Dialogic.

Dialogic[®] Modular Station Interface API

Programming Guide

May 2008

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Revision History

This revision history summarizes the changes made in each published version of this document.

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05-1907-004	May 2008	Made global changes to reflect Dialogic brand and changed title to "Dialogic [®] Modular Station Interface API Programming Guide."
05-1907-003	February 2005	This document version was released in conjunction with SR 6.1 Windows for CompactPCI*.
		Modular Station Interface API Features section: Added brief feature description and hardware support for station interface alarms.
		Event Handling chapter: Added MSEV_CHANSTATE for handling station interface alarms.
		Station Interface Alarms chapter: Added this new chapter on how to use station interface alarms.
		Performance Considerations section: Added requirement for HDSI boards to follow performance considerations in <i>SRL API Programming Guide</i> (PTR 35656).
05-1907-002	October 2004	Error Handling chapter: Updated system error handling, removed errno, and errno.h (PTR 28013).
		Include Files section: Removed errno.h from list of files (PTR 28013).
		Including Header Files section: Removed errno.h from list of files (PTR 28013).
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Revision History

About This Publication

The following topics provide information about this publication:

- Purpose
- Applicability
- Intended Audience
- How to Use This Publication
- Related Information

Purpose

This publication provides programming guidelines for the Modular Station Interface (MSI) API library. It is a companion document to the *Dialogic[®] Modular Station Interface API Library Reference*, which provides details on functions and parameters of the Dialogic[®] MSI software.

Applicability

This document version (05-1907-004) is published for Dialogic[®] System Release 6.0 PCI for Windows[®], Dialogic[®] System Release 6.1 CompactPCI for Windows[®], and Dialogic[®] System Release 6.1 for Linux.

This document may also be applicable to other software releases (including service updates) on Linux or Windows[®] operating systems. Check the Release Guide for your software release to determine whether this document is supported.

Intended Audience

This guide is intended for the following audience:

- Distributors
- System Integrators
- Toolkit Developers
- Independent Software Vendors (ISVs)
- Value Added Resellers (VARs)
- Original Equipment Manufacturers (OEMs)

How to Use This Publication

Refer to this publication after you have installed the hardware and the system software which includes the modular station interface software. This publication assumes that you are familiar with the Linux or Windows[®] operating system and the C programming language.

The information in this guide is organized as follows:

Chapter 1, "Modular Station Interface API Description", introduces the modular station interface software and its key features.

Chapter 2, "Event Handling", defines events returned by the modular station interface library and discusses different ways of handling events.

Chapter 3, "Error Handling", presents information on how to obtain error codes and handle errors.

Chapter 4, "Application Development Guidelines", discusses methods of developing MSI-based applications.

Chapter 5, "Station Interface Alarms", provides information about how to use the station interface alarms.

Chapter 6, "Building Applications", contains library header file information and guidelines for compiling and linking your code.

Chapter 7, "MSI Platform Description", describes the Dialogic[®] MSI boards, including a hardware overview and functional block diagram.

The Glossary provides definitions of key terms used in this document.

Related Information

See the following for additional information:

- http://www.dialogic.com/manuals/ (for Dialogic® product documentation)
- http://www.dialogic.com/support/ (for Dialogic technical support)
- *http://www.dialogic.com/* (for Dialogic[®] product information)

Modular Station Interface API Description

This chapter contains the following topics:

- Dialogic® MSI-Supported Boards11

1.1 Dialogic[®] MSI-Supported Boards

The Dialogic[®] Modular Station Interface (MSI) Software is supported on more than one type of hardware platform. The following boards use the Dialogic[®] MSI Software:

- Dialogic[®] High Density Station Interface (HDSI) boards
- Dialogic[®] Integrated (DI) Station Interface boards
- Dialogic[®] MSI boards (supported on Dialogic[®] System Release Software 5.x only)

Dialogic[®] DM3 boards is a collective name used in this document to refer to products that are based on the Dialogic[®] DM3 mediastream architecture. The Dialogic[®] High Density Station Interface (HDSI) boards and Dialogic[®] Integrated (DI) Station Interface boards are Dialogic[®] DM3 boards.

Dialogic[®] *Springware boards* refer to boards based on earlier-generation architecture, such as the Dialogic[®] MSI boards.

Although an MSI feature may be supported on both Dialogic[®] DM3 and Dialogic[®] Springware boards, there may be some restrictions on its use. For example, some library functions or parameter values may not be supported. For details, see the function reference descriptions in the *Dialogic[®] Modular Station Interface API Library Reference*.

1.2 Dialogic[®] Modular Station Interface API Features

The following features of the Dialogic MSI Software are discussed in this section:

- Station Connectivity
- Conferencing
- Extended Connection
- Resource Allocation
- TDM Bus Routing
- Station Interface Alarms

1.2.1 Station Connectivity

A key functionality of the Dialogic MSI Software is station connectivity, which includes the following features:

- · detecting when a station goes on-hook, off-hook, or hookflash
- · ringing phones with standard or distinctive rings
- ringing phones and sending frequency shift keyed (FSK) data (Dialogic DM3 boards only)
- providing zip tone (Dialogic MSI boards only)
- *Note:* The MSI software is not capable of taking a station on-hook or off-hook. Instead, the Dialogic MSI Software reports what has happened on the channel or rings the phone.

1.2.2 Conferencing

Note: Conferencing is supported on Dialogic Integrated (DI) Station Interface boards and Dialogic MSI/SC-Global Series boards only.

The Dialogic MSI Software provides the following conferencing features:

Monitor

This feature allows a conference to be monitored by several people without interrupting the conference.

Coach

Typically a supervisor. The supervisor, or coach, while monitoring a conversation between a pupil and a client, can talk to the pupil in confidence. The pupil, however, cannot reply in confidence to the coach.

Pupil

Typically, the agent who is heard by all parties in the conference. The pupil is the only conference participant who hears the coach.

Note: A conference may include only one coach and one pupil at any given time. There may be more than one client, but conference size is limited to the maximum number of participants permitted in the conference.

1.2.3 Extended Connection

Note: Extended connection is supported on Dialogic MSI/SC-Global Series boards only.

A connection is defined as a full-duplex, TDM bus routing between two parties. One of the parties in the connection must be a station on an MSI-supported board. An extended connection allows a coach to join a connection at any time without interrupting the conversation between the pupil and the client.

An extended connection is a connection where there is a third party, herein referred to as the *connection extender*, that can always hear what the other two parties are saying. The connection extender's input in the connection is application defined. If the connection extender has no input, it is in monitor mode. If the connection extender can talk to only one party, designated as the pupil, it

is in coach mode. If the connection extender can talk to both members of the connection, it is in participant mode.

- *Notes:* 1. A connection may be set up using the TDM bus routing convenience function, **nr_scroute()**. For details on this function, refer to the *Dialogic*[®] *Voice API Library Reference*.
 - **2.** The application is responsible for seting up a connection prior to extending it. The MSI software does not check for the presence of a connection between parties in order to extend it.

1.2.4 Resource Allocation

Each MSI-supported board has 32 resources managed by the application.

- *Notes:* 1. For details on the functions below, see the *Dialogic[®] Modular Station Interface API Library Reference.*
 - 2. The channel selector of the party does not affect the resource usage.
 - Conferencing is supported on Dialogic Integrated (DI) Station Interface boards and Dialogic MSI/SC-Global Series boards only. Each of these hardware platforms has different conference size limits.

For Dialogic DI boards: refer to the Release Notes for applicable conference size limits. For Dialogic MSI boards: a conference is limited to eight parties. A monitor is counted as one of the eight parties.

4. For Dialogic MSI boards: when zip tone support is enabled, 31 conferencing resources are available.

Calling any of the following functions will cause the available resource count to change:

ms_setbrdparm()

When **parm_id** = MSG_ZIPENA and **value** = MS_ZIPENABLE, one resource will be used When **parm_id** = MSG_ZIPENA and **value** = MS_ZIPDISABLE, one resource will be freed

ms_estconf()

Uses the total number of parties in the conference

ms_addtoconf()

Uses one resource every time a party is added to a conference

- **ms_remfromconf(**) Frees one resource
- **ms_delconf()** Frees all resources in use by the conference
- ms_monconf() Uses one resource
- ms_unmonconf() Frees one resource
- ms_estxtdcon() Uses three resources
- **ms_delxtdcon()** Frees three resources

1.2.5 TDM Bus Routing

TDM routing functions are used in time division multiplexing (TDM) bus configurations, which include the CT Bus and SCbus. A TDM bus is resource sharing bus that allows information to be transmitted and received among resources over multiple time slots.

TDM routing functions enable the application to make or break a connection between voice, telephone network interface, and other resource channels connected via TDM bus time slots. Each device connected to the bus has a transmit component that can transmit on a time slot and a receive component that can listen to a time slot.

The transmit component of each channel of a device is assigned to a time slot at system initialization and download. To listen to other devices on the bus, the receive component of the device channel is connected to any one time slot. Any number of device channels can listen to a time slot.

Note: When you see references to the SCbus or SCbus routing, this information also applies to the CT Bus. That is, the physical interboard connection can be either SCbus or CT Bus. The SCbus protocol is used and the SCbus routing API applies to all the boards regardless of whether they use an SCbus or CT Bus physical interboard connection.

1.2.6 Station Interface Alarms

Note: Station interface alarms are supported on Dialogic DI boards and Dialogic HDSI boards only.

Station interface alarms provide notification of problems with the communication link between a board and its associated Station Interface Box (SIB). The alarm notification is provided using asynchronous events that can be enabled or disabled by the **ms_setevtmsk()** function on a per station basis. See Chapter 5, "Station Interface Alarms" for more information.

The Event Management functions in the Dialogic[®] Standard Runtime Library (SRL) retrieve and handle MSI termination events for the **ms_setevtmsk()**, **ms_tstcom()**, and **ms_tstdat()** functions. For a description of MSI events and event types, see the *Dialogic[®] Modular Station Interface API Library Reference*.

The following tables list Event Management functions and their relevance to MSI-based applications. For function details, refer to the *Dialogic*[®] *Standard Runtime Library API Library Reference*.

Table 1. MSI Inputs for Event Management Functions

SRL Function	Input	MSI-Specific Input Values
sr_enbhdir() Enable event handler	event type	MSEV_CHANSTATE MSEV_NORING MSEV_RING MSEV_SIGEVT DTEV_COMRSP DTEV_DATRSP
sr_dishdlr() Disable event handler	event type	Same as above
sr_waitevt() Wait for next event	N/A	N/A
sr_waitevtEx() Extended wait event	list of device handles	N/A

Table 2. MSI Returns from Event Management Functions

SRL Function	Return	MSI-Specific Return Values
sr_getevtdev() Get Dialogic device handle	device	MSI device handle
sr_getevttype() Get event type	event type	MSEV_CHANSTATE MSEV_NORING MSEV_RING MSEV_SIGEVT DTEV_COMRSP DTEV_DATRSP
sr_getevtlen() Get event length	event length	Number of bytes in the data returned
sr_getevtdatap() Get pointer to event data	event data	Pointer to variable containing the value of a selected bitmask

Event Handling

This chapter describes error handling for the Dialogic® Modular Station Interface (MSI) Software.

All the Dialogic[®] MSI library functions return a value that indicates the success or failure of the function call. Dialogic MSI library functions can return one of the following values:

0

function success

-1

function error

If a function fails, the error can be retrieved using the Dialogic[®] Standard Runtime Library (SRL) **ATDV_LASTERR()** function.

- *Notes:* 1. The ms_open() function is the exception to the above error-handling rules. An ms_open() function call returns a device handle if the function call is successful. A device handle is a non-zero value. If ms_open() fails, the return code is -1, and it indicates a system error.
 - 2. The Standard Attribute functions ATDV_LASTERR() and ATDV_ERRMSGP() can be used to obtain the last error that occurred on a device. Refer to the *Dialogic[®] Standard Runtime Library API Library Reference* for more information on these functions.
 - 3. If the error returned by ATDV_LASTERR() is E_MSSYSTEM, an operating system error has occurred.

For a complete list of MSI errors, see the *Dialogic[®] Modular Station Interface API Library Reference*.

Error Handling Example

```
main()
{
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
    .
}
```

- *Notes:* 1. Calls to ms_open() return either a -1 or a nonzero device handle. Therefore, when issuing the ms_open() function, check for a return of a -1, which indicates a system error.
 - 2. Calls to ATMS_TSSGBIT() return the pointer AT_FAILUREP when the function fails.

Application Development Guidelines

This chapter contains suggestions for programmers who design and code applications that use the Dialogic[®] Modular Station Interface (MSI) Software. This chapter includes the following MSI general guidelines and task-specific programming guidelines:

•	General Guidelines	19
•	Initialization	20
•	Aborting	22
•	Standard Attribute Functions	22
•	Performance Considerations	23

4.1 General Guidelines

The following general guidelines for writing MSI-based applications are explained in this section:

- Using Symbolic Defines
- Including Header Files
- Checking Return Codes

Note: These guidelines are not a comprehensive guide to developing or debugging MSI applications.

4.1.1 Using Symbolic Defines

Dialogic does not guarantee the numerical values of defines will remain the same as new versions of a software package are released. In general, do not use a numerical value in your application when an equivalent symbolic define is available. Symbolic defines are found in the *dtilib.h* and *msilib.h* files.

4.1.2 Including Header Files

Various header files must be included in your application to test for error conditions, to use library functions from other Dialogic[®] products, or to perform event-management and standard-attribute functions. An example is shown below. See Chapter 6, "Building Applications" for details.

Note: To avoid redundancy in the remaining programming examples in this chapter, #include statements will not be shown.

4.1.3 Checking Return Codes

Most Dialogic[®] library functions return a value of -1 if they fail (extended attribute functions return -1 or AT_FAILUREP). Therefore, any call to a library function should check for a return value indicating an error. This can be done by using a format similar to the following:

```
/* call to MSI/SC library function */
if (ms_xxx(arguments) == -1) {
    /* error handling routine */
}
/* successful function call -
    continue processing ... */
```

Using this technique helps to ensure that all errors resulting from a library call will be trapped and handled properly by the application. In many cases, you can check for a return value of other than zero (0); however, this should only be used where a nonzero value is returned when the function fails. For details, see Chapter 3, "Error Handling".

4.2 Initialization

Before an MSI-based application can perform any processing or access devices, it should initialize the appropriate hardware to correspond with the physical configuration of your system and set other parameters needed to support the application. Tasks that are performed as a part of initialization generally include:

- Configuring Dialogic® DM3 Boards
- Configuring Dialogic® MSI Boards
- Setting Event Mask on MSI Stations
- Initializing MSI Stations
- Terminating

4.2.1 Configuring Dialogic[®] DM3 Boards

Dialogic[®] High Density Station Interface (HDSI) boards and Dialogic[®] Integrated (DI) Station Interface boards are collectively called Dialogic[®] DM3 boards. Refer to the *Dialogic[®] DM3 Configuration Guide* for more information about configuring Dialogic[®] HDSI and DI boards, including FCD file descriptions and configuration parameter listings.

4.2.2 Configuring Dialogic[®] MSI Boards

4.2.2.1 Setting Hardware Configuration on Dialogic[®] MSI Boards

Use **ms_setbrdparm**() to set hardware configuration, debounce times, minimum and maximum hook flash times, ring cadence patterns, and zip tone. See the *Dialogic[®] Modular Station Interface API Library Reference* for a description of the parameters.

Dialogic[®] MSI board parameters which may be modified include:

MSG_DBONTM Debounce on time

MSG_DBOFFTM Debounce off time

MSG_MINFLASH Minimum hook flash time

MSG_MAXFLASH Maximum hook flash time

MSG_PDRNGCAD Select the predefined ring cadence pattern

MSG_RING Ringing capability support information

MSG_RNGCAD Ring cadence pattern

MSG_UDRNGCAD Set user-defined ring cadence pattern

MSG_ZIPENA Zip tone enable

MSCB_ND Notify on add

MSCB_ZIP Zip tone notification

4.2.2.2 Changing Default Ring on Dialogic[®] MSI Boards

To change ring options on Dialogic MSI boards, you must download a parameter file using the Dialogic[®] Configuration Manager (DCM). To change the default active ring cycle, you must modify the *RING.PRM* parameter file. To set the frequency at which the individual stations ring, you must modify the *RINGFREQ.PRM* file. For more details, see the DCM online help.

4.2.2.3 Country-Specific Parameter Files for Dialogic[®] MSI Boards

A country-specific parameter file contains a unique set of coefficients so that specific gain and impedance values are met. When a country specific parameter file is not used, the firmware automatically defaults to U.S. specifications. Each parameter file contains the calculated data for the transmit/receive gain settings, impedance scaling settings, ring frequency settings and the programmable filters of a SLAC (Subscriber Line Audio Circuit) device.

4.2.3 Setting Event Mask on MSI Stations

Use the **ms_setevtmsk()** function for setting and clearing the mask for on-hook transitions, offhook transitions, and hook flash detection. The MS_OFFHOOK, MS_ONHOOK, and MS_HOOKFLASH equates are used for setting and clearing respective bits in the message mask.

4.2.4 Initializing MSI Stations

To set channel level parameters, the function **ms_setbrdparm()** is used. See the *Dialogic*[®] *Modular Station Interface API Library Reference* for a description of the parameters.

4.2.5 Terminating

When your process completes, devices should be shut down in an orderly fashion. Tasks that are performed to terminate an application generally include:

- Disabling events
- Resetting time slots
- · Closing devices

The ms_setevtmsk() function can disable all currently enabled event notification masks.

Note: SRL Event Management functions such as **sr_dishdlr**() (which disables an event handler) must be called before closing the device that is sending the handler event notifications.

4.3 Aborting

If you abort an MSI-based application by pressing the interrupt key, the system will terminate the current process but may leave devices in an unknown state. The next time you run your application, therefore, you may encounter errors.

To avoid errors of this type, your application should include an event handler that traps the interrupt key and performs the actions listed in Section 4.2.5, "Terminating", on page 22.

4.4 Standard Attribute Functions

The Standard Attribute functions in the Dialogic[®] Standard Runtime Library (SRL) return general device information such as the device name, or the last error that occurred on the device. The Standard Attribute functions and the MSI-specific information returned are listed below.

Standard Attribute Function	Information Returned for MSI
ATDV_ERRMSGP()	Pointer to string describing the error that occurred during the last function call on a device
ATDV_IRQNUM()	Interrupt number for a specified device
ATDV_LASTERR()	The error that occurred during the last function call on a specified device
ATDV_NAMEP()	Pointer to device name (MSIBb)
ATDV_SUBDEVS()	Number of MSI subdevices. Note that the number of devices returned by this API is different for Dialogic [®] DI boards, HDSI boards, and MSI boards.

Table 3. Standard Attribute Functions

See the *Dialogic*[®] Standard Runtime Library API Library Reference for details on these functions.

4.5 **Performance Considerations**

When using Dialogic HDSI boards, application developers **should** follow the recommendation outlined in the "Performance Considerations" section of the *Dialogic*[®] *Standard Runtime Library API Programming Guide*.

Application Development Guidelines

This chapter provides information about how to use the station interface alarms.

Note: Station interface alarms are supported on Dialogic[®] DI boards and Dialogic[®] HDSI boards only.

Feature Description

Station interface alarms provide notification of problems with the communication link between a board and its associated Station Interface Box (SIB). For example, if power to the SIB is lost or if any communication links between the board and the SIB are accidentally disconnected (e.g., cable is disconnected), the Dialogic[®] Modular Station Interface (MSI) API can notify the application by sending it an alarm event.

The Dialogic[®] MSI API sends a station interface alarm to the application when a station interface goes offline, so that the application can stop sending calls to the station interfaces that are no longer in service. The Dialogic MSI API can also notify the application when the problem is corrected; that is, when the station interface goes on-ine.

The alarm notification is provided using asynchronous events that can be enabled or disabled by the **ms_setevtmsk()** function on a per station basis.

Enabling and Disabling Station Interface Alarms

Use the **ms_setevtmsk(**) function to enable or disable station interface alarms through the MSEV_CHANSTATE event. (The MSEV_CHANSTATE event is disabled by default.) The following alarms can be specified in the bitmask:

MSMM_CS_ALARM

Station interface failure, e.g., communication link disconnected.

MSMM_CS_IDLE

Station interface online; sent when cable is reconnected, alarm is cleared, or station is powered up.

MSMM_CS_OUT_OF_SERVICE

Loop current to station interface disabled, e.g., for maintenance purposes.

For example, the following function call enables the station interface alarm, out-of-service, and idle events on channel B1C1:

Alarms are provided on a per station basis as opposed to a per link basis. This means that if a communication link is disconnected on a Dialogic HDSI board, for example, 30 alarms corresponding to the 30 stations on that link would be sent to the application. It is up to the application to enable or mask the appropriate alarms to arrive at the desired number of alarms per

link. The number of stations per link depends on the board you are using; for example, on the Dialogic[®] HDSI/960 Station Interface Board, link 1 = stations 1-30, link 2 = stations 31-60, link 3 = stations 61-90, and link 4 = stations 91-96.

Note: The enabling/disabling of the event is local to a process. If multiple processes are running on the same board, the event has to be enabled for each process.

Code Example for Enabling and Processing SI Alarm Events

The following code example shows how to use the **ms_setevtmsk()** function to enable a station to receive three types of channel state events.

```
#include <msilib.h>
/* Enable channel state event */
void EnableCSEvents (int a DevHdl)
{
     unsigned short t SetBitMsk = MSMM CS ALARM | MSMM CS IDLE | MSMM CS OUT OF SERVICE;
    int t Action = DTA ADDMSK;
     unsigned short t GetBitMsk = 0;
     if ( ms setevtmsk(a DevHdl, MSEV CHANSTATE, t SetBitMsk, t Action) == -1 )
     {
         printf("ms setevtmsk(dvh:%d, MSEV CHANSTATE, bitmsk:0x%X, action:%d) failed \n",
a DevHdl, t SetBitMsk, t Action);
          printf("Error Message = %s\n",ATDV_ERRMSGP(a DevHdl) );
     }
     else
     {
         printf("ms setevtmsk(dvh:%d, MSEV CHANSTATE, bitmsk:0x%X, action:%d) success \n",
a DevHdl, t SetBitMsk, t Action);
     }
     /* Verify the setting */
     if ( ms getevtmsk(a DevHdl, MSEV CHANSTATE, &t GetBitMsk) == -1 )
          printf("ms getevtmsk(dvh:%d, MSEV CHANSTATE, bitmsk:0x%X) failed \n", a DevHdl,
t GetBitMsk);
         printf("Error Message = %s\n",ATDV_ERRMSGP(a_DevHdl) );
     }
     else
          if ( (t GetBitMsk & MSMM CS ALARM) == MSMM CS ALARM )
               printf("ms getevtmsk(dvh:%d, MSEV CHANSTATE, bitmsk:0x%X) - MSMM CS ALARM is
set\n", a DevHdl, t GetBitMsk);
          if( (t GetBitMsk & MSMM CS IDLE) == MSMM CS IDLE )
               printf("ms getevtmsk(dvh:%d, MSEV CHANSTATE, bitmsk:0x%X) - MSMM CS IDLE is
set\n", a DevHdl, t GetBitMsk);
          if ( (t_GetBitMsk & MSMM_CS_OUT_OF_SERVICE) == MSMM_CS_OUT_OF_SERVICE )
              printf("ms getevtmsk(dvh:%d, MSEV CHANSTATE, bitmsk:0x%X) - MSMM CS OUT OFSERVICE
is set\n", a_DevHdl, t GetBitMsk);
     }
1
/* Process the SRL event */
long EventHandler (unsigned long temp)
{
    int devh = sr_getevtdev();
    long event = sr_getevttype();
     unsigned short * evtdata = (unsigned short*) sr getevtdatap();
     switch(event)
/*... */
```

```
case MSEV CHANSTATE :
              switch(*evtdata)
              {
                   case MSMM CS ALARM :
                       printf("MSEV_CHANSTATE(MSMM_CS_ALARM) is detected on devh:%d \n",
devh);
                        break;
                   case MSMM CS IDLE :
                       printf("MSEV CHANSTATE(MSMM CS IDLE) is detected on devh:%d\n", devh);
                        break;
                   case MSMM CS OUT OF SERVICE :
                       printf("MSEV_CHANSTATE(MSMM_CS_OUT_OF_SERVICE) is detected on
devh:%d\n", devh);
                        break;
                   default:
                       printf("**Unknown EventData received...MSEV_CHANSTATE(Eventdata = 0x%x)
on d^* (n), *evtdata, devh);
                       break;
                   /* switch event data ends */
             }
         break;
    }
    return 0;
}
```

Station Interface Alarms

Building Applications

This chapter contains the following sections:

6.1 Include Files

Function prototypes and equates are defined in *dtilib.h* and *msilib.h*. Applications that use the Dialogic[®] Modular Station Interface (MSI) API library functions for MSI support must include the following statements:

Code that uses voice boards with the current version of the voice driver must include the following statements in the order shown:

```
#include <windows.h> /* For Windows applications only */
#include "srllib.h"
#include "dxxxlib.h"
#include "dtilib.h"
#include "msilib.h"
```

The current version of the voice driver requires that *srllib.h* precedes any other Dialogic[®] header file include statements.

6.2 Compiling and Linking

or

To compile and link your application, follow the syntax instructions for your version of the C Development Package.

Make sure when compiling or linking, the SRL library name is specified last. If your application includes Dialogic[®] MSI and Voice library functions, for instance, use either of the following two library orders on the command line for Linux:

```
-l dti -l dxxx -l srl
-l dxxx -l dti -1 srl
```

Include the following libraries when using the Dialogic[®] MSI Software on the Windows[®] operating system:

```
libsrlmt.lib
libdtimt.lib
```

Building Applications

Depending on your application, you may need to link with other libraries. Refer to the appropriate documentation for other Dialogic[®] products.

The Dialogic[®] Modular Station Interface (MSI) Software is supported on more than one type of hardware platform. This chapter describes the Dialogic[®] MSI boards and includes the following:

٠	Dialogic® MSI Hardware Overview	31
•	Typical Applications	32
•	Compatibility with other Dialogic® MSI boards	32
•	Dialogic® MSI Board Functional Description	. 33

7.1 Dialogic[®] MSI Hardware Overview

Dialogic[®] MSI/SC, MSI/SC-Global, and MSI/PCI-Global Series boards make up this hardware family.

- The Dialogic[®] MSI/SC product series consists of an ISA form factor baseboard that includes eight integrated station interfaces and allows up to two additional daughterboard modules, each with an additional eight station interfaces. The baseboard-only product is referred to as an MSI/80SC. A baseboard with one daughterboard module is referred to as an MSI/80SC. A baseboard with one daughterboard module is referred to as an MSI/240SC (16 station interfaces), and a baseboard with two daughterboard modules is the MSI/240SC (24 station interfaces). The Dialogic[®] MSI/SC product series feature set is based on the Dialogic[®] MSI-C board; however, its hardware architecture is based on the Dialogic[®] D/41ESC board. This allows the Dialogic[®] MSI/SC product series to take advantage of the Dialogic[®] D/41ESC board's BLT (board locator technology) circuit, programmable interrupts, and shared RAM interface. In addition, the Dialogic[®] MSI/SC product series provides a ringing option, making it capable of generating AC voltage sufficient to ring standard 2500 type telephones.
- The Dialogic[®] MSI/SC-Global boards support a ringer for each station attached to the board with two RENs (Ringer Equivalency Numbers) per station. The Dialogic[®] MSI/SC-Global board also features international approvability.
- The Dialogic[®] MSI/PCI-Global product is a modular station interface board containing a digital signal processor (DSP) and the H.100 (CT Bus) connector for operation in SCbus mode. The Dialogic[®] MSI/PCI-Global board is also completely API- and feature-compatible with the Dialogic[®] MSI/SC ISA products. The Dialogic[®] MSI/80PCI-GBL board consists of a baseboard and one SI/80PCI-GBL daughterboard module supporting eight station interface circuits and the MSI/160PCI-GBL is a baseboard product with two SI/80PCI-GBL daughterboard modules providing 16 station interface circuits.

7.2 Typical Applications

The Dialogic MSI boards and software allow an application program operating in the host PC to communicate between SCbus-compatible devices and analog station devices. Applications for the Dialogic MSI boards include:

- Inbound/outbound telemarketing
- · Operator services such as billing automation, directory assistance, and intercept treatments
- Customer service
- Automatic call distribution (ACD)
- Dictation/transcription
- Local information services

Conferencing resources serve the SCbus with advanced features such as:

- Two-party to eight-party conferencing
- Up to 32 resources of total conferencing (four to 16 conferences)
- Conferences of any combination of stations and network channels
- · Hidden training for smooth entry of new participants without disruptive training noise
- Monitoring an agent without disrupting the conversation
- Coaching feature to allow a supervisor to speak to an agent without the client hearing the supervisor; client can hear the agent at all times (no switching)
- Tone generation:
 - Zip tone indicates incoming call to agents using headsets
 - Notification tones when a party is added to or removed from a conference (as required by the law in many states)
- User programmable periodic notification tones to indicate units of time that expired during a call
- Programmable volume control for station devices
- Programmable ring cadences

7.3 Compatibility with other Dialogic[®] MSI boards

The Dialogic MSI board feature set is based on the Dialogic MSI-C board and its hardware design enables the Dialogic MSI board to take advantage of the Board Locator Technology (BLT) circuit, programmable interrupts, and shared RAM interface.

Using a Dialogic MSI board, developers can build large call center configurations without the need for DMX boards or crossover cables. Other significant differences between the Dialogic MSI board and the MSI-C board include:

- Relay interlock for loop and ring voltages (only on the Dialogic MSI/SC-R boards)
- Ability to ring 2500-type telephones
- On-board ring voltage generator (only on the Dialogic MSI/SC-R boards)

- Ringing SLICs (Subscriber Line Interface Circuits) (Dialogic MSI/SC-Global and MSI/PCI-Global boards)
- Use of the 1024 time slots available on the SCbus

Conference-specific differences between the Dialogic MSI board and the Dialogic MSI-C board include:

- Pupil/coach feature
- Hidden training
- Extended connections

7.4 Dialogic[®] MSI Board Functional Description

The Dialogic MSI baseboard and each daughterboard contain eight line interfaces and eight COder/DECoders (CODECs). Each line interface provides loop-start current to one 2500 series equivalent station device.

The line interface also separates the inbound signal into an audio signal which is sent to the CODEC, and an on-hook/off-hook signal which is forwarded by the control processor to the application program.

The CODEC converts inbound audio to 8-bit PCM data and outbound PCM data to analog audio. The gain may be individually set for each station device.

A cross-point switch on the Dialogic MSI board routes PCM data between the station devices, the DSP, and the SCbus.

The Dialogic MSI board conferencing feature allows conferences to be established between SCbus time slots and/or station interfaces.

The control microprocessor executes commands received from the host PC, and controls all operations of the Dialogic MSI board. Communications between the control microprocessor and the host PC is accomplished via a shared RAM interface mechanism.

Operations demanding real time responses are interrupt driven. All Dialogic MSI boards installed in the PC share the same interrupt line. When the system is initialized, the firmware needed to control all board operations is downloaded from the host PC to the on-board RAM. The downloadable firmware enables easy feature enhancements in the future.

The Board Locator Technology (BLT) circuit operates in conjunction with a rotary switch to determine and set non-conflicting slot and IRQ interrupt-level parameters. This feature eliminates the need to set jumpers or DIP switches.

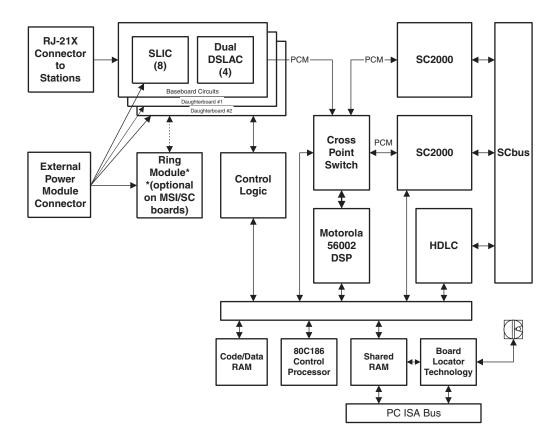


Figure 1. Dialogic[®] Modular Station Interface (MSI) Board Block Diagram

Note: The optional ring module is only applicable to the Dialogic MSI/SC-R boards. Ringing SLICs (Subscriber Line Interface Circuits) provide the ringing function for the Dialogic MSI/SC-Global and MSI/PCI-Global boards.

Glossary

ACD: Automatic call distributor. An automated (usually software-driven) system that connects incoming calls to agents based on a distribution algorithm. The system also gathers traffic analysis statistics, such as number of calls per hour, average time holding, and call length.

agent: An operator, transcriber, telemarketing or sales representative, or other employee. In this guide, agent refers to any person using an analog station device who can be connected to a caller or recorded message through the Dialogic[®] MSI board.

A-Law: A pulse code modulation (PCM) algorithm used in digitizing telephone audio signals in E1 areas.

analog: In this guide, analog refers to agent communications between a headset and the MSI or to the loop-start type of network interface.

asynchronous function: Allows program execution to continue without waiting for a task to complete. Contrast with *synchronous function*.

automatic call distributor: See ACD.

baseboard: A term used in voice processing to mean a printed circuit board without any daughterboards attached.

blocking mode: When a telephone call cannot be completed, it is said that the call is "blocked". In blocking mode, it is said that the caller is "receiving a busy".

channel: 1. When used in reference to a Dialogic[®] digital expansion board, a data path, or the activity happening on that data path. 2. When used in reference to the CEPT telephony standard, one of 32 digital data streams (30 voice, 1 framing, 1 signaling) carried on the 2.048 MHz/sec E1 frame. (See *time slot.*) 3. When used in reference to a bus, an electrical circuit carrying control information and data.

CT Bus: Computer Telephony bus. A time division multiplexing communications bus that provides 4096 time slots for transmission of digital information between CT Bus products. See *TDM bus*.

data structure: C programming term for a data element consisting of fields, where each field may have a different type definition and length. The elements of a data structure usually share a common purpose or functionality, rather than being similar in size, type, etc.

daughterboard: In the context of this guide, the MSI daughterboard assembly. The daughterboard enables the Dialogic[®] MSI hardware to interface to analog station devices.

device: Any computer peripheral or component that is controlled through a software device driver.

digital: Information represented as binary code.

DIP switch: A switch usually attached to a printed circuit board with two settings: on or off. DIP switches are used to configure the board in a semi-permanent way.

DM3: Refers to the Dialogic[®] mediastream processing architecture, which is open, layered, and flexible, encompassing hardware as well as software components. A whole set of products from Dialogic are built on DM3 architecture. Contrast with *Springware*, which is earlier-generation architecture.

driver: A software module that provides a defined interface between a program and the hardware.

DTMF: Dual Tone Multi-Frequency. DTMF refers to the combination of two tones which represents a number on a telephone key pad. Each push button has its own unique combination of tones.

E1: Another name given to the CEPT digital telephony format devised by the CCITT that carries data at the rate of 2.048 Mbps (DS-1 level). This service is available in Europe and some parts of Asia.

event: An unsolicited communication from a hardware device to an operating system, application, or driver. Events are generally attention-getting messages, allowing a process to know when a task is complete or when an external event occurs.

Extended Attribute functions: Class of functions that take one input parameter (a valid device handle) and return device-specific information.

flash: A signal generated by a momentary on-hook condition. This signal is used by the voice hardware to alert a telephone switch that special instructions will follow. It usually initiates a call transfer. See also *hook state*.

frequency shift keying (FSK): A frequency modulation technique used to send digital data over voice band telephone lines.

full-duplex: Transmission in two directions simultaneously, or more technically, bi-directional, simultaneous two-way communications.

hook flash: See flash.

hook state: A general term for the current line status of the channel: either on-hook or off-hook. A telephone station is said to be on-hook when the conductor loop between the station and the switch is open and no current is flowing. When the loop is closed and current is flowing, the station is off-hook. These terms are derived from the position of the old fashioned telephone set receiver in relation to the mounting hook provided for it.

host PC: The system PC in which Dialogic[®] hardware and software are installed and applications are run and/or developed.

IRQ: Interrupt request. A signal sent to the central processing unit (CPU) to temporarily suspend normal processing and transfer control to an interrupt handling routine. Interrupts may be generated by conditions such as completion of an I/O process, detection of hardware failure, power failures, etc.

loop start interfaces: Devices, such as analog telephones, that receive an analog electric current. For example, taking the receiver off hook closes the current loop and initiates the calling process.

MSI/SC: Modular Station Interface. An SCbus-based expansion board that interfaces SCbus time slots to analog station devices.

Mu-Law: The PCM coding and companding standard used in Japan and North America (T1 areas).

off-hook: The state of a telephone station when the conductor loop between the station and the switch is closed and current is flowing. When a telephone handset is lifted from its cradle (or an equivalent condition occurs), the telephone line state is said to be off-hook. See also *hook state*.

on-hook: Condition or state of a telephone line when a handset on the line is returned to its cradle (or an equivalent condition occurs). See also *hook state*.

PCM: Pulse Code Modulation. The most common method of encoding an analog voice signal into a digital bit stream. PCM refers to one technique of digitization. It does not refer to a universally accepted standard of digitizing voice.

rfu: Reserved for future use.

SCbus (Signal Computing Bus): A hard-wired connection between switch handlers on SCbus-based products. SCbus is a third generation TDM (time division multiplexed) resource sharing bus that allows information to be transmitted and received among resources over 1024 time slots. See *TDM Bus*.

SCSA: Signal Computing System Architecture. A generalized open-standard architecture describing the components and specifying the interfaces for a signal processing system for the PC-based voice processing, call processing, and telecom switching industry.

Signal Computing System Architecture: See SCSA.

Springware: Software algorithms built into the downloadable firmware that provides the voice processing features available on all Dialogic[®] voice boards. The term "Springware" is also used to refer to a whole set of boards from Dialogic built using this architecture. Contrast with *DM3*, which is newer-generation architecture.

SRL: Standard Runtime Library containing Event Management functions, Standard Attribute functions, and data structures that are used by all Dialogic[®] devices.

Standard Attribute functions: Class of functions that take one input parameter (a valid device handle) and return generic information about the device. The SRL contains Standard Attribute functions for all Dialogic devices. Standard Attribute function names are case-sensitive and must be in capital letters. See *Extended Attribute functions*.

synchronous function: Blocks program execution until a value is returned by the device. Also called a blocking function. Contrast with *asynchronous function*.

T1: The digital telephony format used in North America and Japan that carries data at the rate of 1.544 Mbps (DS-1 level).

TDM bus: Time division multiplexing bus. A resource sharing bus such as the SCbus or CT Bus that allows information to be transmitted and received among resources over multiple data lines.

TDM bus routing functions: Used to set up communications between devices connected to the TDM bus. These functions enable an application to connect or disconnect (make or break) the receive (listen) channel of a device to or from a TDM bus time slot.

time slot: In a digital telephony environment, a normally continuous and individual communication (for example, someone speaking on a telephone) is (1) digitized, (2) broken up into pieces consisting of a fixed number of bits, (3)

combined with pieces of other individual communications in a regularly repeating, timed sequence (multiplexed), and (4) transmitted serially over a single telephone line. The process happens at such a fast rate that, once the pieces are sorted out and put back together again at the receiving end, the speech is normal and continuous. Each individual pieced-together communication is called a time slot.

zip tone: Short burst of a specified tone to an ACD agent headset usually indicating a call is being connected to the agent console.

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