	E6	230
07	7	27	39	47	71	67	103	87	135	A7	167	C7	199	E7	231
08	8	28	40	48	72	68	104	88	136	A8	168	C8	200	E8	232
09	9	29	41	49	73	69	105	89	137	A9	169	C9	201	E9	233
0A	10	2A	42	4A	74	6A	106	8A	138	AA	170	CA	202	EA	234
0B	11	2B	43	4B	75	6B	107	8B	139	AB	171	СВ	203	EB	235
0C	12	2C	44	4C	76	6C	108	8C	140	AC	172	CC	204	EC	236
0D	13	2D	45	4D	77	6D	109	8D	141	AD	173	CD	205	ED	237
0E	14	2E	46	4E	78	6E	110	8E	142	AE	174	CE	206	EE	238
0F	15	2F	47	4F	79	6F	111	8F	143	AF	175	CF	207	EF	239
10	16	30	48	50	80	70	112	90	144	В0	176	D0	208	F0	240
11	17	31	49	51	81	71	113	91	145	B1	177	D1	209	F1	241
12	18	32	50	52	82	72	114	92	146	B2	178	D2	210	F2	242
13	19	33	51	53	83	73	115	93	147	В3	179	D3	211	F3	243
14	20	34	52	54	84	74	116	94	148	B4	180	D4	212	F4	244
15	21	35	53	55	85	75	117	95	149	B5	181	D5	213	F5	245
16	22	36	54	56	86	76	118	96	150	В6	182	D6	214	F6	246
17	23	37	55	57	87	77	119	97	151	B7	183	D7	215	F7	247
18	24	38	56	58	88	78	120	98	152	B8	184	D8	216	F8	248
19	25	39	57	59	89	79	121	99	153	В9	185	D9	217	F9	249
1A	26	3A	58	5A	90	7A	122	9A	154	BA	186	DA	218	FA	250
1B	27	3B	59	5B	91	7B	123	9B	155	BB	187	DB	219	FB	251
1C	28	3C	60	5C	92	7C	124	9C	156	ВС	188	DC	220	FC	252
1D	29	3D	61	5D	93	7D	125	9D	157	BD	189	DD	221	FD	253
1E	30	3E	62	5E	94	7E	126	9E	158	BE	190	DE	222	FE	254
1F	31	3F	63	5F	95	7F	127	9F	159	BF	191	DF	223	FF	255

## **Change History**

Version	Date	Description			
R7_05	October 2005	Baselined at Release 6 R7.4 SIP R7.5 SIP – Vega 50 6x4 builds to S001			
R7_05	November 2005	R7.1 SIP builds to S033 R7.2 SIP builds to S016 R7.3 SIP builds to S005 R7.4 SIP builds to S006 R7.5 SIP builds to S002 R7.1 H.323 builds to H033 R7.2 H.323 builds to H016 R7.4 H.323 builds to H006			
R7_05	February 2006	R7.5 SIP – Vega 50 6x4 builds to S003			
R7_05	March 2006	R7.2 SIP builds to S018			
R8_00	August 2006	R8.0 SIP builds to S005 R8.0 H.323 builds to H005			
R8_00	January 2007	R8.0 SIP builds to S014 R8.0 H.323 builds to H014			
R8_01	April 2007	Baseline at R7.0 Add Vega 50 Europa Add Vega 5000 R8.1 SIP Builds to S006 R8.0 H.323 builds to H017			
R8_02	June 2007	R8.2 SIP build to S002			
R8_02	November 2007	R8.2 SIP build to S012 R8.3 SIP build to S012			
R8_02	December 2007	Baseline at R7.2 Removed Vega 100 R8.2 SIP build to S014 R8.2 H.323 build to H014			

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